

Audit Tracker OpShin Audit



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Project Name: OpShin Audit

URL: Catalyst Proposal

Project Name: Opshin Language Audit

Audit Period: Oct 27th,2024

Team Member(s) Assigned: Suganya Raju, Eric Lee

Audit Start Date: Oct 2024

Audit End Date:



Milestone1 - Project Kickoff and Planning

The milestone1 was approved in November 2024.

Milestone2 - Language Analysis Report

As part of Milestone2 we are required to submit a detailed analysis report on the OpShin Language.

Topics to cover

- 1. UPLC debugging Architectural Decisions
 - How types are mapped to UPLC types
 - Static type Inferencerm-> How ATI is implemented within OpShin
 - Mapping of Python -> Pluto -> UPLC
 - Storage of variables in statemonads
- 2. Opshin compiler pipeline
 - rewrites how effective it is written and area of improvement
 - ► [CS] rewrite/rewrite_cast_condition.py: is the injected cast removed if it is redundant (i.e. bool(b: bool))?
 - ► [CS] rewrite/rewrite_empty_dicts.py: this is a tiny AST transformation. Should this be merged with rewrite_empty_lists.py?
 - ► [CS] rewrite/rewrite_import.py: what does spec.loader.exec_module(module) do?
 - ► [CS] rewrite/rewrite_import.py: is the package path resolution correctly implemented, and does it always lead to the expected package being imported? Are there security risks?
 - type inference
 - ► [CS] type_inference.py/AggressiveTypeInferencer: are the more complex visitors (eg. visit_Call) implemented correctly
 - ► [CS] type_inference.py/AggressiveTypeInferencer.visit_Expr: why does not setting .typ still return a valid TypedExpr AST node?



- ► [CS] type_inference.py/
 AggressiveTypeInferencer.visit_NoneType: the TypedConstant
 return type is confusing, is the NoneType AST node a type or a None
 value?
- ► [CS] type_inference.py/
 AggressiveTypeInferencer.visit_ImportFrom: is this the correct
 place for the remaining ImportFrom node.module == "opshin.bridge"
 assertion?
- [CS] type_inference.py/AggressiveTypeInferencer: how is the type of empty lists and dicts infered? What is the same empty list is subsequently used in two different lists with two different item types?
- ► [CS] type_inference.py: can a top-down visitor pattern be considered aggressive? (function arg types must always be defined, so this is simple upstream to downstream type propagation)
- optimization how effective it is written and area of improvement
 - ► [CS] optimize/optimize_const_folding.py: some expressions might be valid python at this point, without actually passing the OpShin type checker (eg. int(0.5)). This leads to inconsistent behavior.
 - ► [CS] optimize/optimize_const_folding.py/
 DefinedTimesVisitor.visit_ImportFrom(): is incrementing the number of writes of "*" spurious?
 - ► [CS] optimize/optimize_const_folding.py: can print be assigned to a variable (thus circumventing the "print(" in unparse output condition)? Are there other statements that shouldn't be optimized out?
 - ► [CS] optimize_remove_comments.py: the name is confusing. Are only comments being removed, or are all constants that are statements being removed? Are comments treated as constants internally?
 - ► [CS] optimize/optimize_remove_comments.py: why does this optimization remove AST nodes by returning None, and in OptimizeRemoveDeadvars AST nodes are removed by returning Pass()?



- conversion -> pluto
 - [CS] **pluthon** seems quite low-level. Does this complicate the code generation unnecessarily? Investigate precisely what constructs **pluthon** allows.
 - ► [CS] verify that the PlutoCompiler visitor pattern generates correct **pluthon**
 - ► [CS] verify python-like builtins defined in fun_impls.py and type_impls.py are correctly implemented (manual review and unit tests)
 - [CS] verify check integrity generates correct **pluthon** code.
 - ► [CS] util.py/opshin_name_scheme_compatible_varname: is there a performance penalty to using f"1{n}". This seems to be a very frequently used function. Perhaps simple string concatenation makes more sense. At least add a comment about what this name mapping is necessary.
 - ► [CS] If str() is used mainly for debugging we must ensure that it is implemented in a way that can be optimize out. However if str() is also used for validation logic a fast, error-throwing, alternative should be made available.
- 3. Performance and script size testing
 - [CS] Investigate root cause of maximum recursion limit error
 - [CS] Running opshin compile examples/smart_contracts/ assert_sum.py -03 creates a completely unacceptable output, the contract is extremely simple, yet the purpose debugging print statement can't be optimized out. With the print statement removed the output is still unacceptable: 470 bytes. The Muesli swap governance code-base seems to use some external compression mechanism, how exactly is that done?
- 4. Overall language constructs
 - [CS] Does the AST only contain a single Module?
 - [CS] Can polymorphic builtins defined in fun_impls.py and type_impls.py be assigned to variables?



- [CS] Can helper functions like bytes.fromhex and .decode be accessed as first class citizens, or only be called directly? If only called: ensure the error message is sensible when trying to access without calling.
- [CS] Attempting to import Self or Dict, List, Union from typing directly failed
- [CS] Does the ability to use a getter defined on any member of a Union type add a lot of overhead because the field can be in a different position?
- [CS] Why does down-casting not perform the isinstance check?
- [CS] Verify that bundled std library, written in OpShin itself, is correctly implemented.



Areas Covered

- 1. UPLC debugger through Gastronomy
- 2. Tested Language constructs output of opshin eval, eval_uplc,
- 3. Code Coverage using Pytest -cov tool
- 4. Checked build artifacts
- 5. Tried to replicate aiken acceptance tests in opshin(only first 20 test cases)
 - Challenge opshin supports only a limited language constructs, its a challenge to replicate most of the aiken acceptance tests.