	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
Week 4	·		Project release	Plan the meeting have skim read the spec of the project		meeting 1 discuss the whole project planning structuring worked on uml diagram Writing majority of the assumptions	meeting 2 standup finished uml diagram User story/ Story card in gitlab Acceptance criteria Simple user interface
Week 5	meeting 3 discuss priority and story points			meeting 4 standup summarize milestone 1 planning for next milestone and meeting	Milestone 1 due		
Week 6	meeting standup Assumptions	meeting standup update uml diagram JUnit tests: Building Enemy Items Character 3 - 4 sections per person	meeting standup group discussion difficulties	meeting standup group discussion difficulties	meeting standup Backend: Building Enemy Items Character	meeting standup group discussion difficulties	finish all the high priorities and medium priorites, try to finsh backend part
Week 7	standup group discussion difficulties	standup group discussion difficulties	standup group discussion difficulties	meeting standup Frontend: Building Enemy Items Character 3 - 4 sections per person	standup group discussion difficulties	meeting standup group discussion difficulties	meeting standup group discussion difficulties
Week 8	Milestone 2 due	meeting standup disscuss the new ideas	meeting standup disscuss the user story and acceptance criteria updating	meeting standup disscuss the UML updating	meeting standup code updating	standup group discussion difficulties	standup group discussion difficulties
Week 9	meeting standup update the backend	standup group discussion difficulties	standup group discussion difficulties	meeting standup review the code and debug design extension	meeting extension implementation	meeting standup	meeting standup wrap up final check
Week 10	Milestone 3 due						
Xinzhang Chen							
Haoming Wang Yuetong Chen							
Yanyun Wu							
Together							