

# **Asynchronous and Decentral Group Management in Messengers with Delegates Proof of Stake**

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# Look back

- Group Chats
- Delegated Proof of Stake

# Group Chats

$$gr = (Id_{gr}, \mathcal{M}_{gr}, \mathcal{M}_{gr}^*, info_{gr})$$

**Closeness**

**Privacy**

**Same State**

# Delegated Proof of Stake (DPoS)

- Stakeholders elect Delegates
- Delegates confirm Transactions with Blocks

# Group Chats + DPoS

- Members elect Delegates
- Delegates confirm Suggestions with Blocks
  - (Add, Remove, Info)
- Blocks updates the Group

# Open Issues

- Elections with *Voting Windows*
  - Synchronous
  - Complexity
- Forks
  - Can violate **Same State**
  - Information loss



# Updated Protocol

- Asynchronous Elections
- Fork avoidance with *Server-Side-Timestamps*

# Elections

$$V = (u_{id}, \mathcal{V}_{u_{id}}, \textit{Signature}, \textit{BlockRef})$$

- $\mathcal{V}_{u_{id}} = \{v_1, \dots, v_n\}$
- Send Votes any time
- Votes are included in the blocks
- $\mathcal{M}^*$  is recomputed on each block

$$\mathcal{V} = \{\mathcal{V}_1, \dots, \mathcal{V}_m\}$$

$$x_{u_{id}} = \sum_{i=0}^{|\mathcal{V}|} \begin{cases} \frac{1}{|\mathcal{V}_i|} & , \text{ if } u_{id} \in \mathcal{V}_i \\ 0 & , \text{ else} \end{cases} \quad \text{for all } u_{id} \in \mathcal{M}$$

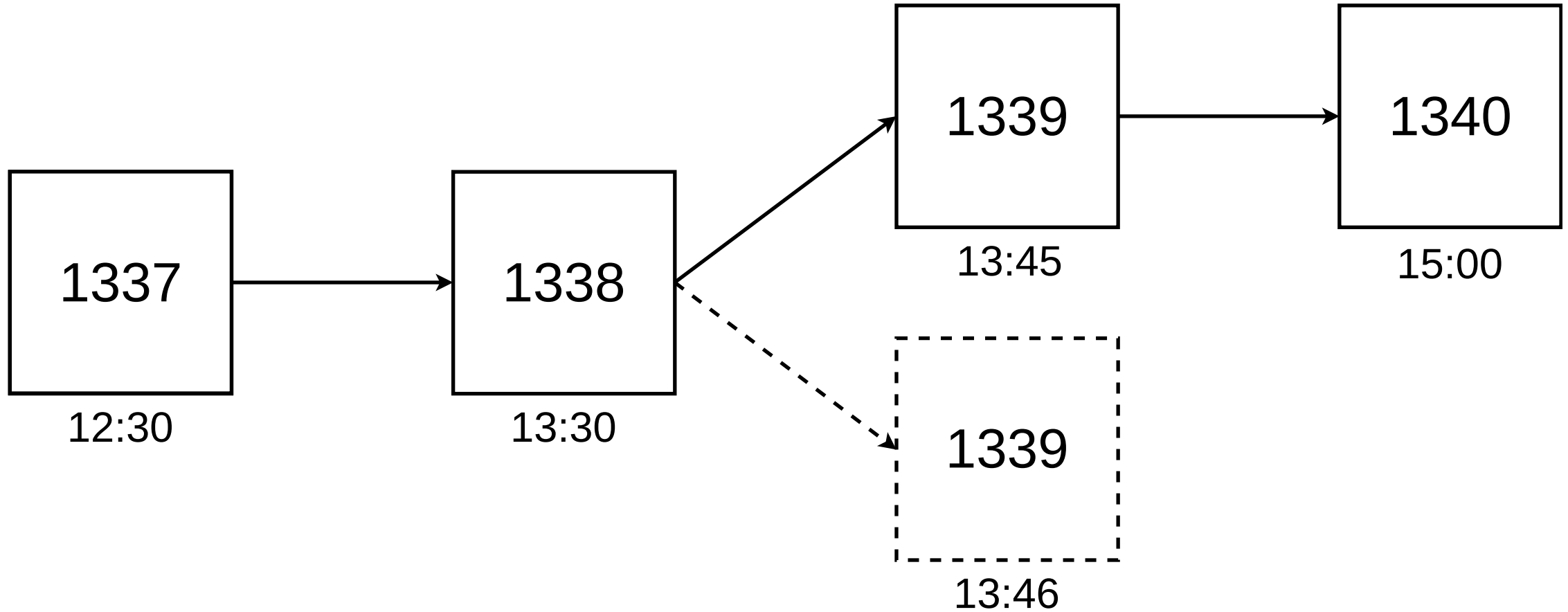
$$\mathcal{M}^* := \sqrt{|\mathcal{M}|} \text{best } x_{u_{id}}$$

