

18.404/6.840 Lecture 21

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Last time:

- Log-space reducibility
- $L = NL$? question
- $PATH$ is NL-complete
- $\overline{2SAT}$ is NL-complete
- $NL = coNL$ (unfinished)

Today:

- Finish $NL = coNL$
- Time and Space Hierarchy Theorems

NL = coNL (part 1/4)

Theorem (Immerman-Szelepcsényi): $NL = coNL$

Proof: Show $\overline{PATH} \in NL$

Defn: NTM M computes function $f: \Sigma^* \rightarrow \Sigma^*$ if for all w

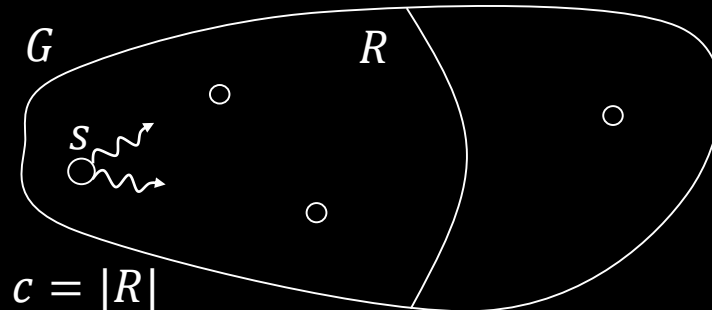
- 1) All branches of M on w halt with $f(w)$ on the tape or reject.
- 2) Some branch of M on w does not reject.

Let $path(G, s, t) = \begin{cases} \text{YES, if } G \text{ has a path from } s \text{ to } t \\ \text{NO, if not} \end{cases}$

Let $R = R(G, s) = \{u \mid path(G, s, u) = \text{YES}\}$

Let $c = c(G, s) = |R|$

R = Reachable nodes
 c = # reachable

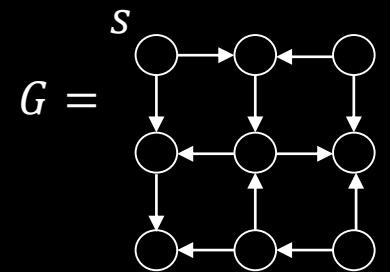


Check-in 21.1

Let G be the graph below.

What is the value of $c = c(G, s)$?

- | | |
|-------|-------|
| (a) 2 | (e) 6 |
| (b) 3 | (f) 7 |
| (c) 4 | (g) 8 |
| (d) 5 | (h) 9 |

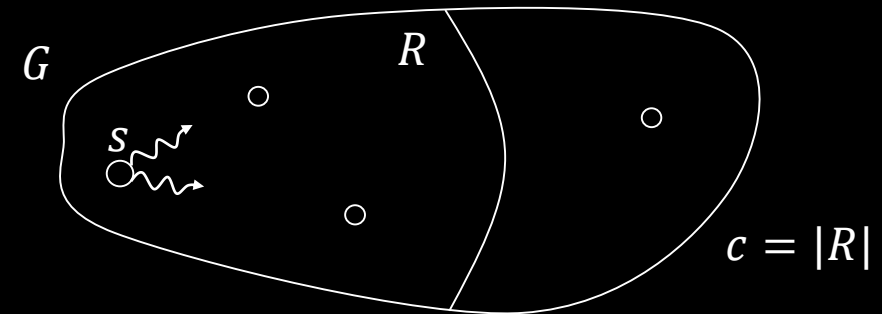


NL = coNL (part 2/4) – key idea

Theorem: If some NL-machine computes c , then some NL-machine computes $path$.

Proof: “On input $\langle G, s, t \rangle$ where G has m nodes

1. Compute c
2. $k \leftarrow 0$
3. For each node u
4. Nondeterministically go to (p) or (n)
 - (p) Nondeterministically pick a path from s to u of length $\leq m$.
If fail, then *reject*.
If $u = t$, then output YES, else set $k \leftarrow k + 1$.
 - (n) Skip u and continue.
5. If $k \neq c$ then *reject*.
6. Output NO.” [found all c reachable nodes and none were t]



NL = coNL (part 3/4)

Let $path_d(G, s, t) = \begin{cases} \text{YES, if } G \text{ has a path } s \text{ to } t \text{ of length } \leq d \\ \text{NO, if not} \end{cases}$

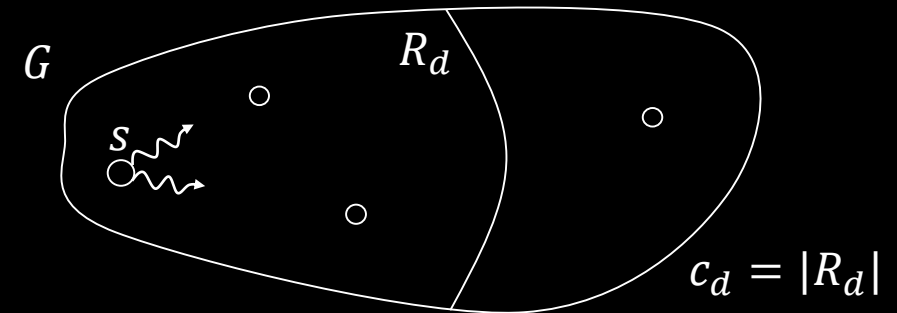
Let $R_d = R_d(G, s) = \{u \mid path_d(G, s, u) = \text{YES}\}$

Let $c_d = c_d(G, s) = |R_d|$

Theorem: If some NL-machine computes c_d , then some NL-machine computes $path_d$.

