

# LINEAR ALGEBRA REVIEW

- Vector
- Vector Operations
- Linear Combination
- Span, Bases, Linear Independence
- Length of Vectors
- Dot Product
- Angle between Vectors
- Projection
- Linear Functions
- Linear Transformation
- Scaling, Mirror, Shear, Rotation, Projection
- Composition of Linear Transformations
- Determinant and Inverse
- Change of Bases
- Transformation in Different Bases
- Eigenvalue and Eigenvectors
- Eigenbases and Diagonalization
- Power of Matrices
- Random Walk and Markov Chain

IMDAD ULLAH KHAN

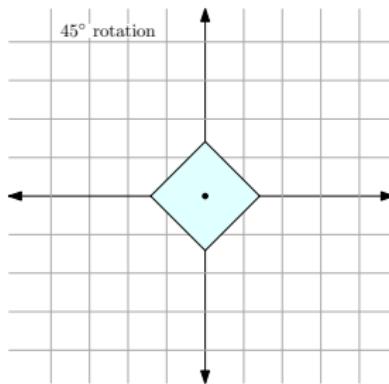
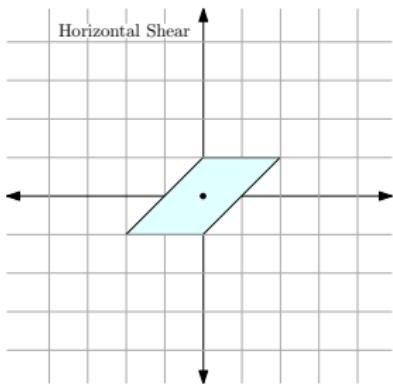
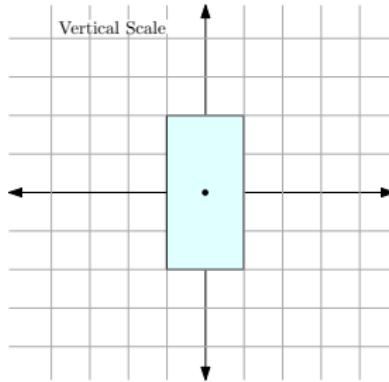
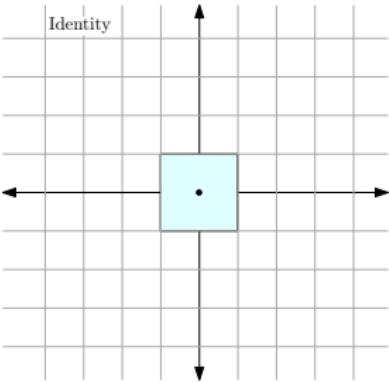
# Eigenvalue and Eigenvectors

## Eigenvalue and Eigenvectors

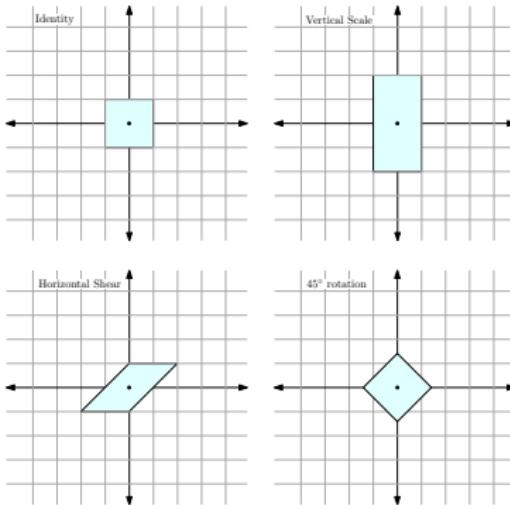
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- Eigenvalue/eigenvectors are extremely important concepts related to linear transformation
- Has fundamental applications in large graph analysis
  - Google's pagerank algorithm and Ask's HITS algorithm
  - Spectral clustering
  - Matrix decomposition
  - Recommender systems
  - Diffusion Processes and Immunization
  - Dynamic systems and many more

