# Library Management

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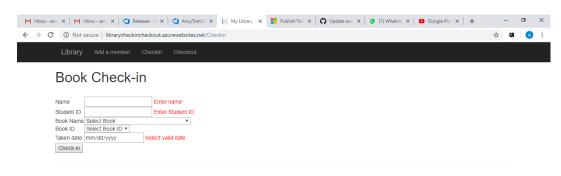
# Library Check-in/Check-out System

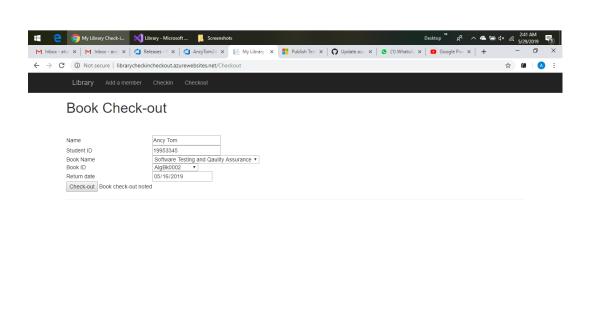
# About the application (high level)

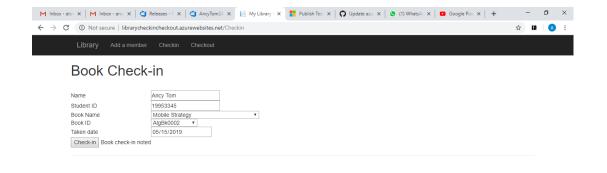
Library check-in/check-out is a simple web application that allows the user to add a member to library, check-in and check-out a book. There are 3 menus on the web application for these. Each has a form asking for various details and a button to perform the operations.

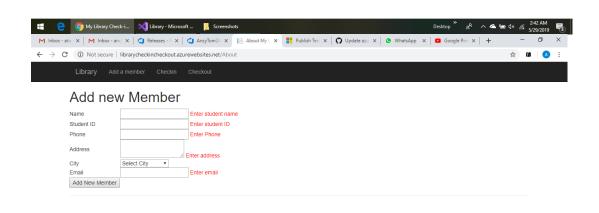
Application screenshots below for reference:

e 🧑 My Library Check-i... 🔌 Library - Microsoft ... 📙 Screenshots

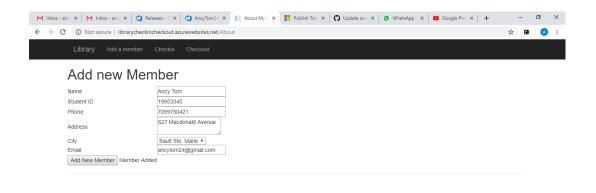


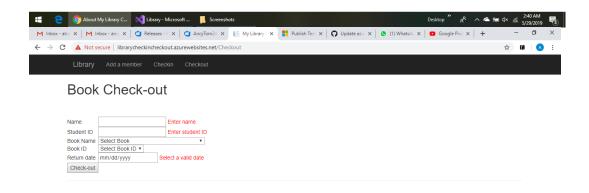














# About the application (low level)

Library app is created in .net framework 4.7 with c#. On click of buttons, form details are saved into a txt file. Versioning is controlled by GitHub and build and release is done in Azure. Unit test for .net framework is also used for testing.

#### **Tools Used:**

- Visual studio 2019 IDE for developing
- GitHub versioning
- Visual studio unit test for .net framework application unit testing
- Azure DevOps creating build and release pipeline, deployment.
- Windows OS

## **Versioning**

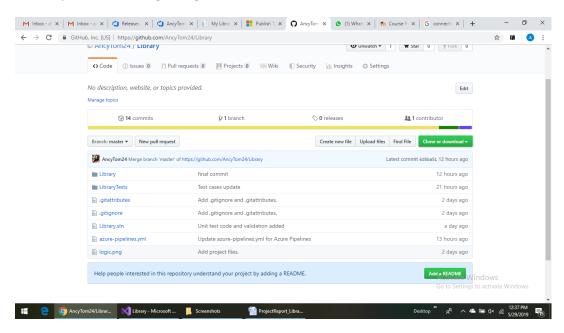
GitHub is a hosting service for version control using Git. It offers all of the distributed version control and source code management functionality of Git as well as adding its own features [1].

