Abstract	User Adr	ninUser, RegularUser, GuestUser
Store UserName		AdminUserRegularUserGuestUser
User		
Store Password		• User
User RegularUser		
Store Password		• User
	GuestUser	User
		• User
UserManager		
Store an array of Users		UserUserLoginUserLoadSaver

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UserLogin

- Provide a UI asking User input for UserName
- Go for the UserManager's User array for corresponding one
- +Display error message if not found
- +Ask for password if found
- ++Display error message if not correct
- ++Display success if correct and jump to the corresponding UserNavigator
- Create a new GuestUser
- Signup-

- UserManager
- UserNavigator

UserLoadSaver

- Read the file for Users
- Store the updated User array into the file

UserManager

Abstract

UserNavigator AdminUserNavigator, RegularUserNavigator, GuestUserNavigator

- Provide a UI for the User to select what to do
- +Logout and jump to the UserLogin
- +Display an array of public Games
- +Select one for GamePlay

- AdminUserNavigator
- RegularUserNavigator
- GuestUserNavigator

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AdminUserNavigator	UserNavigator
 Display an array of Templates(Through TemplateEditor) Select one For TemplateEditor and edit Store it into the file using TemplateLoadSaver Signup new RegularUser 	• TemplateManager

RegularUserNavigator	UserNavigator
 Display an array of Templates(Through GameEditor) Select one for GameCreator to create a new Game Display an array of Private Games(Through GameManager) Select one for GameEditor Store that in the buffer array of GameManager 	• GameManager

GuestUserNavigator	UserNavigator
 Display an array of Templates Select one for GameCreator to create a new Game 	TemplateManagerGameManager

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