

SpeciesNetwork Tutorial

Inferring Species Networks from Multilocus Data

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Introduction

This tutorial describes a full Bayesian framework for species network inference studying reticulate evolution. The statistical methodology is described in [Zhang et al. \(2017\)](#). You will need the following software at your disposal:

- **BEAST** — this package contains the BEAST program, BEAUti, and other utility programs. This tutorial is written for BEAST v2.4.7 or higher (<http://beast2.org>, [Bouckaert et al., 2014](#)).
- **Tracer** — this program is used to explore the output of BEAST (and other Bayesian MCMC programs). It summarizes graphically and quantitatively the distributions of continuous parameters and provides diagnostic information for the particular MCMC chain (<http://tree.bio.ed.ac.uk/software/tracer>).
- **IcyTree** — this is a web application for visualizing phylogenies, including phylogenetic networks (icytree.org; [Vaughan, 2017](#)).

The Data

The gene trees from six independent loci are simulated under the multi-species network coalescent (MSNC; [Yu et al., 2014](#)) given the species network shown in figure 1. Each gene tree has four tips per species. The sequence alignments are simulated under JC69 substitution model ([Jukes and Cantor, 1969](#)) along the gene trees with strict molecular clock and no rate variation across loci. The sequence length is 200bp at each locus. The NEXUS file called **3s_6loci.nex** is included with this tutorial.

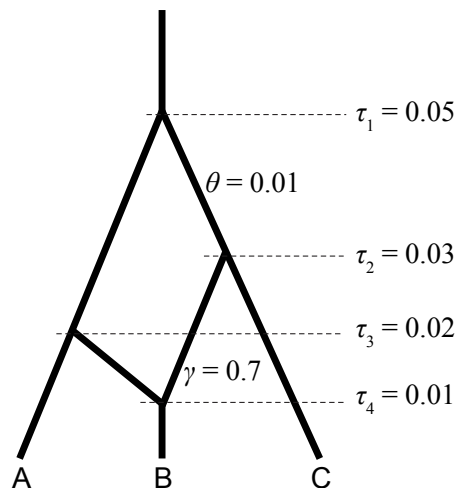


Figure 1: Species network used to simulate the data

The first step in the analysis will be to convert the NEXUS files into a BEAST XML input file. This is done using the program **BEAUti** included in the BEAST package. It is a user-friendly program for setting the evolutionary model and options for the MCMC analysis. The second step will be to actually run **BEAST** using the XML input file that contains the data, model and MCMC chain settings. The final step will be to explore the output of BEAST in order to diagnose problems and to summarize the results.

BEAUti

Switching the template

SpeciesNetwork uses a non-standard template to generate the XML, so the first thing to do is to change the template. Choose the **File / Template / SpeciesNetwork** item (fig. 2). If you do not see this template in the menu, make sure the SpeciesNetwork plugin is installed correctly. Keep in mind that when changing a template, BEAUti deletes all previously imported data and starts with a clean template. So, if you already loaded some data, a warning message will pop up indicating that this data will be lost if you switch templates.

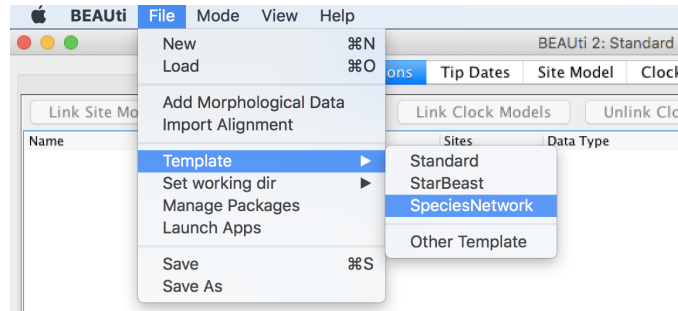


Figure 2: Switching the template, then import the alignment

Loading the NEXUS file

To import the sequence alignment into BEAUti, use the **Import Alignment** option from the **File** menu (fig. 2) and select **3s_6loci.nex**. Once loaded, the six loci are displayed in the **Partitions** panel. You can double click any locus (partition) to show its detail.