# Eigenvalue and Eigenvectors: Definition

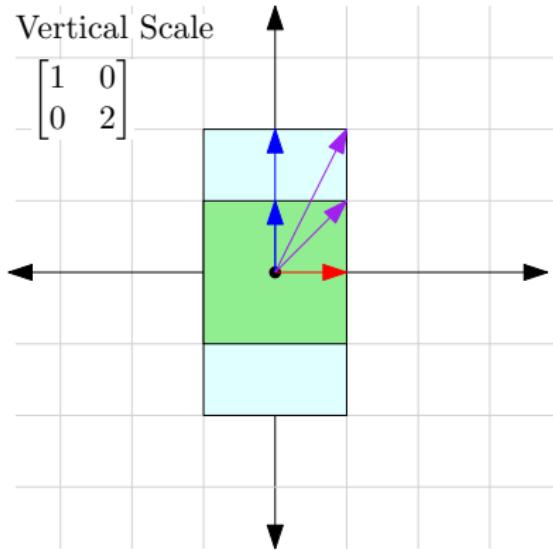


## Eigenvalue and Eigenvectors: Definition



- Recall matrices as linear transformation and our view of how the whole space is transformed
- We visualize transformation of the space by observing transformation of the “unit square” ( $2 \times 2$  square centered at the origin)
- Notice some vectors do not change their directions with transformation

## Eigenvalue and Eigenvectors: Definition



- $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$  does not change direction or size
- $\begin{bmatrix} 0 \\ 1 \end{bmatrix}$  does not change direction, size is doubled
- $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$  changes direction and size

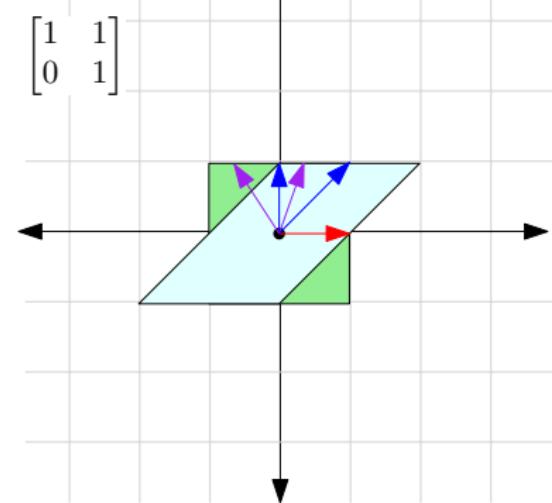
**The horizontal and vertical vectors are special, they are called eigenvectors**

Horizontal vector size does not change so the corresponding eigenvalue is 1

Vertical vector's size is doubled so the corresponding eigenvalue is 2

## Eigenvalue and Eigenvectors: Definition

Horizontal Shear

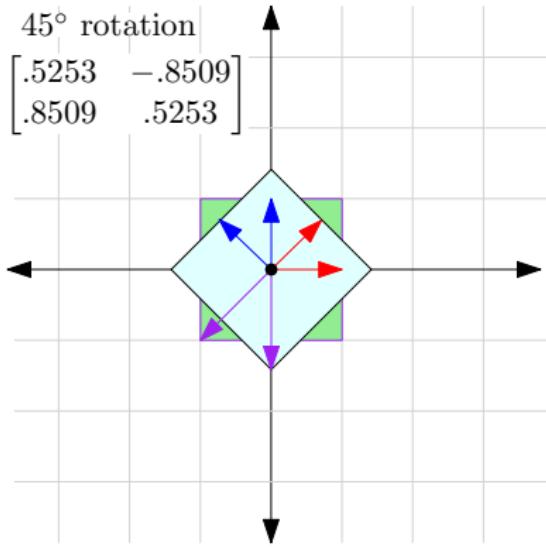


- $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$  does not change direction or size
- $\begin{bmatrix} 0 \\ 1 \end{bmatrix}$  changes direction and size
- $\begin{bmatrix} -.6 \\ 1 \end{bmatrix}$  changes direction and size

