

Projet

This project must be conducted individually. It must be uploaded on the moodle page no later than Sunday the 1st of January 2023 at 22 :00.

Your work shall take the form of a .zip file containing the following items :

- the source code of your work,
- a readme file summarizing the content of your work and the way to use your source code.

You are expected to devise a test protocole upon your own initiative so as to make sure that your work is reliable, bug-free and conforms with the subject below. During the examination, you will be asked to report on your test protocole.

The goal of this project is to devise a GMRes iterative solver. It is assumed that TP1, TP2 and TP3 have been completed. In particular we assume available a class `MapMatrix` properly templated so that `MapMatrix<std::complex<double>>` can be used to model complex valued sparse matrices. We also assume that a class `DenseMatrix` is available in accordance with TP1. In the following, we shall refer to the type alias `typedef std::complex<double> Cplx;`

Question 1 : complex valued LU solver

Modify the code of the class `LUSolver` so that the type of the coefficients be a template parameter `value_t`. This class should be modified so as to provide a LU solver for complex valued dense matrices `DenseMatrix<Cplx>` i.e. for the special case where `value_t = Cplx`. In particular it should offer a member-function `std::vector<value_t> Solve(const std::vector<value_t>&)`.

Question 2 : dense least square

We are now interested in the equation $A\mathbf{x} = \mathbf{b}$ where $\mathbf{b} \in \mathbb{C}^n$ and $A \in \mathbb{C}^{n \times m}$ is a densely populated matrix satisfying $\ker(A) = \{0\}$ and $n \geq m$ with the possibility that $n > m$. Hence the matrix A is not necessarily square and the equation under consideration does systematically admit a solution. We wish to compute $\mathbf{x} \in \mathbb{C}^m$ satisfying

$$|A\mathbf{x} - \mathbf{b}| = \min_{\mathbf{y} \in \mathbb{C}^m} |A\mathbf{y} - \mathbf{b}| \quad (1)$$

A possible approach consists in minimizing the quadratic functional $\Phi : \mathbb{C}^m \rightarrow \mathbb{R}_+$ defined by $\Phi(\mathbf{x}) := \frac{1}{2}|A\mathbf{x} - \mathbf{b}|^2$, and writing that the gradient of this functional vanishes at the optimum : $\nabla\Phi(\mathbf{x}) = 0$.

Let us denote $A^* := \overline{A}^\top$. A straightforward calculus shows that $\nabla\Phi(\mathbf{x}) = A^*A\mathbf{x} - A^*\mathbf{b}$ so that Problem (1) is reduced to the equation $A^*A\mathbf{x} = A^*\mathbf{b}$. The method of the normal equation then consists in solving the linear system $A^*A\mathbf{x} = A^*\mathbf{b}$ where $A^*A \in \mathbb{C}^{m \times m}$ is now a square symmetric positive definite matrix.

Write a function `NormalSolve(const DenseMatrix<Cplx>& A, std::vector<Cplx>& x, const vector<Cplx>& b)` that takes A and \mathbf{b} as input, applies the method of the normal equation to solve the equation $A\mathbf{x} = \mathbf{b}$, assuming that $\ker(A) = \{0\}$, and stores the result in \mathbf{x} .

Question 3

Implement a function `GMResSolve(const MapMatrix<Cplx>& A, std::vector<Cplx>& x, const std::vector<Cplx>& b, int restart, double tol, int maxit)` that models a *restarted* GMRes method for solving the linear system $A\mathbf{x} = \mathbf{b}$. Here the matrix A is assumed complex valued and invertible, the parameter `restart` refers to the dimension of the Krylov subspaces, and the process should be stopped whenever $|\mathbf{b} - A\mathbf{x}|/|\mathbf{b}| < \text{tol}$ or after `maxit` iterations. To deal with the least square problem related to Arnoldi matrices, you can either use the method of the normal equation and the function `NormalSolve` of the previous question, or use a QR decomposition based on successive Givens rotations.

Question 4

Together with this subject, you are supplied with a .zip archive containing files named `matrix_j.txt` with $j=1, \dots, 5$, each one of which contains data of a sparse matrix under the following format

```
nr    nc
j1    k1    v1_real    v1_imag
j2    k2    v2_real    v2_imag
:      :      :
```

where `nr,nc` refer to the number of rows and columns of the matrix, `v1_real` and `v1_imag` are the real and imaginary part of a complex value $v_l = \text{v1_real} + i*\text{v1_imag}$, and the triples j_l, k_l, v_l are the triples (row position, column position, value) involved in the coordinate format.

The archive also contains files named `rhs_j.txt` with $j=1, \dots, 5$ that contains the coefficients of vectors to be considered as right hand sides of linear systems. Each of these files describes a complex valued vector $\mathbf{b} = (b_1, \dots, b_n)$ with the format

```
b1_real    b1_imag
b2_real    b2_imag
:           :
bn_real    bn_imag
```

consisting in one column storing the real parts of the coefficients b_j , and another column storing the imaginary parts of the coefficients b_j .

For each of the 5 linear system provided, print a picture (in pdf, png, jpg, .eps or whatever format) representing the convergence history (i.e. a plot of the quadratic norm of the relative residual versus the iteration count) of restarted GMRes with `tol = 1e-6`, `maxit = 1e4` and several values of `restart`.