Name	File	Taxa	Sites	Data Type	Site Model	Clock Model	Tree
locus1	3s_6loci	12	200	nucleotide	locus1	allloci	locus1
locus2	3s_6loci	12	200	nucleotide	locus2	allloci	locus2
locus3	3s_6loci	12	200	nucleotide	locus3	allloci	locus3
locus4	3s_6loci	12	200	nucleotide	locus4	allloci	locus4
locus5	3s_6loci	12	200	nucleotide	locus5	allloci	locus5
locus6	3s_6loci	12	200	nucleotide	locus6	allloci	locus6

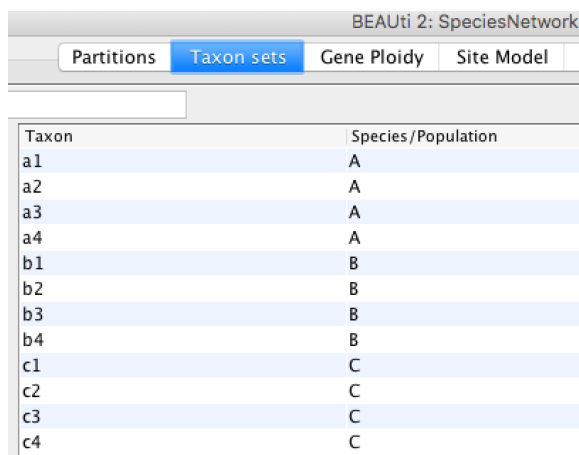
Figure 3: Partition panel after loading the alignment

For multilocus analyses, BEAST can link or unlink substitution, clock, and tree models across loci by clicking buttons at the top of the **Partitions** panel. The default is unlinking all models. Since the species are contemporary and the implementation can not incorporate node calibrations (except for the origin), plus that the purpose here is not to explore evolutionary rate variation across gene tree lineages through relaxed clock models, we link the clock models for all loci and rename the label to **allloci** (fig. 3). The clock rate will later be fixed to 1.0 in the **Clock Model** panel. The evolutionary rate variation across different gene loci will be modeled using gene-rate multipliers and set in the **Site Model** panel (see below). You should only unlink the tree models across loci that are actually genetically unlinked. For example, in most organisms all the mitochondrial genes are

effectively linked due to a lack of recombination and they should be set up to use the same tree model.

Assigning taxa to species

Each taxon should be assigned to a species, and this mapping is fixed during the analysis. Typically, the species name is already embedded inside the taxon name and should be easily extracted. If the default guess by BEAUti is not satisfactory, press the **Guess** button at the bottom and a dialog will show up where you can choose from several ways to try to detect the species names. Otherwise the names can be filled in manually (fig. 4).



Taxon	Species/Population
a1	A
a2	A
a3	A
a4	A
b1	B
b2	B
b3	B
b4	B
c1	C
c2	C
c3	C
c4	C

Figure 4: Assigning taxa to species

Setting gene ploidy

Ploidy should be based on the mode of inheritance for each gene. By convention, nuclear genes in diploids are given a ploidy of 2.0. Because mitochondrial and Y chromosome genes are haploid even in otherwise diploid organisms, and also inherited only through the mother or the father respectively, their effective population size is only one quarter that of nuclear genes. Therefore if nuclear gene ploidy is set to 2.0, mitochondrial or Y chromosome gene ploidy should be set to 0.5. All genes in the simulation are assumed from nuclear loci and their ploidy should be left at the default value of 2.0 in the **Gene Ploidy** panel.

Setting up substitution and clock models

The next thing to do is to set up the substitution and clock models. Although the true substitution model in the simulation is JC69 which is the default in the **Site Model** panel, we select the **HKY** model (Hasegawa et al., 1985) that will fit better for real data. The frequencies are set to **empirical** so that only the κ parameter is **estimated** (fig. 5). To account for evolutionary rate variation across loci with mean 1.0, tick **estimate** at **Substitution Rate** (fig. 5) to use the gene-rate multipliers.

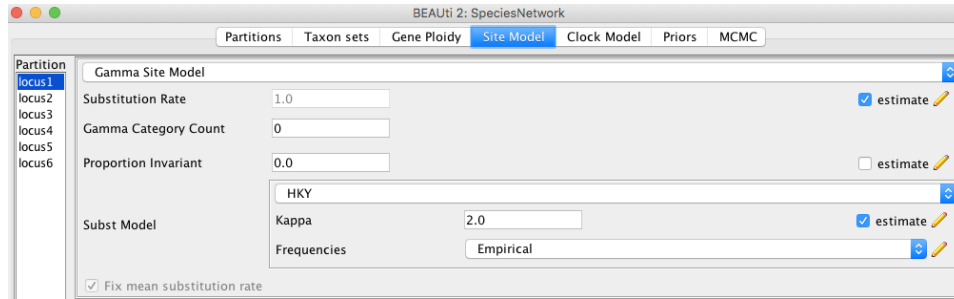


Figure 5: Setting up substitution models

Uncheck **estimate** in the **Clock Model** panel to fix the clock rate to 1.0 for all loci.

