Class 01: Getting started

September 7, 2017

Why are you taking this course?

Either:

- You don't know programming but are eager to learn, or
- It's a requirement for your degree

Good news!

- Programming is fun
- Programming improves all aspects of human experience
- Programming will make your life easier

More good news!

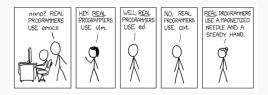
All the examples in this course are based on linguistic problems

Prerequisites

Stuff you need before you begin:

- A UNIX-compatible system (GNU/Linux, *BSD, Mac/OS)
- A text editor
- An installation of Python Python 3.0 or higher!

How to choose a text editor:



Honestly, use something other people (programmers) you know use.

Argh but what if I have Windows™

I have no idea about Windows

To be safe, install a Virtual Machine (e.g. VirtualBox) and a flavour of ${\sf GNU/Linux}, \ {\sf e.g.}$ Ubuntu.



On your own:

- A search engine such as GoogleTM, YandexTM or DuckDuckGoTM
- The fine Python documentation: http://docs.python.org
- Internet Relay Chat: http://webchat.freenode.net
- Stack Overflow: https://stackoverflow.com

Ack ma: In class 518 or in the corridor

ASK IIIe.	III Class, 510 of III the Corndor	(1114)
	#hseling on irc.freenode.net	(IRC)
	https://vk.com/id138461818	(VK)
	francis.tyers@gmail.com	(Hangouts)

(IDI)



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```
1:32] == - 《朱儒> no.
1:33] == - 〈朱儒> no.
1:33] == - 〈朱儒> old saying...
1:33] == - 〈Fsociety> then let's destroy it now
1:33] == - 〈Fsociety> can we run the scripts in 30 seconds?
1:34] == - 〈朱儒> you misunderstood
1:34] == - 〈Fsociety> misunderstood what?
1:34] == - 〈朱儒> — Mode #da70_9RnPjm [+* lce47ks89@gateway/web/fre
```

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Structure of the course

https://ftyers.github.io/079-osnov-programm/index.html

Class	Topic	Class	Topic
1	Command line	7	Project work
2	Segmenter	8	Project work
3	Tokeniser	9	Project work
4	Transliterator	10	Project work
5	Language model	11	Project work
6	Tagger	12	Presentations

Pipeline

A typical basic NLP pipeline looks like the following:

```
sentence segmenter | tokeniser | tagger | parser
```

- segmenter: takes a paragraph and gives sentences
- tokeniser: takes a sentence and gives list of tokens
- tagger: gives every token a morphosyntactic tag
- parser: takes a tagged sentence and gives a parse tree

During the first six classes you will be implementing basic versions of the first three modules.

Projects

For the remaining six classes you will work on:

- A small software project
- Something that you are excited about

For inspiration, you could:

- Perform some quantitative linguistic experiment
- Implement a program to convert between formats
- Write a scraper for some online language data
- Implement a simple machine learning solution to a problem

You will need to decide by the 5th class, if you are unsure, talk to me

Marking scheme

Details on the course page.

Marking

- 40% Project
 10% Exam
- 20% Practicals
- 20% Practicals
 20% Homework
- 10% Active participation

10% Active participation

Project: The project will encompass all of the class work and homework for the last six classes. You should start thinking from the first class what you might be interested in working on. If you cannot come up with any ideas, then I will give a number of options, or come and talk to me. The project should be substantial and test and expand your knowledge in some way. It should contain an evaluation component, either for efficiency of implementation or in terms of accuracy for some task. It will include a short (maximum ten minute) presentation to be done on the last day of class. One of the most important sapects of programming is learning to use the computer to scratch an itch 'удовлетворить личное желание' the project will ensure you are able to do that.

Exam: There will be a short exam to test you on what you have learnt in the course. There will be a number of multiple choice questions and a programming assignment to complete on paper. As programming is a subject that is more suited to practical evaluation the exam has a concomitantly low contribution to your final mark.

Practicals: Most of the course will be made up of practical sessions. I will evaluate your progress after each session.

Homework: Homework will be submitted through Github, and will need to be completed before the following lesson. Your Github repository should be called 2017-osnov_programm and have the following subdirectories: corpus for your (sub-)corpus from Wikipedia, and project for your project work.

Active practicipation: Beyond simply showing up, I encourage you to contribute to discussions by asking questions, answering quicipations, making relevant comments, belipting classmates and asking for help with in-class questions, are not supported by the process of the pro

tl;dr Most of the final mark is from the class work and project.

What we are going to do today

First things first:

- Make sure you have Python installed
- Set up Github accounts
- Install a text editor
- Work with the shell

Then second things:

- Choose a language
 - For purposes of speed, choose one with <= 500,000 articles
- Download the Wikipedia in that language
- Extract the text from Wikipedia

Check your Python installation

Open a terminal and type python3 and press return ${\ensuremath{\text{@}}}$.

```
$ python3
Python 3.5.2+ (default, Aug 5 2016, 08:07:14)
[GCC 6.1.1 20160724] on linux
Type "help", "copyright", "credits" or "license" for more information.
>>>
```

If you don't have Python installed, install it now.

Github

All practical work will be stored and submitted through GitHub.

If you don't already have an account:

- Go to https://github.com/join
- Fill in the information
- Click "Create an account"
- Choose "Unlimited public repositories for free."
- Skip the next part.

Setup the directory structure

In your browser:

- First make a repository, call it 2017-osnov-programm
- Choose 'Initialise this repository with a README'
- Click 'Clone or download' and copy the link

In the terminal:

\$ git clone https://github.com/XXXXXX/2017-osnov-programm.git

\$ cd 2017-osnov-programm

\$ mkdir corpus project

Where XXXXXX is your GitHub username.

Text editor

There are about 100500 text editors ...

I tried to get a definitive answer on which is the best text editor by asking your fellow students I know which one they use ...

- Sublime: +++
- TextWrangler: +
- Vim: +
- Atom: +
- Notepadpp: +
- Emacs:

Unfortunately there were nearly as many favourites as students ...

Wikipedia as a corpus/1



Wikipedia makes a great¹ corpus:

- Free to use and distribute
- Very many languages 295 at the last count

¹Well, great in some respects

Not on Wikipedia: Ainu, Chukchi, Dargwa, Khanty, Udi

```
Adyghe · Avar · Bambara · Bashkir ·
(Berber) · Breton · Chuvash · (East
Caucasian) · Finnish · Hungarian · Kabyle
· (Khoisan) · Komi · Lezgian · (Mande)
· Mari · Mordvin · Rusyn · (Slavic) ·
Tatar · Udmurt · Yiddish
```

Too big: ${}^{?}$ English $\cdot {}^{?}$ French $\cdot {}^{?}$ German $\cdot {}^{?}$ Italian $\cdot {}^{?}$ Japanese $\cdot {}^{?}$ Polish $\cdot {}^{?}$ Russian $\cdot {}^{?}$ Spanish

Wikipedia as a corpus/3

Deliberately vague steps:

- Use your search engine to find where Wikipedia keeps its 'dumps'.
- Find the language code of the language you are interested in
- Download the dump for the language you are interested in
 - Tip 1: You're looking for a 'Database backup dump'
 - Tip 2: The filename will include pages-articles.xml.bz2
- Find WikiExtractor on the Apertium Wiki
- Run WikiExtractor on the dump file you downloaded.