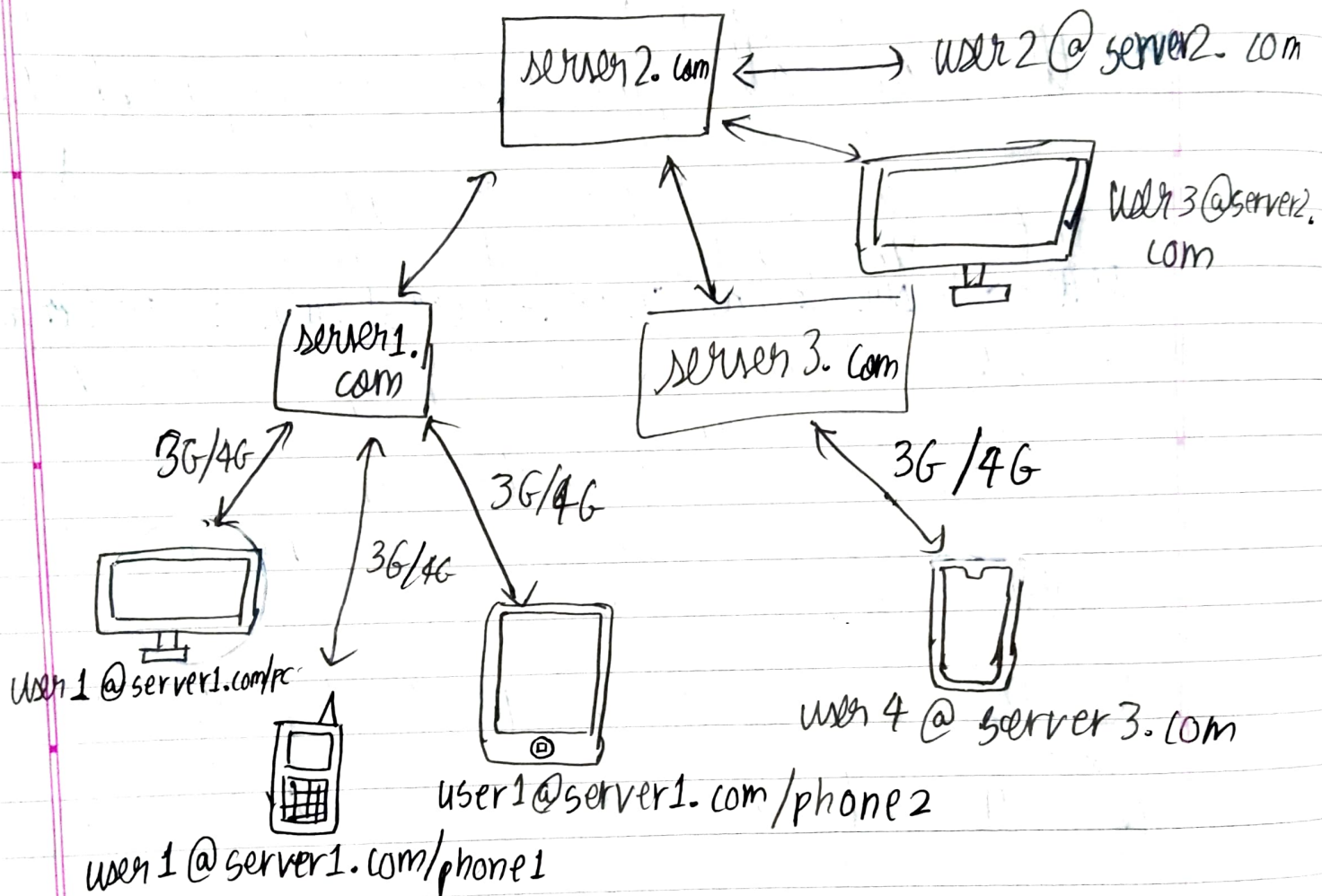


# The XMPP Protocol

Visualize a network of clients and servers connected (wired OR wirelessly (3G/4G)) to exchange data.