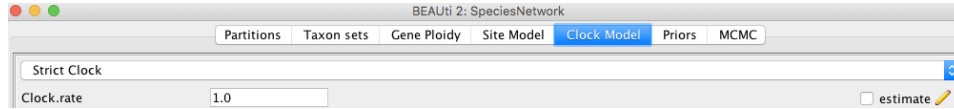


Figure 6: Setting up clock models

Changing the default priors

The **Priors** panel allows priors for each parameter in the model to be specified. The default priors that BEAST sets for the parameters would allow the analysis to work. However, some of these are inappropriate for this analysis. Therefore change the priors as follows (fig. 7):

netDivRate.t:Species: Exponential with mean 10.0. This is for the parameter $\lambda - \nu$ (speciation rate minus hybridization rate). The other parameter **turnOverRate.t:Species** $= \nu/\lambda$ has the default prior $U(0,1)$.

originTime.t:Species: Exponential with mean 0.1. This is for the origin time of the species network.

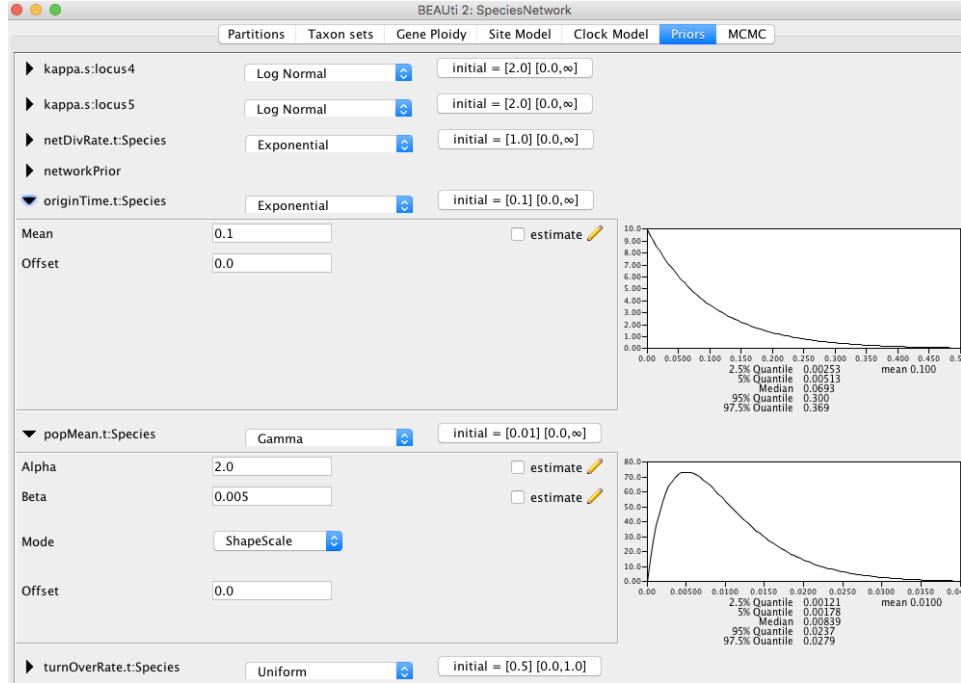


Figure 7: Changing priors

popMean.t:Species: Gamma with shape 2.0 and scale 0.005 (mean = 0.01). The population sizes of the species network are integrated out analytically using inverse-gamma(3, 2θ) conjugate prior with mean θ . This sets the prior for θ .

Setting the MCMC options

The **MCMC** tab provides settings for the MCMC chain. For this analysis, we set the **Chain Length** to 20,000,000 (fig. 8). The appropriate length of the chain depends on the size of the dataset, the complexity of the model and the accuracy of the answer required, and should be adjusted accordingly. Increase **Log Every** under **screenlog** to 10,000 to output less frequently to the screen, and decrease **Log Every** to 2000 under **tracelog**, **specieslog**, and **treelog.t** so that $20,000,000 / 2000 = 10,000$ samples will be recorded in the log files (fig. 8). You can also change the **File Name** if you want.