Proof: “On input $\langle G, s, t \rangle$

1. Compute c_d
2. $k \leftarrow 0$
3. For each node u
4. Nondeterministically go to (p) or (n)
 - (p) Nondeterministically pick a path from s to u of length $\leq d$.
If fail, then *reject*.
If $u = t$, then output YES, else set $k \leftarrow k + 1$.
 - (n) Skip u and continue.
5. If $k \neq c_d$ then *reject*.
6. Output NO” [found all c_d reachable nodes and none were t]



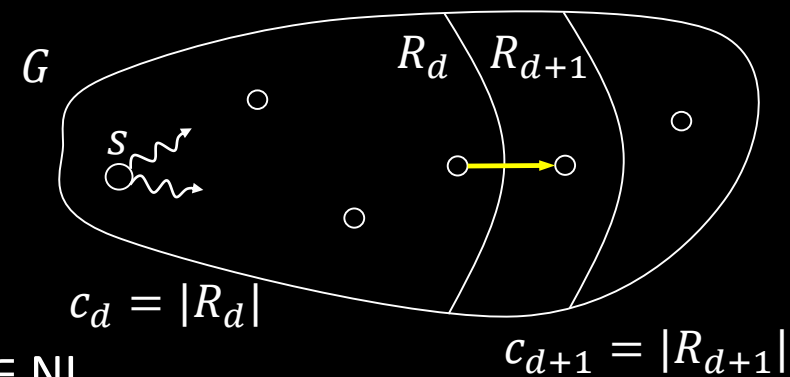
NL = coNL (part 4/4)

Theorem: If some NL-machine computes c_d , then some NL-machine computes $path_{d+1}$.

Proof: “On input $\langle G, s, t \rangle$

1. Compute c
2. $k \leftarrow 0$
3. For each node u
4. Nondeterministically go to (p) or (n)
 - (p) Nondeterministically pick a path from s to u of length $\leq d$.
If fail, then *reject*.
If u has an edge to t , then output YES, else set $k \leftarrow k + 1$.
 - (n) Skip u and continue.
5. If $k \neq c_d$ then *reject*.
6. Output NO.” [found all c_d reachable nodes and none had an edge to t]

Corollary: Some NL-machine computes c_{d+1} from c_d .



Hence $\overline{PATH} \in \text{NL}$

“On input $\langle G, s, t \rangle$

1. $c_0 = 1$.
2. Compute each c_{d+1} from c_d for $d = 1$ to m .
3. *Accept* if $path_m(G, s, t) = \text{NO}$.
4. *Reject* if $path_m(G, s, t) = \text{YES}$.”

Review: Major Complexity Classes

$$L \subseteq NL \subseteq P \subseteq NP \subseteq PSPACE$$



Today

The time and space hierarchy theorems show that
if a TM is given more time (or space) then it can do more.*

* certain restrictions apply.

For example:

$$\text{TIME}(n^2) \subsetneq \text{TIME}(n^3) \quad [\subsetneq \text{ means proper subset }]$$

$$\text{SPACE}(n^2) \subsetneq \text{SPACE}(n^3)$$



Space Hierarchy Theorem (1/2)

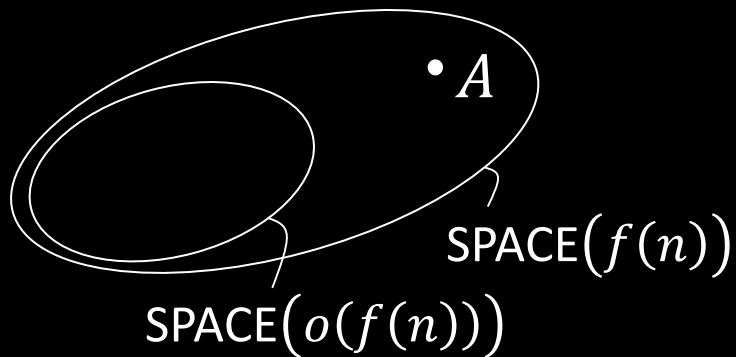
Theorem: For any $f: \mathbb{N} \rightarrow \mathbb{N}$ (where f satisfies a technical condition)

there is a language A where A requires $O(f(n))$ space, i.e,

- 1) A is decidable in $O(f(n))$ space, and
- 2) A is not decidable in $o(f(n))$ space

On other words, $\text{SPACE}(o(f(n))) \subsetneq \text{SPACE}(f(n))$

Notation: $\text{SPACE}(o(f(n))) = \{B \mid \text{some TM } M \text{ decides } B \text{ in space } o(f(n))\}$