# Block

$$B_S = (b_{id}, pbh, S, sig, u_{id}, MVP, VMR, nVMR, votes)$$

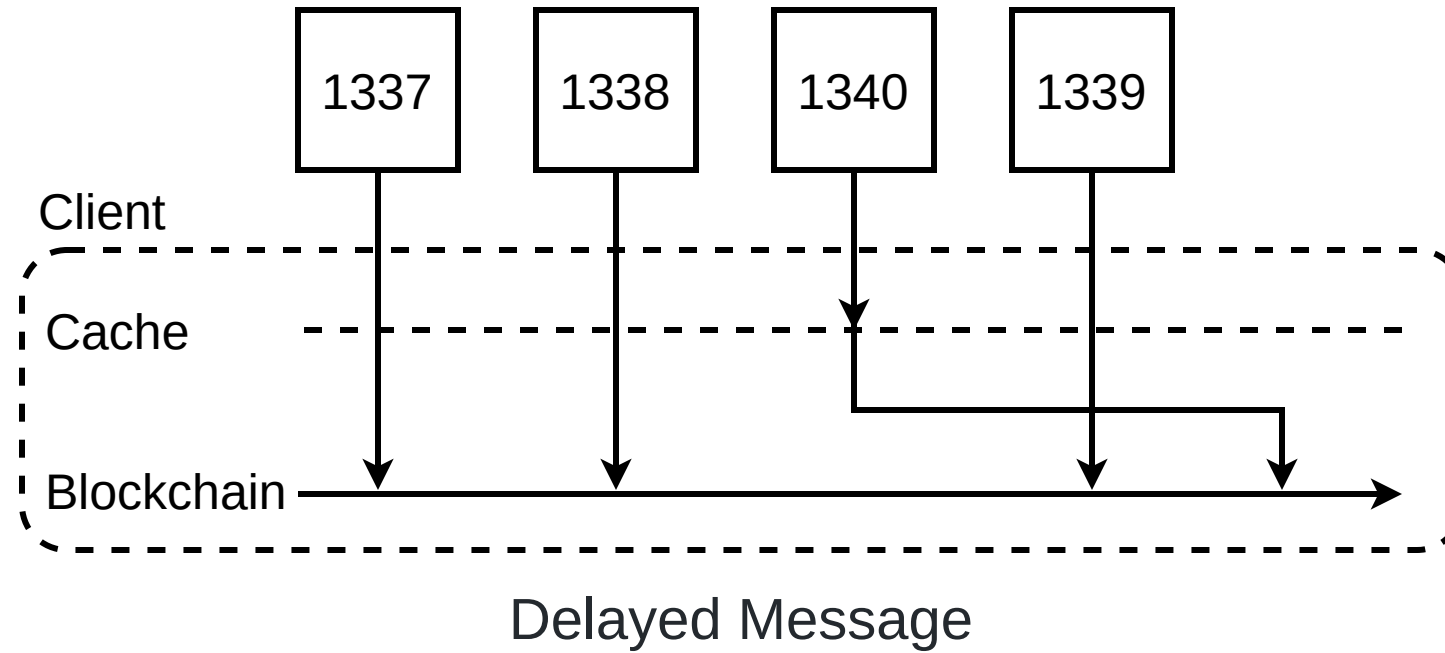
# Fork avoidance

- Messages are tagged with *Server-Side-Timestamps*
- *SST* are used to detect the *first* block