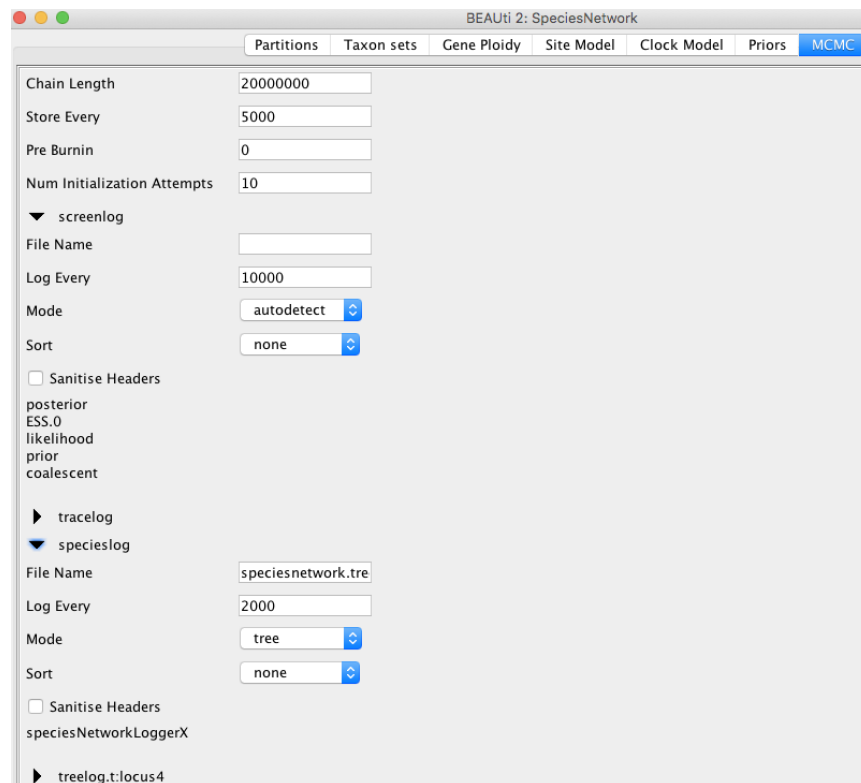


Figure 8: MCMC settings

Generating the BEAST XML input file

We are now ready to create the BEAST XML file. To do this, either select the **File/Save** or **File/Save As** option from the **File** menu. Save the file with an appropriate name (i.e., **3s_6loci.xml**). We are now ready to run the file through BEAST.

BEAST

Now run BEAST. Provide your newly created XML file as input by clicking **Choose File**, and then click **Run** (Fig. 9).

BEAST will then run until the specified chain length is reached and has finished reporting information on the screen. The actual result files are saved to the disk in the same location as your input file. The output to the screen will look something like this:

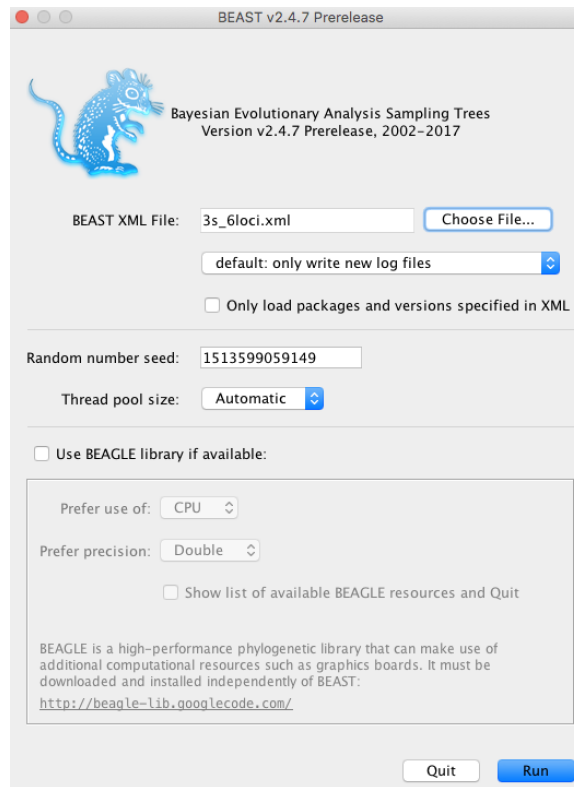


Figure 9: Launching BEAST

BEAST v2.4.7, 2002-2017
 Bayesian Evolutionary Analysis Sampling Trees
 Designed and developed by
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Downloads, Help & Resources:
<http://beast2.org/>

Source code distributed under the GNU Lesser General Public License:
<http://github.com/CompEvol/beast2>

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 Gerton Lunter, Sidney Markowitz, Vladimir Minin, Michael Defoin Platel,

Oliver Pybus, Chieh-Hsi Wu, Walter Xie

Thanks to:
Roald Forsberg, Beth Shapiro and Korbinian Strimmer

Random number seed: 1513599534398

... ..

