

IOB-UART, a RISC-V UART

User Guide, V0.1 , Build 3520421



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Contents

1	Introduction	5
2	Symbol	5
3	Features	5
4	Benefits	6
5	Deliverables	6
6	Block Diagram and Description	6
7	Synthesis Parameters	7
8	Interface Signals	7
9	Timing Diagrams	9
10	Registers	9
11	Software Components	9

List of Tables

1	Block descriptions.	7
2	General Interface Signals	7
3	RS232 Interface Signals	8
4	CPU Native Slave Interface Signals	8
5	CPU AXI4 Lite Slave Interface Signals	8
6	Software accessible registers.	9
7	FPGA results for Kintex Ultrascale (left) and Cyclone V GT (right)	9



List of Figures

1	IP Core Symbol	5
2	High-level block diagram	7

1 Introduction

The IObundle UART is a RISC-V-based Peripheral written in Verilog, which users can download for free, modify, simulate and implement in FPGA or ASIC. It is written in Verilog and includes a C software driver. The IObundle UART is a very compact IP that works at high clock rates if needed. It supports full-duplex operation and a configurable baud rate. The IObundle UART has a fixed configuration for the Start and Stop bits. More flexible licensable commercial versions are available upon request.

2 Symbol

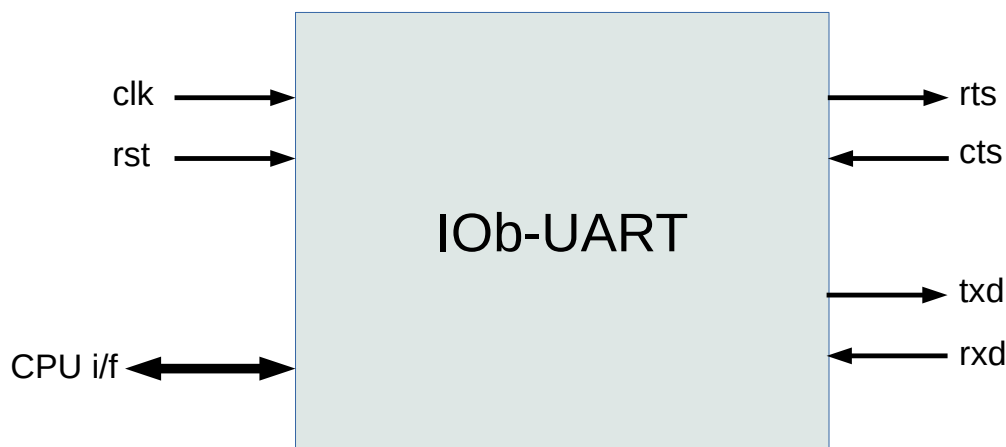


Figure 1: IP Core Symbol

3 Features

- Supported in IObundle's RISC-V IOb-SoC open-source and free of charge template.
- IObundle's IOb-SoC native CPU interface.
- Verilog basic UART implementation.
- Soft reset and enable functions.
- Runtime configurable baud rate
- C software driver at the bare-metal level.
- Simple Verilog testbench for the IP's *nucleus*.
- System-level Verilog testbench available when simulating the IP embedded in IOb-SoC.
- Simulation Makefile for the open-source and free of charge Icarus Verilog simulator.
- FPGA synthesis and implementation scripts for two FPGA families from two FPGA vendors.
- Automated creation of FPGA netlists

- Automated production of documentation using the open-source and free Latex framework.
- IP data automatically extracted from FPGA tool logs to include in documents.
- Makefile tree for full automation of simulation, FPGA implementation and document production.
- AXI4 Lite CPU interface (premium option).
- Parity bits (premium option).

