

# Play! Framework A revolution in the Java world

Nicolas Leroux • Peter Hilton • 12 August 2011

#### **Outline**

- Introductions
- What is wrong with the current Java EE stack
- What makes the Play framework special
- Demo
- Play's philosophy



#### **Nicolas Leroux**

- Senior solution architect and Technical Director at Lunatech
- Joined Lunatech Research in 2001
- Early adopter of Java EE technology EJB, JBoss Seam, Play
- Expert around the Java EE stack
- Play framework core developer
- RivieraJUG and JBoss User Group
- 2010 presentations included JavaOne, J-Fall, JavaZone, ParisJUG



#### **Peter Hilton**

- Senior solution architect and Operations Director at Lunatech
- Joined Lunatech Research in 2004
- Web application architecture, design and construction expert
- Agile project management
- Other interests include JBoss Drools and functional design
- Play framework committer



#### **About Lunatech**

- Founded in 1993 as an IT consulting, product research and development team
- Web applications, web services, large-scale documentprocessing and message-processing applications
- Leverage cutting-edge open-source software platforms
- Invest in product research and development
- JBoss AS, Seam, JPA, PostgreSQL, Hibernate Search, jBPM, JBoss Rules, RESTEasy, jQuery, Play framework
- Agile software development



#### **Lunatech & Play**

- 2009 early research with Play before version 1.0
  - Nicolas joins Play core developers as a committer
  - Internal proof-of-concept built in one day
- 2010 Lunatech internal projects
  - March http://plancruncher.com/ on-line
  - Presentations: JavaOne, J-Fall, JavaZone, ParisJUG, etc.
  - Peter becomes fifth Play committer
- Late 2010 first external customer projects
- Close relationship with Zenexity since 2009



Play is a web framework

#### **About Play! framework**

- Founded by Guillaume Bort in 2008
- 312,087+ downloads
- 2800+ members
- 60+ e-mails per day
- Trends++
- 85 modules and growing



## Play is made by web developers for web developers

Are you a web developer?

## Part of our daily job





## You need laser vision...





#### ... to spot the error

```
13:07:55,796 ERROR [[PersonServlet]] Servlet.service() for servlet
PersonServlet threw exception
javax.ejb.EJBException: null; CausedByException is:
      null
     at org.jboss.ejb3.tx.Ejb3TxPolicy.handleExceptionInOurTx(Ejb3TxPolicy.java:46)
      at org.jboss.aspects.tx.TxPolicy.invokeInOurTx(TxPolicy.java:70)
     at org.jboss.aspects.tx.TxInterceptor$Required.invoke(TxInterceptor.java:134)
     at org.jboss.aop.joinpoint.MethodInvocation.invokeNext(MethodInvocation.java:98)
     at org.jboss.aspects.tx.TxPropagationInterceptor.invoke(TxPropagationInterceptor.java:61)
      at org.jboss.aop.joinpoint.MethodInvocation.invokeNext(MethodInvocation.java:98)
      at org.jboss.ejb3.stateless.StatelessInstanceInterceptor.invoke(StatelessInstanceInterceptor.java:39)
     at org.jboss.aop.joinpoint.MethodInvocation.invokeNext(MethodInvocation.java:98)
      at org.jboss.aspects.security.AuthenticationInterceptor.invoke(AuthenticationInterceptor.java:63)
     at org.jboss.aop.joinpoint.MethodInvocation.invokeNext(MethodInvocation.java:98)
     at org.jboss.ejb3.ENCPropagationInterceptor.invoke(ENCPropagationInterceptor.java:32)
      at org.jboss.aop.joinpoint.MethodInvocation.invokeNext(MethodInvocation.java:98)
     at org.jboss.ejb3.asynchronous.AsynchronousInterceptor.invoke(AsynchronousInterceptor.java:91)
     at org.jboss.aop.joinpoint.MethodInvocation.invokeNext(MethodInvocation.java:98)
      at org.jboss.ejb3.stateless.StatelessContainer.dynamicInvoke(StatelessContainer.java:189)
     at org.jboss.aop.Dispatcher.invoke(Dispatcher.java:107)
     at org.jboss.ejb3.remoting.IsLocalInterceptor.invoke(IsLocalInterceptor.java:37)
      at org.jboss.aop.joinpoint.MethodInvocation.invokeNext(MethodInvocation.java:98)
     at org.jboss.ejb3.stateless.StatelessRemoteProxy.invoke(StatelessRemoteProxy.java:88)
      at $Proxy76.getAllPeople(Unknown Source)
      at uk.co.mediaport.web.PersonServlet.showTelephones(PersonServlet.java:54)
      at uk.co.mediaport.web.PersonServlet.doPost(PersonServlet.java:45)
      at uk.co.mediaport.web.PersonServlet.doGet(PersonServlet.java:34)
      at javax.servlet.http.HttpServlet.service(HttpServlet.java:697)
      at javax.servlet.http.HttpServlet.service(HttpServlet.java:810)
      at org.apache.catalina.core.ApplicationFilterChain.internalDoFilter(ApplicationFilterChain.java:252)
     at org.apache.catalina.core.ApplicationFilterChain.doFilter(ApplicationFilterChain.java:173)
     at org.jboss.web.tomcat.filters.ReplyHeaderFilter.doFilter(ReplyHeaderFilter.java:81)
     at org.apache.catalina.core.ApplicationFilterChain.internalDoFilter(ApplicationFilterChain.java:202)
     at org.apache.catalina.core.ApplicationFilterChain.doFilter(ApplicationFilterChain.java:173)
     at org.apache.catalina.core.StandardWrapperValve.invoke(StandardWrapperValve.java:213)
     at org.apache.catalina.core.StandardContextValve.invoke(StandardContextValve.java:178)
     at org.jboss.web.tomcat.security.CustomPrincipalValve.invoke(CustomPrincipalValve.java:39)
      at org.jboss.web.tomcat.security.SecurityAssociationValve.invoke(SecurityAssociationValve.java:159)
      at org.jboss.web.tomcat.security.JaccContextValve.invoke(JaccContextValve.java:59)
```

```
at org.apache.catalina.core.StandardHostValve.invoke(StandardHostValve.java:126)
at org.apache.catalina.valves.ErrorReportValve.invoke(ErrorReportValve.java:105)
at org.apache.catalina.core.StandardEngineValve.invoke(StandardEngineValve.java:107)
at org.apache.catalina.connector.CoyoteAdapter.service(CoyoteAdapter.java:148)
at org.apache.coyote.http11.Http11Processor.process(Http11Processor.java:856)
at org.apache.coyote.http11.Http11Protocol$Http11ConnectionHandler.processConnection(Http11Protocol.java:744)
at org.apache.tomcat.util.net.PoolTcpEndpoint.processSocket(PoolTcpEndpoint.java:527)
at org.apache.tomcat.util.net.MasterSlaveWorkerThread.run(MasterSlaveWorkerThread.java:112)
at java.lang.Thread.run(Thread.java:595)
java.lang.NullPointerException
at uk.co.mediaport.core.PeopleBean.getAllPeople(PeopleBean.java:33)
at sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
at sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:39)
at sun.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingMethodAccessorImpl.java:25)
at java.lang.reflect.Method.invoke(Method.java:585)
at org.jboss.aop.joinpoint.MethodInvocation.invokeNext(MethodInvocation.java:109)
at org.jboss.ejb3.AllowedOperationsInterceptor.invoke(AllowedOperationsInterceptor.java:32)
at org.jboss.aop.joinpoint.MethodInvocation.invokeNext(MethodInvocation.java:98)
at org.jboss.aspects.tx.TxPolicy.invokeInOurTx(TxPolicy.java:66)
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at org.jboss.web.tomcat.filters.ReplyHeaderFilter.doFilter(ReplyHeaderFilter.java:81)
```

## Incredible force...





### ... to link all those together

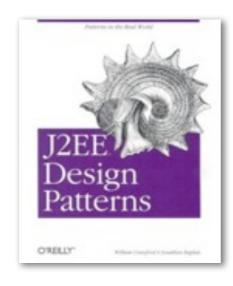


















## Sometimes you need to fight hard to get them working together



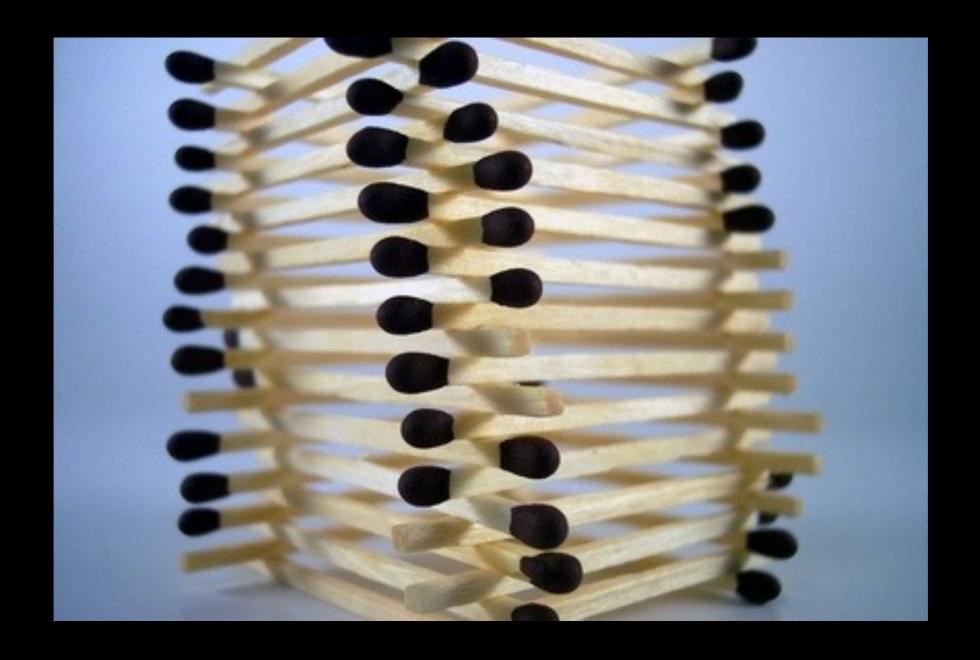


### Sometimes, there is only one solution



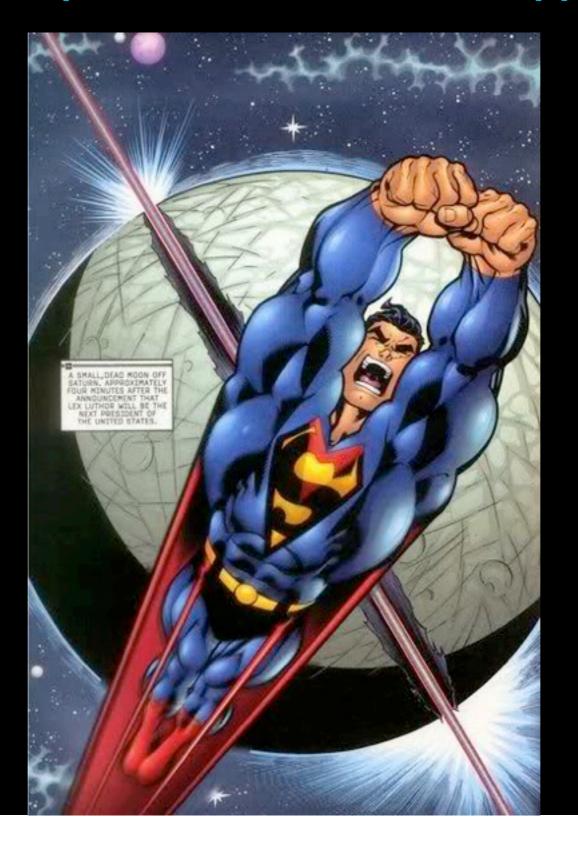


## And pray that it all works out!



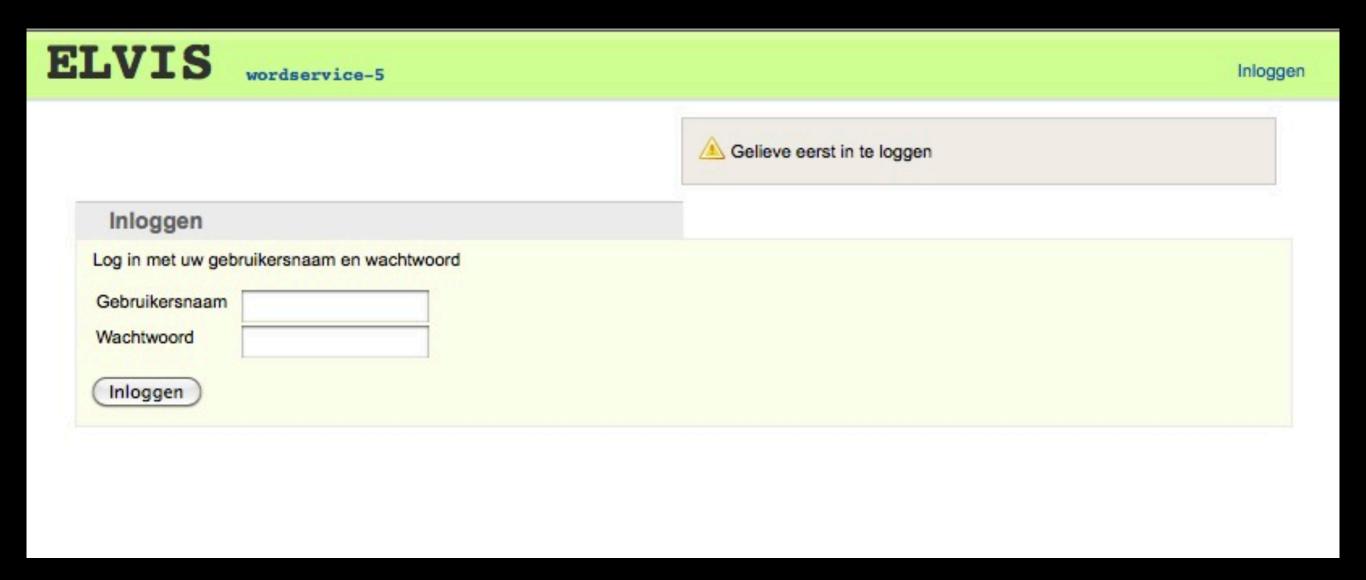


## You need incredible speed to build the web app





#### Typical Java web app. We can do better...





### Internationalization is often part of your job





#### Also part of our job

- Asynchronous job
- URL Routing
- Testing
- Upload files
- Generate PDF
- Validation
- Dependency management
- Persistence



## Being superman is hard work for little recognition





## And you might really end up like him





You should not need to be Superman to create a web application

(obvious conclusion)

## This is exactly what the Play framework focuses on

(the real conclusion)

Thank you!

Play focuses on creating simplicity

Play is stateless... like the web

Any changes to the application are automatically reloaded when you hit your browser's 'reload' button

(yes any changes: DB, Controller, views, etc...)

http://www.myapp.com/WarRootDire ctory1/ServletsOnAMoFoPlane?session Id=x81ndj38avngjLOLdxpanewq&actio n=NextPage&Mykel=Alvis&entityId=12 99124&processName=UnladenSwallow Computation&role=peon&date=03%2F 01%2F1999&flagSettings=0101000111 0110&returnPage=%2FServletThatRing

#### **URLs for perfectionists**

- e.g. http://www.myapp.com/items/323
  - You can read it
  - You can bookmark it
  - You can share it

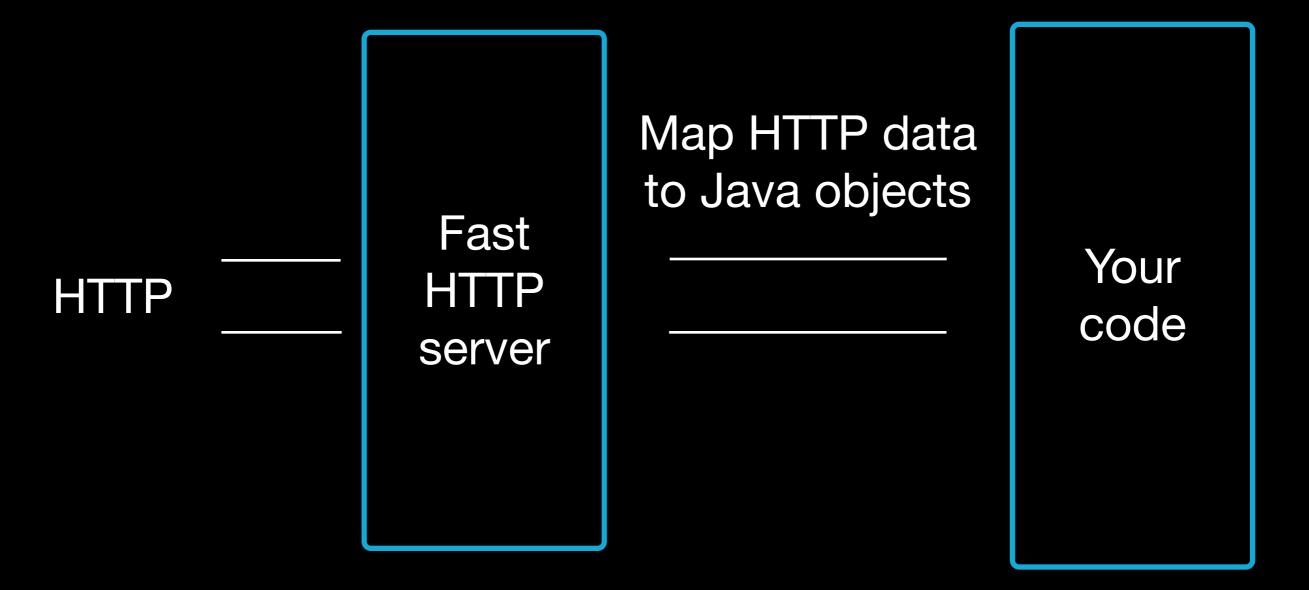


#### So you can be RESTful

- URLs are important.
  - Fully realise the meaning of HTTP as a protocol not just a transport layer.
  - Take care of side effects & idempotence.
  - Hypermedia as the engine of application state (no server side navigation state).



#### Play is not Servlet based





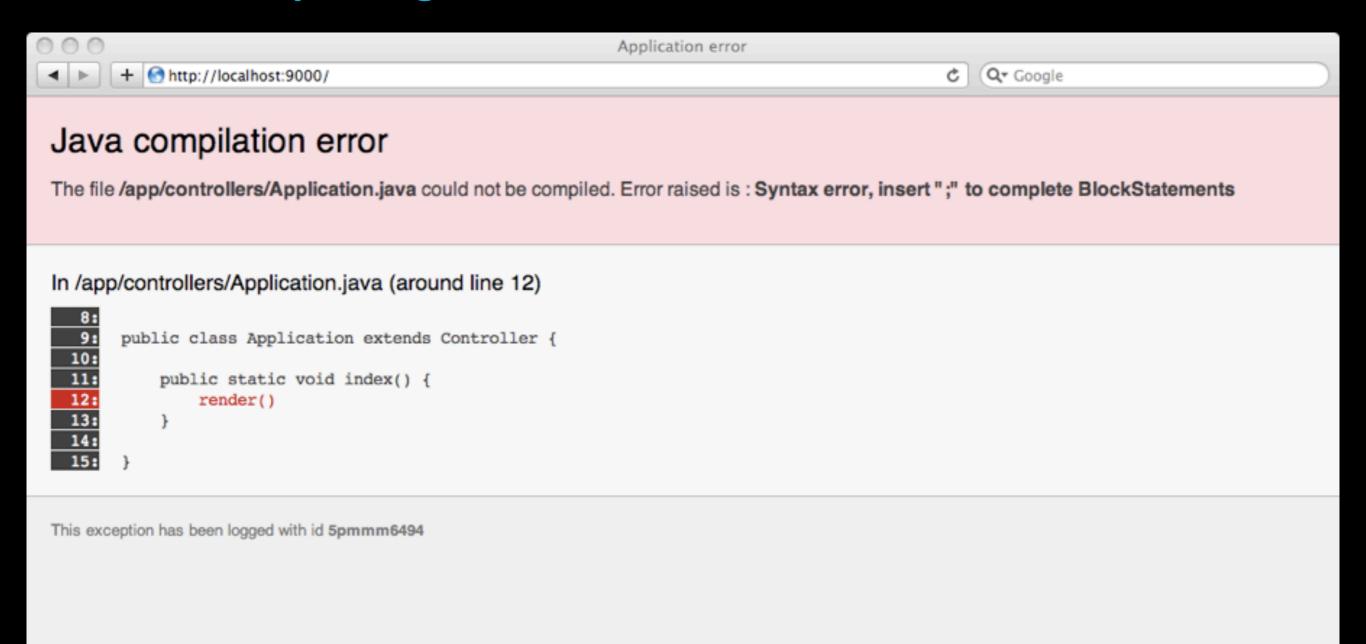
#### **HTTP** parameter binding

```
http://www.myapp.com/items/{id}
public static show(String id) {
   Item item = Item.findById(id);
   render(item);
GET /items/{id} Application.show
<div><b>Item : </b>${item.name}</div>
```

## **HTTP** parameter binding

```
Application.save
POST /items/save
public void save(Item item) {
   item.save();
   show(item.id);
<form action="@{Application.save}" >
   <input type="hidden" name="item.id" value="$</pre>
{item.id}">
   <input type="text" name="item.name" />
</form>
```

## **Clear error reporting**





### **Excellent documentation**

#### Documentation

Welcome to the Play framework documentation. This documentation is intended for the 1.2 release and may significantly differ from previous framework versions' documentation.

Check the version 1.2 release notes.

#### **Getting started**

Your first steps with Play and your first 5 minutes of fun.

- 1. Play framework overview
- 2. Watch the screencast
- 3. Five cool things you can do with Play
- 4. Usability details matter as much as features
- 5. Frequently Asked Questions
- 6. Installation guide
- 7. Setting-up your preferred IDE
- 8. Your first application the 'Hello World' tutorial
- 9. Sample applications

#### Tutorial - Play guide, a real world app step-by-step

Learn Play by coding 'Yet Another Blog Engine', from start to finish. Each chapter will be a chance to learn one more cool Play feature.

- 1. Starting up the project
- 2. A first iteration of the data model
- 3. Building the first screen
- 4. The comments page
- 5. Setting up a Captcha
- 6. Add tagging support
- 7. A basic admin area using CRUD
- 8. Adding authentication



#### Browse

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- 1. Getting started
- Tutorial Play guide, a real world app step-by-step
- 3. The essential documentation
  - Main concepts
  - HTTP routing
  - Controllers
  - The template engine
  - HTTP form data validation
  - The domain object model
  - JPA persistence
  - Play libs
  - Asynchronous Jobs
  - Asynchronous programming with HTTP
  - Ajax requests
  - Internationalization
  - Cache
  - Sending e-mail
  - Testing the application
  - Security Guide
  - Modules and the module repository
  - Dependency management
  - Managing your database evolutions
  - Logging configuration





## Play is full stack

- Development & production
   NIO server
- Incremental compiler
- MVC stack with a template system
- Persistence engine
- Complete test runner
- Powerful web services client

- Asynchronous task management
- Extension point through modules
- Dependency management
- Validation
- Websocket support
- Asynchronous features



## Play is extendable

- Scala module
- PDF module
- Excel module
- Google App Engine module
- MongoDB
- Cloudbees
- 84 modules and counting

- Cloud ready
  - Cloudbees
  - Google App Engine
  - Playapps
  - •



### **TDD**

#### Tests runner

Select the tests to run, then click [Start] and pray



3 tests to run (Bookmark this link to save this configuration) - Unselect all

#### There is 1 unit test,

+ BasicTest

#### 1 functional test,

**ApplicationTest** 

testThatIndexPageWorks Failure, Response status expected:<200> but was:<302>
In /test/ApplicationTest.java, line 12:
assertIsOk(response);

14 ms

and 1 selenium test,

Application



## Not for the javascript haters

 It only manages the server side. Use any client technologies you want (but favor HTML5).













Let's chat!

Live coding demo...

Features are nice, but they should empower not distract

# Play philosophy

Simple to start with, easy to learn





# **Play philosophy**

• Little by little, assemble simple pieces





# Play philosophy

Build awesome web applications





@NicolasLeroux nicolas.leroux@lunatech.com

@PeterHilton
peter.hilton@lunatech.com

www.lunatech.com

@PlayFramework

www.playframework.org