19980000	-3755.2854	291.9	-3924.4938	-5.8601	175.0685	1m11s/Msamples
19990000	-3748.1806	291.2	-3919.6018	-5.0581	176.4793	1m11s/Msamples
20000000	-3739.4383	290.2	-3920.0553	-4.7404	185.3575	1m11s/Msamples
Operator					Tuning	#accept #reject Pr(m) Pr(acc m)
speciesnetwork.operators.RebuildEmbedding(scaleAndEmbed.t:locus1)	-	10176	80612	0.0022	0.1121	
speciesnetwork.operators.RebuildEmbedding(scaleRootAndEmbed.t:locus1)	-	18115	72451	0.0022	0.2000	
speciesnetwork.operators.RebuildEmbedding(uniformAndEmbed.t:locus1)	-	387402	517058	0.0217	0.4283	
speciesnetwork.operators.RebuildEmbedding(subSlideAndEmbed.t:locus1)	-	2355	450766	0.0108	0.0052	
speciesnetwork.operators.RebuildEmbedding(narrowAndEmbed.t:locus1)	-	86536	366085	0.0108	0.1912	
speciesnetwork.operators.RebuildEmbedding(wideAndEmbed.t:locus1)	-	2134	148900	0.0036	0.0141	
speciesnetwork.operators.RebuildEmbedding(WilsonBaldingAndEmbed.t:locus1)	-	1610	148889	0.0036	0.0107	
speciesnetwork.operators.RebuildEmbedding(scaleAndEmbed.t:locus3)	-	9335	80955	0.0022	0.1034	
speciesnetwork.operators.RebuildEmbedding(scaleRootAndEmbed.t:locus3)	-	20730	69727	0.0022	0.2292	
speciesnetwork.operators.RebuildEmbedding(uniformAndEmbed.t:locus3)	-	370569	534347	0.0217	0.4095	
speciesnetwork.operators.RebuildEmbedding(subSlideAndEmbed.t:locus3)	-	2302	450354	0.0108	0.0051	
speciesnetwork.operators.RebuildEmbedding(narrowAndEmbed.t:locus3)	-	55750	397314	0.0108	0.1231	
speciesnetwork.operators.RebuildEmbedding(wideAndEmbed.t:locus3)	-	1523	149702	0.0036	0.0101	
speciesnetwork.operators.RebuildEmbedding(WilsonBaldingAndEmbed.t:locus3)	-	1302	149760	0.0036	0.0086	
speciesnetwork.operators.RebuildEmbedding(scaleAndEmbed.t:locus6)	-	11934	78415	0.0022	0.1321	
speciesnetwork.operators.RebuildEmbedding(scaleRootAndEmbed.t:locus6)	-	20158	70611	0.0022	0.2221	
speciesnetwork.operators.RebuildEmbedding(uniformAndEmbed.t:locus6)	-	314749	592227	0.0217	0.3470	
speciesnetwork.operators.RebuildEmbedding(subSlideAndEmbed.t:locus6)	-	2290	449479	0.0108	0.0051	
speciesnetwork.operators.RebuildEmbedding(narrowAndEmbed.t:locus6)	-	30934	421088	0.0108	0.0684	
speciesnetwork.operators.RebuildEmbedding(wideAndEmbed.t:locus6)	-	554	150583	0.0036	0.0037	
speciesnetwork.operators.RebuildEmbedding(WilsonBaldingAndEmbed.t:locus6)	-	623	149598	0.0036	0.0041	
speciesnetwork.operators.RebuildEmbedding(scaleAndEmbed.t:locus2)	-	15785	74034	0.0022	0.1757	
speciesnetwork.operators.RebuildEmbedding(scaleRootAndEmbed.t:locus2)	-	22237	68347	0.0022	0.2455	
speciesnetwork.operators.RebuildEmbedding(uniformAndEmbed.t:locus2)	-	389666	515453	0.0217	0.4305	
speciesnetwork.operators.RebuildEmbedding(subSlideAndEmbed.t:locus2)	-	2300	450835	0.0108	0.0051	
speciesnetwork.operators.RebuildEmbedding(narrowAndEmbed.t:locus2)	-	77472	375767	0.0108	0.1709	
speciesnetwork.operators.RebuildEmbedding(wideAndEmbed.t:locus2)	-	2474	149238	0.0036	0.0163	
speciesnetwork.operators.RebuildEmbedding(WilsonBaldingAndEmbed.t:locus2)	-	2070	148970	0.0036	0.0137	
speciesnetwork.operators.RebuildEmbedding(scaleAndEmbed.t:locus5)	-	19502	71012	0.0022	0.2155	
speciesnetwork.operators.RebuildEmbedding(scaleRootAndEmbed.t:locus5)	-	18816	71609	0.0022	0.2081	
speciesnetwork.operators.RebuildEmbedding(uniformAndEmbed.t:locus5)	-	391190	516126	0.0217	0.4312	
