CS112 - Spring 2024 Lab01

Instructor: Paul Haskell

INTRODUCTION:

Git and GitHub are different but closely related software tools that are used to store and manage software source code files. You can imagine that if you are working on a big software project, especially a project with other people, it might be handy to be able to retrieve a *version* of what the software looked like a week ago or a month ago. Maybe some recent changes broke the software, maybe you need to know what changed in the past month, maybe you need to know who made which changes, etc.



- **Git** is a file management software tool that you run on your own computer. It lets you create a "project repository", add files to the repository, update the repository with changes to files, retrieve older versions, retrieve a working copy of the repository on your own local computer, etc
- A repository is basically smart storage that stores the current version of a set of files but also all
 past versions. That way, if some change accidentally breaks the software, the previous version
 can be retrieved.
- **GitHub** is a Cloud based repository manager. It stores repositories in the cloud, lets the owner determine who can access repositories, etc. It has a bunch of other development tools that we will not use in CS112. GitHub provides extremely reliable storage, so if your computer breaks or is stolen, you will not lose any of your software that was pushed to the GitHub cloud archive.

For the CS112 class, each of you will work with two repositories:

- A shared one called "CourseInfo" that the instructor and TA will populate with documents, sample software, assignments, etc. You each will make a local copy on your own computer, and you will update your local copy when I tell you there are updates on the CourseInfo repository's cloud server. All students can read this repository, and the TA and instructor can read and write it.
- An individual repository for each of you that you will use to turn in your work. You will write, debug, and test software on your personal computer and then will "push" it to your individual repository on the Cloud server. The TA and instructor then will fetch your software, test it, review it, and grade it. The TA and instructor will fetch each of your repositories at the deadline for each assignment. Anything pushed after the deadline will not be retrieved and will be deemed to be not completed. Other students cannot read or write your repository.

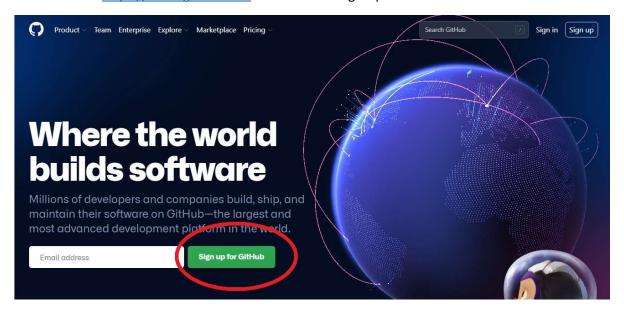
LAB01:

This lab consists of four subparts:

- 1. Set up a personal GitHub account
- 2. Install git software on your computer
- 3. Fetch the CourseInfo repository from the GitHub cloud
- 4. Set up your individual repository and connect it to your computer. You then will write a few small text files and will push them to the GitHub cloud

1) GITHUB ACCOUNT SETUP:

- If you already have a GitHub account, **please see the instructor!** We will try to reuse it.
- If you do not yet have a GitHub account, set one up:
- Browse to https://www.github.com and click the "Sign Up for GitHub" button



Fill out the requested information and complete the registration. You will probably use your GitHub UserID throughout your time at college, sharing it with professors and fellow students, so please pick a UserID you will be happy to share publicly. Of course, do not share your GitHub password. You do not need any of the other services GitHub offers, and you can use a Free account.

After you create your account, GitHub will give you choices on what to do next. <u>Don't do</u> anything yet!

Once you have completed your registration, email your GitHub UserID to phaskell@usfca.edu (or if you are in class, simply walk up and tell Paul). Paul will add you to the GitHub "Organization" for this class and will give you permission to read the "CourseInfo" repository. You will get an email from GitHub asking you to join the "CS112-phaskell" Organization. Click the link to accept. On the github.com website, refresh your browser. If you are asked to join the "CS112-phaskell" Organization and the "CourseInfo" repository, accept both invites.

2) GIT SOFTWARE INSTALLATION AND CONFIGURATION:

While waiting for Paul to add you to the GitHub Organization, move on to this step.

