Filina Anastasiia

JavaScript Developer

Contact

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GitHub

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Mykolaiv, Ukraine

Hard Skills

Languages: JavaScript, TypeScript

Front-End Development: React.js, React Native, CSS, SCSS

Server-Side Development: Node.js, RESTful APIs, Express.js

Mobile Development: Expo

Databases: MySQL

Version Control: Git, GitHub

Concepts: Object-Oriented Programming (OOP)

Soft Skills

Organization

Creativity

Adaptability

Willingness to learn

Problem solving

Critical thinking

Languages

English - B2
Ukrainian - native

Education

Admiral Makarov National University of Shipbuilding (2021-2025)

 Bachelor`s degree in Computer Software Engineering

Art School (2014-2019)

About me

Software engineering trainee with a solid foundation in object-oriented programming (OOP) and a focus on building modern, dynamic web applications using JavaScript. Experienced with GitHub for version control and collaboration, ensuring efficient team workflows. Currently expanding expertise in database management to seamlessly integrate front-end and back-end systems. Learn more on my personal website: filina_anastasiia.

Projects

KoLingva (Lead Developer) OCtober 2024 - Present
Objective: A cross-platform application designed to help users study the Korean language through interactive dictionaries and practice exercises on both web and mobile devices.
Key Actions: The application offers interactive dictionaries that allow users to select from various categories and subcategories. Users can practice exercises across multiple subtopics, choosing as many as they prefer to enhance their learning experience. Additionally, a language switcher enables users to toggle between English and Ukrainian.
Technologies Used:
- Node.js, MySQL, JavaScript, Express.js, Git (Backend & Database)
- React.js, SCSS (Web Version)
- React Native, TypeScript, Expo (Mobile Version)

Halloween-party (Lead Developer) September 2024
Objective: This is fun and interactive Halloween-themed game where user must match icons on the grid and earn points.
Key Actions: Provides gameplay where the user matches and removes groups of identical icons to score points, with options to control music, sound settings, and pause the game. When time runs out, the user can view their score and restart the game.
Technologies Used: JavaScript, css, React.js

rental-app (Lead Developer) April 2024 - June 2024
Objective: This is a web application for managing the rental process of tourist equipment, including inventory management, customer information handling, and payment processing.
Key Actions: Implemented features to monitor rental dates and streamline the end-to-end rental workflow, ensuring efficient operations and a user-friendly experience.
Technologies Used: JavaScript, css, MySQL database, React.js, Node.js, Express.js

Experience

Freelance English Tutor (2023 - Present)
Key responsibilities:
- organization: customize lesson plans for individual student needs.
- willingness to learn: stay updated on teaching methodologies.

club VodoGor (2021 May - 2022 June)
Instructor
Key responsibilities:
- creativity: create new elements for team building programs
- adaptability: adapt the program depending on the age group
- problem solving: respond quickly and resolve problems inside team during the program