

Wireline Transceiver Circuits

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Oscillators

Oscillation: an effect that repeatedly and regularly fluctuates about the mean value

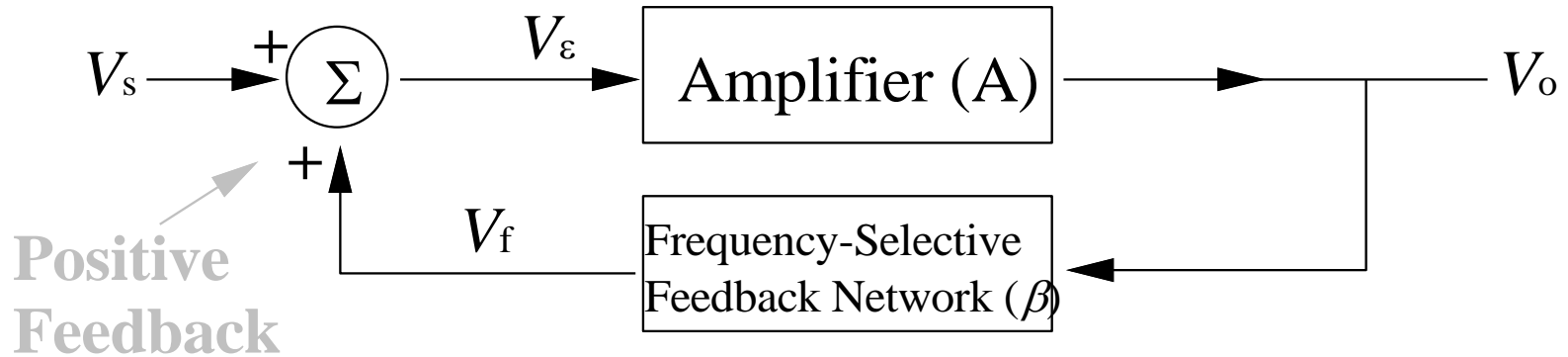
Oscillator: circuit that produces oscillation

Characteristics: wave-shape, frequency, amplitude, distortion, stability

Application of Oscillators

- Oscillator applications:
 - Used to generate clocks in digital systems
 - Used as a local oscillator in receiver and transmitter systems
 - Used in test equipment

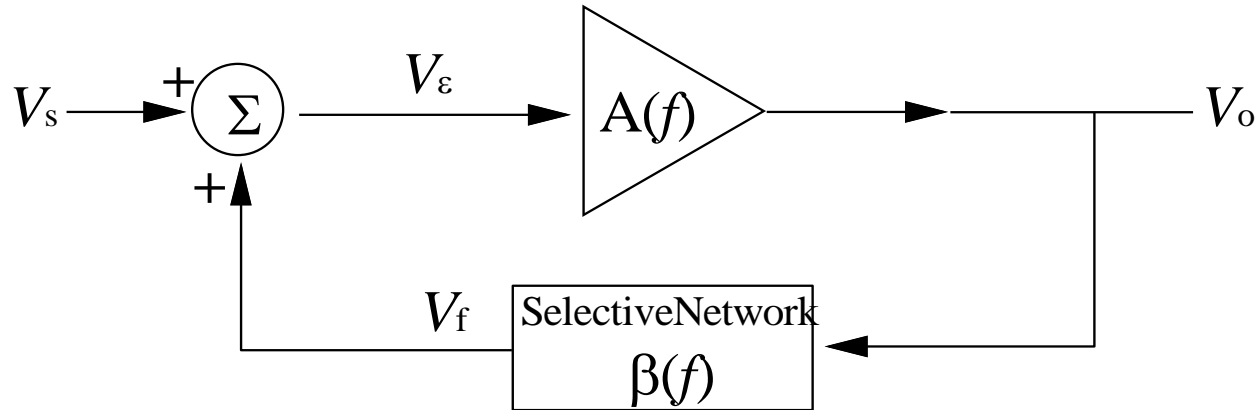
Oscillator feedback loop



A linear oscillator contains:

- a frequency selection feedback network
- an amplifier to maintain the loop gain at **unity**

Basic Linear Oscillator



$$V_o = AV_\varepsilon = A(V_s + V_f) \quad \text{and} \quad V_f = \beta V_o$$

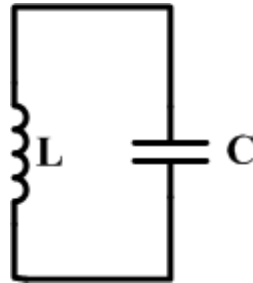
$$\Rightarrow \frac{V_o}{V_s} = \frac{A}{1 - A\beta}$$

If $V_s = 0$, the only way that V_o can be nonzero is that **loop gain $A\beta=1$** which implies that

$$|A\beta| = 1 \quad (\text{Barkhausen Criterion})$$

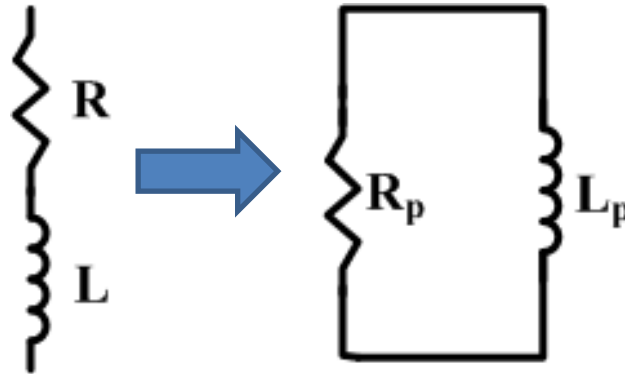
$$\angle A\beta = 0$$

LC Oscillators



- Voltage swing in ideal LC tank is sustained
- $Z = \frac{V}{I} = j\omega L - \frac{j}{\omega C}$
- At ω_0 $Z = \infty$
- Output voltage is finite even if the current is zero

LC Oscillators



- Real inductor has loss that can be represented by series resistant

$$R + j\omega L = \frac{1}{1/R_p + 1/j\omega L_p}, \text{ hence } \frac{1}{R_p} + \frac{1}{j\omega L_p} = \frac{1}{R + j\omega L} = \frac{R - j\omega L}{R^2 + (\omega L)^2} = \frac{1}{R(1 + Q^2)} - \frac{j}{\omega L(1 + 1/Q^2)}$$

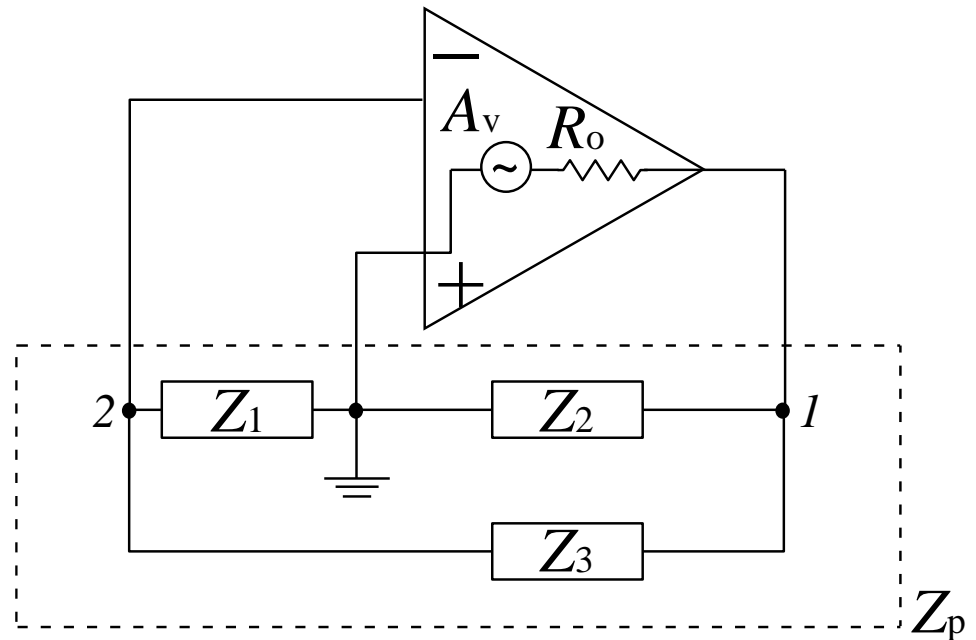
$$R_p = R(1 + Q^2), L_p = L \left(1 + \frac{1}{Q^2} \right), Q = \omega_0 L$$

- IF $R = 0$, oscillation is sustained

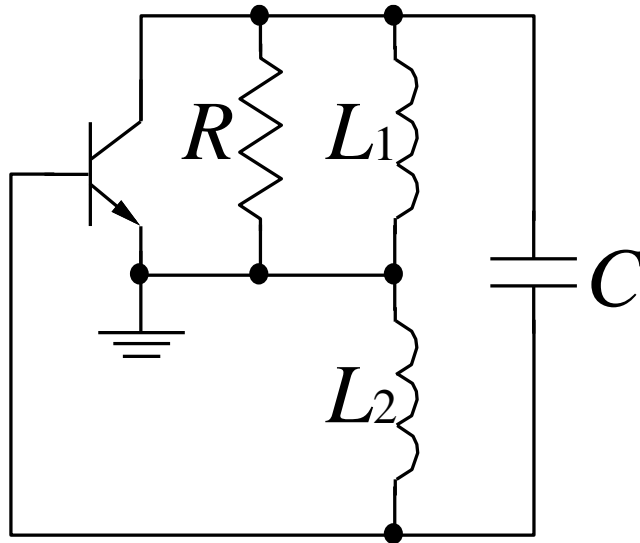
LC Oscillators

- The frequency selection network (Z_1 , Z_2 and Z_3) provides a phase shift of 180°
- The amplifier provides an additional shift of 180°