## Creating a new repository in GitHub

- Sign in to GitHub account
- Select Add Repo
- · Enter desired name
- Click create repository button.
- My repo url : <a href="https://github.com/AncyTom24/Library.git">https://github.com/AncyTom24/Library.git</a>

## Connecting code from visual studio 2019 to GitHub

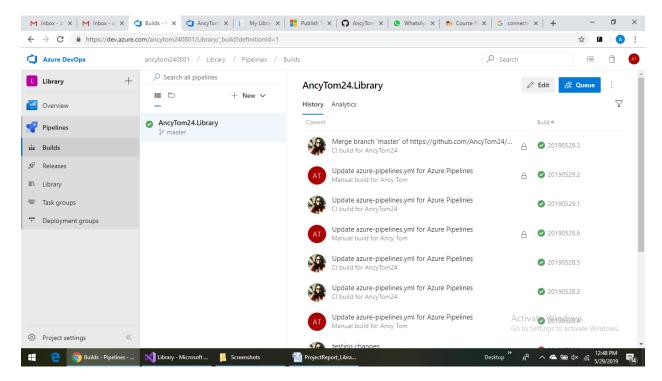
- Create a project in vs 2019
- View -> Team Explorer -> Home
- Select Sync menu from team explorer
- Select option to link to Git repo
- Signing to GitHub
- Add repository name
- Push code to git.
- Now, every time we have a change in code, we can push it to git.
- Before we start working on the code we should pull the latest code from git if more than one person is making changes to code.

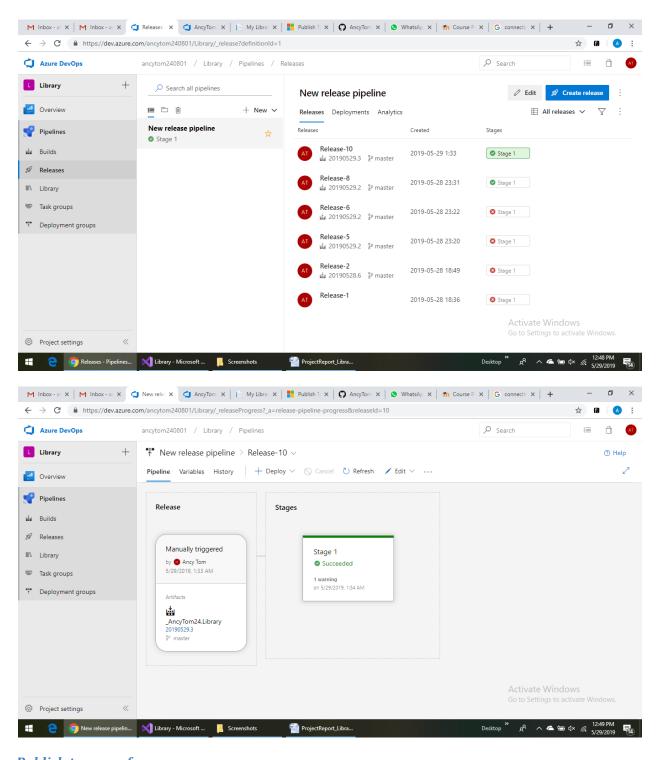


#### Azure DevOps

- Sign-in to azure devOps.
- Add a build pipeline.
- Select code source from GitHub.

- Select repository.
- Review pipeline YML, make necessary changes and run. This was quite difficult step for me because I wasn't sure what should be added to the YML.
- Once it is successfully run, a build pipeline is created.
- Now, we need to create a release pipeline.
  - Sign-in to portal.azure.com.
  - Subscribe to azure to create a resource.
  - Create resource.
  - Get free trial subscription key.
- Go to release tab in azure DevOps.
- Select new release pipeline.
- Select template Azure app service deployment.
- Select our subscription and resource name in the form.
- Fill out other details like artifact configuration path.
- Save -> Create release.
- Select release deploy Success/Fail.
- If failed, check logs and correct errors and deploy again.





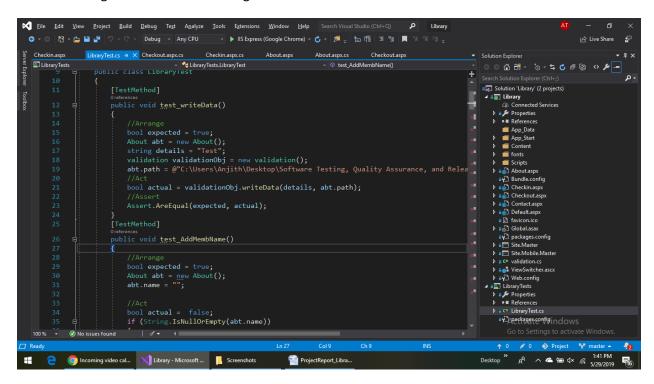
# Publish to azure from vs

- Build the solution.
- Select publish from context menu.
- Add azure account to vs.
- Select configuration settings and click publish.
- Published URL: <a href="http://librarycheckincheckout.azurewebsites.net/Checkout">http://librarycheckincheckout.azurewebsites.net/Checkout</a>.

## **Testing**

A testing project for .net framework is created in the same solution folder for unit testing the app. various test cases are:

- Required filed validation and testing
- Writing data to txt file checking



#### **Test cases**

Please refer: Test cases.xlsx

#### **Future scope**

This application can be further developed to implement other features like adding/removing books or members. Also saving the data into a proper database management system so that data can be accessed and processed as needed. I am planning to develop this application further and include all possible functionalities and the application could turn into bit complex one. I will also be planning on implementing more test cases and automating the same. This will then be uploaded into my web space. If it works well enough I will also think of outsourcing this app.

#### Reference

[1]Wikipedia