

18.404/6.840 Lecture 17

Last time:

- Cook-Levin Theorem: SAT is NP-complete
- $3SAT$ is NP-complete

Today:

- Space complexity
- $SPACE(f(n))$, $NSPACE(f(n))$
- PSPACE, NPSPACE
- Relationship with TIME classes
- Examples

SPACE Complexity

Defn: Let $f: \mathbb{N} \rightarrow \mathbb{N}$ where $f(n) \geq n$. Say TM M runs in space $f(n)$ if M always halts and uses at most $f(n)$ tape cells on all inputs of length n .

Check-in 17.1

We define space complexity for multi-tape TMs by taking the sum of the cells used on all tapes.

Do we get the same class PSPACE for multi-tape TMs?

- (a) No.
- (b) Yes, converting a multi-tape TM to single-tape only squares the amount of space used.
- (c) Yes, converting a multi-tape TM to single-tape only increases the amount of space used by a constant factor.

Relationships between Time and SPACE Complexity

Theorem: For $t(n) \geq n$

- 1) $\text{TIME}(t(n)) \subseteq \text{SPACE}(t(n))$
- 2) $\text{SPACE}(t(n)) \subseteq \text{TIME}(2^{O(t(n))})$
 $= \bigcup_c \text{TIME}(c^{t(n)})$

Proof:

- 1) A TM that runs in $t(n)$ steps cannot use more than $t(n)$ tape cells.
- 2) A TM that uses $t(n)$ tape cells cannot use more than $c^{t(n)}$ time without repeating a configuration and looping (for some c).

Corollary: $P \subseteq PSPACE$

Theorem: $NP \subseteq PSPACE$ [next slide]

$NP \subseteq PSPACE$

Theorem: $NP \subseteq PSPACE$

Proof:

1. $SAT \in PSPACE$
2. If $A \leq_p B$ and $B \in PSPACE$ then $A \in PSPACE$

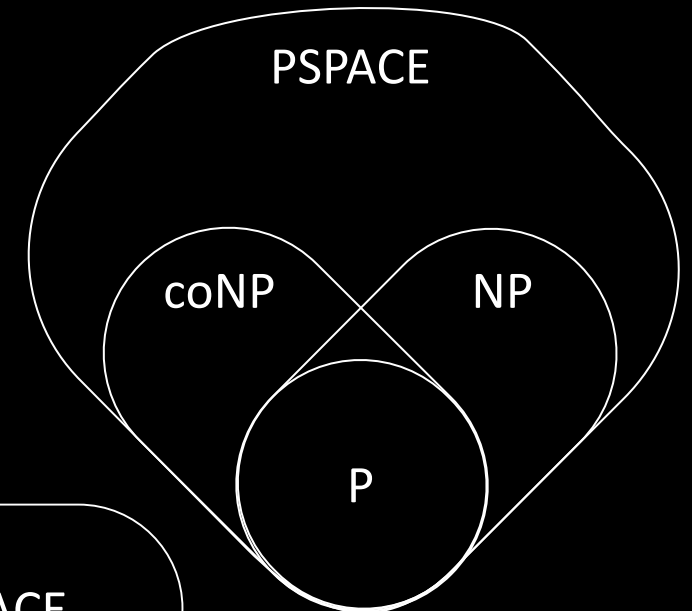
Defn: $coNP = \{\overline{A} \mid A \in NP\}$

$\overline{HAMPATH} \in coNP$

$TAUTOLOGY = \{\langle \phi \rangle \mid \text{all assignments satisfy } \phi\} \in coNP$

$coNP \subseteq PSPACE$ (because $PSPACE = coPSPACE$)

$P = PSPACE$? *Not known.*



Or possibly:

$P = NP = coNP = PSPACE$

Example: $TQBF$

Defn: A quantified Boolean formula (QBF) is a Boolean formula with leading exists ($\exists x$) and for all ($\forall x$) quantifiers. All variables must lie within the scope of a quantifier.

A QBF is TRUE or FALSE.

Examples: $\phi_1 = \forall x \exists y [(x \vee y) \wedge (\bar{x} \vee \bar{y})]$
 $\phi_2 = \exists y \forall x [(x \vee y) \wedge (\bar{x} \vee \bar{y})]$

Defn: $TQBF = \{\langle \phi \rangle \mid \phi \text{ is a QBF that is TRUE}\}$

Thus $\phi_1 \in TQBF$ and $\phi_2 \notin TQBF$.

Theorem: $TQBF \in PSPACE$

Check-in 17.2

How is SAT a special case of $TQBF$?

- (a) Remove all quantifiers.
- (b) Add \exists and \forall quantifiers.
- (c) Add only \exists quantifiers.
- (d) Add only \forall quantifiers.

$TQBF \in PSPACE$

Theorem: $TQBF \in PSPACE$

Proof: “On input $\langle \phi \rangle$

1. If ϕ has no quantifiers, then ϕ has no variables
so either $\phi = \text{True}$ or $\phi = \text{False}$. Output accordingly.
2. If $\phi = \exists x \psi$ then evaluate ψ with $x = \text{TRUE}$ and $x = \text{FALSE}$ recursively.
Accept if either accepts. *Reject* if not.
3. If $\phi = \forall x \psi$ then evaluate ψ with $x = \text{TRUE}$ and $x = \text{FALSE}$ recursively.
Accept if both accept. *Reject* if not.”

