# **Documentation Parser**

## Link for our project:

https://github.com/AnastasiaSusciuc/UBB/tree/main/Anul 3/Sem5/FLCD/Labs/Lab6p

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## **Requirements:**

Implement a parser algorithm based on LL(1) method.

The representation of the parsing tree should be a table using father-sibling implementation.

## **Example**

### Input:

grammar

```
S A B C D
a + * ( )
S
S -> B A
A -> + B A
A -> E
B -> D C
C -> * D C
C -> * D C
D -> ( S )
D -> a
```

#### seq

```
a + ( a * a )
```

### **Output:**

#### First Set

```
S: ( a
A: + E
B: ( a
C: * E
D: ( a
a: a
+: +
*: *
(: ( ): )
```

#### **FOLLOW SET**

```
S: ) $
A: ) $
B: ) + $
C: ) + $
D: ) + * $
```

#### **TABLE**

```
('S', 'a') -> (['B A'], 1)
('S', '(') -> (['B A'], 1)
('A', '+') -> (['+ B A'], 2)
('A', ')') \rightarrow (['E'], 3)
('A', '$') -> (['E'], 3)
('B', 'a') -> (['D C'], 4)
('B', '(') -> (['D C'], 4)
('C', '') -> ([' D C'], 5)
('C', ')') -> (['E'], 6)
('C', '+') -> (['E'], 6)
('C', '$') -> (['E'], 6)
('D', '(') -> (['( S )'], 7)
('D', 'a') -> (['a'], 8)
('a', 'a') -> ('pop', -1)
('+', '+') -> ('pop', -1)
(''', ''') -> ('pop', -1)
('(', '(') -> ('pop', -1)
(')', ')') -> ('pop', -1)
('$', '$') -> ('acc', -1)
```

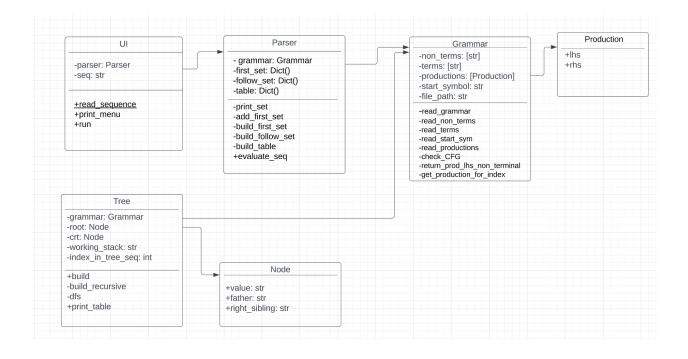
#### Tree

```
Index: 1 | Value: S | Father: None | Left_Sibling: None
Index: 2 | Value: B | Father: 1 | Left_Sibling: None
Index: 3 | Value: A | Father: 1 | Left_Sibling: 2
Index: 4 | Value: D | Father: 2 | Left_Sibling: None
Index: 5 | Value: C | Father: 2 | Left_Sibling: 4
Index: 6 | Value: a | Father: 4 | Left_Sibling: None
Index: 7 | Value: E | Father: 5 | Left_Sibling: None
Index: 8 | Value: + | Father: 3 | Left_Sibling: None
Index: 9 | Value: B | Father: 3 | Left_Sibling: 8
Index: 10 | Value: A | Father: 3 | Left_Sibling: 9
Index: 11 | Value: D | Father: 9 | Left_Sibling: None
```

```
Index: 12 | Value: C | Father: 9 | Left_Sibling: 11
Index: 13 | Value: ( | Father: 11 | Left_Sibling: None
Index: 14 | Value: S | Father: 11 | Left_Sibling: 13
Index: 15 | Value: ) | Father: 11 | Left_Sibling: 14
Index: 16 | Value: B | Father: 14 | Left_Sibling: None
Index: 17 | Value: A | Father: 14 | Left_Sibling: 16
Index: 18 | Value: D | Father: 16 | Left_Sibling: None
Index: 19 | Value: C | Father: 16 | Left_Sibling: 18
Index: 20 | Value: a | Father: 18 | Left_Sibling: None
Index: 21 | Value: * | Father: 19 | Left_Sibling: None
Index: 22 | Value: D | Father: 19 | Left_Sibling: 21
Index: 23 | Value: C | Father: 19 | Left_Sibling: 22
Index: 24 | Value: a | Father: 22 | Left_Sibling: None
Index: 25 | Value: E | Father: 23 | Left_Sibling: None
Index: 26 | Value: E | Father: 17 | Left_Sibling: None
Index: 27 | Value: E | Father: 12 | Left_Sibling: None
Index: 28 | Value: E | Father: 10 | Left_Sibling: None
```

