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# 18.404 Recitation 6

Oct 9, 2020

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# Today's Topics

- Question:  $A_{TM}$  and a possibly infinite alphabet?
- Review: Recursion Theorem
  - Proving  $A_{TM}$  is undecidable with Recursion Theorem
- $A_{LBA}$  is decidable
- $E_{LBA}$  is undecidable
- $ALL_{PDA}$  is undecidable
- $E_{2WAY-PDA}$  is undecidable
- Review: Closure Properties
- Review: Computability Class Relationships
- Review: Common Languages
- Review: Pumping Lemmas
- Bonus:  $B = \{ 0^i 1^j 2^k \mid i, j, k \geq 0 \text{ and } i \geq k \text{ or } j \geq k \}$ 
  - B is a CFL
  - B is not a regular language

# Question: $A_{TM}$ and possibly infinite alphabet

- TM alphabets are always finite
- So then how does  $A_{TM}$  recognize  $\langle M, w \rangle$  when languages of  $M$  may differ from  $A_{TM}$ ?
- Trick: Encode alphabet of  $M$  into some fixed alphabet, say  $\{0,1\}$
- Express  $k^{\text{th}}$  symbol of  $M$ 's alphabet as  $0^k1$  for example

# Review: Recursion Theorem

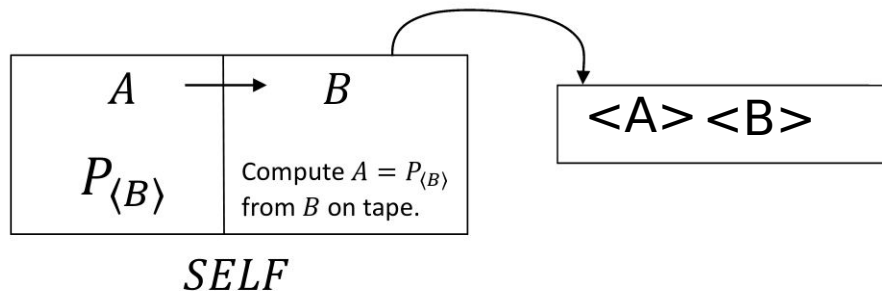
Goal is to show that a TM can retrieve its own description

- Define function  $q: \Sigma^* \rightarrow \Sigma^*$  such that:
  - $q(w) = \langle P_w \rangle$
  - $q$  on  $w$  returns description of TM that when run, prints  $w$  onto tape and halts.
  - Straightforward to see that such function can exist

# Review: Recursion Theorem (cont.)

TM SELF has two parts, A and B

1. Run  $A = \langle P_B \rangle$
2. Run  $B =$  "1. Compute  $q(\text{tape contents})$  to get  $\langle P_{\text{tape contents}} \rangle = \langle P_B \rangle = A$   
2. Prepend  $A$  to tape (currently has  $B$ ) to get  $AB$   
3. Halt with  $AB = \langle \text{SELF} \rangle$  on tape"



# Proving $A_{TM}$ is Undecidable with Recursion Theorem

Proof by Contradiction: Assume some TM  $H$  decides  $A_{TM}$

Consider TM  $R$ : (diagonalization argument)

$R =$  "On input  $w$

1. Get own description  $\langle R \rangle$
2. Use  $H$  on  $\langle R, w \rangle$  to determine whether  $R$  accepts  $w$
3. Do opposite of what  $H$  returns"

If  $H$  were to exist, then we could create such a TM  $R$ . But such TM  $R$  may never exist!

# $A_{LBA}$ is Decidable

LBA has bounded tape, so bounded number of state configurations

$$\# \text{ state configurations} = |Q| \cdot w \cdot |\Gamma|^w$$

S = "on input  $\langle L, w \rangle$

1. Simulate L on w for  $|Q| \cdot w \cdot |\Gamma|^w$  iterations
2. Accept if simulation accepts  
Reject if simulation rejects or is not yet halted"

# $E_{LBA}$ is Undecidable

Goal: To create a LBA that only accepts a valid comp. history of  $M$  on  $w$

Reduce  $A_{TM}$  to  $E_{LBA}$  problem ( $A_{TM} \leq_m E_{LBA}$ )

Assume TM  $T$  decides  $E_{LBA}$ . Use  $T$  to create TM  $S$  which decides  $A_{TM}$

$S =$  "on input  $\langle M, w \rangle$

1. Create a LBA  $L$  which accepts only on comp. history  $M$  on  $w$ 
  - Check if legal starting config for input  $w$
  - Check if legal accepting config at the end
  - Check that all transitions  $C_i$  to  $C_{i+1}$  are valid
2. Use TM  $T$  on  $L$
3. If  $T$  accepts  $L$ , reject. Accept otherwise."



# ALL<sub>PDA</sub> is Undecidable

Goal: Create a PDA which accepts all non-valid comp. histories and all valid comp. histories EXCEPT M on w

Similar reduction and proof as for  $E_{LBA}$ . Use computation history method.  
Assume TM T decides ALL\_PDA.

