

Highly motivated young software engineer with humble (3+ years) but pretty intensive experience and a master's degree in Computer Science. Possesses not only strong basic knowledge in the field, deep OOP understanding and passion for solving complicated coding puzzles, but also effective communication skills, a strong sense of responsibility, and a dedicated work ethic.

EXPERIENCE

SOFTWARE ENGINEER

AR Layers, LLC (Israel), 2022-2023

- Developed an innovative **AR application using Python, C# and Unity** for Android.
- Developed a custom **C# library** to streamline communication with the **back-end API**, optimizing data exchange and enhancing the Unity application's functionality.
- Successfully **integrated and customized Google API and Mapbox SDK** to optimize app functionality, ensuring seamless navigation and location-based features.
- Implemented **automated unit testing** achieving 95% code coverage.
- Contributed significantly to the application's **architecture and data models**.

SOFTWARE ENGINEER

Alfa-bank, JSC (Russia), 2022

- Developed and deployed 3D mini-games using **Unity and C#**.
- Collaborated in a high-performing **C# automation development** team that reduced manual workload by 40%.
- Managed Jenkins** for streamlined development, reducing build and deployment times.
- Successfully integrated specific **bank APIs and databases** for loan approval application.
- Played an integral role in the **production maintenance** team, identifying and fixing issues.
- Significantly contributed to project efficiency by **clearing 30% of the backlog**.

JUNIOR SOFTWARE ENGINEER

Customertimes, LLC (Russia), 2020-2022

- Developed new features for clients' desktop applications using **Pega and C#**.
- Conducted **testing and debugging** of both legacy and relevant functionality.
- Played a key role in **UI design** and Pega Cosmos UI customization.
- Created internal **C# libraries** for enhanced code reuse, optimizing development efficiency and promoting consistent application standards.

EDUCATION

ÉCOLE 42

2021-2022

Software engineering

THE KOSYGIN STATE UNIVERSITY OF RUSSIA

2011-2017

Computer Science, Master degree (GPA 4.8/5)

SKILLS

- C/C++
- C# (.NET)
- Unity
- Git
- SQL
- OOP
- Algorithms
- Data structures
- Unix shell

LANGUAGES

Ukrainian ★★★★★

Russian ★★★★★

English ★★★★★

Chinese ★★★

Hebrew ★

COURSES

ITVDN

C# Starter

Pega Academy

Senior System Architect

System Architect

Udemy

Practical course for

beginners in SQL

Unity

Junior Programmer

mission