The horizontal vector is special, it is called eigenvector

Horizontal vector size does not change so the corresponding eigenvalue is 1

## Eigenvalue and Eigenvectors: Definition

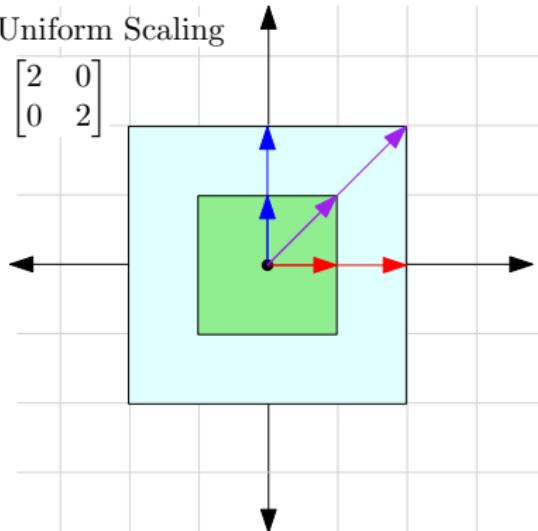


- $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$  rotates by 45°
- $\begin{bmatrix} 0 \\ 1 \end{bmatrix}$  rotates by 45°
- $\begin{bmatrix} -.6 \\ 1 \end{bmatrix}$  rotates by 45°

All vectors change their directions

## Eigenvalue and Eigenvectors: Definition

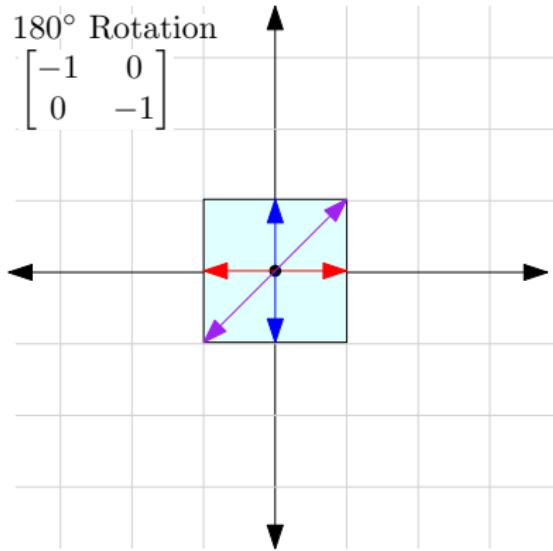
Uniform Scaling



- $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$  does not change span and size is doubled
- $\begin{bmatrix} 0 \\ 1 \end{bmatrix}$  does not change span and size is doubled
- $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$  does not change span and size is doubled

All vectors stay on their directions and sizes are doubled

## Eigenvalue and Eigenvectors: Definition



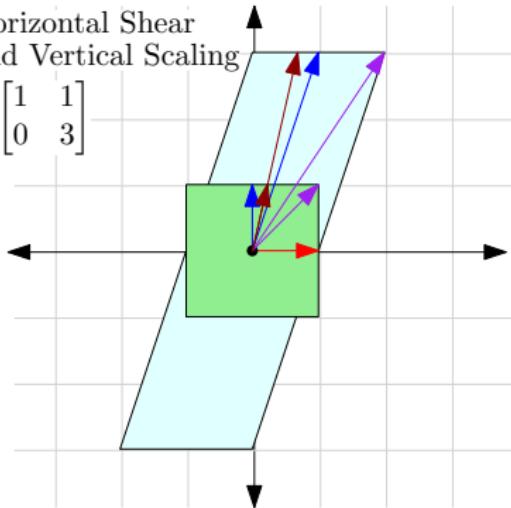
- $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$  does not change span and size is scaled by  $-1$
- $\begin{bmatrix} 0 \\ 1 \end{bmatrix}$  does not change span and size is scaled by  $-1$
- $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$  does not change span and size is scaled by  $-1$

All vectors stay on their spans and sizes are scaled by  $-1$

## Eigenvalue and Eigenvectors: Definition

Horizontal Shear  
and Vertical Scaling

$$\begin{bmatrix} 1 & 1 \\ 0 & 3 \end{bmatrix}$$



- $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$  does not change span and size
- $\begin{bmatrix} 0 \\ 1 \end{bmatrix}$  changes its span and size
- $\begin{bmatrix} .4472 \\ .8944 \end{bmatrix}$  does not change span and size is increased