- Install the "git" command line tool on your personal computer.
 - o https://git-scm.com/downloads
 - On the Mac, you are given several options for installing git. If you already have Xcode or Homebrew, you can use that. If not, please install Homebrew first, and then use Homebrew to install git.
 - During installation, you may be asked to select a "Credential Manager". This saves your
 GitHub password, so you do not need to retype it every time you run a git command. To set up the Credential Manager, during git installation:
 - On Windows, select "Git Credential Manager core"
 - On Mac, select "OSX keychain" if asked
- Configure git with your personal information. From a terminal window, type:
 - o git config --global user.email <<your email address>>1
 - o git config --global user.name "<<your firstname & lastname
 inside doublequotes>>"
 - o for example, git config --global user.name "Steph Curry"

AUTHENTICATE YOUR LOCAL git PROGRAM WITH GitHub

In a few minutes, when you first run a git command that pulls or pushes data to GitHub, GitHub will authenticate your computer, hopefully permanently.

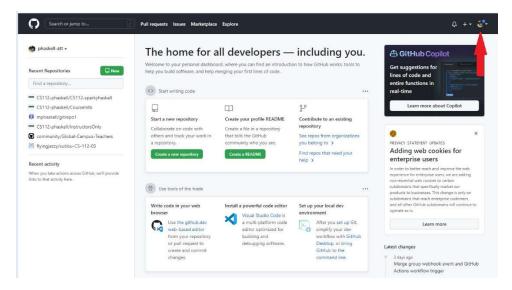
- GitHub might simply ask you to authenticate from your web browser. If so, GitHub will open a
 new tab on your browser. Simply enter your GitHub password when prompted, follow the
 instructions, and you should be set.
- Or, when you run your first git command in a terminal window, you might be prompted to enter your GitHub password. But if you enter your password, GitHub will tell you that passwords are no longer accepted. Instead, you must enter a "Personal Access Token". Here is how to get this token.
 - In your web browser, log into GitHub.

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¹ When you see text in "angle brackets" like this (<< >>), do not type the angle brackets. This commonly used notation simply tells you to <u>substitute</u> in the <u>proper value</u> for what is requested.

Click on the little round button in the upper right, and select the "Settings" option



- o On the bottom of the left side, select "Developer Settings"
- On the left, select "Personal access tokens" ("classic" not "beta")
- Set the "Expiration" to be some time after the class ends: May 31st?
- Select at least the following "scopes": repo, admin:org, user, delete_repo
- Then select "Generate Token". Copy the resulting token and paste it into a text document, so you have a copy.
- Now when git prompts you for your password, paste in the Personal Access Token. This should let the command execute successfully. And the token should be stored in your "Credential Manager", so from now on, you can run git commands without being asked for a password.

3) DOWNLOAD THE CourseInfo REPOSITORY TO YOUR COMPUTER:

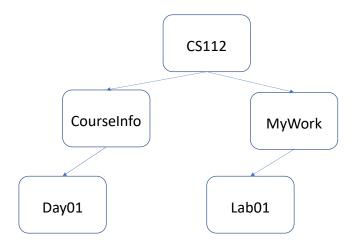
Do this after you have accepted the invite to the CourseInfo repository.

- Run a terminal window ("command window" on Windows).
- Create a directory on your personal PC to store the shared course info and also your coursework. You will use this directory for the entire course—please do not create another!
 - In a convenient place on your computer's filesystem, like your home directory, make a directory called "CS112": type: mkdir CS112
 - Now have the terminal window enter the directory: type: cd CS112 Make sure your terminal is now inside the CS112 directory!
 - Clone material in the CourseInfo repository to your local computer: from the CS112 directory, in your terminal or command window, type:

git clone https://github.com/CS112-phaskell/CourseInfo CourseInfo

- "clone" tells git to copy all files in the cloud repository to your local machine
- https://github.com/CS112-phaskell/CourseInfo is the name of the shared repository for this class

