Anastasia Giermolaeva

WEB/VIDEO GAMES DESIGNER-DEVELOPER

INTRODUCTION

Highly motivated and creative Entry Level Web and Game Designer - Developer, with a strong passion for creating visually appealing and user-friendly websites and beautiful 3D models.

Have little experience since I changed my career path at the age of 28(currently 31 years old), but I am very eager to learn new things about technology and grow my skills. I look forward to collaborating with teams with ambitious goals.

EXPERIENCE

NOV 2023 – APR 2024: Internship at Vongrid Creative Agency.

JUN 2024 – NOW: IT Services and Web Development at Kouniniotis Food (kouniniotisfood.gr).

HARD SKILLS

PROGRAMMING LANGUAGES
JavaScript (Intermediate)
PHP (Intermediate)
C# (Intermediate)
SQL (Entry Level)

FRAMEWORKS/LIBRARIES
React.js (Entry Level)
Svelte (Entry Level).

WEB TECHNOLOGIES
HTML5(Proficient Level)
CSS3(Proficient Level)
SEO(Intermediate Level)

ADDITIONAL SKILLS
Responsive Design
Cross-Browser Testing
Proficiency of Michigan in English language
3D Modeling

CONTACT

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EDUCATION

IEK DELTA 360 of Patras, Greece

SOFT SKILLS

Attention to detail
Time management and Prioritization
Communication and Collaboration
Continuous Learning and Improvement
Usability testing
User research

COLLABORATION AND COMMUNICATION TOOLS

- GitHub
- Git
- Discord
- Figma

TOOLS, CMS, IDEs, other Software

- WordPress
- Unity
- Blender
- Adobe Photoshop
- Visual Studio, Visual Studio Code
- Ubuntu (Linux)