## всё происходит в контейнере yfix/phantomjs

```
root@5eaebe46de23:/app/sqlite# ls
SETTINGS.json bd.json html.db index.js liteconn.js mysqlconn.js node_modules package.json simple_sqlite.js root@5eaebe46de23:/app/sqlite# mc
root@5eaebe46de23:/app/sqlite# npm install sqlite3 --build-from-source --save
npm
npm
npm
                               ends with ok
    info it worked
     info using npm@3.10.8
     info using node@v7.0.0
     info attempt registry request try #1 at 9:32:25 PM
           request GET https://registry.npmjs.org/sqlite3
                                                                                         Возможно.
     attn 304 https://registry.npmjs.org/sqlite3
info attempt registry request try #1 at 9:32:30 PM
attn request GET https://registry.npmjs.org/nan
npm
npm
                                                                                         не помешают обновление прт
npm
npm
                                                                                         а также очистка его кэша
          200 https://registry.npmjs.org/nan
lifecycle sqlite3@3.1.8~preinstall: sqlite3@3.1.8
linkStuff sqlite3@3.1.8
    info
    info lifecycle sqlite3@3.1.8~install: sqlite3@3.1.8
                                                                                                        рекомендуют также
> sqlite3@3.1.8 install /app/sqlite/node_modules/sqlite3
> node-pre-gyp install --fallback-to-build
                                                                                                        перенаправление всех обращений
                                                                                                         к нод
                info it worked if it ends with ok
                                                                                                         sudo ln -s "$(which nodejs)" /usr/bin/node
node-pre-gyp info using node-pre-gyp@0.6.31
node-pre-gyp info using node@7.0.0 | linux | x64
node-pre-gyp info build requesting source compile
              worked if it ends with ok
gyp info it worked if it ends with ok
gyp info using node-gyp@3.2.1
gyp info using node@7.0.0 | linux | x64
    info ok
    info it worked if it ends with ok
    info using node-gyp@3.2.1
info using node@7.0.0 | linux | x64
gyp
           GET https://nodejs.org/dist/v7.0.0/node-v7.0.0-headers.tar.gz
          200 https://nodejs.org/dist/v7.0.0/node-v7.0.0-headers.tar.gz
           GET https://nodejs.org/dist/v7.0.0/SHASUMS256.txt
    200 https://nodejs.org/dist/v7.0.0/SHASUMS256.txt
info spawn /usr/bin/python2
gyp
    info spawn args [ '/usr/local/nvm/versions/node/v5.7.0/lib/node_modules/npm/node_modules/node-gyp/gyp_main.py',
qyp
                           'binding.gyp',
     info spawn args
gyp
     info spawn args
                           '-f'
                           'make',
    info spawn args
                           '-I',
    info spawn args
                           '/app/sqlite/node_modules/sqlite3/build/config.gypi',
gyp
gyp
    info spawn args
    info spawn args
     info spawn args
                           '/usr/local/nvm/versions/node/v5.7.0/lib/node_modules/npm/node_modules/node-gyp/addon.gypi',
    info spawn args
                           '/root/.node-gyp/7.0.0/include/node/common.gypi',
     info spawn args
                           '-Dlibrary=shared_library',
'-Dvisibility=default',
    info spawn args
    info spawn args
                           '-Dnode_root_dir=/root/.node-gyp/7.0.0',
    info spawn args
                           '-Dnode_gyp_dir=/usr/local/nvm/versions/node/v5.7.0/lib/node_modules/npm/node_modules/node-gyp', '-Dnode_lib_file=node.lib',
gyp
    info spawn args
     info spawn args
                           '-Dmodule_root_dir=/app/sqlite/node_modules/sqlite3',
    info spawn args
                           '--depth=.
