

# DATA STRUCTURES & ALGORITHMS

## (I) SYSTEMS EXPERT

Design fundamentals → funda<sup>n</sup>al knowledge reqd. for systems design & interviews

Data structures → funda<sup>n</sup>al knowledge reqd for coding interviews

eg of design fundamentals: SQL, server, cache, rolling, load balancer, HTTP, database, hashing, replica<sup>n</sup>, client, proxies, Nginx, availability, leader elec<sup>n</sup>, P2P

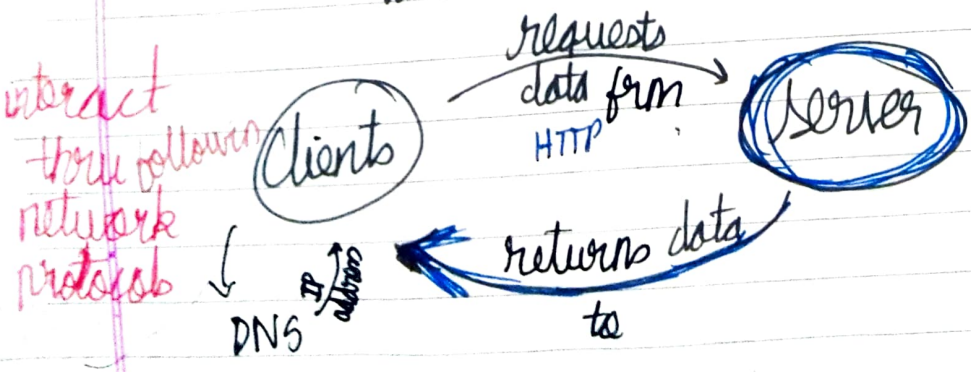
## (IA) Client-Server Model/Architecture/Paradigm

funda<sup>n</sup> of modern internet, helps us understand how computers speak to one another. Paradigm consist of client requesting service, data from servers and servers providing it all

What we do? ⇒ Type URL in browser and hit 'Enter'

What happens? <sup>or software</sup> single machine can act as both client, server. eg: Node and Postman on PC

- (i) Client: is something, a machine that speaks to the server.
- (ii) Server: something else, a machine that listens to the client, listens for clients to speak and then speaks back to the clients



speech is done by sending of data demand (demand a form type of data request for data back)



(iii) Browser : Client  
 Website : Server  
 (ones which have server)

⇒ NOTE: A website (same) may have diff. servers in diff. loca<sup>n</sup>s. eg:- Netflix India has a diff. server from Netflix USA.

(iv) Browser doesn't really know what the server is. All that it knows is that it can communicate with server. Doesn't really know what the server represents. It just requests info from it and does stuff based on info recd. from server.

(v) To start ~~to~~ communicating with a server, a browser 1<sup>st</sup> sends a DNS (Domain Name Server) query to find out IP address of server.

DNS query → special request going to a ~~set of~~ predetermined set of servers asking for IP address of a server.

IP address → unique identifier for a machine. All comp<sup>s</sup> connected to internet have way to find out these <sup>unique</sup> IP addresses or discover routes to those addresses. They can send packets of data/info in form of bytes to IP address.

Analogy:- IP address is like a mailbox that some entity has granted to a machine.

eg:- Algo Expert's IP address has been granted to it by ~~Google~~ its cloud provider - Google Cloud Platform. It reserved an IP address for Algo Expert.



eg:- Thus, browser makes DNS query for AlgoExpert.i  
receives back an IP address and thus starts communicating with the server.

(vi) HTTP: way to send info that comp. can understand.

exercise: type "dig algoexpert.io" → does a DNS query and returns IP address of algoexpert.io

→ when browser sends HTTP req. to ~~ae~~ server, it basically sends a bunch of bytes/chars that are gonna get packed into some special format and sent to server. This request also contains IP address of your PC (a.k.a. source address)

When server receives source address, it knows that ~~on~~ on which IP address it needs to send a response to.

(vii) Ports - Servers usually listen for requests on specific ports. Any machine having a distinct IP address has 16000 ports that progs. on the machine can listen to.  
On communicating with machine, you <sup>(client)</sup> gotta specify what port you wanna communicate on

Analogy → IP address: Mailbox to an apartment complex  
Ports: actual apartment no. that the mail (~~you~~ client req.) arriving at mailbox has to route to.

Most clients know the port that they should use



depending on the protocol that they're trying to speak to server with.

Protocol  
HTTP  
HTTPS

Port used by client  
80  
443

exercise: netcat: allows you to read from/write to network connec. <sup>using custom protocols</sup>

Terminal Window 1

nc -l 8081

↑  
says that  
listen to stuff happening on this port

READING  
DATA

↑  
Anything that you type  
in terminal window 2  
appears.

Terminal Window 2

nc 127.0.0.1 8081

↓  
special IP address that always  
pts to your local machine  
(local machine's IP address)

WRITING  
DATA

↑  
this terminal is entering a  
communi. channel with  
the machine at this IP  
address at port 8081

(viii) Thus, once server receives req., it is able to read it  
cuz it understands the HTTP format  
Server understands that when you go to ae.io,  
you're trying to see the HTML of "ae" and so it returns  
a response viz. the HTML of "ae" to browser  
which receives response and renders the HTML  
on the page for you

turns HTML code into  
text, imgs, multimedia,  
interactivity effects, etc.

## Additional info:

IP address: IPv4 addresses consist of 4 nos. separated by dots  $a.b.c.d$  where all 4 nos  $\in [0, 255]$

i)  $127.0.0.1 \Rightarrow$  Your own local machine a.k.a localhost

(ii)  $192.168.x.y \Rightarrow$  Your private network. ~~is~~

eg: - Your machine and all machines on your net. wifi ~~are~~ network have the 192.168 prefix