speciesnetwork.operators.RebuildEmbedding(subSlideAndEmbed.t:locus5)	-	2329	450527	0.0108	0.0051	
speciesnetwork.operators.RebuildEmbedding(narrowAndEmbed.t:locus5)	-	146313	306000	0.0108	0.3235	
speciesnetwork.operators.RebuildEmbedding(wideAndEmbed.t:locus5)	-	3046	147868	0.0036	0.0202	
speciesnetwork.operators.RebuildEmbedding(WilsonBaldingAndEmbed.t:locus5)	-	2213	148708	0.0036	0.0147	
speciesnetwork.operators.RebuildEmbedding(scaleAndEmbed.t:locus4)	-	10385	80421	0.0022	0.1144	
speciesnetwork.operators.RebuildEmbedding(scaleRootAndEmbed.t:locus4)	-	19474	71037	0.0022	0.2152	
speciesnetwork.operators.RebuildEmbedding(uniformAndEmbed.t:locus4)	-	312247	592369	0.0217	0.3452	
speciesnetwork.operators.RebuildEmbedding(subSlideAndEmbed.t:locus4)	-	2355	450564	0.0108	0.0052	
speciesnetwork.operators.RebuildEmbedding(narrowAndEmbed.t:locus4)	-	68066	385324	0.0108	0.1501	
speciesnetwork.operators.RebuildEmbedding(wideAndEmbed.t:locus4)	-	1361	148858	0.0036	0.0091	
speciesnetwork.operators.RebuildEmbedding(WilsonBaldingAndEmbed.t:locus4)	-	1068	149890	0.0036	0.0071	
ScaleOperator(KappaScaler.s:locus1)	0.3251	9544	20727	0.0007	0.3153	
ScaleOperator(KappaScaler.s:locus2)	0.3049	8978	21083	0.0007	0.2987	
ScaleOperator(KappaScaler.s:locus3)	0.3219	8808	21598	0.0007	0.2897	
ScaleOperator(KappaScaler.s:locus4)	0.3217	9010	20999	0.0007	0.3002	
ScaleOperator(KappaScaler.s:locus5)	0.2738	9076	21028	0.0007	0.3015	
ScaleOperator(KappaScaler.s:locus6)	0.2992	9180	21042	0.0007	0.3038	
DeltaExchangeOperator(FixMeanMutationRatesOperator)	0.6532	11826	48614	0.0014	0.1957	
ScaleOperator(popMeanScale.t:Species)	0.3051	9604	22933	0.0036	0.2952	
ScaleOperator(netDivRateScale.t:Species)	0.1444	17706	47785	0.0072	0.2704	
ScaleOperator(turnOverRateScale.t:Species)	0.0697	10361	55010	0.0072	0.1585	
speciesnetwork.operators.GammaProbUniform(gammaProbUniform.t:Species)	-	31549	164264	0.0217	0.1611	
speciesnetwork.operators.GammaProbRndWalk(gammaProbRndWalk.t:Species)	-	50895	143971	0.0217	0.2612	
speciesnetwork.operators.NetworkMultiplier(networkMultiplier.t:Species)	-	94308	100953	0.0217	0.4830	
speciesnetwork.operators.OriginMultiplier(originMultiplier.t:Species)	1.0000	29362	3080	0.0036	0.9051	
speciesnetwork.operators.RebuildEmbedding(nodeUniformAndEmbed.t:Species)	-	77611	574779	0.0723	0.1190	
speciesnetwork.operators.RebuildEmbedding(nodeSliderAndEmbed.t:Species)	-	444951	206324	0.0723	0.6832	
speciesnetwork.operators.RebuildEmbedding(relocateBranchAndEmbed.t:Species)	-	101644	2505081	0.2890	0.0390	
speciesnetwork.operators.RebuildEmbedding(addReticulationAndEmbed.t:Species)	-	9886	641888	0.0723	0.0152	
speciesnetwork.operators.RebuildEmbedding(deleteReticulationAndEmbed.t:Species)	-	9884	641331	0.0723	0.0152	

```

Tuning: The value of the operator's tuning parameter, or '-' if the operator can't be optimized.
#accept: The total number of times a proposal by this operator has been accepted.
#reject: The total number of times a proposal by this operator has been rejected.
Pr(m): The probability this operator is chosen in a step of the MCMC (i.e. the normalized weight).
Pr(acc|m): The acceptance probability (#accept as a fraction of the total proposals for this operator).

Total calculation time: 1439.539 seconds
End likelihood: -3739.4383147683425