Two well-known Oscillators:
Colpitts Oscillator
Hartley Oscillator



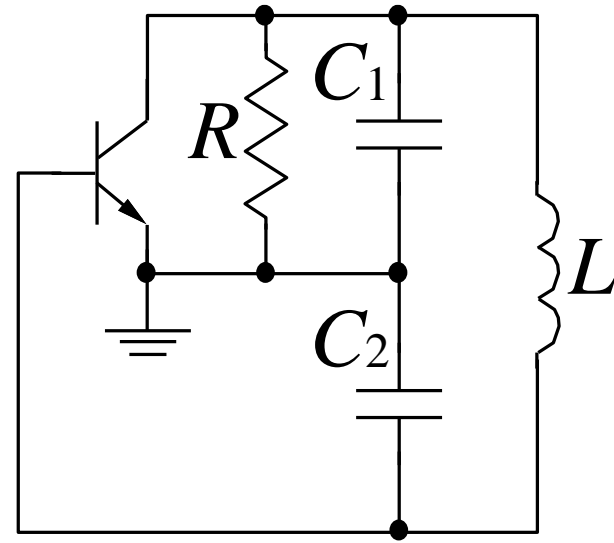
Hartley Oscillator



$$\omega_o = \frac{1}{\sqrt{(L_1 + L_2)C}}$$

$$g_m = \frac{L_1}{RL_2}$$

Colpitts Oscillator

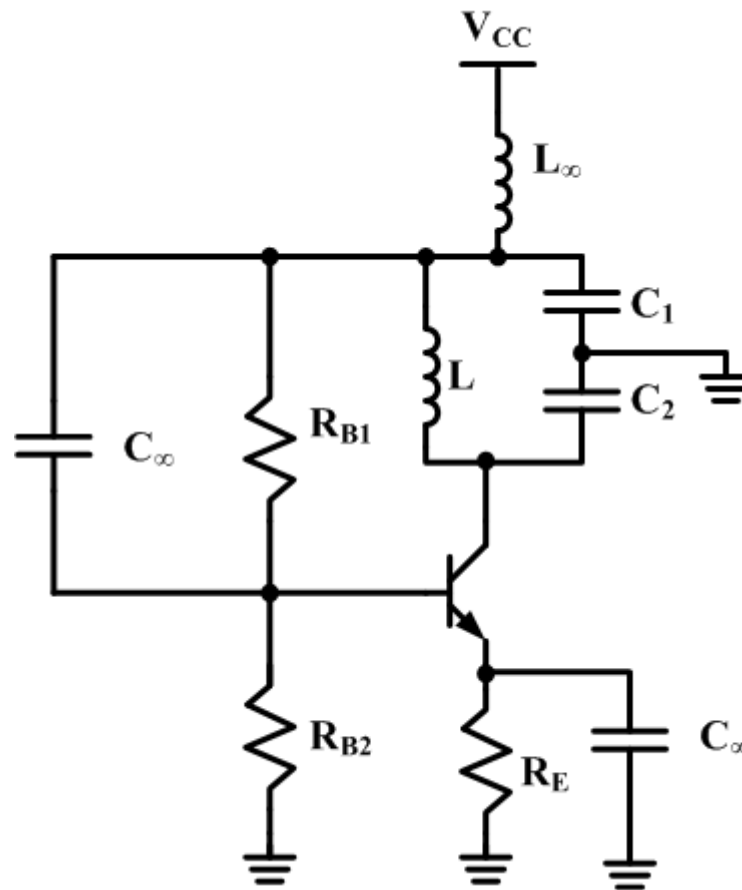


$$\omega_o = \frac{1}{\sqrt{LC_T}} \quad C_T = \frac{C_1 C_2}{C_1 + C_2}$$

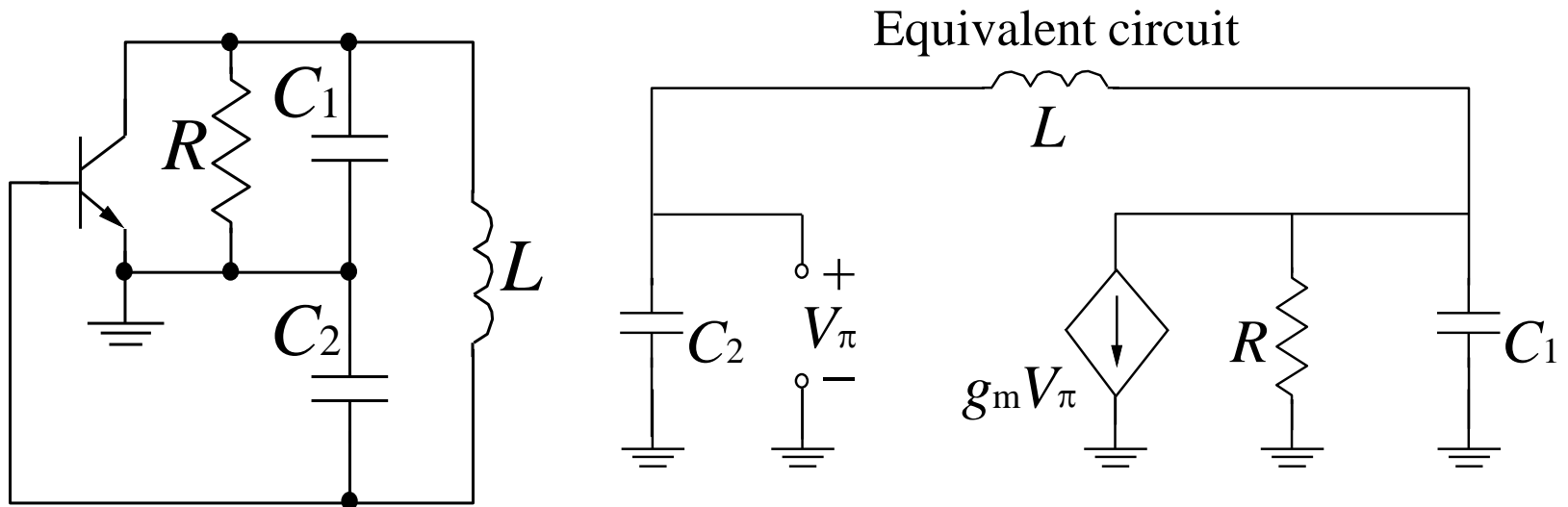
$$g_m = \frac{C_2}{RC_1}$$

Colpitts oscillator circuit

- L_{∞} and C_{∞} are used for biasing



Colpitts Oscillator



In the equivalent circuit, it is assumed that:

- Linear small signal model of transistor is used
- The transistor capacitances are neglected
- Input resistance of the transistor is large enough

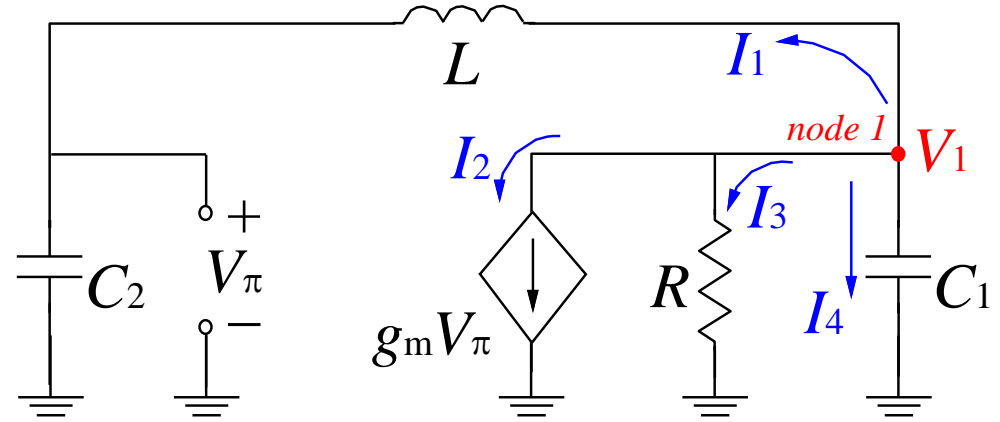
At node 1,

$$V_1 = V_\pi + i_1(j\omega L)$$

where,

$$i_1 = j\omega C_2 V_\pi$$

$$\Rightarrow V_1 = V_\pi (1 - \omega^2 LC_2)$$



Apply KCL at node 1, we have

$$j\omega C_2 V_\pi + g_m V_\pi + \frac{V_1}{R} + j\omega C_1 V_1 = 0$$

$$j\omega C_2 V_\pi + g_m V_\pi + V_\pi (1 - \omega^2 LC_2) \left(\frac{1}{R} + j\omega C_1 \right) = 0$$

For Oscillator V_π must not be zero, therefore it enforces,

$$\left(g_m + \frac{1}{R} - \frac{\omega^2 LC_2}{R} \right) + j \left[\omega(C_1 + C_2) - \omega^3 LC_1 C_2 \right] = 0$$

$$\left(g_m + \frac{1}{R} - \frac{\omega^2 LC_2}{R} \right) + j[\omega(C_1 + C_2) - \omega^3 LC_1 C_2] = 0$$

