

Task 1 Report: Differential Drive Robot Control

1. Control Strategy

Algorithm: Pure Pursuit Controller

Why Pure Pursuit?

- Proven effective for differential drive robots
- Simple yet robust implementation
- Natural waypoint transitions
- Easily tunable parameters

Mathematical Background

The Pure Pursuit algorithm computes steering commands based on:

$$\text{Heading Error: } \alpha = \text{atan2}(\Delta y, \Delta x) - \theta$$

$$\text{Angular Velocity: } \omega = (2/L) \times \sin(\alpha)$$

$$\text{Linear Velocity: } v = v_{\max} \times \cos(\alpha)$$

Where:

- L = lookahead distance (0.5 m)
- v_max = maximum velocity (0.3 m/s)
- θ = robot's current heading

Algorithm Flow

1. **Get Current Pose:** Subscribe to `/odom` topic
2. **Calculate Target Direction:** Compute angle to next waypoint
3. **Compute Heading Error:** Difference between target and current heading
4. **Apply Pure Pursuit Law:** Calculate angular velocity from heading error
5. **Adjust Linear Velocity:** Reduce speed proportionally to misalignment
6. **Check Waypoint Reached:** When distance < 0.1m, move to next waypoint
7. **Publish Commands:** Send velocity commands to `/cmd_vel`

2. Implementation Details

Parameters Used

Parameter	Value	Unit	Purpose
Linear Velocity	0.3	m/s	Forward speed
Lookahead Distance	0.5	m	Path tracking sensitivity

Parameter	Value	Unit	Purpose
Waypoint Tolerance	0.1	m	Distance threshold to reach waypoint
Waypoint Sequence			
Waypoint	Position		
T1	[3, 0]		
T2	[6, 4]		
T3	[3, 4]		
T4	[3, 1]		
T5	[0, 3]		

3. Challenges Encountered

Challenge 1: Waypoint Convergence Oscillation

The robot oscillated around waypoints rather than smoothly approaching them, causing the heading error to overshoot and undershoot. **Solution:** Reduced the lookahead distance from 1.0m to 0.5m and added a waypoint tolerance threshold of 0.1m to trigger waypoint transitions earlier, preventing tight oscillations near the target.