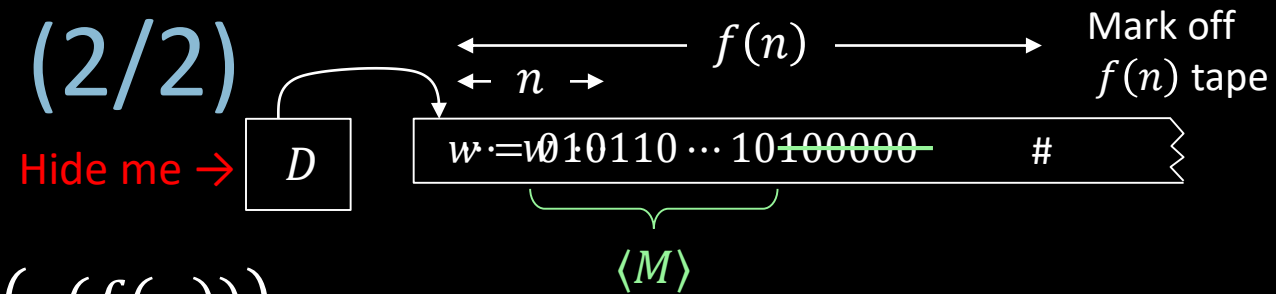
Proof outline: (Diagonalization)

Give TM D where

- 1) D runs in $O(f(n))$ space
- 2) D ensures that $L(D) \neq L(M)$ for every TM M that runs in $o(f(n))$ space.

Let $A = L(D)$.

Space Hierarchy Theorem (2/2)



Goal: Exhibit $A \in \text{SPACE}(f(n))$ but $A \notin \text{SPACE}(o(f(n)))$

Give D where $A = L(D)$ and

- 1) D runs in $O(f(n))$ space
- 2) D ensures that $L(D) \neq L(M)$ for every TM M that runs in $o(f(n))$ space.

$D =$ "On input w

1. Mark off $f(n)$ tape cells where $n = |w|$.
If ever try to use more tape, *reject*.
2. If $w \neq \langle M \rangle$ for some TM M , *reject*.
3. Simulate* M on w .
Accept if M rejects,
Reject if M accepts

*Note: D can simulate M with a constant factor space overhead.

Issues:

1. What if M runs in $o(f(n))$ space but has a big constant? Then D won't have space to simulate M when w is small.

FIX: simulate M on infinitely many w .

Check-in 21.2

What happens when we run D on input $\langle D \rangle 1000000$?

- a) It loops
- b) It *accepts*
- c) It *rejects*
- d) We get a contradiction
- e) Smoke comes out

Time Hierarchy Theorem (1/2)

Theorem: For any $f: \mathbb{N} \rightarrow \mathbb{N}$ where f is time constructible there is a language A where A requires $O(f(n))$ time, i.e,

- 1) A is decidable in $O(f(n))$ time, and
- 2) A is not decidable in $o(f(n)/\log(f(n)))$ time

On other words, $\text{TIME}\left(o\left(\frac{f(n)}{\log(f(n))}\right)\right) \subsetneq \text{TIME}(f(n))$

Proof outline: Give TM D where

- 1) D runs in $O(f(n))$ time
- 2) D ensures that $L(D) \neq L(M)$ for every TM M that runs in $o(f(n)/\log(f(n)))$ time .

Let $A = L(D)$.

Time Hierarchy Theorem (2/2)

Goal: Exhibit $A \in \text{TIME}(f(n))$ but $A \notin \text{TIME}(o(f(n)/\log(f(n))))$

$A = L(D)$ where

- 1) D runs in $O(f(n))$ time
- 2) D ensures that $L(D) \neq L(M)$ for every TM M that runs in $o(f(n)/\log(f(n)))$ time.

$D =$ “On input w

1. Compute $f(n)$.
2. If $w \neq \langle M \rangle 10^*$ for some TM M , *reject*.
3. Simulate* M on w for $f(n)/\log(f(n))$ steps.
 Accept if M rejects,
 Reject if M accepts or hasn't halted.”

*Note: D can simulate M with a log factor time overhead due to the step counter.

Why do we lose a factor of $\log(f(n))$?

D must halt within $O(f(n))$ time.

To do so, D counts the number of steps it uses and stops if the limit is exceeded. The counter has size $\log(f(n))$ and is stored on the tape. It must be kept near the current head location. Cost of moving it adds a $O(\log(f(n)))$ overhead factor. So to halt within $O(f(n))$ time, D stops when the counter reaches $f(n)/\log(f(n))$.

Recap: Separating Complexity Classes

$$L \subseteq NL \subseteq P \subseteq NP \subseteq PSPACE$$

↑ ≠ ↑
Space Hierarchy Theorem

$$NL \subseteq SPACE(\log^2 n) \subsetneq SPACE(n) \subseteq PSPACE$$

Check-in 21.3

Consider these two famous unsolved questions:

1. Does $L = P$?
2. Does $P = PSPACE$?

What do the hierarchy theorems tell us about these questions?

- a) Nothing
- b) At least one of these has answer “NO”
- c) At least one of these has answer “YES”

Quick review of today

1. Finish $NL = coNL$
2. Space hierarchy theorem
3. Time hierarchy theorem