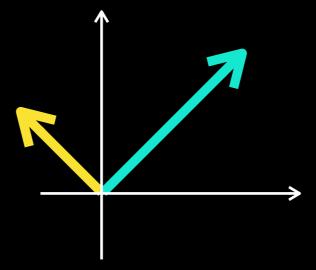
Reflections

Linear Algebra Essentials



Vertical reflection

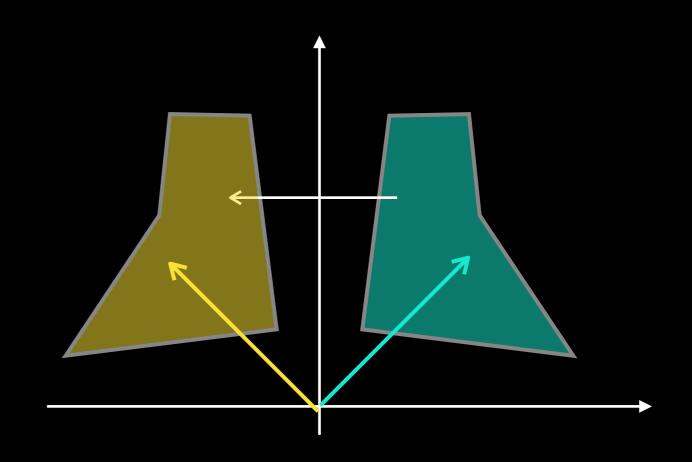
$$S_y = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$S_{y} \cdot \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -x \\ y \end{bmatrix}$$

$$S_{y} \cdot S_{y} = I$$

$$(S_y)^{-1} = S_y = S_y^T$$

$$det (S_y) = -1$$



Horizontal reflection

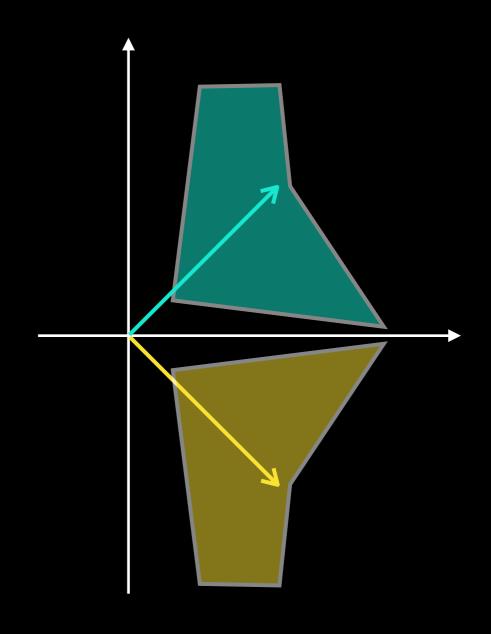
$$S_x = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

$$S_{x} \cdot \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} x \\ -y \end{bmatrix}$$

$$S_x \cdot S_x = I$$

$$(S_x)^{-1} = S_x = S_x^T$$

$$det (S_x) = -1$$



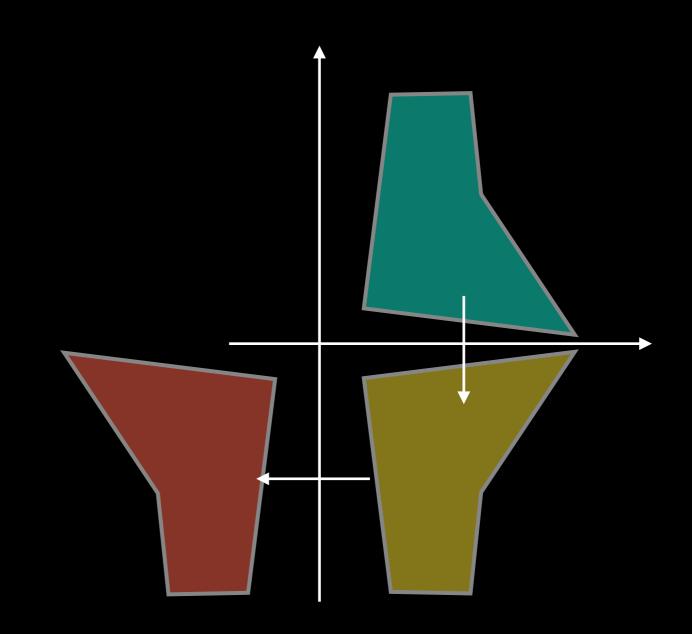
H-flip + V-flip

$$S_y \cdot S_x = \begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix} = -I$$

$$S_{y} \cdot S_{x} = R(\pi)$$

$$S_x \cdot S_y = S_y \cdot S_x$$

Generally, reflections are not commutative



Improper rotation

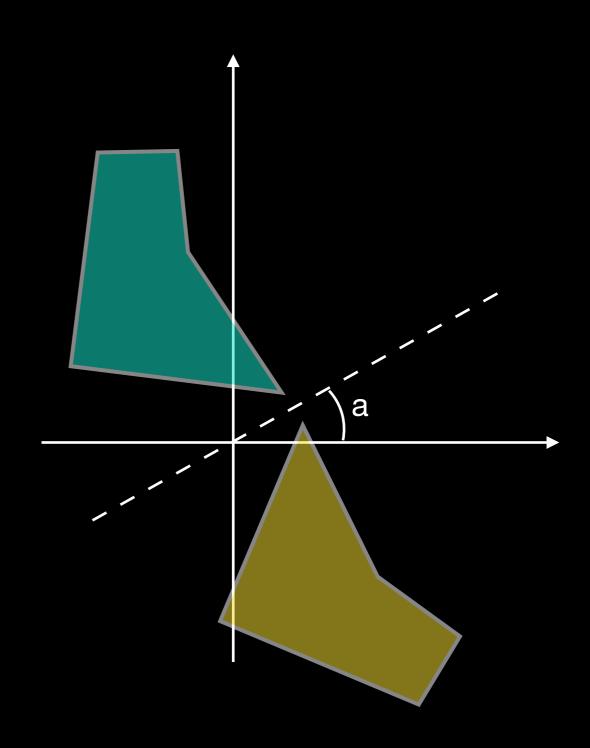
$$S_a x = R_a \cdot S_x \cdot R_{-a} x$$

$$= \begin{bmatrix} \cos(a) & -\sin(a) \\ \sin(a) & \cos(a) \end{bmatrix} \cdot \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \cdot \begin{bmatrix} \cos(a) & \sin(a) \\ -\sin(a) & \cos(a) \end{bmatrix}$$

$$= \begin{bmatrix} \cos(a) & \sin(a) \\ \sin(a) & -\cos(a) \end{bmatrix} \cdot \begin{bmatrix} \cos(a) & \sin(a) \\ -\sin(a) & \cos(a) \end{bmatrix} =$$

$$= \begin{bmatrix} \cos(2a) & \sin(2a) \\ \sin(2a) & -\cos(2a) \end{bmatrix}$$

$$S_x = S_0 \qquad S_y = S_{\frac{\pi}{2}}$$



Orthogonal transformations

Rotations

Improper rotations

$$R_a = \begin{bmatrix} \cos(a) & -\sin(a) \\ \sin(a) & \cos(a) \end{bmatrix}$$

$$S_a = \begin{bmatrix} \cos(2a) & \sin(2a) \\ \sin(2a) & -\cos(2a) \end{bmatrix}$$

$$Q^{-1} = Q^T$$

$$det = 1$$

$$det = -1$$

$$R_a R_a = R_{2a}$$

$$S_a S_a = I$$

Commutative

Noncommutative