4 Benefits

- Compact and easy to integrate hardware and software implementation
- Can fit many instances in low cost FPGAs and ASICs
- Low power consumption

5 Deliverables

- ASIC or FPGA synthesized netlist or Verilog source code, and respective synthesis and implementation scripts
- ASIC or FPGA verification environment by simulation and emulation
- Bare-metal software driver and example user software
- User documentation for easy system integration
- Example integration in IOb-SoC (optional)

6 Block Diagram and Description

A high-level block diagram of the core is presented in Figure 6 and a brief explanation of each block is given in Table 1.

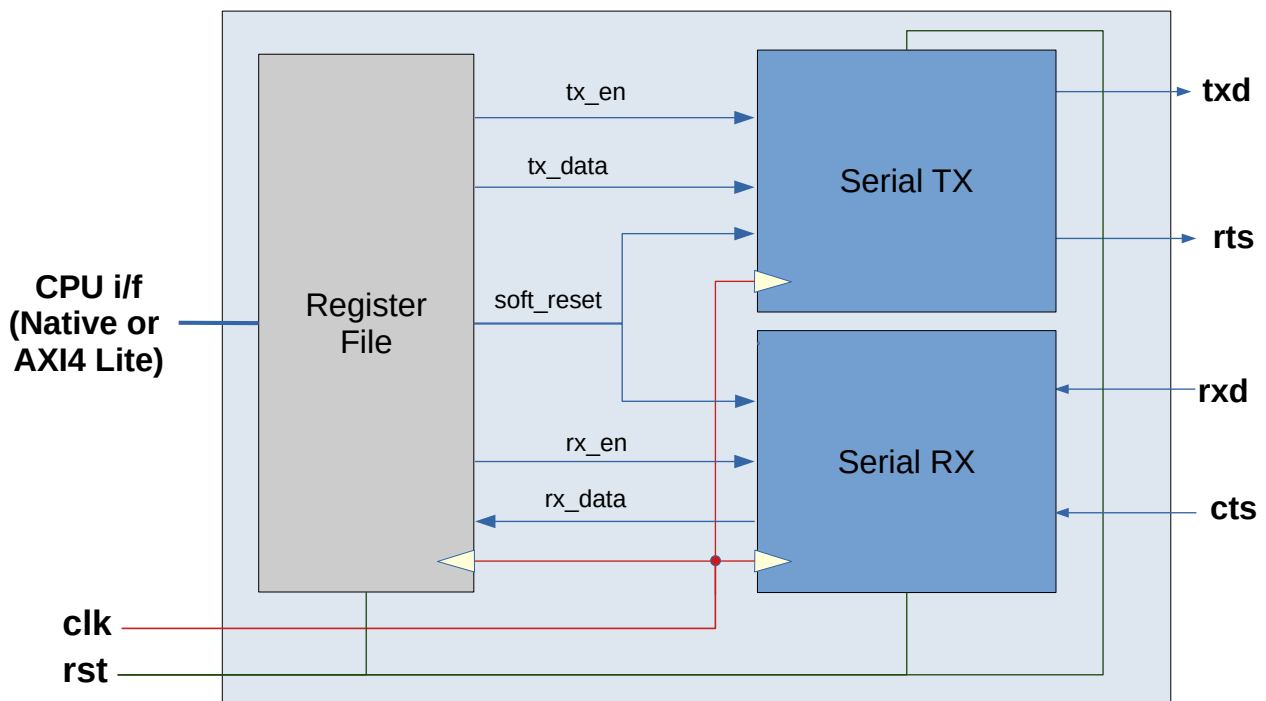


Figure 2: High-level block diagram

Block	Description
Register File	Holds the current configuration of the UART as well as internal parameters. Data to be sent or that has been received is stored here temporarily.
Serial TX	After enabled, this block serializes the data previously written to the <code>tx_data</code> register by the CPU, and sends the data word over the single transmit line connected to output <code>txd</code> .
Serial RX	After enabled, this block deserializes the data in the incoming single transmit line connected to pin <code>txd</code> , and writes a data word to the <code>rx_data</code> register for the CPU to read.