Imaginary part = 0, we have

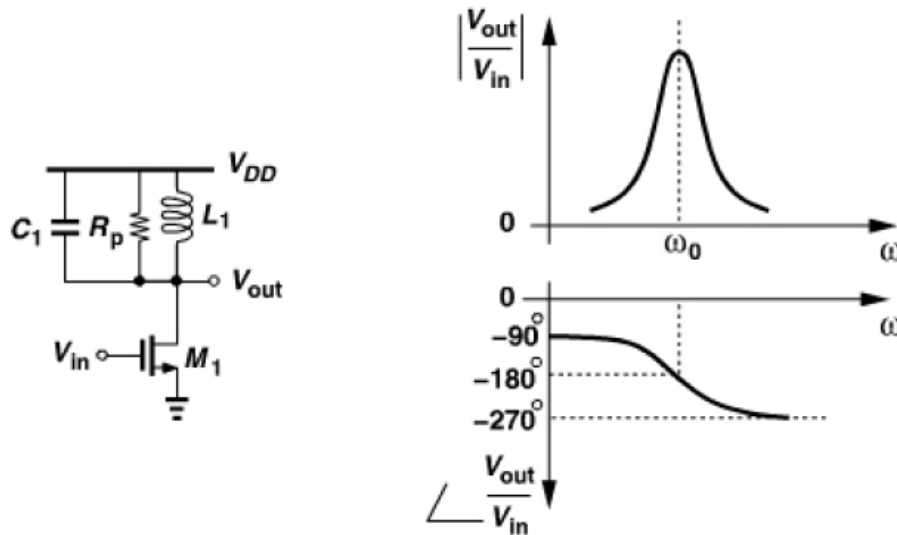
$$\omega_o = \frac{1}{\sqrt{LC_T}} \quad C_T = \frac{C_1 C_2}{C_1 + C_2}$$

Real part = 0, yields

$$g_m = \frac{C_2}{RC_1}$$

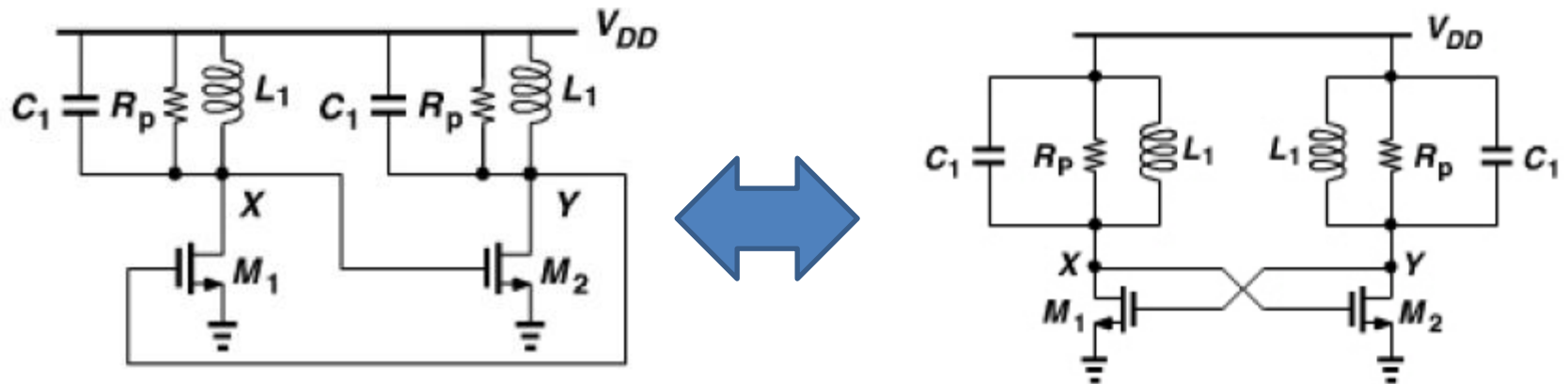
Frequency can be tuned by changing capacitor value (use of varactor)

Cross Coupled Oscillator



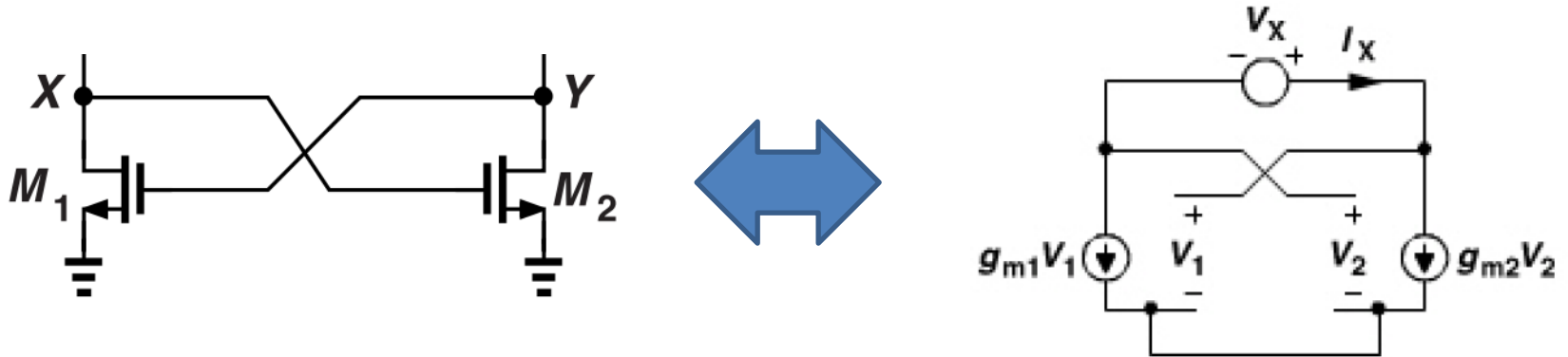
- $V_{out} = -g_m Z_L V_{in}$
- Using single stage oscillator phase shift cannot reach 360°
- Use of multiple stages is required to achieve the oscillation

Cross Coupled Oscillator



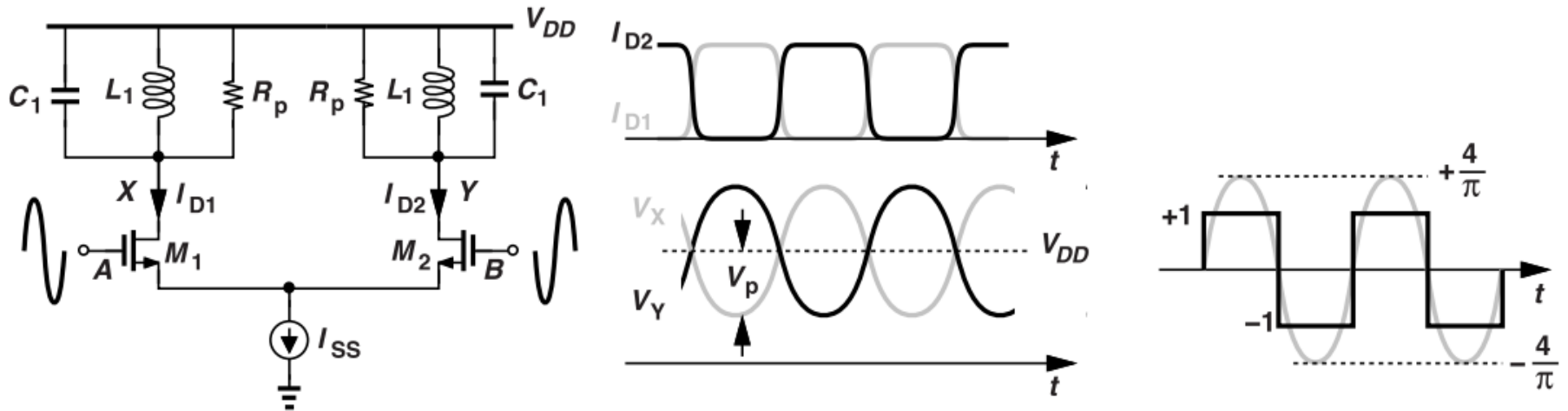
- Loop Gain = $(g_m Z_L)^2$
- Loop Gain = 1, imaginary part of $Z_L = 0$, real part = R_p
- $g_m R_p > 1$ for oscillation to start

Cross Coupled Oscillator



- $I_x = -g_{m1}v_1 = g_{m2}v_2 \Rightarrow v_1 = -I_x/g_{m1}, v_2 = I_x/g_{m2}$
- $v_x = v_1 - v_2 = -\left(\frac{I_x}{g_{m1}} + \frac{I_x}{g_{m2}}\right)$
- $\frac{V_x}{I_x} = -\left(\frac{1}{g_{m1}} + \frac{1}{g_{m2}}\right) = -\frac{2}{g_m} \text{ for } g_{m1} = g_{m2}$

Differential Oscillator



- Maximum voltage amplitude is given by

$$\triangleright V_p = \frac{2}{\pi} I_{SS} R_p$$

Varactor design

- Varactors have two important properties
 - Capacitor range, or ratio between max and min capacitance values that can be achieved
 - The quality factor which depends on series resistor
- Reverse bias diodes and MOSFET transistors can be used as varactors

PN junction Varactor

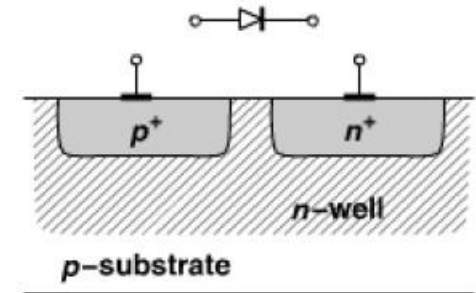
- $$C_j = \frac{C_{j0}}{\left(1 + \frac{V_D}{V_0}\right)^m}$$

