

Task:

Design a parent class named Employee. Your Employee class should include:

- A String, *name*, that holds the employee's name.
- an integer *serialNumber*, that holds the employee's serial number.
- A no-arg constructor that initializes *name* to "none" and *serialNumber* to 0.
- A parameterized constructor that initializes *name* and *serialNumber* using arguments passed to the constructor.
- Getters for *name* and *serialNumber*.
- A method named *getGrossPay()* that returns a zero;
- A method named *getFedWithholding()* that returns a zero.
- A method named *getStateWithholding()* that returns a zero.

Design a class named Hourly that inherits from Employee. Your Hourly class should include:

- A double, *hourlyWage*, that holds this person's hourly wage.
- A double, *hoursWorked*, that holds the number of hours this person worked.
- An appropriate no-arg constructor.
- An appropriate parameterized constructor.
- Getters for *hourlyWage* and *hoursWorked*.
- Override the *getGrossPay()*, *getFedWithholding()* and *getStateWithholding()* methods from the Employee class. The gross pay for an Hourly employee is calculated as *hoursWorked* x *hourlyWage*. Use a state tax rate of 0.07 and a federal tax rate of 0.15.

Design a class named Salaried that inherits from Employee. Your Salaried class should include:

- A double, *annualSalary*, that holds the annual salary for this person.
- An appropriate no-arg constructor.
- An appropriate parameterized constructor.
- A Getter for *salary*.
- Override the *getGrossPay()*, *getFedWithholding()* and *getStateWithholding()* methods from the Employee class. The gross pay for a Salaried employee is calculated as *annualSalary* / 52. Use a state tax rate of 0.07 and a federal tax rate of 0.15.

Create a UML diagram that documents your class design. Show the Employee, Hourly and Salaried classes in your diagram. Include your diagram when you submit your assignment. The preferred format is a .PDF file.

UML diagram:

