# {LET'S CODE}

## **Coding Academy**

by Anastasiia Miroshnichenko

Twitter: @AnastasiiaaaaM

GitHub: <a href="https://github.com/AnastasiiaaaaM/Lets-s-Code">https://github.com/AnastasiiaaaaM/Lets-s-Code</a>

## 6. Web Animations



## **Web Animations**

- Is a great tool to make your website brighter and more interactive.
- Is a crucial part of the user experience.
- Makes your webApp more friendly.

## **CSS Animations**

CSS animations make possible transition between different states using a set of keyframes.

#### **Transition**

(https://www.w3schools.com/cssref/css3\_pr\_transition.asp)

```
.transitionAnimation{
 width: 250px;
 height: 250px;
 border: 5px solid greenyellow;
 transition: width 2s;
.transitionAnimation:hover{
 width: 150px;
 height: 150px;
 transition: width 2s;
```

#### **Transform**

(https://www.w3schools.com/cssref/css3\_pr\_transform.asp)

```
.transitionAnimation{
 width: 250px;
 height: 250px;
 border: 5px solid greenyellow;
 transition: width 2s;
.transitionAnimation:hover{
 width: 150px;
 height: 150px;
 transition: width 2s;
```

#### **Animation**

(https://www.w3schools.com/cssref/css3\_pr\_animation.asp)

```
.divAnimation{
 position: relative;
 animation: mymove 5s infinite;
 -webkit-animation: mymove 5s infinite;
  Safari 4.0 - 8.0 */
@-webkit-keyframes mymove {
 from {left: 0;}
 to {left: 70%;}
@keyframes mymove {
 from {left: 0;}
 to {left: 70%;}
```

- animation-name
- animation-duration
- animation-timing-function
- animation-delay
- animation-iteration-count
- animation-direction
- animation-fill-mode
- animation-play-state

Animate.css (https://github.com/daneden/animate.css?files=1)

```
<!DOCTYPE html>
<html>
<head>
 <link rel="stylesheet" href="animate.min.css">
</head>
<body>
 <h1 class="animated infinite bounce">Example</h1>
</body>
</html>
```

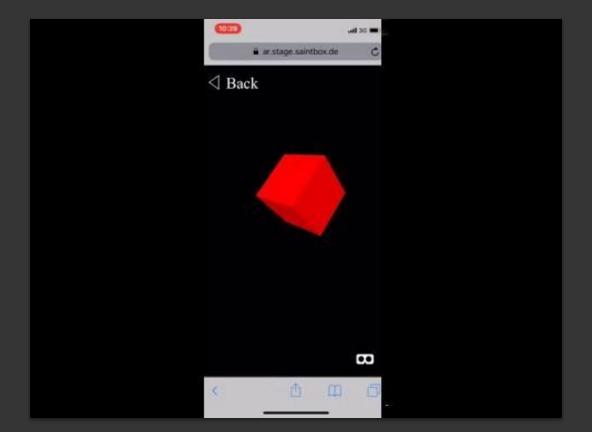
## JavaScript Animations

With JavaScript animations you have more options and control over your website.

## **Canvas Animations**

Has a great performance while animating 2D and 3D objects.

## Canvas (https://www.w3schools.com/graphics/canvas\_intro.asp)



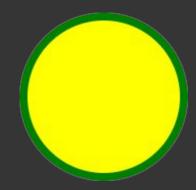
## SVG Animations (Scalable Vector Graphics)

Using vector graphics it has no pixel limitations.

SVGs look the same and don't lose quality while resizing the page.

## SVG (https://www.w3schools.com/graphics/svg\_intro.asp)

```
<!DOCTYPE html>
<html>
<body>
<svg width="100" height="100">
  <circle cx="50" cy="50" r="40" stroke="green"</pre>
stroke-width="4" fill="yellow"></circle>
</svg>
</body>
</html>
```



### SVG (https://www.w3schools.com/graphics/svg\_intro.asp)

```
<svg width="100" height="100">
  <circle cx="50" cy="50" r="40" stroke="green" stroke-width="4" fill="yellow">
    <animate attributeType="CSS" attributeName="opacity" from="1" to="0"</p>
dur="3s" repeatCount="indefinite" />
  </circle>
</svq>
```

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## The End.

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