- $V_0 \approx 0.7$, $m \approx 0.3$

- Since supply is limited, tuning range is limited

- At $V_D = 0$ $C_j = C_{j0}$

- At $V_D = 1.5 \text{ V}$ $C_j = 0.7 C_{j0}$



CMOS Varactor

- Behavior of MOS capacitance is divided into three regions

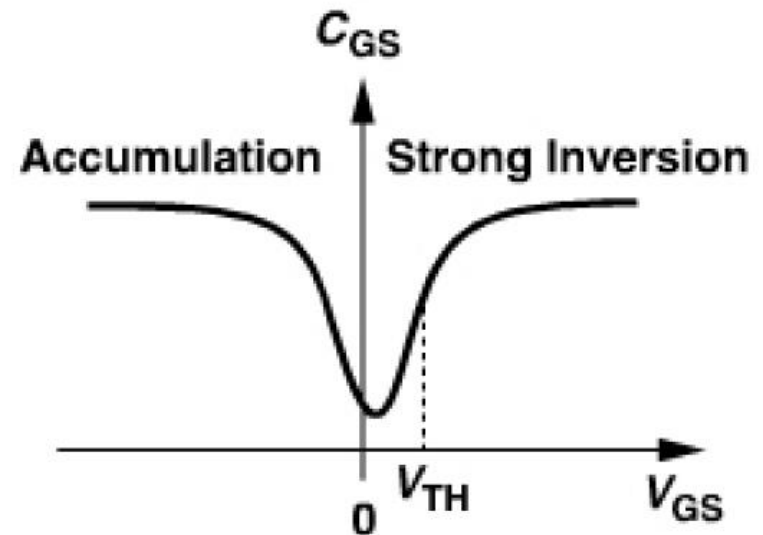
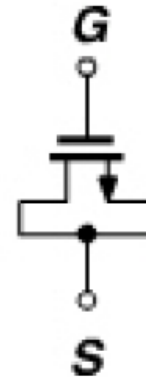
- Accumulation mode,
for $V_{GS} < 0$

- Depletion mode

$$0 < V_{GS} < V_{TH}$$

- Inversion mode

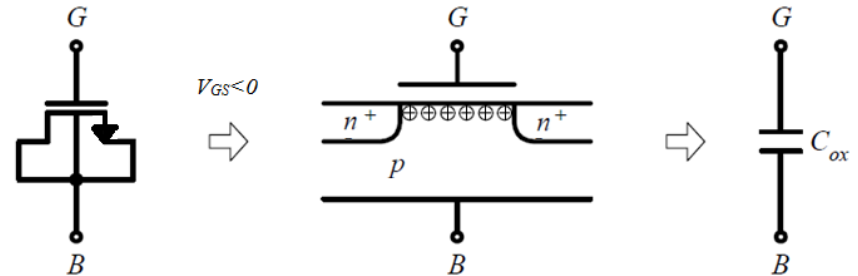
$$V_{GS} > V_{TH}$$



CMOS Varactor

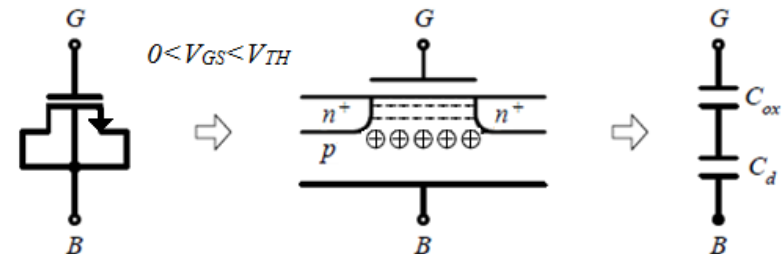
- Accumulation mode

- Holes form other side of varactor



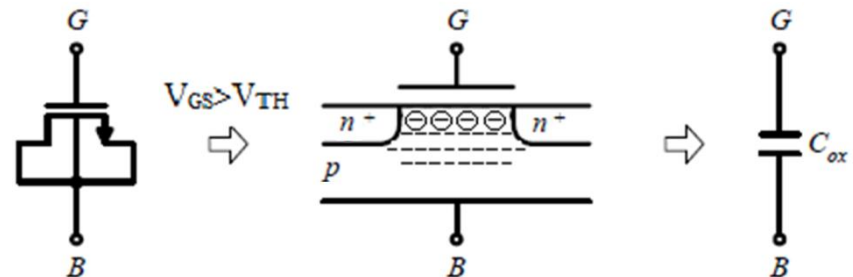
- Depletion mode

- Total capacitance is the series equivalent of two caps



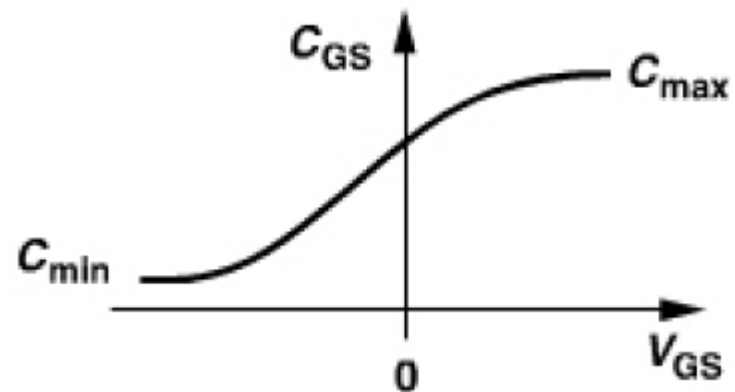
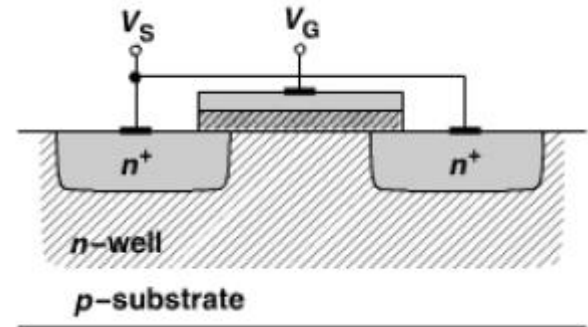
- Inversion mode

- Electrons form the other side of varactor

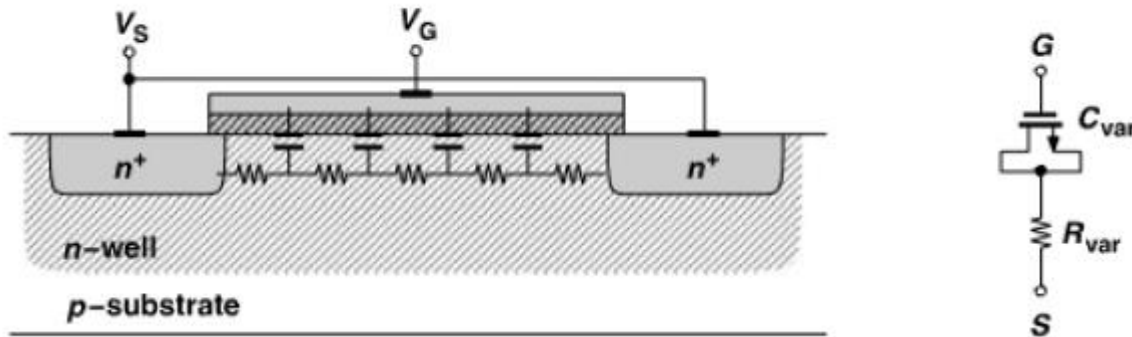


MOS Varactor

- NMOS in nwell
 - Accumulation mode and depletion mode only
 - No sign inversion in the varactor gain



Quality Factor of MOS Varactor



- Maximum resistance that any electron will see when it is in the middle of the channel ($R_{ch}/2 || R_{ch}/2 = R_{ch}/4$)
- $$R_{ch} \approx \frac{L}{\mu C_{ox} W (V_{GS} - V_t)}$$

Quality Factor of MOS Varactor

- Consider the input impedance from half the structure



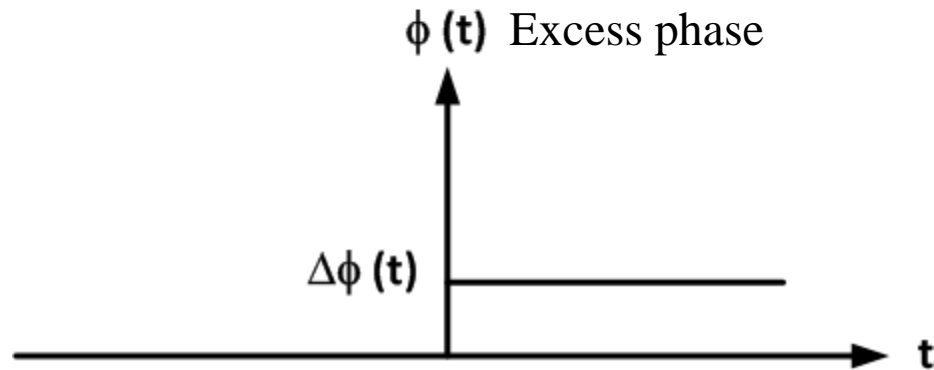
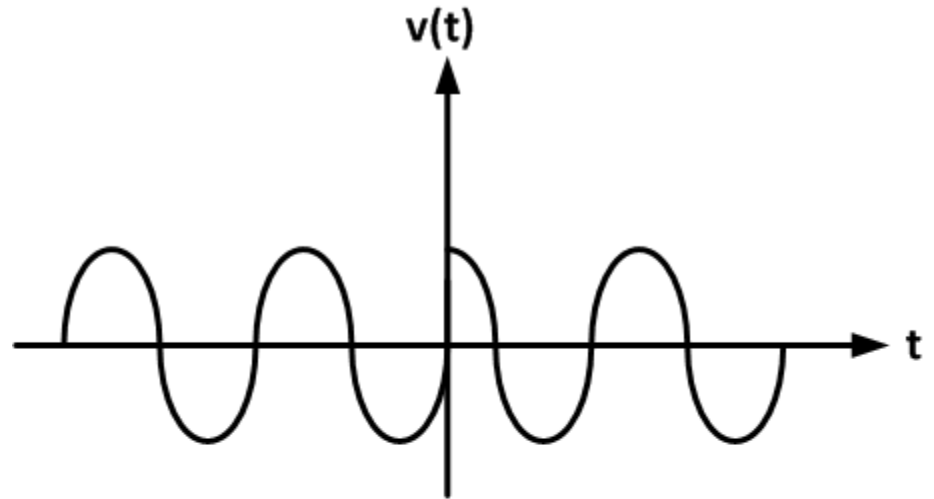
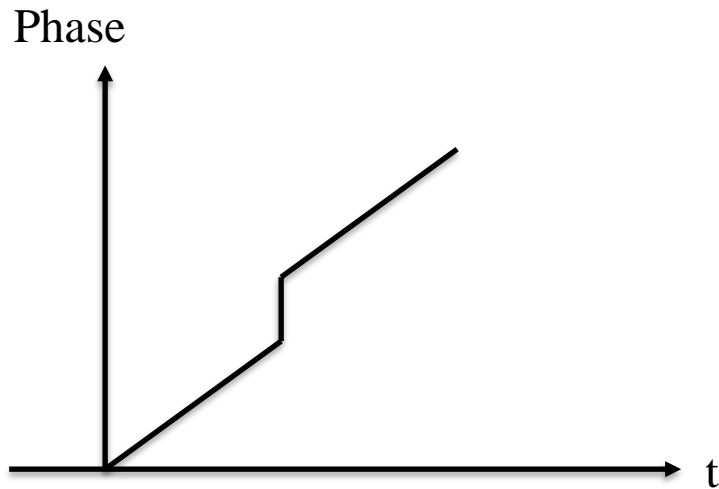
- Consider the input impedance from half the structure
- $Z_{in} = \frac{Z_0}{\tanh(\gamma l)} = \frac{\sqrt{Z_1/Y_1}}{\tanh(\sqrt{Z_1 Y_1} d^2)}$, where Z_1 and Y_1 are the impedance and admittance per unit length ($Z_1 = R_{tot}/2d$, $Y_1 = sC_{tot}/2d$)
- $\tanh(\epsilon) \approx \frac{\epsilon}{1 + \epsilon^2/3}$, then $Z_{in} = \frac{1}{sC_{tot}/2} + \frac{R_{tot}}{6}$ (half structure)
- $Z_{in,tot} = \frac{1}{sC_{tot}} + \frac{R_{tot}}{12}$ (of the whole structure)

