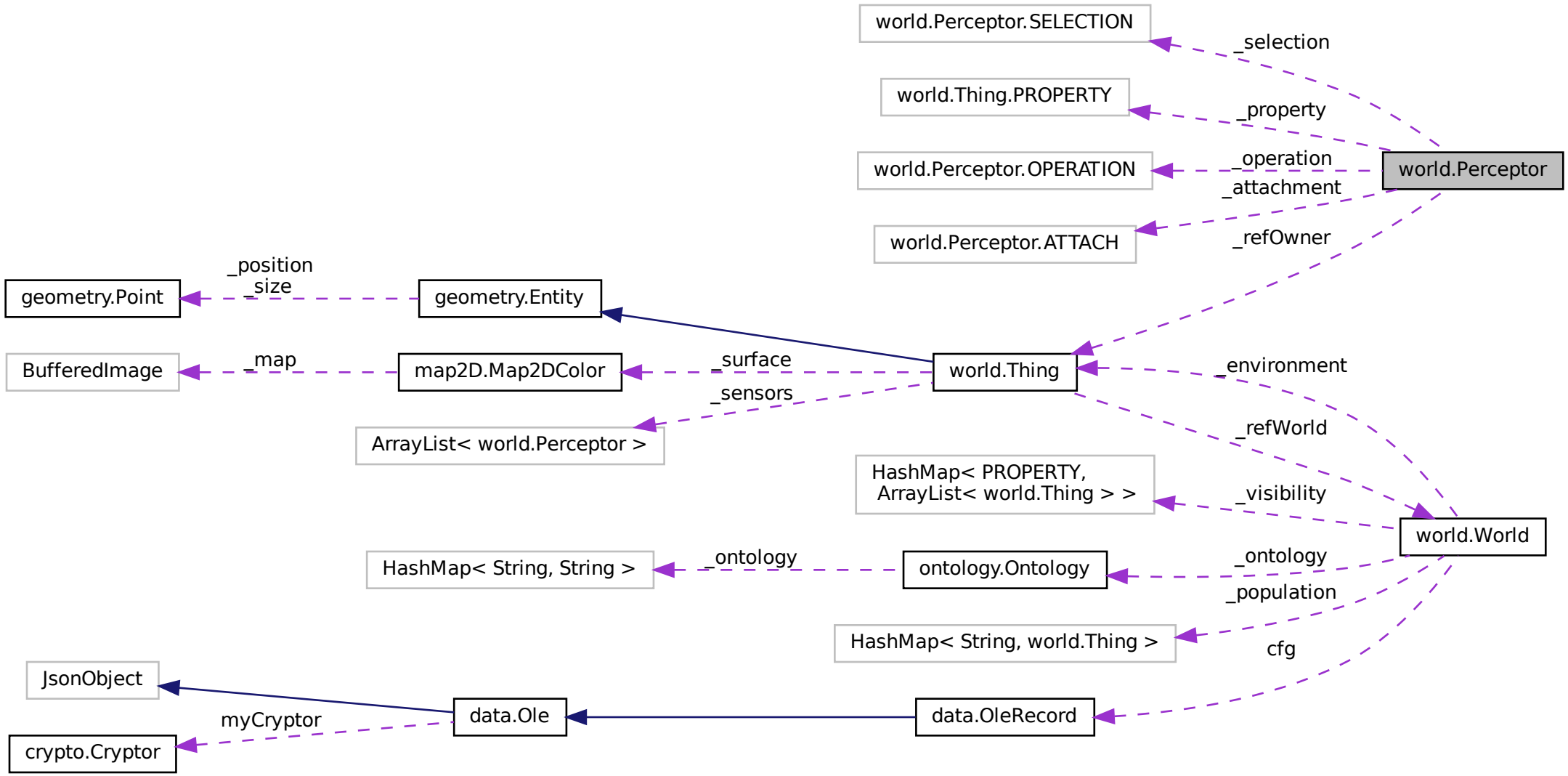
world.Perceptor.SELECTION
_selection
world.Thing.PROPERTY
_property
world.Perceptor.OPERATION
_operation
world.Perceptor
_attachment
world.Perceptor.ATTACH
_refOwner
_position
_size
geometry.Point
geometry.Entity
BufferedImage
_map
map2D.Map2DColor
_surface
world.Thing
_environment
_sensors
ArrayList< world.Perceptor >
_refWorld
HashMap< PROPERTY,
ArrayList< world.Thing > >
_visibility
world.World
HashMap< String, String >
_ontology
ontology.Ontology
_ontology
_population
HashMap< String, world.Thing >
cfg
JsonObject
data.Ole
myCryptor
data.OleRecord
crypto.Cryptor