

# Heat Equation With Backward Euler (Solving Linear Systems)

We will solve heat equation

$$u' = \alpha \Delta u \quad (1)$$

using backward Euler.

We use the discrete Laplacian operator for triangle meshes:

$$\Delta u_i = \frac{1}{2} \sum_j (\cot \alpha_{ij} + \cot \beta_{ij})(u_j - u_i) \quad (2)$$

Applying backward Euler to Eq(1), we get for each vertex  $i$ :

$$u_i^{k+1} = u_i^k + \tau \alpha \Delta u_i^{k+1} \quad (3)$$

Substituting Eq(2) into Eq(3), we have

$$\frac{\tau \alpha}{2} \sum_j (\cot \alpha_{ij} + \cot \beta_{ij}) u_j^{k+1} - \left[ \frac{\tau \alpha}{2} \sum_j (\cot \alpha_{ij} + \cot \beta_{ij}) + 1 \right] u_i^{k+1} = -u_i^k \quad (4)$$

We assume that from timestep  $k$  to timestep  $k+1$ ,  $\alpha_{ij}$  and  $\beta_{ij}$  do not change much. Thus, we use  $\alpha_{ij}$  and  $\beta_{ij}$  at timestep  $k$  in Eq(4).

Eq(4) is a linear system, which can be assembled into matrix form and passed into a linear system solver. We assemble all unknowns in the following form:

$$x = \begin{bmatrix} u_0^{k+1} \\ \vdots \\ u_{n-1}^{k+1} \end{bmatrix} \quad (5)$$

where  $n$  is the number of vertices in the mesh. The coefficients can be assembled into an  $n$ -by- $n$  matrix  $A$ :

$$A(i, p) = \begin{cases} \frac{\tau \alpha}{2} (\cot \alpha_{ip} + \cot \beta_{ip}) & \text{if } p \text{ is a neighbor of } i \\ -\frac{\tau \alpha}{2} \sum_j (\cot \alpha_{ij} + \cot \beta_{ij}) - 1 & \text{if } p = i \\ 0 & \text{otherwise} \end{cases} \quad (6)$$

Since a vertex will usually have a few neighbors in a mesh,  $A$  will be a sparse matrix.

We also need  $b$  on the right side of the linear system.  $b$  is constructed by extracting the right hand side of Eq(4) and put them into corresponding positions:

$$b = \begin{bmatrix} -u_0^k \\ \vdots \\ -u_{n-1}^k \end{bmatrix} \quad (7)$$

After everything is assembled, we only need to solve  $Ax = b$  for  $x$  using **Eigen** package. We have tried different linear solvers in Eigen package and decided to use **LeastSquaresConjugateGradient** solver on sparse matrix for the purpose of numerical stability. Specifically, assume that we have a sparse matrix  $A$ . There is no guarantee that  $A$  is a positive semi-definite (PSD) matrix. However,  $A^T A$  is guaranteed to be PSD. Then we need to solve

$$A^T A x = A^T b \quad (8)$$

using **LeastSquaresConjugateGradient**. The result is

$$x = (A^T A)^{-1} A^T b \quad (9)$$

where  $A$ ,  $b$  are known values.