```

It is strongly recommended to run multiple independent runs to confirm the results are consistent across runs. Then the log files can be combined using **LogCombiner** included in the BEAST package.

Analyzing the results

Tracer

Run the program called **Tracer** to analyze the output of BEAST. When the main window has opened, choose **Import Trace File** from the **File** menu and select the file that BEAST has created called **speciesnetwork.log**. Change the **Burn-In** to 5,000,000 on the top-left so that the first 25% samples are discarded. On the left-hand side is a list of the different quantities that BEAST has logged. Selecting one item from this list brings up the trace under the **Trace** tab and the statistics for this trace under the **Estimates** tab on the right-hand side.

For example, select **popMean.t:Species** to display the estimate of mean population size (fig. 10), and select the six **mutationRate.s** items (hold **shift** key while selecting) to display the estimates of the gene-rate multipliers. If you switch the tab at the top of the right-hand side to **Marginal Prob Distribution** then you will get a plot of the marginal posterior densities of the estimates overlaid (fig. 11). Remember that MCMC is a stochastic algorithm so the actual numbers will not be exactly the same.

Viewing the species networks

To summarize the posterior samples of species networks, we need to prepare another XML file specifying the input and output file names, and the burn-in (2501 out of 10,000 in this case). Save the following content to **3s_6loci.sum.xml** and put it to the same folder as the log files.

```

<?xml version='1.0' encoding='UTF-8'?>
<beast namespace="beast.core:beast.app" version="2.4">
  <run id="network.summary" spec="speciesnetwork.tools.SummarizePosterior"
    inputFileName="speciesnetwork.trees" outputFileName="speciesnetwork.sum.trees" burnin="2501"/>
</beast>

