## **Crypt kicker**

## **Program:**

```
# #include <iostream>
#include <string>
#include <vector>
#include <map>
#include <sstream>
using namespace std;
vector<string> dic;
vector<string> encrypted;
map<char, char> c;
bool found;
void decryptSentence (int n) {
    if (found) return;
    if (n == encrypted.size()) {
        found = true;
        return;
    }
    vector<char> taken;
    for (int i = 0; i < dic.size(); i++) {</pre>
        if (dic[i].size() == encrypted[n].size()) {
            bool ok = true;
            for (int j = 0; j < dic[i].size(); j++) {</pre>
                if (c[encrypted[n][j]] == '*') {
                    for (map<char,char>::iterator it = c.begin(); it != c.end();
it++) {
                         if ((*it).second == dic[i][j]) {
                             ok = false;
                            break;
                    if (!ok) break;
                    taken.push_back (encrypted[n][j]);
                    c[encrypted[n][j]] = dic[i][j];
                } else {
                    if (c[encrypted[n][j]] != dic[i][j]) {
```

```
ok = false;
                         break;
            if (ok) {
                decryptSentence (n+1);
                if (found) return;
            for (int k = 0; k < taken.size(); k++)</pre>
                c[taken[k]] = '*';
            taken.clear();
int main (void) {
    string input;
    cin >> n;
    while (n--) {
        cin >> input;
        dic.push_back (input);
    getline(cin,input);
    while (getline(cin,input)) {
        found = false;
        c.clear();
        encrypted.clear();
        for (char i = 'a'; i <= 'z'; i++)
            c.insert (pair<char,char>(i,'*'));
        stringstream ss;
        ss << input;</pre>
        string temp;
        while (ss >> temp) {
```

```
encrypted.push_back (temp);
}

decryptSentence (0);

for (int i = 0; i < input.size(); i++) {
    if (input[i] >= 'a' && input[i] <= 'z')
        cout << c[input[i]];
    else
        cout << input[i];
    }
    cout << endl;
}

return 0;
}</pre>
```

## **Output:**