

# 18.404/6.840 Lecture 15

## Last time:

- NTIME, NP
- P vs NP problem
- Dynamic Programming, P
- Polynomial-time reducibility

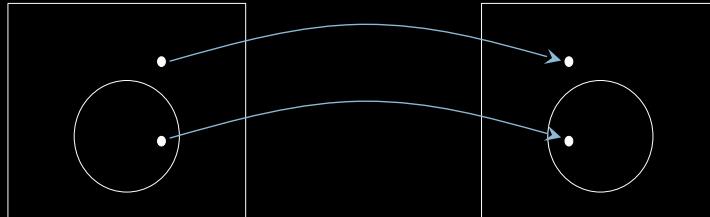
## Today:

- NP-completeness

# Quick Review

**Defn:** is polynomial time reducible to () if  
by a reduction function that is computable in polynomial time.

**Theorem:** If and P then P.



is computable in polynomial time

NP = All languages where can verify membership quickly

P = All languages where can test membership quickly

P versus NP question: Does P = NP?

is a satisfiable Boolean formula}

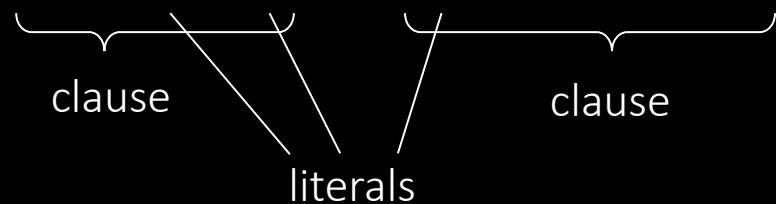


**Cook-Levin Theorem:** P P = NP

**Proof plan:** Show that every is polynomial time reducible to .

# Example: and

**Defn:** A Boolean formula is in Conjunctive Normal Form (CNF) if it has the form



**Literal:** a variable or a negated variable

**Clause:** an OR () of literals.

**CNF:** an AND () of clauses.

**3CNF:** a CNF with exactly 3 literals in each clause.

is a satisfiable 3CNF formula}

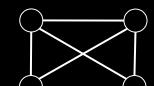
**Defn:** A -clique in a graph is a subset of  $k$  nodes all directly connected by edges.

graph contains a-clique}

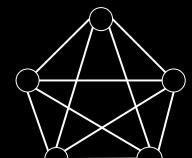
Will show:



3-clique



4-clique



5-clique

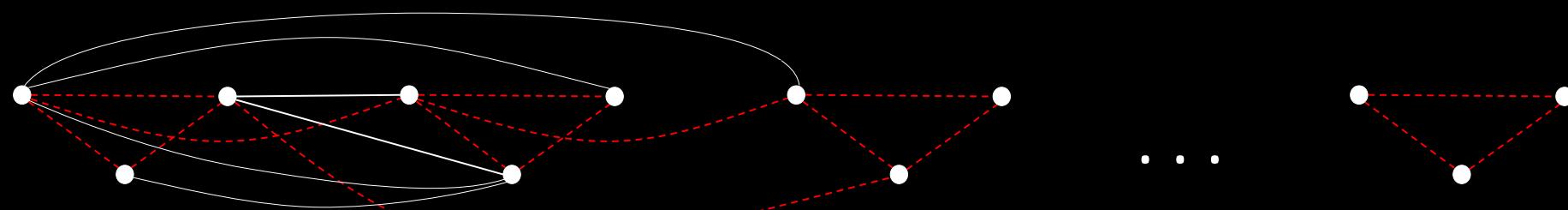
## Theorem:

Proof: Give polynomial-time reduction that maps to where is satisfiable iff has a -clique.

A satisfying assignment to a CNF formula has 1 true literal in each clause.



i



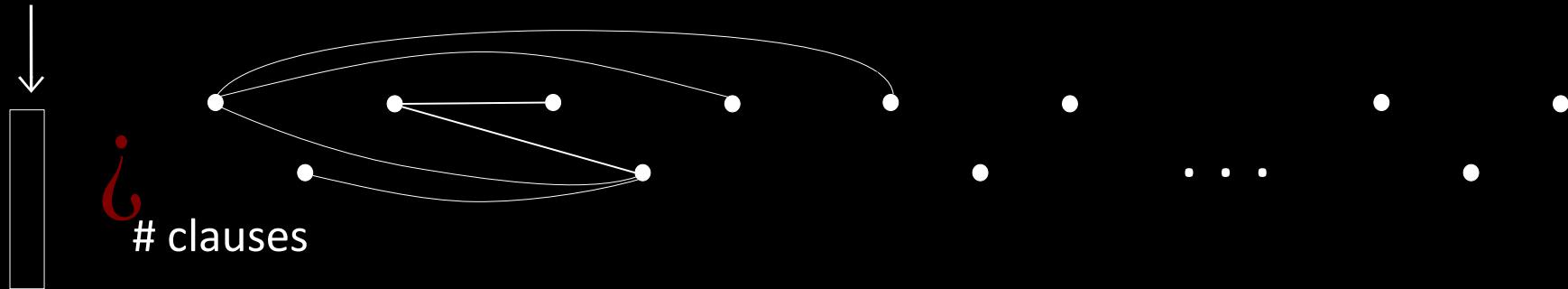
# clauses

Forbidden edges:

- 1) within a clause
- 2) inconsistent labels ( and )

has all non-forbidden edges

# conclusion



**Claim:** is satisfiable iff has a-clique

- (a) Take any satisfying assignment to . Pick 1 true literal in each clause.  
The corresponding nodes in  $G$  are a-clique because they don't have forbidden edges.
- (b) Take any -clique in . It must have 1 node in each clause.  
Set each corresponding literal TRUE. That gives a satisfying assignment to .

The reduction is computable in polynomial time.

**Corollary:**

## Check-in 15.1

Does this proof require 3 literals per clause?

- (a) Yes, to prove the claim.
- (b) Yes, to show it is in poly time.
- (c) No, it works for any size clauses.

Check-in 15.1



# NP-completeness

**Defn:** is NP-complete if

- 1) NP
- 2) For all NP,

If is NP-complete and P then  $P \in NP$ .

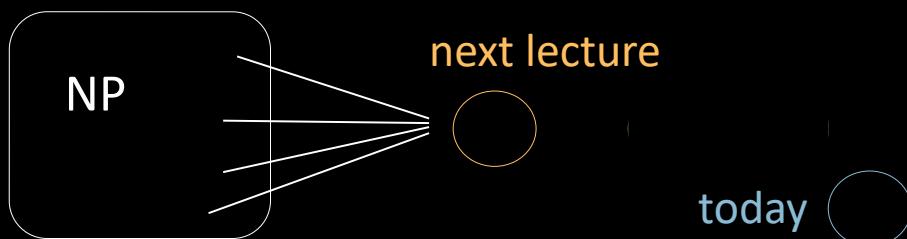
**Cook-Levin Theorem:** is NP-complete

Proof: Next lecture; assume true

## Check-in 15.2

What language that we've previously seen is most analogous to ?

- (a)
- (b)
- (c)



next lecture

today

To show some language is NP-complete,  
show .

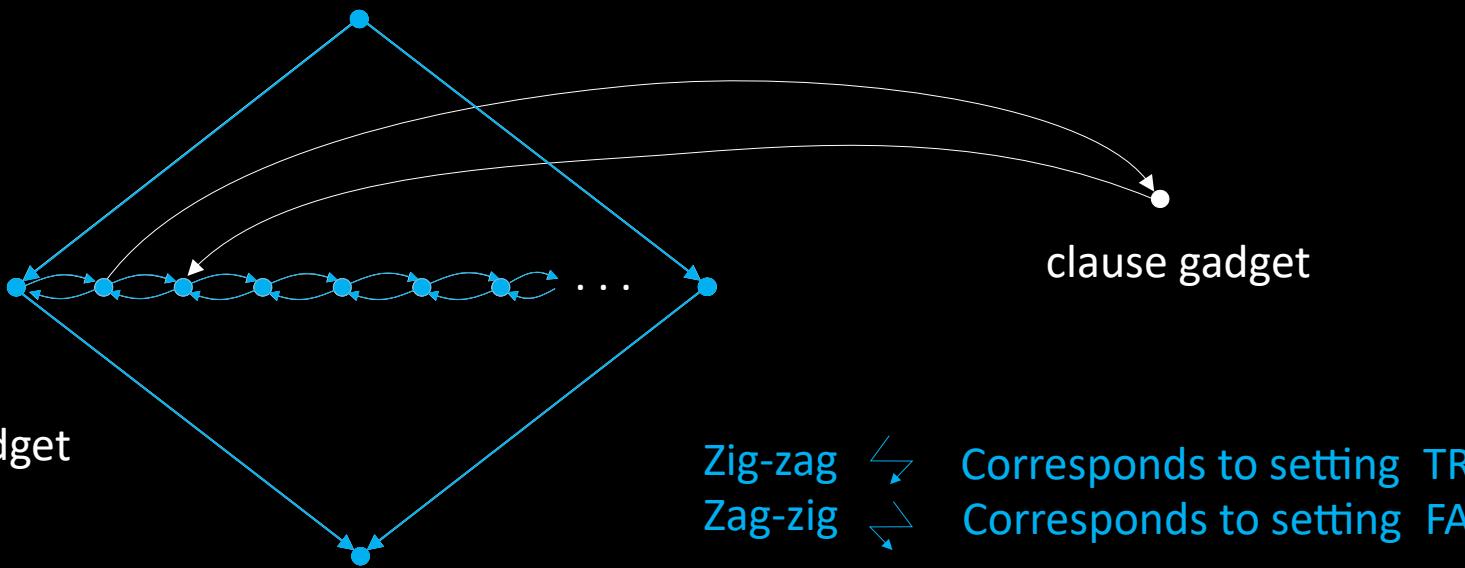
or some other previously shown  
NP-complete language