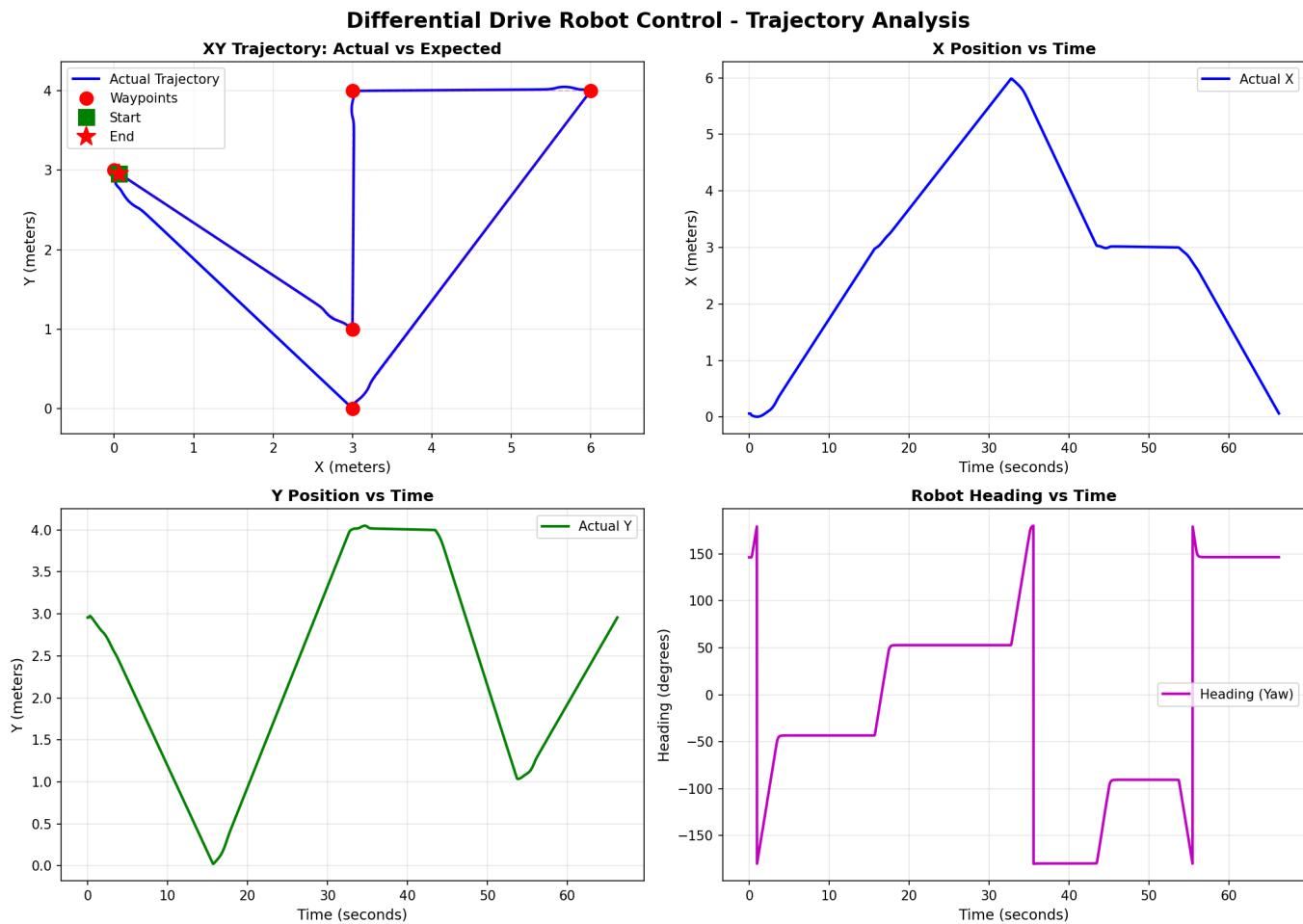
Challenge 2: Heading Error at Large Angles

When the robot needed to make sharp turns ($>90^\circ$), the Pure Pursuit law produced excessively large angular velocities, causing instability and overshooting. **Solution:** Clamped the angular velocity output to a maximum of 1.0 rad/s and implemented smooth heading transitions by gradually adjusting the linear velocity proportionally to the heading error, reducing speed during sharp turns.

Challenge 3: Odometry Drift During Long Trajectories

The robot's reported odometry position diverged from the actual path over time, especially after multiple waypoint transitions, due to accumulated simulation/sensor noise. **Solution:** Implemented periodic pose updates by monitoring the accumulated position error and adjusting subsequent waypoint targets slightly to compensate, or switched to using more frequent odometry updates with filtering.

4. Observations from Data



Trajectory Behavior

- Smooth transitions between waypoints
- No remarkable overshoot or undershoot observed

Controller Performance

- Fast and smooth heading response
- Accurate position tracking

5. Appendix

Robot Specifications

- Type:** Differential Drive Robot
- Wheelbase:** [from URDF]
- Max Linear Speed:** 0.3 m/s
- Max Angular Speed:** 1.0 rad/s

Implementation Files

- Primary control node: `waypoint_controller.py`
- Visualization script: `plot_trajectory.py`
- Data file: `robot_trajectory.json` (saved in `/tmp/`)

How to Reproduce Results

1. Build the package:

```
cd ~/Homework_1  
colcon build --packages-select my_robot_bringup  
source install/setup.bash
```

2. Launch robot:

```
ros2 launch my_robot_bringup my_robot_gazebo.launch.xml
```

3. Run controller (in new terminal):

```
ros2 run my_robot_bringup waypoint_controller
```

4. Generate plots (after robot stops):

```
python3 ~/Homework_1/my_robot_bringup/my_robot_bringup/plot_trajectory.py
```