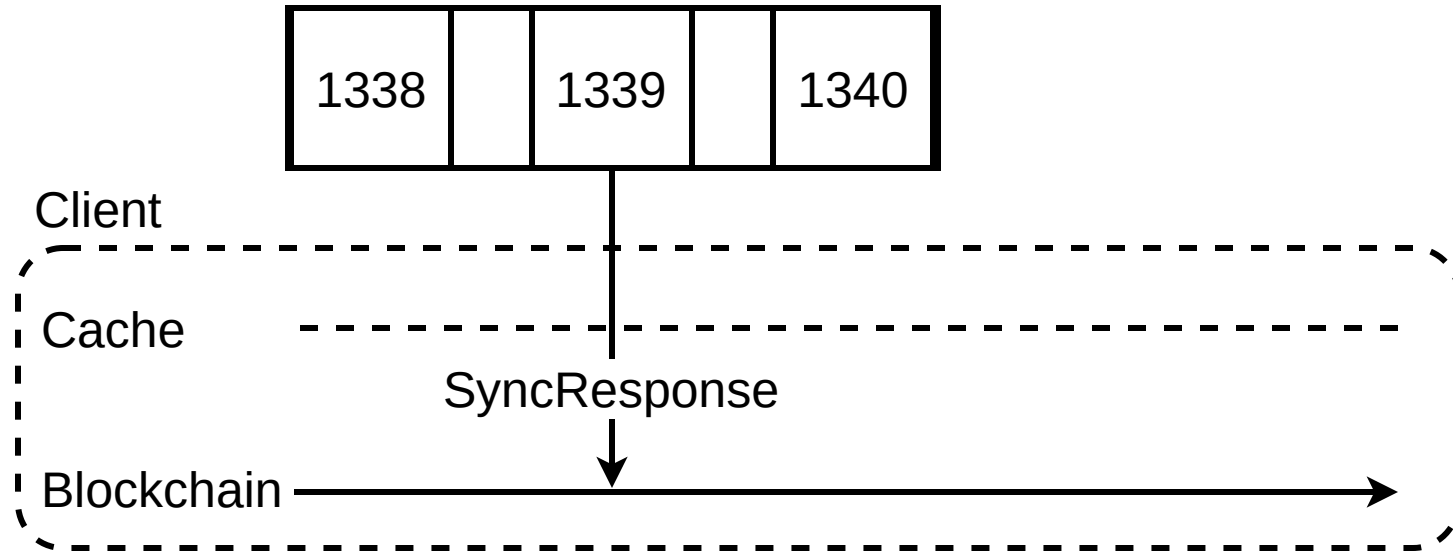
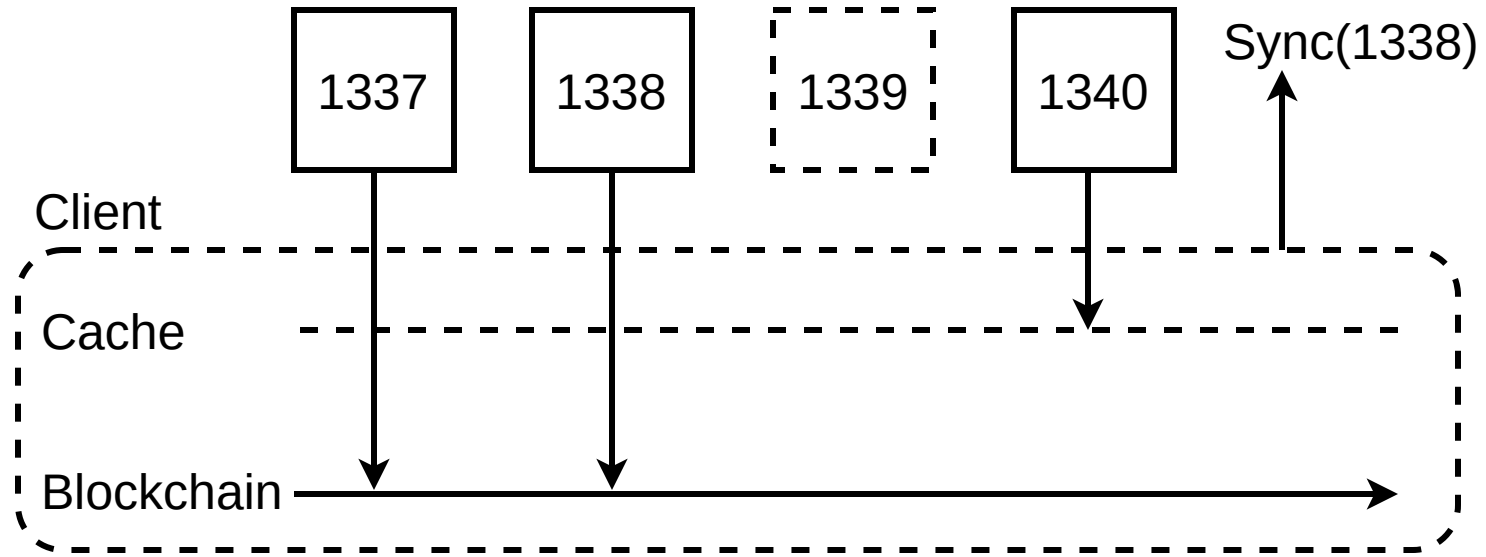


# Delivery Issues

- Delayed Messages
- Lost Messages

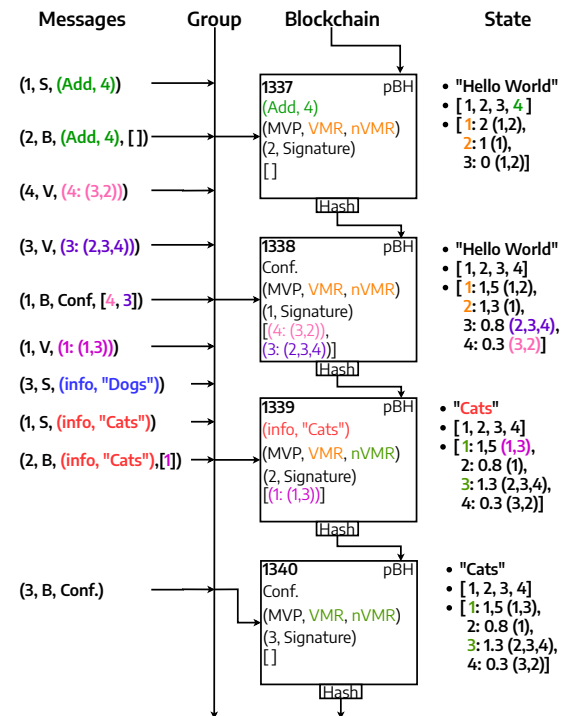






Lost Message

# Example



# Conclusion

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