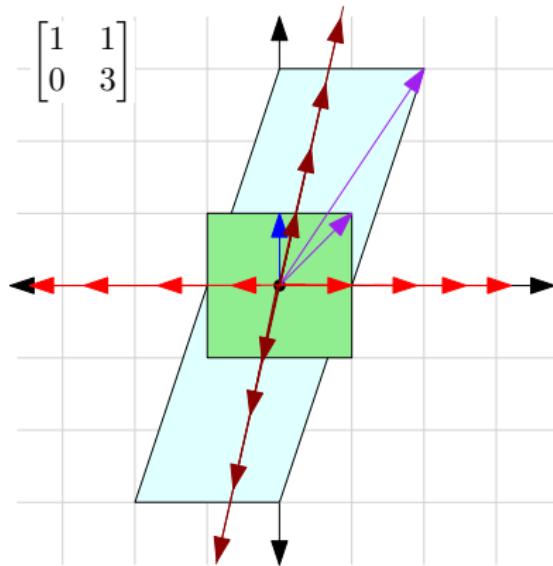
All other vectors change their span

## Eigenvalue and Eigenvectors: Computation

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- eigen (German) means “self” or “characteristic”
- eigenvectors := “self vectors” or “characteristic vectors”
- Transform the space
- Find vectors that remain on the same span (these are eigenvectors)
- Measure how their lengths have changed (corresponding eigenvalues)
- Clearly, cannot do it geometrically, think of higher dimensions
- For a square matrix  $A$ , solve  $A\mathbf{x} = \lambda\mathbf{x}$  for  $\mathbf{x}$ 
  - $\mathbf{x}$  is a vector that stays on its span, just scales by a factor of  $\lambda$
  - There is no change of direction (span) of  $\mathbf{x}$
  - Solutions  $\mathbf{x}$ 's are called eigenvectors of  $A$
  - $\lambda$  is called the eigenvalue corresponding to  $\mathbf{x}$

## Eigenvalue and Eigenvectors: Definition



By linearity, vectors on a line map to a line, all vectors on the span of an eigenvectors are also eigenvectors

## Eigenvalue and Eigenvectors: Definition

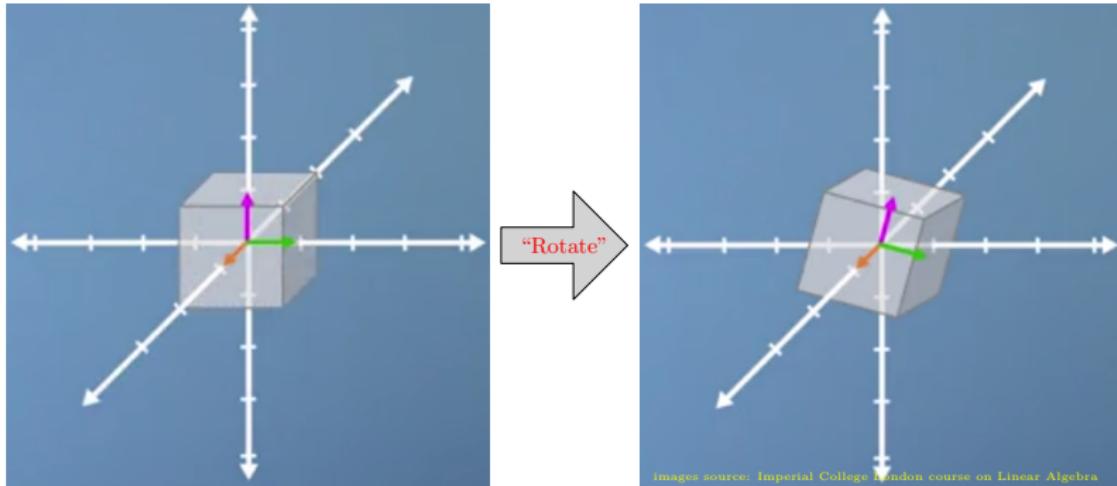


Image source: Imperial College London course on Linear Algebra

- In 2d rotation all vectors change their spans (except 180° rotation)
- In 3d  $x$ -axis and  $y$ -axis change their spans but  $z$ -axis does not
- These are eigenvectors of this rotation
- Physically, this is the axis of rotation

## Eigenvalue and Eigenvectors: Computation

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[ $\mathbf{x}, \lambda$ ] is an eigen pair  $\Leftrightarrow A\mathbf{x} = \lambda\mathbf{x}$

- LHS is matrix-vector product, RHS is scalar-vector product
- Convert RHS to  $\lambda\mathbb{I}\mathbf{x}$  ( $\lambda\mathbb{I}$  is the uniform scaling matrix)
- This makes the math work but does not change the meaning

