Course Outline

Course Title	Graphic Design
Course Length	6 Weeks
Target Audience	Any Age Group
Prerequisites (if any)	N/A
Language of Instruction	English, Urdu

Course	Course Learning Outcomes		
	By the end of this course, the students should be able to:		
LO1:	Understand colour theory		

LO2: An extensive introduction to Adobe Photoshop and Illustrator

Course Description

Advanced Graphic Design combines design principles and software, typography, digital illustration, digital imaging, page layout, and prepress techniques with a focus on design processes from the point of visualization to production. Students will be responsible for the design and production of a campaign consisting of projects, including several components across multiple media forms. Individual and collaborative work is expected including branding and packaging as well as creating prototypes for interactive media. Each student is responsible for design products, critique and feedback, creating a portfolio and presentation.

LO3:	Poster Design, Post Design, logo design, stationary Design etc	
LO4:	Insight into advertising a brand	
LO5:	Basic tools for Illustration	
LO6:	Digital Post Making	

Assessments/Graded Components

Participation 10% Attendance 10% Digital Artwork 40% Assignments 40%

TOTAL 100 %

	Module Name	Key Concepts/Topics Covered	Assessments
1	Introduction to Graphic Design	 Design elements Design Principles Use of Graphic design Examples of Graphic Design Application of Graphic Design. 	Participation 10% Attendance 10% Digital Artwork 40% Assignments 40% TOTAL 100 %
		6. Types of Graphic Design7. Famous Designers around the globe	

2	Colour in Graphic Design	 Understanding Color Color Wheel Types of Color Warm & Cool Color (Assignment for the Students prior to the understanding of lecture) 	Participation 10% Attendance 10% Digital Artwork 40% Assignments 40% TOTAL 100 %
3	Typography in Graphic Design	 What is Typography? Types of Fonts Typography hierarchy in Design Combination of Typography in Design (Assignment for the Students prior to the understanding of lecture) 	Participation 10% Attendance 10% Digital Artwork 40% Assignments 40% TOTAL 100 %

4	Types of Graphic design	 Visual Identity Graphic design Marketing and advertising Graphic Design User interface Graphic Design Publication Graphic Design Packaging Graphic Design Motion Graphic Design Environmental Graphic Design Graphic Art and Illustraions 	Participation 10% Attendance 10% Digital Artwork 40% Assignments 40% TOTAL 100 %
5	Introduction to Adobe Photoshop	 Photoshop Interface Document Window Document Tab Document information or status bar Tool bar/Hidden tools in toolbar Options Bar Menu Bar Panels and Panel Groups Activate and Deactivate Panels Workspaces (Assignment for the Students prior to the understanding of lecture) 	Participation 10% Attendance 10% Digital Artwork 40% Assignments 40% TOTAL 100 %

6 What is Adver		Participation 10% Attendance 10% Digital Artwork 40% Assignments 40% TOTAL 100 %
7 Worki Adobe Photos (Explo	shop oring Paint Bucket Tool Burn Tool	Participation 10% Attendance 10% Digital Artwork 40% Assignments 40% TOTAL 100 %

8	Corporate Design	 Logo Business Card Letterhead Brochure Flyer Book Cover Standee Roll up Billboard (Assignment for the Students prior to the understanding of lecture) 	Participation 10% Attendance 10% Digital Artwork 40% Assignments 40% TOTAL 100 %	
9	 About layers Using the Layers panel Rearranging layers Applying a gradient to a layer Applying a layer style 		Participation 10% Attendance 10% Digital Artwork 40% Assignments 40% TOTAL 100 %	

	 Layers and selections The Transform commands Building layered compositions Merging layers Applying transparency Basic layer blending modes Adding text layers Adjustment layers Layer masks (Assignment for the Students prior to the understanding of lecture)		
10	Getting started on basics	 Exploring the Menu Bar Introducing the Toolbox Understanding the Options Bar Using Palettes Opening and Navigating Images Using Adobe Bridge Getting Help Using the History Palette (Assignment for the Students prior to the understanding of lecture) 	Participation 10% Attendance 10% Digital Artwork 40% Assignments 40% TOTAL 100 %

10	Typographic Design	 About type Getting started Creating a clipping mask from type Creating type on a path Warping point type Designing paragraphs of type (Assignment for the Students prior to the understanding of lecture) 	Participation 10% Attendance 10% Digital Artwork 40% Assignments 40% TOTAL 100 %
11	Correcting and Enhancing Digital Photographs	 Advanced color correction Correcting digital photographs in Photoshop Correcting image distortion Adding depth of field 	Participation 10% Attendance 10% Digital Artwork 40% Assignments 40% TOTAL 100 %
		(Reference will be shared for practice)	
12	Illustration.	 Advanced use of vector based illustration program Digital illustration (Reference will be shared for practice)	Participation 10% Attendance 10% Digital Artwork 40% Assignments 40% TOTAL 100 %

13	Vector Art in Illustration	Creating Icons Creating Illustrations (Reference will be shared for practice)	Participation 10% Attendance 10% Digital Artwork 40% Assignments 40% TOTAL 100 %
14	Designing corporate Identity in Illustrator 1. Logo 2. Visiting Card 3. Letterheads 4. Envelopes (Reference will be shared for practice)		Participation 10% Attendance 10% Digital Artwork 40% Assignments 40% TOTAL 100 %
15	Publication Design	Catalogue layout design Brochure/Leaflet layout Design (Reference will be shared for practice)	Participation 10% Attendance 10% Digital Artwork 40% Assignments 40% TOTAL 100 %
16	Presentation of Design	Presentation of Design 1. Creating posters, illustration, campaign design etc 2. Presentation of Artwork	Participation 10% Attendance 10% Digital Artwork 40% Assignments 40% TOTAL 100 %