# is NP-complete

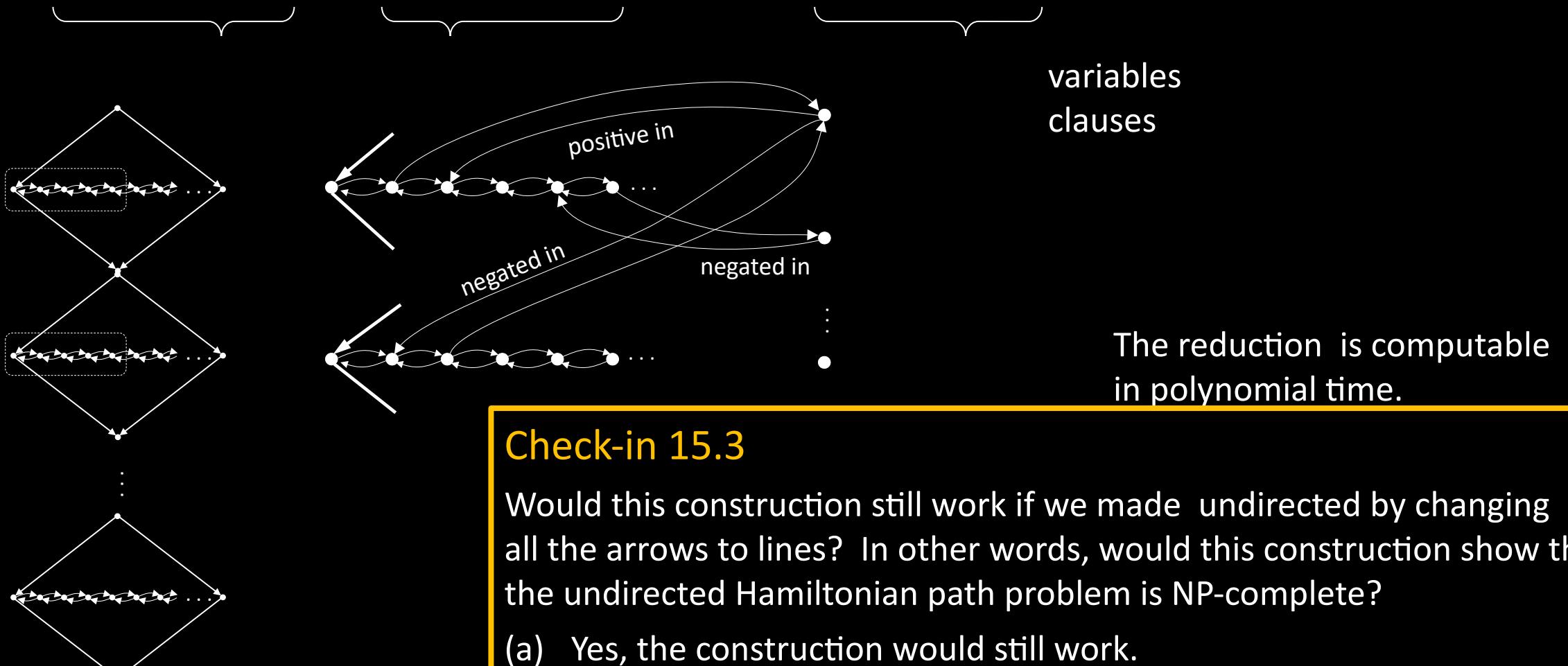
**Theorem:** is NP-complete

Proof: Show (assumes is NP-complete)

Idea: “Simulate” variables and clauses with “gadgets”



# Construction of



## Check-in 15.3

Would this construction still work if we made  $\text{DIRECTED}$  undirected by changing all the arrows to lines? In other words, would this construction show that the undirected Hamiltonian path problem is NP-complete?

- (a) Yes, the construction would still work.
- (b) No, the construction depends on being directed.

# Quick review of today

1. NP-completeness
2. and
- 3.
- 4.
5. Strategy for proving NP-completeness: Reduce from by constructing gadgets that simulate variables and clauses.