

JPanel



```
classDiagram
    class JPanel
    class swing_JDrawPane["swing.JDrawPane"]
    swing_JDrawPane --|> JPanel
```

A UML class diagram illustrating inheritance. At the top is a white rectangular box with a thin gray border containing the text "JPanel". Below it is a gray rectangular box with a thick black border containing the text "swing.JDrawPane". A solid blue arrow points vertically from the top center of the "swing.JDrawPane" box to the bottom center of the "JPanel" box, indicating that "swing.JDrawPane" inherits from "JPanel".

swing.JDrawPane