Space analysis:

Each recursive level uses constant space (to record the x value).

The recursion depth is the number of quantifiers, at most $n = |\langle \phi \rangle|$.

So $TQBF \in SPACE(n)$



Example: Ladder Problem

A ladder is a sequence of strings of a common length where consecutive strings differ in a single symbol.

A word ladder for English is a ladder of English words.

Let A be a language. A ladder in A is a ladder of strings in A .

Defn: $LADDER_{DFA} = \{\langle B, u, v \rangle \mid B \text{ is a DFA and } L(B) \text{ contains a ladder } y_1, y_2, \dots, y_k \text{ where } y_1 = u \text{ and } y_k = v\}.$

Theorem: $LADDER_{DFA} \in NPSPACE$

WORK
PORK
PORT
SORT
SOOT
SLOT
PLOT
PLOY
PLAY

$LADDER_{DFA} \in NPSPACE$

Theorem: $LADDER_{DFA} \in NPSPACE$

Proof idea: Nondeterministically guess the sequence from u to v .

Careful- (a) cannot store sequence, (b) must terminate.

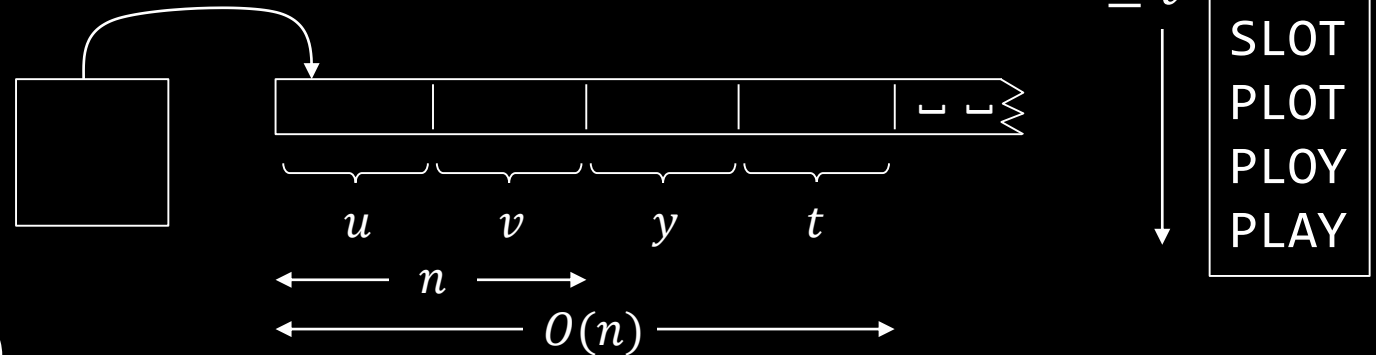
Proof: "On input $\langle B, u, v \rangle$

1. Let $y = u$ and let $m = |u|$.
2. Repeat at most t times where $t = |\Sigma|^m$.
3. Nondeterministically change one symbol in y .
4. *Reject* if $y \notin L(B)$.
5. *Accept* if $y = v$.
6. *Reject* [exceeded t steps].

Space used is for storing y and t .

$LADDER_{DFA} \in NSPACE(n)$.

Theorem: $LADDER_{DFA} \in PSPACE$ (!)



$LADDER_{DFA} \in PSPACE$

Theorem: $LADDER_{DFA} \in SPACE(n^2)$

Proof: Write $u \xrightarrow{b} v$ if there's a ladder from u to v of length $\leq b$.

Here's a recursive procedure to solve the bounded DFA ladder problem:

$BOUNDED-LADDER_{DFA} = \{\langle B, u, v, b \rangle \mid B \text{ a DFA and } u \xrightarrow{b} v \text{ by a ladder in } L(B)\}$

$B-L$ = "On input $\langle B, u, v, b \rangle$ Let $m = |u| = |v|$.

1. For $b = 1$, *accept* if $u, v \in L(B)$ and differ in ≤ 1 place, else *reject*.
2. For $b > 1$, repeat for each w of length $|u|$
3. Recursively test $u \xrightarrow{b/2} w$ and $w \xrightarrow{b/2} v$ [division rounds up]
4. *Accept* both accept.
5. *Reject* [if all fail]."

Test $\langle B, u, v \rangle \in LADDER_{DFA}$ with $B-L$ procedure on input $\langle B, u, v, t \rangle$ for $t = |\Sigma|^m$

Space analysis:

Each recursive level uses space $O(n)$ (to record w).

Recursion depth is $\log t = O(m) = O(n)$.

Total space used is $O(n^2)$.

Check-in 17.3

Find an English word ladder connecting MUST and VOTE.

- (a) Already did it.
- (b) I will.

Quick review of today

1. Space complexity
2. $\text{SPACE}(f(n))$, $\text{NSPACE}(f(n))$
3. PSPACE, NPSPACE
4. Relationship with TIME classes
5. $TQBF \in \text{PSPACE}$
6. $LADDER_{\text{DFA}} \in \text{NSPACE}(n)$
7. $LADDER_{\text{DFA}} \in \text{SPACE}(n^2)$