VCO Gain

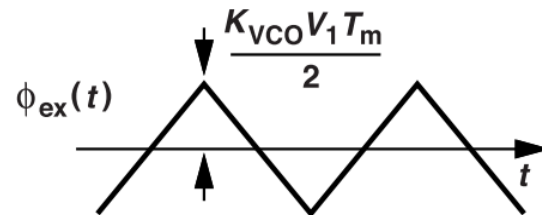
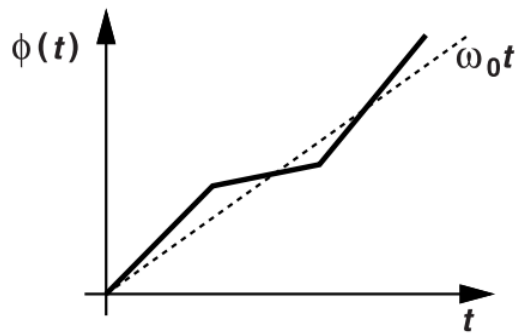
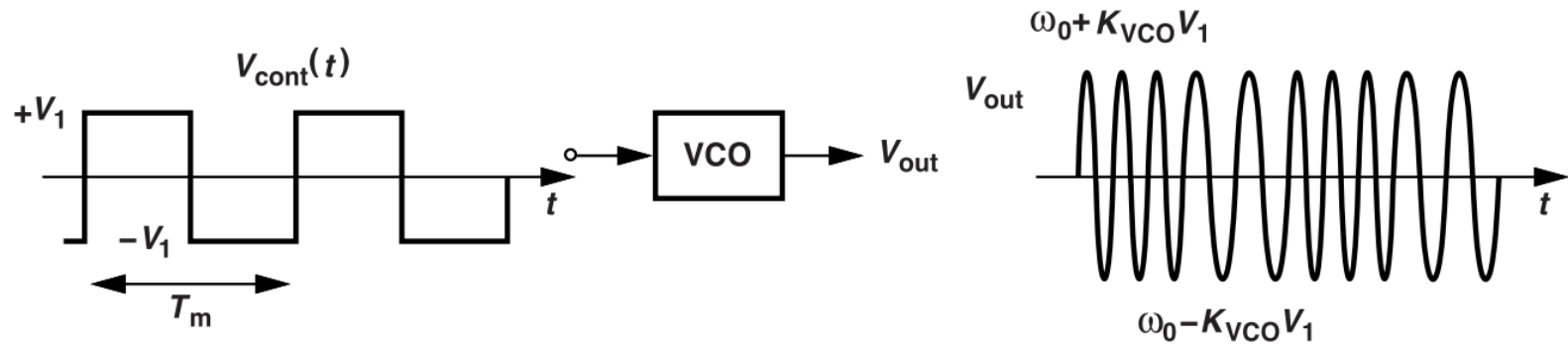
- $\omega = \frac{1}{\sqrt{LC}} = \frac{1}{\sqrt{L(C_0 + C(v))}} = \frac{1}{\sqrt{LC_0} \sqrt{1 + C(v)/C_0}}$
- $\omega = \frac{1}{\sqrt{LC_0}} \left(1 - \frac{C(v)}{2C_0} \right)$
- $\omega = \omega_0 + K_{vco} V_c$

Introduction to Phase Noise

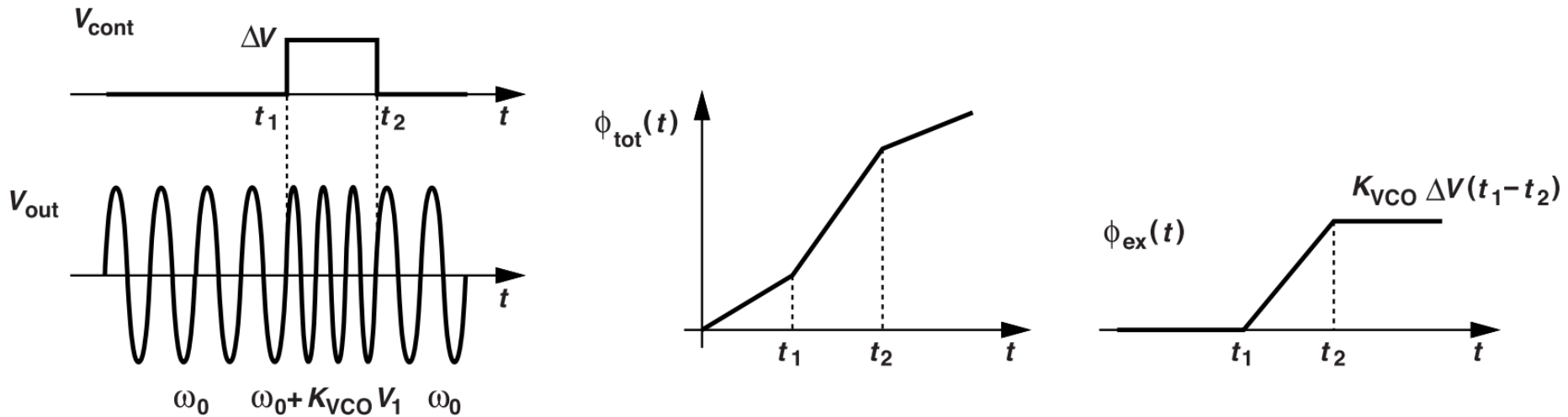
- Phase step
- $v(t) = \sin(\omega t + \Delta\phi u(t))$



