

Loop Mania



```
graph TD; Start([Start]);
```

Start

Choose Your Game Mode

Normal Mode

Bersek Mode

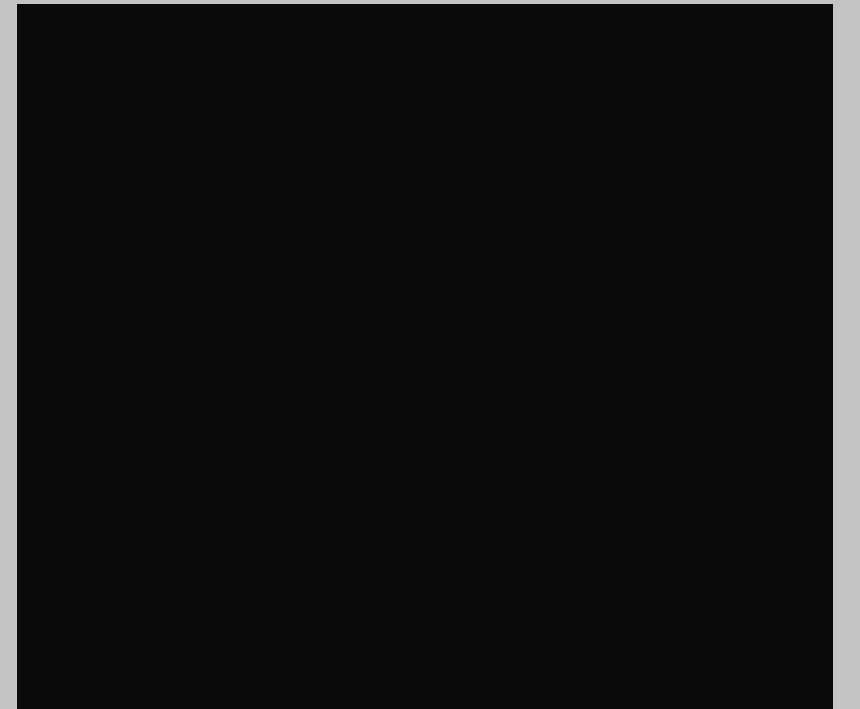
Survival Mode

Game

Cards

Allied
soldier

User Inventory



Health 

Gold 

Experience 

[Return to main menu](#)