Distances & vactorination methods for persistent Nouno 1035/ Pinite Persistent digram is a multised of point in R such that first coordinate (birth time) & second portainst (doth time). Spea of all persistence dig voms is equipped with a mumber of standard metrics. We will introduce a for of them, To do that let; Pr-one persistence diagram, P2-second persistence digram. For technical reason that will soon become dear we odd all the points from y=x, with infinite multiplicity, both to Pa & P2 That trick make Pa & Pa having the some (infinite) Let us then consider all bijections b: P1 -> P2

compute; For e fixed 6 we un max (dist (p, b(p)))
peps $= \langle \bigvee_{b}^{\infty}$ $\left(\sum_{p \in P_1} \left(dist\left(\rho, b\left(p\right)\right)\right)^2\right)^{\frac{1}{2}} = W^2$ To him inf Wo gives a bottlenech distance, as us int Wo gives a Wesserstein distance. There is an obvious gesmetric interpretation. Let green circles donote points in Pa and red Squaves, points from Pa. Every metching 6 con be visualized as a line symet joing Prapable/els

Telling a bijection b it can be visualized as a line signed. We correspond to the length of the longest edge in b while We to (the sum of all lengths (fo pres p)) to pase for Mote that some of the points are matched to digod and of course almost all points in digod are mobiled to the corresponding points of the second diagram.

When speding about space of pensistence digrems we often require that all digrems are finite, or sometimes that sum of pensistence of points in each digrem is finite. It is then complete, separable metric space.

However this is not a fixed-side representation,
which makes it Difficult to apply statistics of
mething learning methods on persisting digurus. herefore a number of vectoristion methods like persistence Ind spapes, images, by of wars, his been introduad. With them one can perform must of staisfield only marking leaving spections on persons tence diguns.