## Implementation:

#### **UML** Diagram:



The **Grammar** class has a field for each (non\_terms, terms, productions, start\_symbol) set of the grammar, namely *terminals*, *non terminals*, *productions* and *a starting symbol*.

The set of productions P is kept as a list of **Production**, which has two attributes, namely the left-handside of the production and the right-handside, both being list of string (a string might represent a terminal or a non-terminal).

In the **Parser** class, most of the methods are for file parsing. Since we are implementing the LL(1) algorithm, we also implemented the first and follow algorithms.

The **first** algorithm builds a set for each non-terminal that contains all terminals from which we can start a sequence, starting from that given non-terminal.

The **follow** builds a set for each non-terminal basically returns the "first of what's after", namely all the non-terminals into which we can proceed from the given non-terminal.

Having these 2 sets built for each non-terminal (and for terminals also, but those are trivial), we proceed to build the **LL(1) parse table**. We follow the rules given in the lecture: we build a table that has as rows all non-terminals + terminals, and as rows, all terminals, plus the "\$" sign in both rows and columns. We then follow the rules given in the seventh lecture, slide 9.

Having the parse table built, the next step is **parsing** a given input sequence with the LL(1) parsing algorithm, following the push/pop rules from slide 13 from the same lecture 7. This will build an output which we **recursively build a tree** – we start from the root, and then we take care of its first child and then its right sibling. The last step is iterating through the tree and **printing** the obtained data.

### Seminar example that helped us:

```
L17
G = \{(S,A,B,C,D,A,A,A,A,S,C,J)\}, P,S\}
P : \{1\} S \rightarrow BA
\{2\} A \rightarrow E
\{4\} B \rightarrow DC
\{5\} C \rightarrow C
\{6\} C \rightarrow C
\{7\} B \rightarrow (S)
\{8\} D \rightarrow A
W = A * (A + A)
```

Event (
$$\alpha$$
) = Event ( $x_1, x_2...x_m$ ) = Event ( $x_1$ ) @ Event ( $x_2$ ) @ ... Event ( $x_m$ )

 $\alpha = x_1x_2...x_n$ ,  $x_i \in V$ ,  $i = 1...m$ 

Event:

Fo F<sub>1</sub> F<sub>2</sub> F<sub>3</sub> = F<sub>2</sub> = Event

S Ø Ø (,  $\alpha$  () () (,  $\alpha$  () (,  $\alpha$ 

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<b>5</b>	Ø	4,5	4,8,)	+, ٤, )	+, E, )
С	Ø	Ø	4,8	+, & , )	+, E,)
D		*	*,	*,+, { , )	¥,+,E,)
first first first	fort(s) = \(\a\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\		follow(s) = 4 E, follow(s) = 4 +, follow(c) = 4 +, fullow(o) = 4 *,		

	(1) Eur	+	*		)	#	<u> </u>
2	134,7			134,1			
A		fB4,2			٤,3	٤,3	
13	DC, 4			00,4			
С		٤, 6	¥00,5		٤,6	٤,6	_
D	11,8			(5),7			
4	pop						_
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		ı					

in lorning of w i.e. [m \$, 5\$, E) f.c (\$, \$, a)