S = "on input  $\langle M, w \rangle$

1. Create a P PDA which does not accept valid comp history M on w  
Non-det. branch to the following conditions:
  - Accept if starting config is NOT valid
  - Accept if ending config is NOT valid
  - Go to some point on tape. Push  $C_i$  onto the stack and compare against  $C_{i+1}$ . If NOT valid transition accept.
2. Use TM T on P. If T accept, then reject. Otherwise, accept."

# $ALL_{PDA}$ is Undecidable

Similar reduction and proof as for  $E_{LBA}$ . Use computation history method.

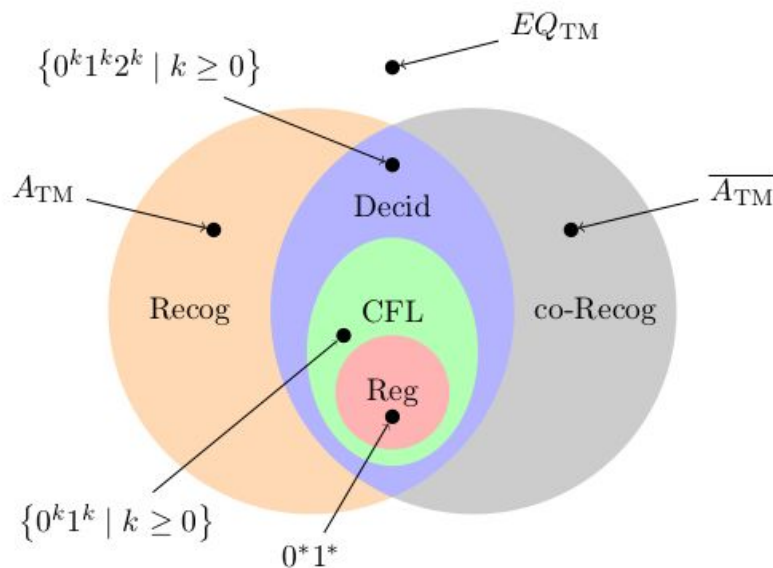
18.404  $\rightarrow$  404.81

$$\# \underbrace{\longrightarrow}_{C_1} \# \underbrace{\longleftarrow}_{C_2^R} \# \underbrace{\longrightarrow}_{C_3} \# \underbrace{\longleftarrow}_{C_4^R} \# \cdots \# \underbrace{\quad}_{C_k} \#$$

# Review: Closure Properties

Regular Languages	CFLs
<p>Closed</p> <ul style="list-style-type: none"><li>• Union</li><li>• Concatenation</li><li>• Kleene Star</li><li>• Intersection</li><li>• Negation</li></ul>	<p>Closed</p> <ul style="list-style-type: none"><li>• Union</li><li>• Concatenation</li><li>• Kleene Star</li></ul>
	<p>Not-Closed</p> <ul style="list-style-type: none"><li>• Intersection</li><li>• Negation</li></ul> <p>Note:</p> <p><math>\text{CFL} \cap \text{Reg. lang.} = \text{CFL}</math></p>

# Review: Computability Class Relationships



# Review: Common Languages

T-Decidable	T-Recognizable (undecidable)	T-coRecognizable (undecidable)	T-Unrecognizable (neither T-recog nor T-coRecog)
<ul style="list-style-type: none"> <li>• <math>A_{DFA}</math></li> <li>• <math>A_{NFA}</math></li> <li>• <math>E_{DFA}</math></li> <li>• <math>EQ_{DFA}</math></li> <li>• <math>A_{CFG}</math></li> <li>• <math>E_{CFG}</math></li> </ul>	<ul style="list-style-type: none"> <li>• <math>A_{TM}</math></li> <li>• <math>negate(EQ_{CFG})</math></li> <li>• <math>HALT_{TM}</math></li> </ul>	<ul style="list-style-type: none"> <li>• <math>E_{TM}</math></li> <li>• <math>negate(A_{TM})</math></li> <li>• <math>EQ_{CFG}</math></li> </ul>	<ul style="list-style-type: none"> <li>• <math>EQ_{TM}</math></li> <li>• <math>negate(EQ_{TM})</math></li> </ul>

# Review: Pumping Lemmas (Regular Language)

For every regular language, there exists a pumping number  $p \geq 1$  such that every string of length at least  $p$  can be written as  $w=xyz$  and satisfies:

- $|y| \geq 1$
- $|xy| \leq p$
- $(\forall n \geq 0) (xy^n z \in L)$

# Review: Pumping Lemmas (CFLs)

For every CFL, there exists a pumping number  $p \geq 1$  such that every string of length at least  $p$  can be written as  $s=uvxyz$  and satisfies:

- $(\forall n \geq 0) (uv^nxy^n z \in L)$
- $|vy| \geq 1$
- $|vxy| \leq p$

Note: Need to make sure that all slide-windows in the string that CANNOT be pumped!