

Process Management Part-1



Process Scheduling

Content :-

1. Process concept
2. Process States
3. Process State Diagram
4. Process Control Block
5. Scheduling Definition
6. Goal of Scheduling
7. Type of Scheduling
8. IPC

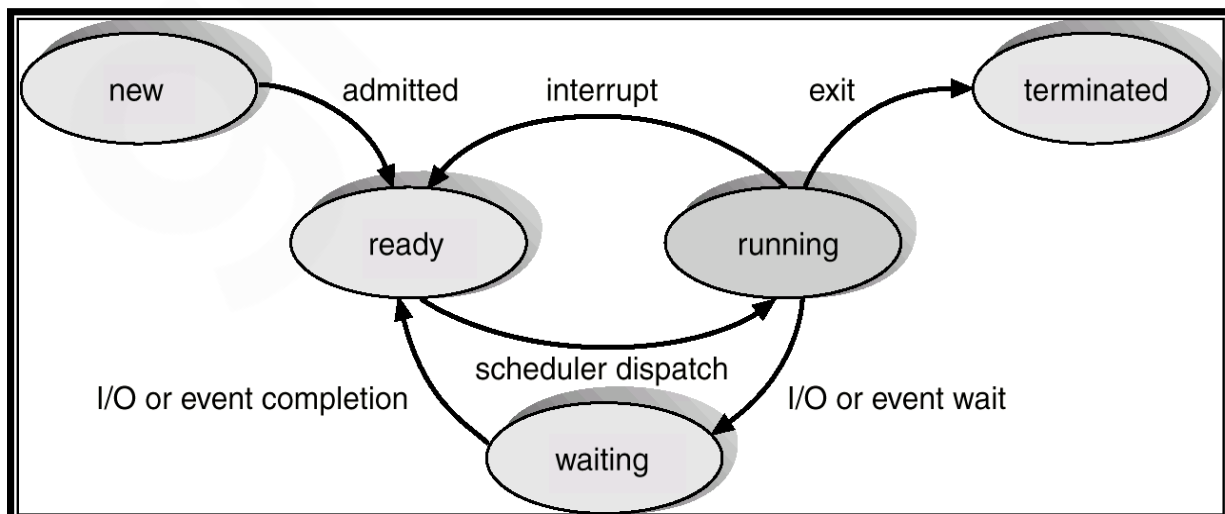
Process Concept

- ▶ An operating system executes a variety of programs and this variety basically divided into two major systems:
- ▶ Batch system – jobs
- ▶ Time-shared systems – user programs or tasks
- ▶ We can use the terms *job* and *process* almost interchangeably.
- ▶ Process – When a program is in execution; execution of processes must be in sequential fashion.
- ▶ A process includes following things:
- ▶ program counter
- ▶ stack
- ▶ data section

Process State

- ▶ When a process executes, it's always change its state. The state includes :-
- ▶ new: The process is being created.
- ▶ running: Instructions are being executed.
- ▶ waiting: The job/process is waiting for some event to occur.
- ▶ ready: The process/job is waiting to be assigned to a process.
- ▶ terminated: The process has finished execution.

Process State Diagram:-



Process Control Block (PCB)

► When the process is created then there is information associated with each process. The information includes :

- Process state
- Program counter
- CPU registers
- CPU scheduling information
- Memory-management information
- Accounting information
- I/O status information.

Process Control Block (PCB)

Process-Id(Unique)
Process Name
Executable File Name
Saved Registers Program Counter (PC) Stack Pointer(SP) Processor Status Word(PSW)
Memory Management Information
Status of open Files
Status of Assigned Devices
Accounting Information
Pointer to Previous PCB
Pointer to Next PCB

Scheduling

Scheduling refers to the set of the policies and mechanisms that an OS supports for the determining the order of execution of pending , jobs and processes

Goals of Scheduling:

- ▶ To optimize the system resource utilization
- ▶ To ensure that the more critical processes get priority over other processes
- ▶ To provide as fair deal as possible to all the pending jobs and processes.

Types of Scheduling

▶ **Long Term Scheduling (or job scheduler)** –The Primary goal of long term scheduling is to achieve a proper mix of IO-bound and CPU-bound jobs, so as to keep the CPU and I/O devices as occupied as possible. Processes are selected to enter into the ready queue. In short when process change the state from **New state to Ready State** long term scheduler works.

▶ **Medium Term Scheduler**– Medium Term scheduler is charged with handling of swapped out processes. In short when process change its state from **suspend to Resumestate** medium term scheduler works

▶ **Short Term Scheduler (or CPU scheduler)** – selects next executable process from all the processes and allocates CPU to that particular process. In short when process change it's state from **Ready to running state** short term scheduler works

1. Short-term scheduler is invoked very frequently

- ▶ (milliseconds) ⇒ (must be fast).

2. Long-term scheduler is invoked very infrequently

- ▶ (seconds, minutes) ⇒ (may be slow)

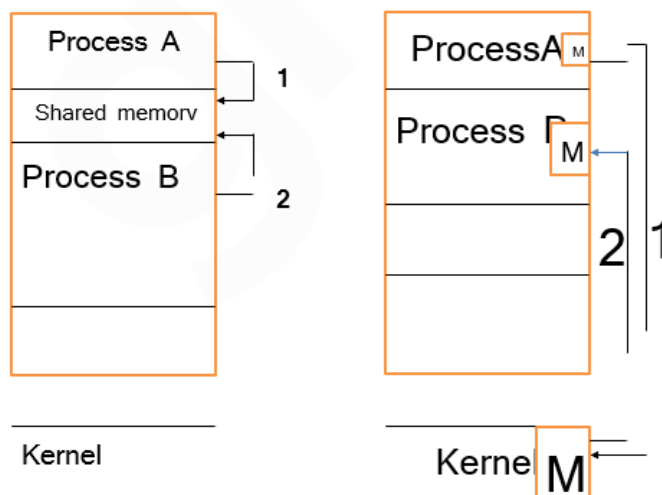
3. The degree of multiprogramming is controlled by Long-term scheduler

Inter-Process Communication (IPC):-

Inter-process communication of messages amongst concurrently executing processes is one of the major functions of an operating system.

Process can communicate to each other basically by two ways:-

1. Message Passing
2. Shared Memory



Shared Memory:-In shared memory there is some variable which is shared among the variable and it totally depends upon the programmer how it will be using.

Message Passing :- In message passing there is no common variable which is shared among the processes. Suppose there are two processes and they want to communicate with each other then :-

1. Establish communication link between them
2. Exchanging of message is started.