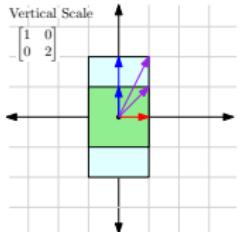
[ $\mathbf{x}, \lambda$ ] is an eigen pair  $\Leftrightarrow A\mathbf{x} - \lambda\mathbb{I}\mathbf{x} = \mathbf{0} \Leftrightarrow (A - \lambda\mathbb{I})\mathbf{x} = \mathbf{0}$

- $\mathbf{x} = \mathbf{0}$  is a trivial solution (no length or direction)
- We want  $\mathbf{x}$  that is mapped to  $\mathbf{0}$  by the linear transform  $(A - \lambda\mathbb{I})$
- A transformation maps a non-zero vector to  $\mathbf{0}$  only if its determinant is 0
- $\therefore$  we find  $\lambda$  such that  $\det(A - \lambda\mathbb{I}) = 0$
- Once we get the transformation, solve the system of linear equation to  $(A - \lambda\mathbb{I})\mathbf{x} = \mathbf{0}$  to find  $\mathbf{x}$

## Eigenvalue and Eigenvectors: Computation

- $\det \begin{pmatrix} 1-\lambda & 0 \\ 0 & 2-\lambda \end{pmatrix} = (1-\lambda)(2-\lambda)$

- $(1-\lambda)(2-\lambda) = 0 \implies \lambda = 1 \text{ or } \lambda = 2$



$$\underbrace{\begin{bmatrix} 1-1 & 0 \\ 0 & 2-1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}}_{@\lambda=1:} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\underbrace{\begin{bmatrix} 1-2 & 0 \\ 0 & 2-2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}}_{@\lambda=2:} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} -1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} 0 \\ x_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Rightarrow \mathbf{x} = \begin{bmatrix} t \\ 0 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} -x_1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Rightarrow \mathbf{x} = \begin{bmatrix} 0 \\ t \end{bmatrix}$$

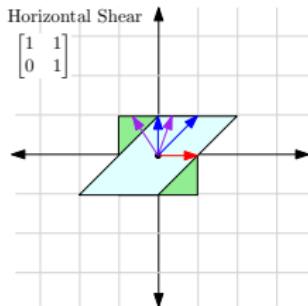
$[1, \begin{bmatrix} t \\ 0 \end{bmatrix}]$  is an eigenpair

$[2, \begin{bmatrix} 0 \\ t \end{bmatrix}]$  is an eigenpair

## Eigenvalue and Eigenvectors: Computation

- $\det \begin{pmatrix} 1-\lambda & 1 \\ 0 & 1-\lambda \end{pmatrix} = (1-\lambda)^2$

- $(1-\lambda)^2 = 0 \implies \lambda = 1$



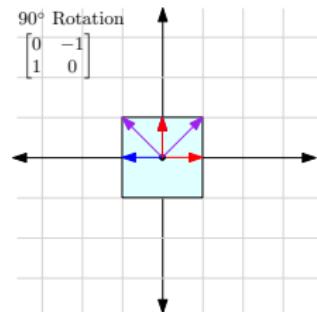
$$\underbrace{\begin{bmatrix} 1-1 & 1 \\ 0 & 1-1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}}_{@\lambda=1:} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Rightarrow \begin{bmatrix} x_2 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Rightarrow \mathbf{x} = \begin{bmatrix} t \\ 0 \end{bmatrix}$$

$[1, \begin{bmatrix} t \\ 0 \end{bmatrix}]$  is an eigenpair

## Eigenvalue and Eigenvectors: Computation

- $\det \begin{pmatrix} 0 - \lambda & -1 \\ 1 & 0 - \lambda \end{pmatrix} = (0 - \lambda)^2 - (1)(-1)$
- $(-\lambda)^2 + 1 = 0 \implies \lambda^2 = -1$
- No real  $\lambda$  as solution



Hence no real eigenvectors

## Eigenvalue and Eigenvectors: Computation

- $\det \begin{pmatrix} 2 - \lambda & 0 \\ 0 & 2 - \lambda \end{pmatrix} = (2 - \lambda)^2$

- $(2 - \lambda)^2 = 0 \implies \lambda = 2$

$$\underbrace{\begin{bmatrix} 2-2 & 0 \\ 0 & 2-2 \end{bmatrix}}_{@\lambda=2:} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\implies \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \implies \begin{bmatrix} 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \implies \mathbf{x} = \begin{bmatrix} t_1 \\ t_2 \end{bmatrix}$$

All vectors are eigenvectors with eigenvalue 2