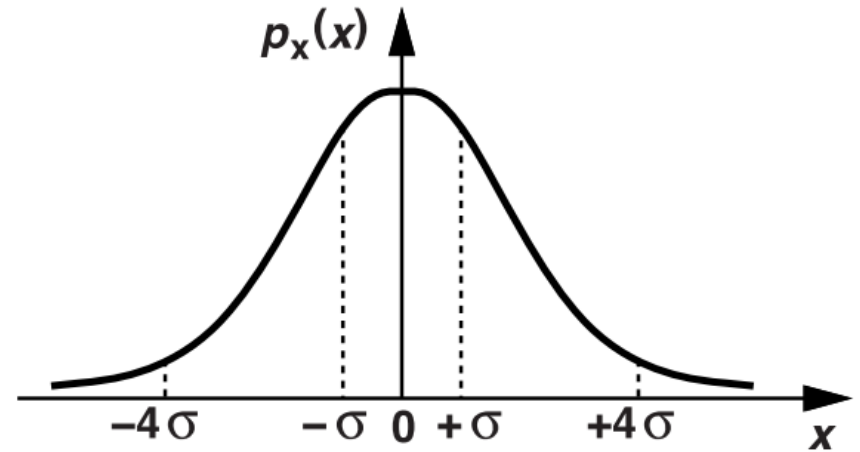
Introduction to Phase Noise



Introduction to Phase Noise



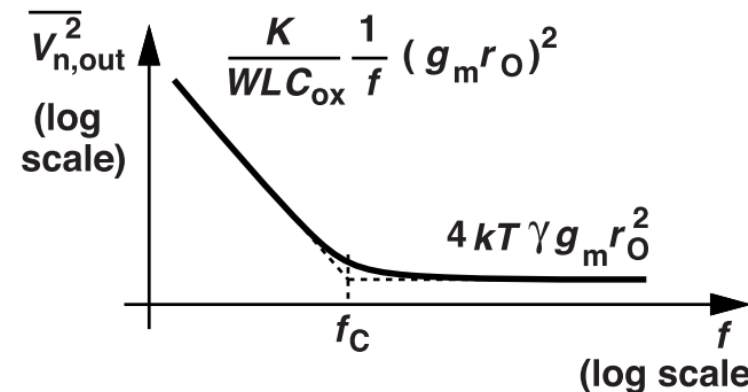
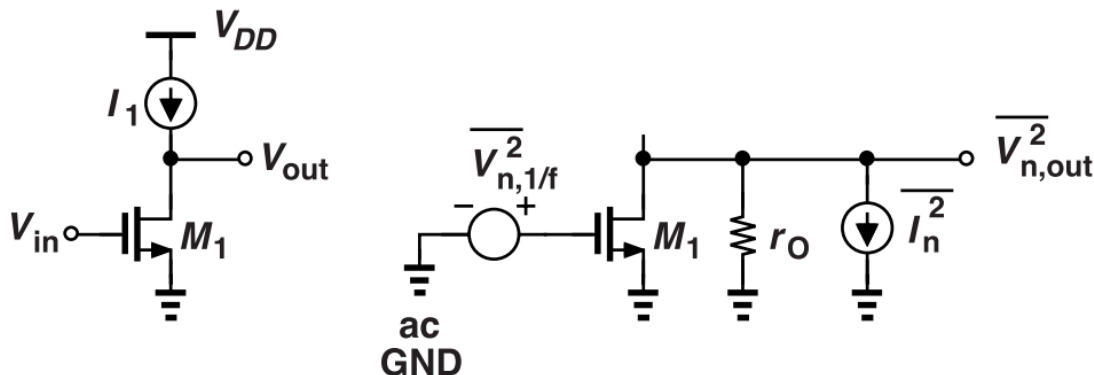
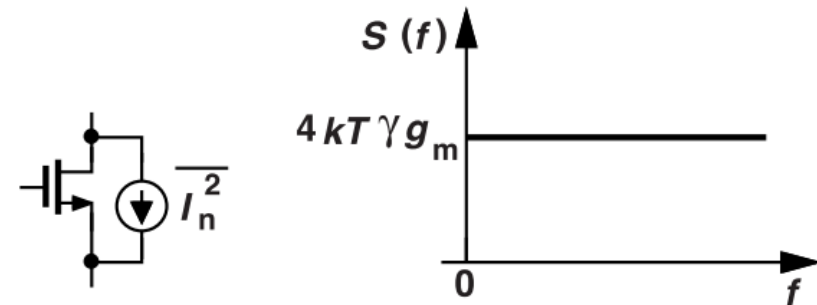
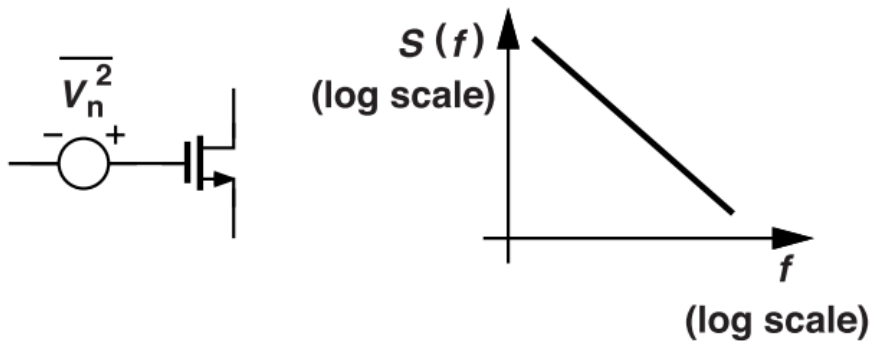
Voltage Noise



- Noise is a time varying random signal
 - Frequency domain representation of noise is Fourier transform of autocorrelation function of noise
 - Autocorrelation of white noise is delta function
 - What is the definition of SNR

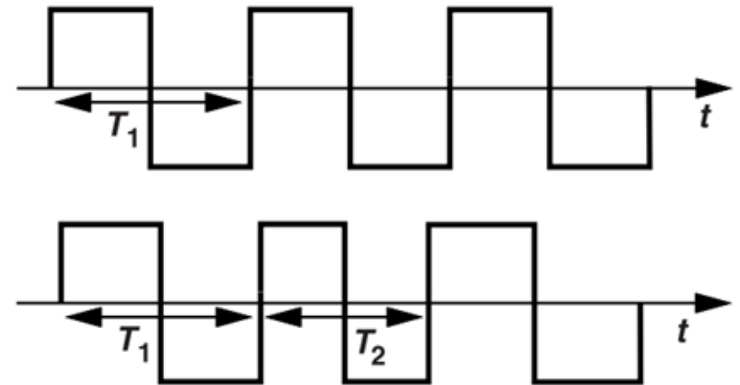
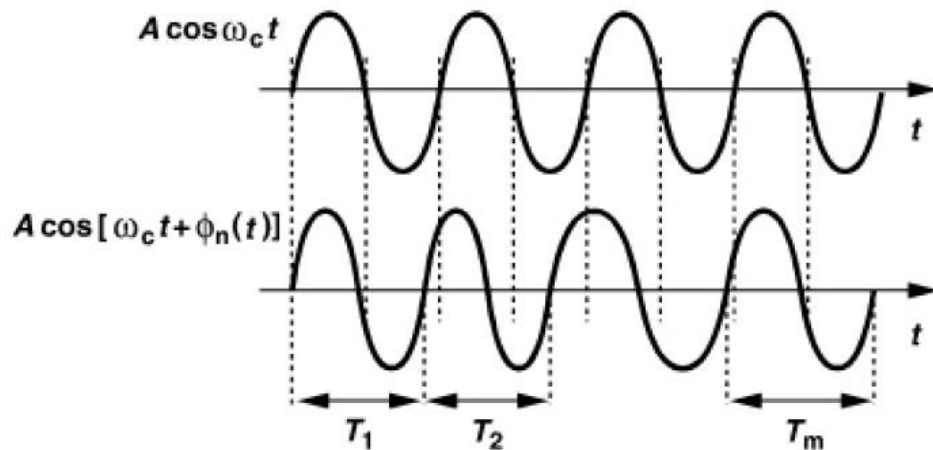
White Noise and Flicker Noise

- Transistor noise consists of two parts
 - White noise modeled as current $\overline{i_n^2} = 4KT\gamma g_m$
 - Flicker noise modeled as voltage at gate $v_n^2 = \frac{K}{WLC_{ox}f}$

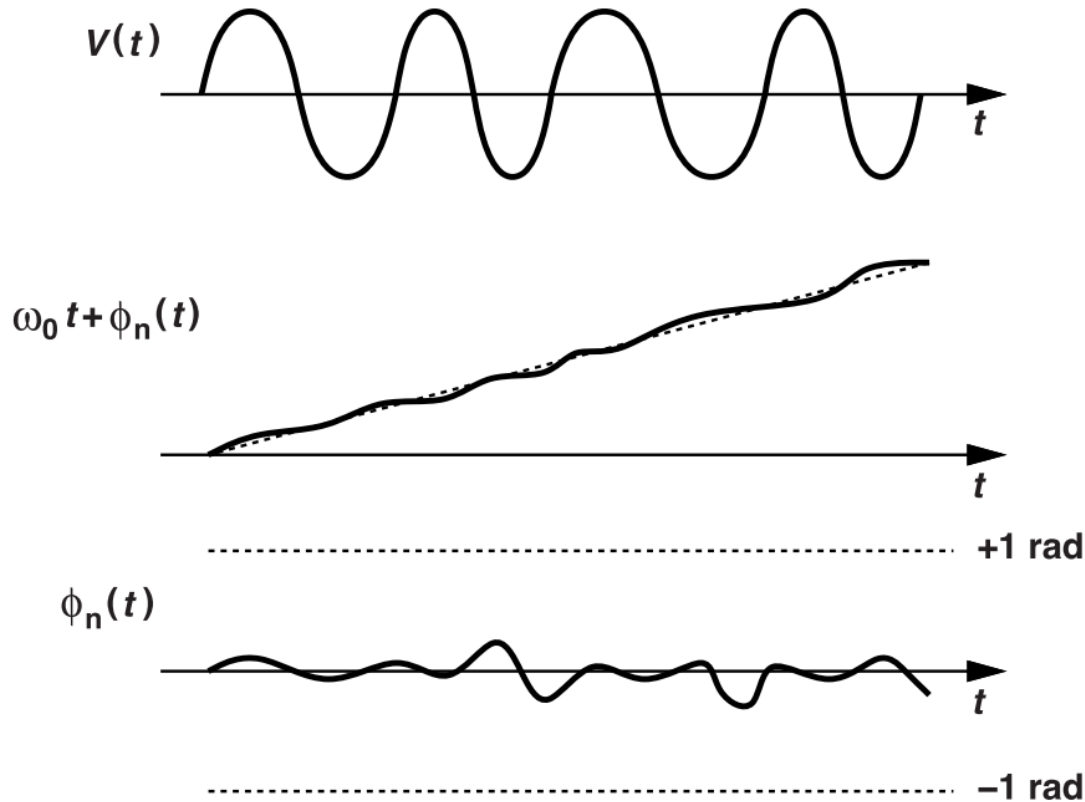


Phase Noise

- Oscillator ideal output signal is given by $V_{out} = A \cos(\omega t)$
- Real output signal contains noise and hence zero crossing changes randomly
- $V_{out} = A \cos(\omega t + \phi_n)$
 - Frequency of real oscillator is not constant
 - Amplitude noise is not important in oscillator since it is removed when it is converted to digital signal