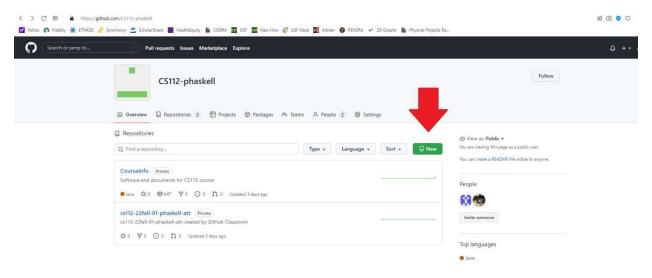
- "CourseInfo" is the subdirectory inside the CS112 directory on your personal computer that will store the shared course information
- If you are asked to authenticate with your browser or with your Personal Access Token, do so.
- Now from your terminal window, file explorer, or any other application, you can browse
 the CourseInfo directory on your local computer to see what is there.
- Look inside the CourseInfo directory for the "Day01" subdirectory. In the Day01
 directory find the file called "Pizza.pdf" and read the file to see what Paul's favorite
 pizza is. You will need that information in a few minutes.
- 4) SET UP A DIRECTORY ON YOUR PERSONAL COMPUTER TO STORE YOUR COURSEWORK
 - In your CS112 directory (not inside the CourseInfo subdirectory), make a directory called
 MvWork
 - Copy the .gitignore file from the CourseInfo/Day01 directory to your MyWork directory. This file tells git to ignore various system files and executable files. You can copy the file using Finder on Mac or File Explorer on Windows. Note: since the filename starts with a period, it is a "hidden file" and probably won't show up on Finder or File Explorer without a quick settings change:
 - If you are running Windows:
 - Start a "File Explorer" window
 - o Go to the "View" menu, then "Options", then the "View" tab
 - o Then select the "Show hidden files, folders, and drives" option
 - If you are running MacOS:
 - With your Finder window "on top", hold down the Option key and the Shift key, then type '.' (the period key). The hidden files will show up!
 - Now you should see the ".gitignore" file, and you then can copy and paste it to your
 CS112/MyWork directory
 - Inside **MyWork**, create a subdirectory called **Lab01**. (In later labs you will create directories called Lab02, Lab03, ...)



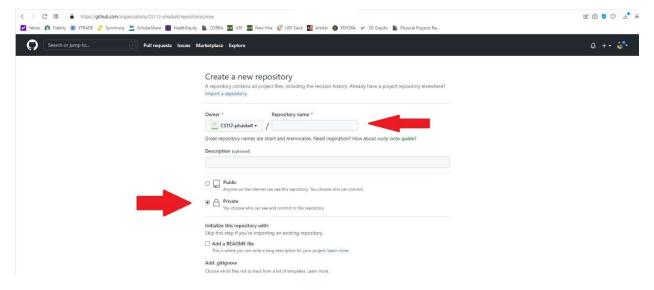
- Inside your **Lab01** directory, create a text file called "**MyInfo.txt**" (use whatever document editing you like: Microsoft Word, Google Docs, etc). In **MyInfo.txt** please enter:
 - Your name
 - Your USF email address
 - o Your GitHub ID name
 - Paul's favorite pizza
 - Then, enter some interesting but not overly personal information about yourself, to help the TA and Paul learn all your names more quickly. Can you ride a unicycle? Do you like black licorice? Have a pet cat named Steph Curry?
 - Please be sure to save this file as a ".txt" file, not a PDF, RTF, etc. Get help if you need it.
- Also inside **Lab01**, please add a JPEG photo of your face (to help the TA and Paul learn to match your faces with your names)

SET UP YOUR PERSONAL GITHUB REPOSITORY AND TIE IT TO YOUR "MyWork" DIRECTORY

- (If you closed your github.com webpage already, log into the github.com website.)
- (If your github.com screen is not saying "Create your first CS112-phaskell repository, then click on the little round button in the upper right, select the "Your Organizations" option, and select "CS112-phaskell".)
- Click the "New" or "Create a new repository" button to create a new repository.



- Name your repository "CS112-<<GitHub UserID>>"
 - o For example, CS112-stephcurry
 - o It is very important you get the format of this name correct, including capitalization!
- Make it PRIVATE not public
- Make sure that the Owner is "CS112-phaskell"



- Click the "Create Repository" button. Don't close the browser window! And don't run any of the offered "quick setup" steps.
- In a terminal window, change to the **MyWork** directory (If you are in the **Lab01** directory, type cd ...) Make sure your **MyInfo.txt** file and your JPEG file are inside the **Lab01** directory.
 - o Type: git init -b main
 - o Type: git add Lab01
 - Now "commit" your added directories and files: type (include the double-quote marks)
 - git commit -m "My first commit for Lab01"
 - The words after the '-m' are a comment that will be associated with this change to your repository
 - On the webpage with your GitHub repository, grab the URL for your repository from the webpage titlebar: probably something like https://github.com/CS112-phaskell/CS112-YourGitHubID
 - o In the terminal window type:
 git remote add origin <<TheURLYouCopied>>
 - Now send your file to your repository storage in the cloud: type:
 git push --set-upstream origin main
 - That's it! You now have a personal repository set up for the class, and you have uploaded your Lab01 directory. You can use your browser to look at your repository, and you should see your files.

NOW THAT YOUR REPOSITORY IS SET UP...