    info spawn args
                           '--no-parallel'
    info spawn args
                           '--generator-output',
    info spawn args
    info spawn args
                           'build'
    info spawn args
                           '-Goutput_dir=.' ]
    info ok
    info it worked if it ends with ok
    info using node-gyp@3.2.1
info using node@7.0.0 | linux | x64
    info spawn make
    info spawn args [ 'BUILDTYPE=Release', '-C', 'build' ]
make: Entering directory `/app/sqlite/node_modules/sqlite3/build'
  ACTION deps_sqlite3_gyp_action_before_build_target_unpack_sqlite_dep Release/obj/gen/sqlite-autoconf-3150000/sqlite3.c TOUCH Release/obj.target/deps/action_before_build.stamp CC(target) Release/obj.target/sqlite3/gen/sqlite-autoconf-3150000/sqlite3.o
  AR(target) Release/obj.target/deps/sqlite3.a
  COPY Release/sqlite3.a
  CXX(target) Release/obj.target/node_sqlite3/src/database.o
../src/database.cc: In static member function 'static void node_sqlite3::Database::Work_BeginOpen(node_sqlite3::Database::Baton*)':
../src/database.cc:144:9: warning: unused variable 'status' [-Wunused-variable]
      int status = uv_queue_work(uv_default_loop(),
../src/database.cc: In static member function 'static void node_sqlite3::Database::Work_BeginClose(node_sqlite3::Database::
Baton*)'
../src/database.cc:230:9: warning: unused variable 'status' [-Wunused-variable]
  int status = uv_queue_work(uv_default_loop(),
 ../src/database.cc: In static member function 'static void node_sqlite3::Database::Work_BeginExec(node_sqlite3::Database::B
aton*)':
./src/database.cc:525:9: warning: unused variable 'status' [-Wunused-variable]
      int status = uv_queue_work(uv_default_loop(),
 ./src/database.cc: In static member function 'static void node_sqlite3::Database::Work_BeginLoadExtension(node_sqlite3::Da
tabase::Baton*)'
../src/database.cc:625:9: warning: unused variable 'status' [-Wunused-variable]
      int status = uv_queue_work(uv_default_loop(),
CXX(target) Release/obj.target/node_sqlite3/src/node_sqlite3.o
CXX(target) Release/obj.target/node_sqlite3/src/statement.o
../src/statement.cc: In static member function 'static void node_sqlite3::Statement::Work_BeginPrepare(node_sqlite3::Databa
se::Baton*)':
```

```
../src/statement.cc:118:9: warning: unused variable 'status' [-Wunused-variable]
     int status = uv_queue_work(uv_default_loop(),
In file included from ../src/statement.cc:6:0:
 ./src/statement.cc: In static member function 'static void node_sqlite3::Statement::Work_BeginBind(node_sqlite3::Statement
::Baton*)':
../src/macros.h:125:9: warning: unused variable 'status' [-Wunused-variable]
     int status = uv_queue_work(uv_default_loop(),
../src/statement.cc:322:5: note: in expansion of macro 'STATEMENT_BEGIN'
     STATEMENT_BEGIN(Bind);
 ./src/statement.cc: In static member function 'static void node_sqlite3::Statement::Work_BeginGet(node_sqlite3::Statement:
:Baton*)':
../src/macros.h:125:9: warning: unused variable 'status' [-Wunused-variable]
     int status = uv_queue_work(uv_default_loop(),
../src/statement.cc:370:5: note: in expansion of macro 'STATEMENT_BEGIN'
     STATEMENT_BEGIN(Get);
  src/statement.cc: In static member function 'static void node_sqlite3::Statement::Work_BeginRun(node_sqlite3::Statement:/
:Baton*)':
../src/macros.h:125:9: warning: unused variable 'status' [-Wunused-variable]
     int status = uv_queue_work(uv_default_loop(),
../src/statement.cc:438:5: note: in expansion of macro 'STATEMENT_BEGIN'
     STATEMENT_BEGIN(Run);
 ./src/statement.cc: In static member function 'static void node_sqlite3::Statement::Work_BeginAll(node_sqlite3::Statement:
:Baton*)
../src/macros.h:125:9: warning: unused variable 'status' [-Wunused-variable]
     int status = uv_queue_work(uv_default_loop(),
../src/statement.cc:504:5: note: in expansion of macro 'STATEMENT_BEGIN'
     STATEMENT_BEGIN(All);
../src/statement.cc: In static member function 'static void node_sqlite3::Statement::Work_BeginEach(node_sqlite3::Statement
::Baton*)':
../src/macros.h:125:9: warning: unused variable 'status' [-Wunused-variable]
     int status = uv_queue_work(uv_default_loop(),
../src/statement.cc:601:5: note: in expansion of macro 'STATEMENT_BEGIN'
     STATEMENT_BEGIN(Each);
  /src/statement.cc: In static member function 'static void node_sqlite3::Statement::Work_BeginReset(node_sqlite3::Statemen
t::Baton*)':
../src/macros.h:125:9: warning: unused variable 'status' [-Wunused-variable]
     int status = uv_queue_work(uv_default_loop(),
../src/statement.cc:724:5: note: in expansion of macro 'STATEMENT_BEGIN'
     STATEMENT_BEGIN(Reset);
  SOLINK_MODULE(target) Release/obj.target/node_sqlite3.node
  COPY Release/node_sqlite3.node
  COPY /app/sqlite/node_modules/sqlite3/lib/binding/node-v51-linux-x64/node_sqlite3.node
TOUCH Release/obj.target/action_after_build.stamp
make: Leaving directory `/app/sqlite/node_modules/sqlite3/build'
   info ol
node-pre-gyp info ok
npm info lifecycle sqlite3@3.1.8~postinstall: sqlite3@3.1.8
                                                                                      npm i node-sqlite-simple --save
sqlite@1.0.0 /app/sqlite
  - sqlite3@3.1.8
    WARN sqlite@1.0.0 No description
                                                                                     "dependencies": {
                                                                                         "node-sqlite-simple": "^1.0.0",
"sqlite3": "^3.1.8"
    WARN sqlite@1.0.0 No repository field.
nom info ok
```

## теперь выполним простой запрос

root@5eaebe46de23:/app/sqlite# node simple\_sqlite.js