Phase Noise



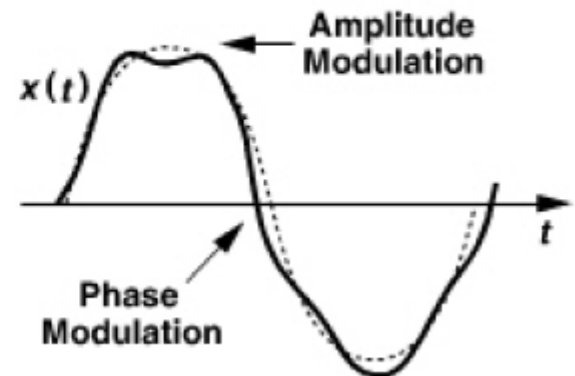
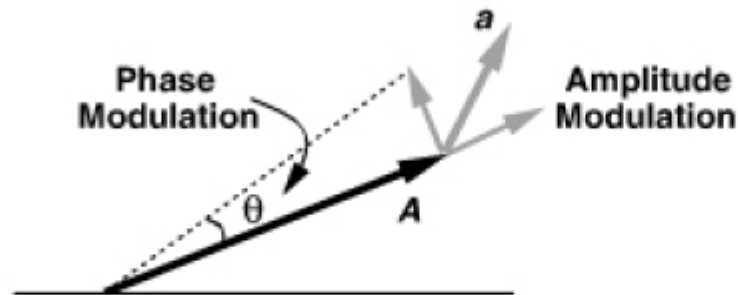
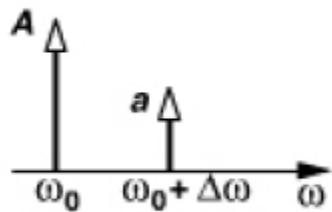
- Phase noise is varying with time
 - Frequency spectrum of phase noise is Fourier transform of phase noise autocorrelation function

Relationship Between Phase Noise and Jitter

- Jitter is the time domain representation of phase noise
- For a periodic signal, period time T is equivalent to 2π
- A signal with frequency f_0 and phase noise ϕ_n , the jitter is simply given by
 - $\frac{t_n}{T_0} = t_n f_0 = \frac{\phi_n}{2\pi}$
 - $\text{Jitter} = t_n = \phi_n / 2\pi f_0$
- Jitter is typically used for square waves
- Integral of jitter is called rms jitter

Phase Noise

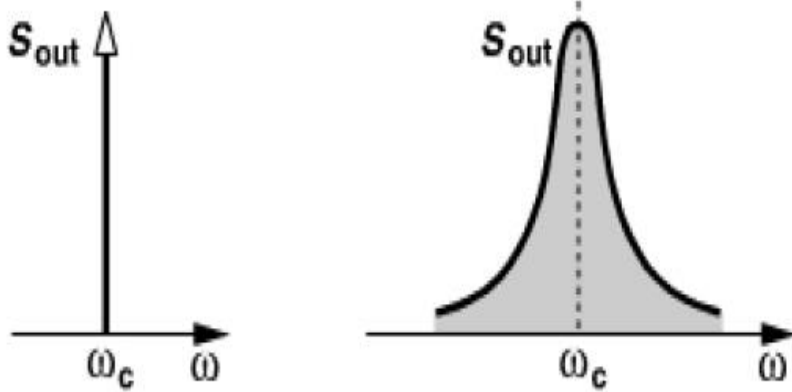
- Noise added to sinusoidal signal will cause phase noise



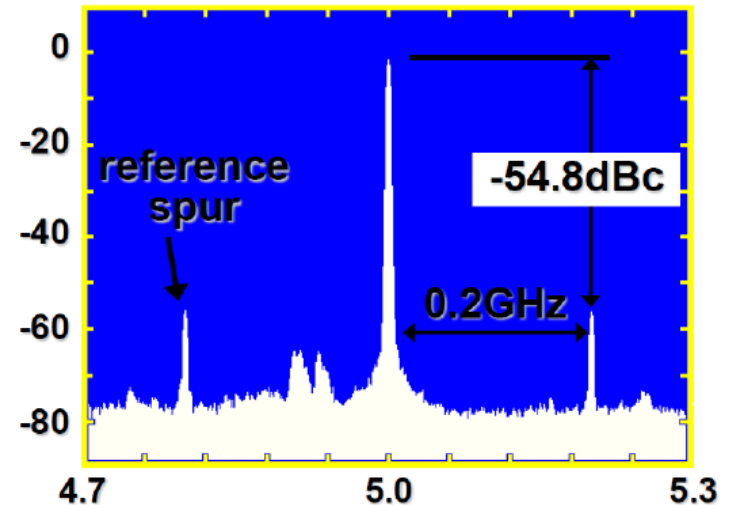
Phase Noise

- Spectrum of real oscillator is broadened
- Note that the spectrum of PLL output will contain spurs in addition to phase noise

VCO Spectrum

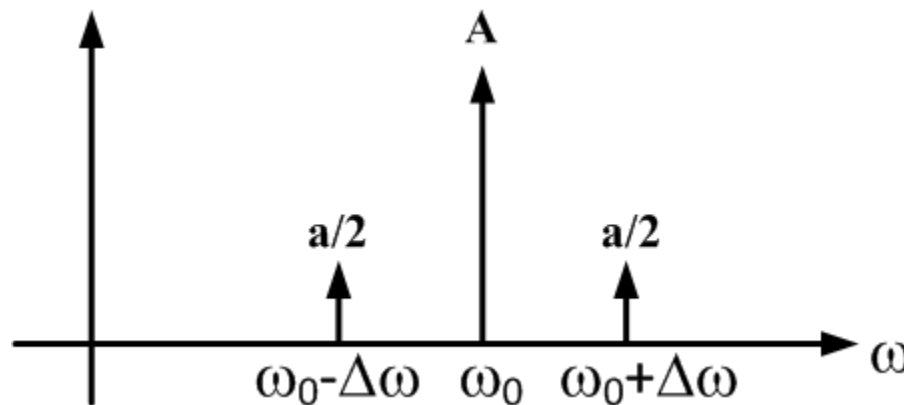


PLL Spectrum



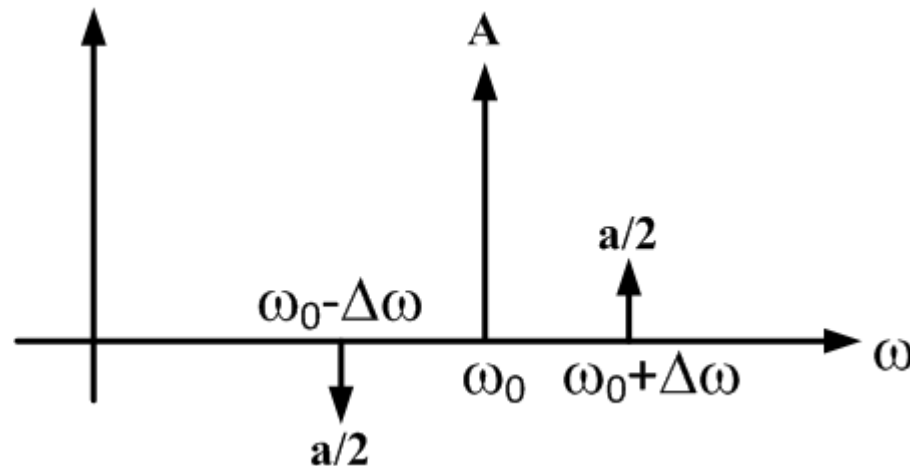
Amplitude and Phase Noise

- Amplitude noise is most common form of noise
- $V_{out} = (A + a\cos(\Delta\omega t))\cos(\omega t)$
- $V_{out} = A\cos(\omega t) + \frac{a}{2}\cos((\omega + \Delta\omega)t) + \frac{a}{2}\cos((\omega - \Delta\omega)t)$



Amplitude and Phase Noise

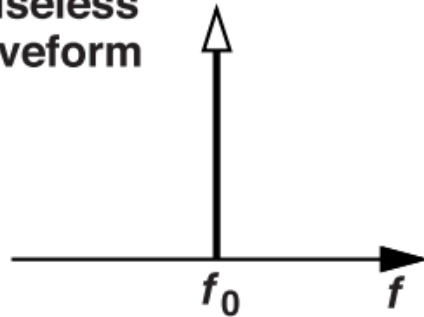
- $V_{out} = A \cos\left(\omega t - \frac{a}{A} \sin(\Delta\omega t)\right)$
- $V_{out} = A \cos(\omega t) \cos\left(-\frac{a}{A} \cos(\Delta\omega t)\right) + A \sin(\omega t) \sin\left(-\frac{a}{A} \sin(\Delta\omega t)\right)$
- $V_{out} \approx A \cos(\omega t) - a \sin(\omega t) \sin(\Delta\omega t)$
- $V_{out} = A \cos(\omega t) + \frac{a}{2} \cos((\omega + \Delta\omega)t) - \frac{a}{2} \cos((\omega - \Delta\omega)t)$



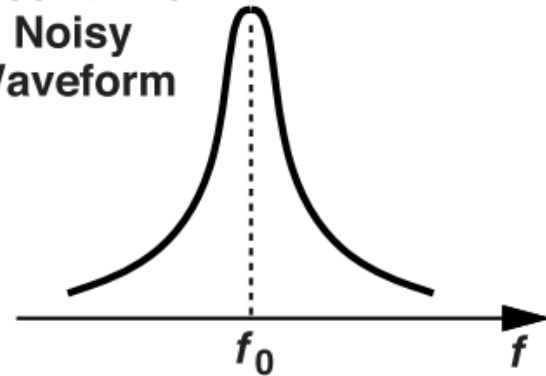
Phase Noise Spectrum

- $V_{out} = V_0 \cos(\omega_0 t + \phi_n(t)) \approx V_0 \cos(\omega_0 t) - V_0 \phi_n(t) \sin(\omega_0 t)$