Now that your repository is set up, it is easier to add new files to your repository, update your repository with changes to make to existing files, etc.

- Anywhere inside your **MyWork** directory or any subdirectory, type:
 - git add <<names of files to be added>>2
 - You can add several files at once and can add a directory (and all its subdirectories and files) instead of adding just one file.

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² Did you see the earlier footnote that talked about angle brackets?

- Now "commit" that file, by typing:

git commit -m "<<some comments, inside double-quotes>>"

- If you don't include the "-m Message" option, git will open a text editor so that you
 enter a comment.
- Now "push" this commit to the cloud server by typing:

git push

- The "--set-upstream" command three pages ago set "origin" as the default destination and "main" the default branch
- o So from now on, you can now just type: git push

git "knows about" an added or changed file. git makes a
"permanent
snapshot" of all
changes ("adds")
since the previous
commit. This is a
"version" of your
repository. You can
retrieve this version
later, if needed.

git pushes any notyet-pushed commits to the cloud server, where they will be stored permanently and where others can access them.

CONCLUSION:

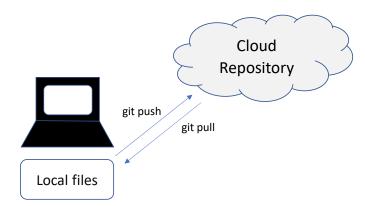
The deadline for completion of Lab01 is 11:59pm Thursday January 25.

The main goals of this lab are for you to install software that will be required for the class, to set up your GitHub repositories, and to follow the lab instructions accurately to demonstrate you succeeded in the first two goals. Future labs will have more involved scoring rubrics, and a portion of their scoring will be based on instructor-determined standards of Design Quality and Code Quality. For this first lab, the scoring rubric is simpler:

Task	Score, points
Created a personal GitHub repository with the	1
correct name	
Created properly named Lab01 subdirectory	1
Created properly named MyInfo.txt file	1
Created properly named JPEG file	1
MyInfo.txt contains all the requested information	4

NOTES FOR CS112

- When there are updates to the CourseInfo repository, I will let you know via Piazza and/or in class.
- You must re-fetch the repository to see the updated and new files.
 - To do this, from a terminal window, change directories to the Courselnfo directory, and type: git pull



- From the github.com website, you can view your repositories, add and delete files, etc. You can also do this using the git command on your personal computer. If you make changes in both places, the two views of your repository can get out of sync, and it will be very difficult to clean up. I suggest you use the github.com website only for viewing, and make all changes via git commands on your computer. (As usual, if you have problems, check with Paul.)

NOTES ON GIT

- You can add several files before committing a change, and can do several commits before pushing to the GitHub server.
- To see a list of files that are changed but not yet committed, or committed but not yet pushed,
 type: git status
- To see a list of all of a repository's "git commit" comments and their times, type: git log
- You cannot add, commit, or push empty directories. To add a directory to your repository, simply create an empty file in the directory (e.g. named **empty**).
- To get help on git, run: git help or: git help <<commandName>>
- You can remove a file from your repository by typing: git rm <<NameOfTheFile>>, and then going through the "commit" and "push" cycle.
- There is a long list of git commands at: https://git-scm.com/docs
- Please practice using git to add files and directories to your repository, to change files and update them, etc. Create/add/commit/push a new directory for practicing rather than the **Lab01** directory. We will look at and grade only the contents of the **Lab01** directory.

READ ON YOUR OWN - how to get training on GitHub

- If you would like more information on GitHub, check out these resources. You do not have to read all of these! Feel free to browse and see if you find anything useful, or just save these links if you actually run into problems:
 - o https://docs.github.com/en/get-started/quickstart/set-up-git
 - o https://docs.github.com/en/get-started/signing-up-for-github/signing-up-for-a-new-github-account
 - o https://docs.github.com/en/get-started/quickstart/git-and-github-learning-resources
 - Look on the left side of the screen for documents on a wide variety of GitHub related topics
 - o https://docs.github.com/en
 - o https://skills.github.com/
 - o https://githubtraining.github.io/training-manual/#/01 getting ready for class
- For this course, you can **ignore** the following GitHub features and capabilities:
 - Issues (bug reports)
 - Actions (software "lifecycle management")
 - Integrations
 - Discussions
 - GitHub Pages
 - o Pull requests (requests for someone else to review your code)
 - Branches (separate "tracks" or "branches" of software that can be developed, reviewed, and tested independently before being merged back to the "main branch")