Table 1: Block descriptions.

7 Synthesis Parameters

8 Interface Signals

The interface signals of the core are described in the following tables.

Name	Direction	Width	Description
clk	input	1	System clock input
rst	input	1	System reset asynchronous and active high

Table 2: General Interface Signals

Name	Direction	Width	Description
interrupt	output	1	to be done
txd	output	1	Serial transmit line
rxn	input	1	Serial receive line
cts	input	1	Clear to send the destination is ready to receive a transmission sent by the UART
rts	output	1	Ready to send the UART is ready to receive a transmission from the sender.

Table 3: RS232 Interface Signals

Name	Direction	Width	Description
valid	input	1	Native CPU interface valid signal
address	input	ADDR_W	Native CPU interface address signal
wdata	input	WDATA_W	Native CPU interface data write signal
wstrb	input	DATA_W/8	Native CPU interface write strobe signal
rdata	output	DATA_W	Native CPU interface read data signal
ready	output	1	Native CPU interface ready signal

Table 4: CPU Native Slave Interface Signals

Name	Direction	Width	Description
s_axil_awaddr	input	ADDR_W	Address write channel address
s_axil_awcache	input	'AXI_CACHE_W	Address write channel memory type. Transactions set with Normal Non-cacheable Modifiable and Bufferable (0011).
s_axil_awprot	input	'AXI_PROT_W	Address write channel protection type. Transactions set with Normal Secure and Data attributes (000).
s_axil_awvalid	input	1	Address write channel valid
s_axil_awready	output	1	Address write channel ready
s_axil_wdata	input	DATA_W	Write channel data
s_axil_wstrb	input	DATA_W/8	Write channel write strobe
s_axil_wvalid	input	1	Write channel valid
s_axil_wready	output	1	Write channel ready
s_axil_bresp	output	'AXI_RESP_W	Write response channel response
s_axil_bvalid	output	1	Write response channel valid
s_axil_bready	input	1	Write response channel ready
s_axil_araddr	input	ADDR_W	Address read channel address
s_axil_arcache	input	'AXI_CACHE_W	Address read channel memory type. Transactions set with Normal Non-cacheable Modifiable and Bufferable (0011).
s_axil_arprot	input	'AXI_PROT_W	Address read channel protection type. Transactions set with Normal Secure and Data attributes (000).
s_axil_arvalid	input	1	Address read channel valid
s_axil_arready	output	1	Address read channel ready
s_axil_rdata	output	DATA_W	Read channel data
s_axil_rresp	output	'AXI_RESP_W	Read channel response
s_axil_rvalid	output	1	Read channel valid
s_axil_rready	input	1	Read channel ready

Table 5: CPU AXI4 Lite Slave Interface Signals

9 Timing Diagrams

10 Registers

The software accessible registers of the core are described in Table 6. The table gives information on the name, read/write capability, word aligned addresses, used word bits, and a textual description.

Name	R/W	Addr	Bits	Initial Value	Description
UART_SOFTRESET	W	0x00	0:0	0	Bit duration in system clock cycles.
UART_DIV	W	0x04	15:0	0	Bit duration in system clock cycles.
UART_TXDATA	W	0x08	7:0	0	TX data
UART_TXEN	W	0x0c	0:0	0	TX enable.
UART_TXREADY	R	0x10	0:0	0	TX ready to receive data
UART_RXDATA	R	0x14	7:0	0	RX data
UART_RXEN	W	0x18	0:0	0	RX enable.
UART_RXREADY	R	0x1c	0:0	0	RX data is ready to be read.

Table 6: Software accessible registers.

11 Software Components

FPGA Resources

Resource	Used
LUTs	100
Registers	112
DSPs	0
BRAM	0

Resource	Used
ALM	88
FF	124
DSP	0
BRAM blocks	0
BRAM bits	0

Table 7: FPGA results for Kintex Ultrascale (left) and Cyclone V GT (right)