2 kinds of devices

- client devices - PC, phone, IoT ~~server~~ devices like bridge or any other devices connected to exchange data
- server devices - connected to client devices via wired or wireless links

Network of devices connected to exchange real-time data

# XMPP (Extensible Messaging & Presence Protocol)

X → Extensible → Protocol extended by 'namespacing' to have new features

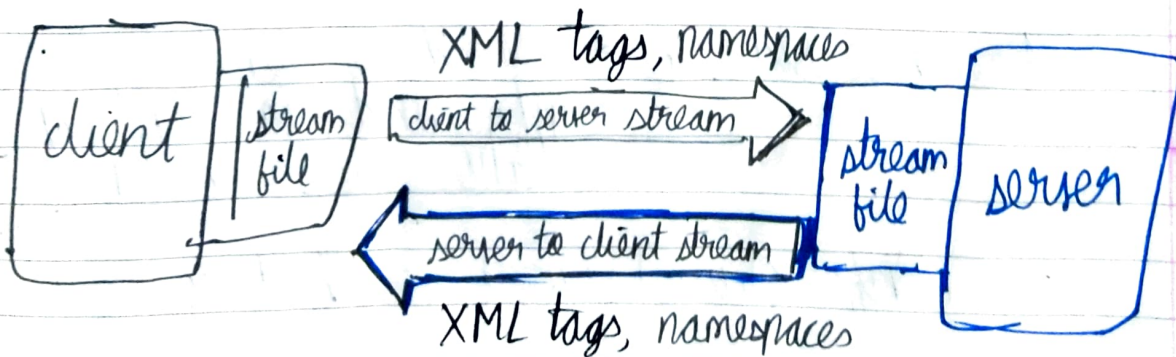
M → Messaging ~~and~~ → send 1 on 1, grp msg.

P → Presence → 'can online status. (users users' online status. Used to do other stuff also.

P → Protocol

## Salient features abt XMPP:

- ① It is the std blueprint to build world chat sys.
- ② Uses XML (data format) → It has 1 very powerful strength - namespacing
- ③ Namespacing → allows <sup>extends</sup> XMPP to do things it wasn't originally designed for.
- ④ It is a std that allows exchange of data.



⑤ When a client connects to a server, some kinda pipe connec<sup>n</sup>s open b/w the client & the server and it is thru this pipe that msg's



⑥ Client ~~so~~ and server ~~send~~ exchange data via ~~sendin~~ each other stream files. We keep a ~~log~~ log of the ~~send~~ files that are sent & recd, on the client & the server

⑦ Stream file → It is where we connect to to see what's really ~~see~~ what's happenin' i.e. what the client sent, what the server responded with  
XMPP gives a way to connect to this stream file

## STANZA

The basic unit of comm." in XMPP

3 types of stanzas

- ① Message stanza → Used to send msg.
- ② Presence stanza → Used to send online status info and to control subscrip<sup>n</sup> status b/w contacts (friendship subscrip<sup>n</sup>)
- ③ IQ (Info Query) stanza →
  - Used to get some info abt server
  - Used to apply some settings

# JVMs → Java Virtual Machines →

Date:

M T W T F S S

## Smack:

An 'implem<sup>n</sup>' of the XMPP Protocol for client apps on Java SE compatible JVMs and Android.

It is an open-source, battle tested library

## NOTE:

(i) The most widespread use of XMPP is for Instant Messaging (IM).  
There are many XMPP servers on the internet, all linked up to each other.  
This IM network is aka 'Jabber'

(ii) Unlike the original IM networks, XMPP does not require ppl to be using the same IM service to chat with each other

eg:- if someone on jabber.org wants to add someone using gmail.com, on their contact list (called a 'roster' in XMPP), the servers auto-connect with each other.

(iii)

Uses of XMPP  
real-time comm<sup>n</sup>

- instant msgin
- presence
- multi-party chat
- voice & vid calls
- collab<sup>n</sup>
- lightweight middleware
- content syndica<sup>n</sup>
- generalized routing of XML data