```

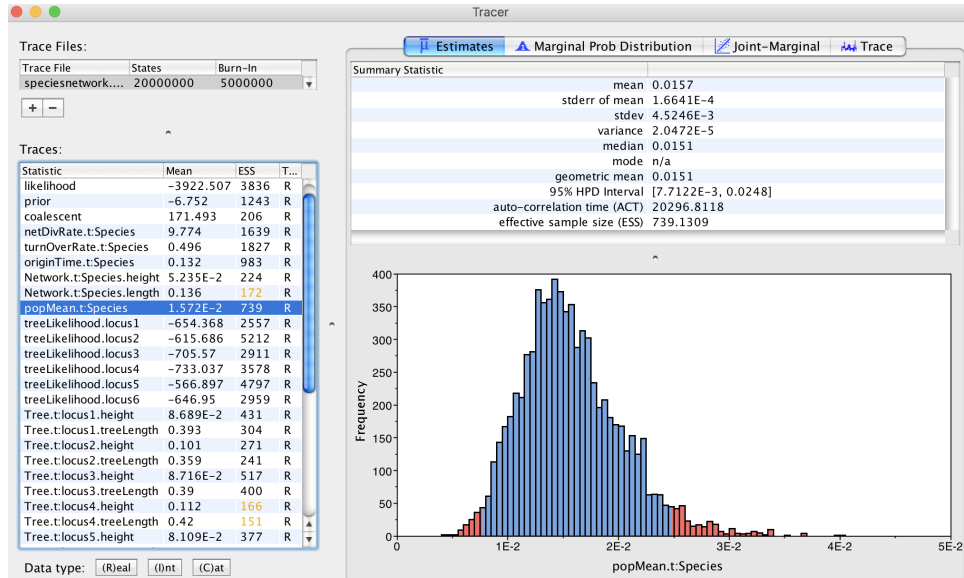


Figure 10: Tracer showing the estimate of mean population size

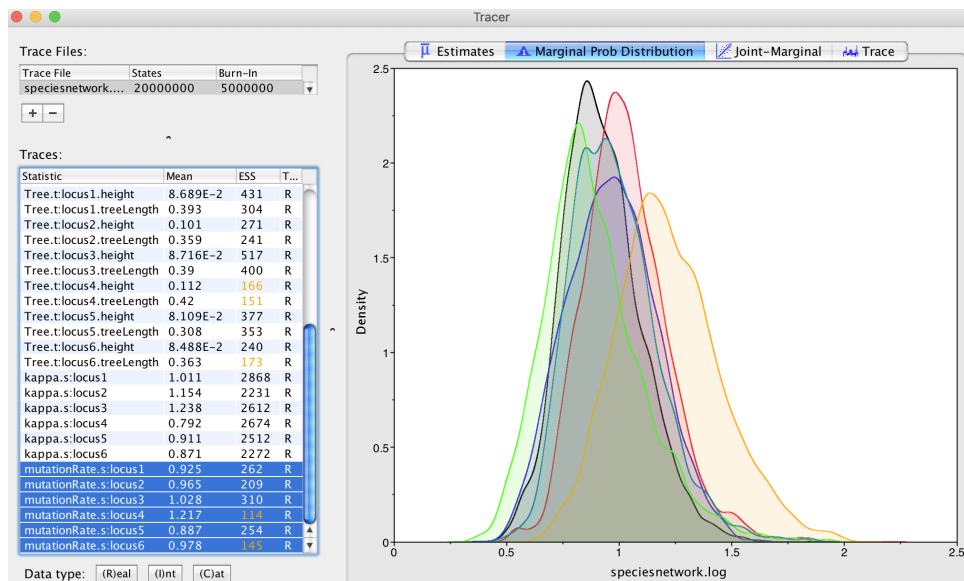


Figure 11: Tracer showing the marginal prob. of gene-rate multipliers

Then run BEAST as you did for the standard analysis above but with 3s_6loci_sum.xml as input. The summary networks will be saved to **species-network.sum.trees**. It contains unique network topologies in descending order of their posterior probabilities. For each unique topology, the summaries of node height and inheritance probability (if apply) are annotated for each node. Open **IcyTree** by entering the URL icytree.org to your browser. Then you can either drag and drop, or select **File / Load from file** to load the summary species networks in **species-network.sum.trees**. Select **Style / Internal node text / topologySupport** to display the posterior probability at the root for each network.

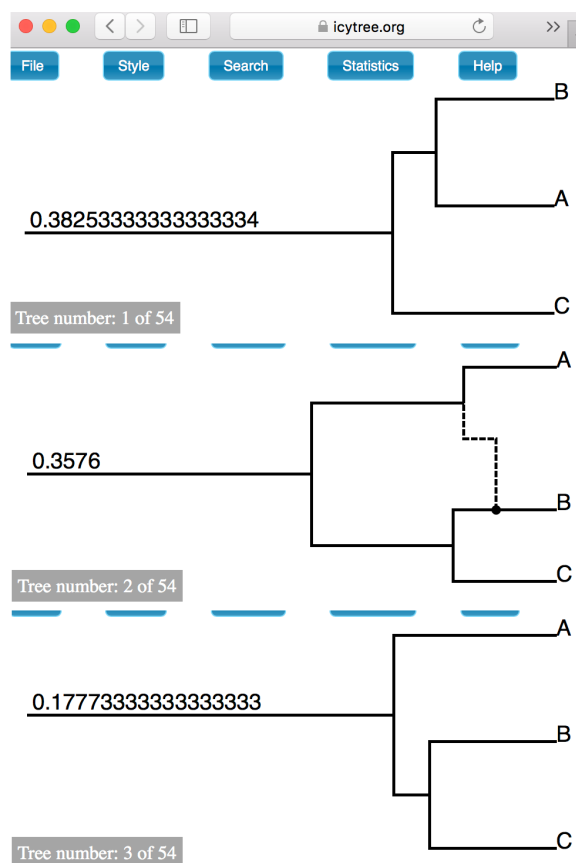


Figure 12: IcyTree showing the species networks

Figure 12 shows the three species networks in the 95% posterior credible set. The true species network with one hybridization has probability 0.36.

The estimate of inheritance probability γ is 0.51 (0.20, 0.78) while the true value is 0.3. This can be viewed in **Child attribs** by moving the cursor to the reticulation branch.



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