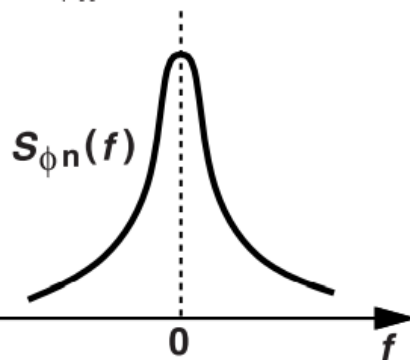
Spectrum of
Noiseless
Waveform



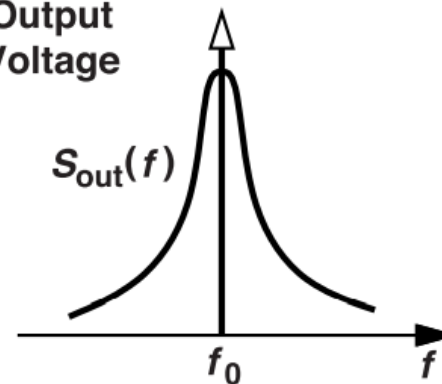
Spectrum of
Noisy
Waveform



Spectrum of $\phi_n(t)$

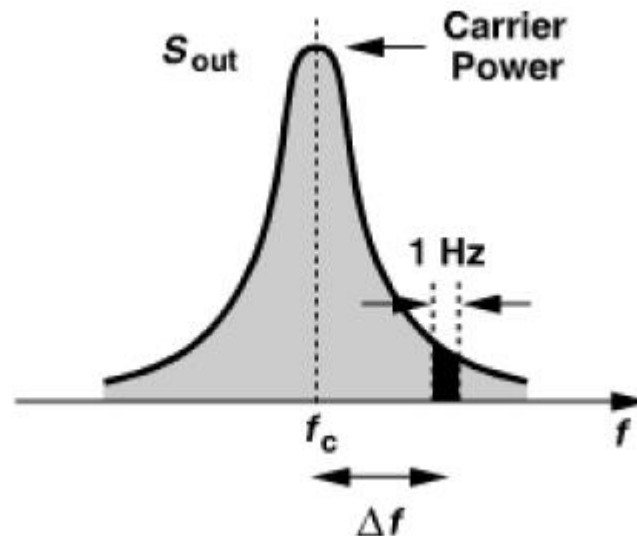


Spectrum of
Output
Voltage



Phase Noise

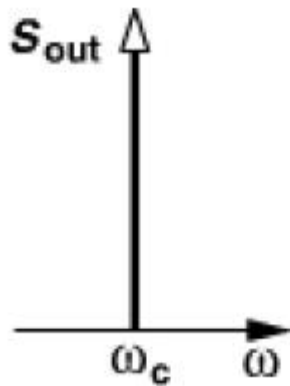
- Phase noise is measured in dBc/Hz
 - Total noise is integrated in 1Hz BW at a certain offset and then divided by the carrier power



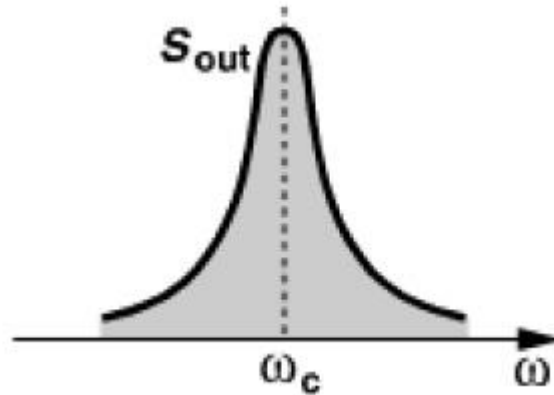
Phase Noise

- At small frequency offset, phase noise is large and previous approximation doesn't hold
- Spectrum of real oscillator is broadened

$$S_{out}(f) = \frac{V_0^2(\eta/4)}{(\omega_0 - \omega)^2 + \eta^2/16}.$$



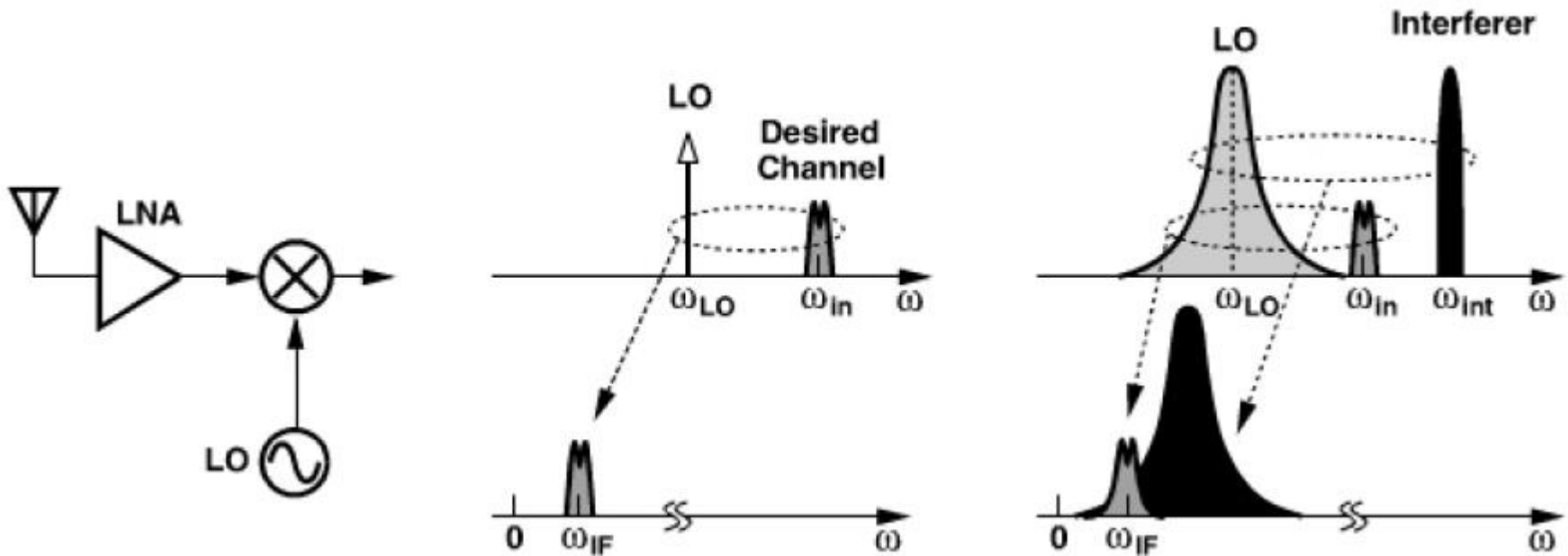
Ideal Oscillator



Real Oscillator

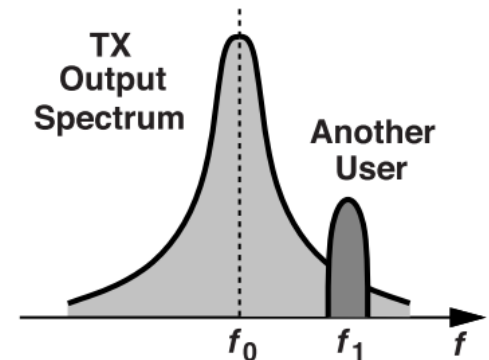
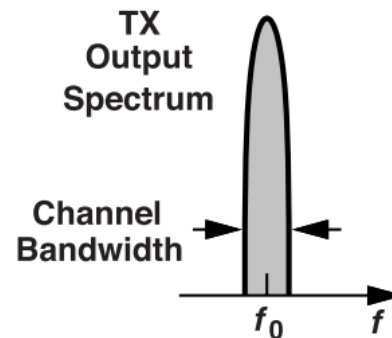
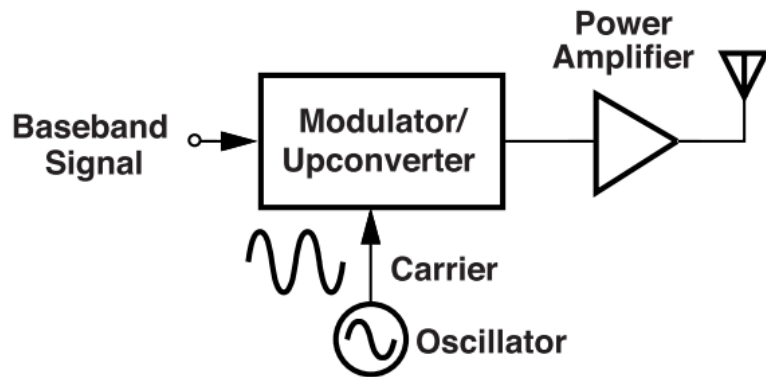
Effect of Phase Noise

- Oscillator phase noise may cause interferer to distort desired channel

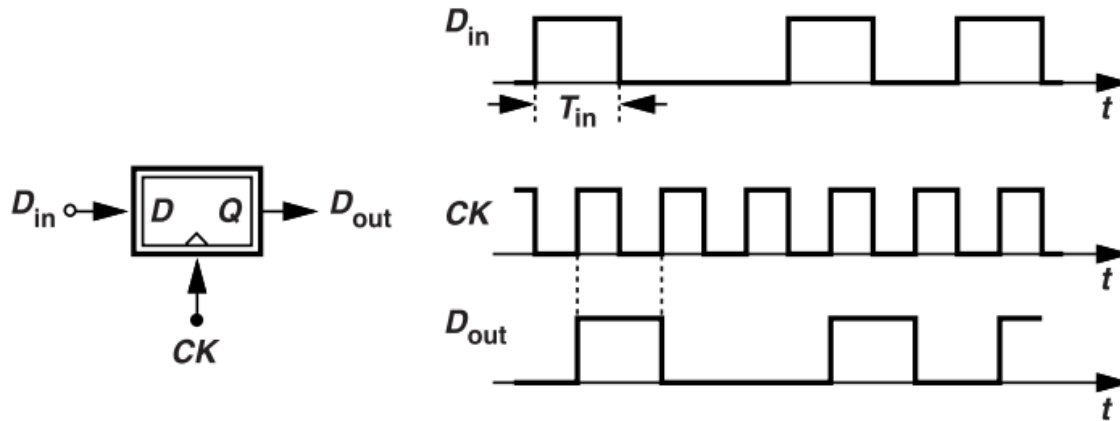


Effect of Phase Noise

- Also transmitting outside the allocated band might distort signals to nearby receivers



Effect of Jitter



(a)

