

WreckingNet: Neural approach for the classification of audio signals in construction sites

Neural Networks Project A.Y 2018/2019

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Structure

- Introduction
- Dataset and Data Preprocessing
- Architecture
- Experiment and Results
- Conclusions and Future Work

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Introduction

- Perform classification of vehicles and tools in construction sites using audio signals
- Neural approach
 - Combination of two CNNs (raw data and spectrogram)
- Working on real data
 - Provided by Professor Yongcheol Lee from Louisiana State University
- Based on the work of Li et al. that performed environmental sound classification with a neural approach
- High classification accuracy (97-98%)

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Dataset (1/2)

- Provided by Prof. Yongcheol Lee of LSU
- Live recording of construction event sounds
 - Tools and machines performing a certain action
- Real world data
 - Difficulties arise: noise and low quality recordings
- Large number of classes (~20)

Dataset (2/2)

- 5 classes selected:



Excavator Cat 320E



Excavator Hitachi 50U



Concrete Mixer



Backhoe JD50D
Compact



Compactor Ingersoll Rand

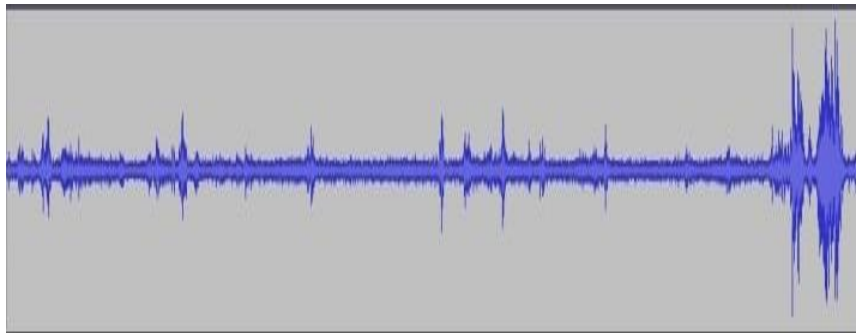
Data Preprocessing (1/2)

- Each track segmented in two partitions
 - 70% of the track for training, 30% for test
- Each partition split into smaller fragments of 30ms
 - 15ms overlap
- Training/Testing partition done before splitting
 - Done to avoid the model to be tested on samples on which it was trained due to the overlap
- Use pickle module to serialize data into files
 - No need to regenerate components from audio files
 - Noticeable reduction of the time required to obtain the dataset
 - Noticeable reduction of the size of the data

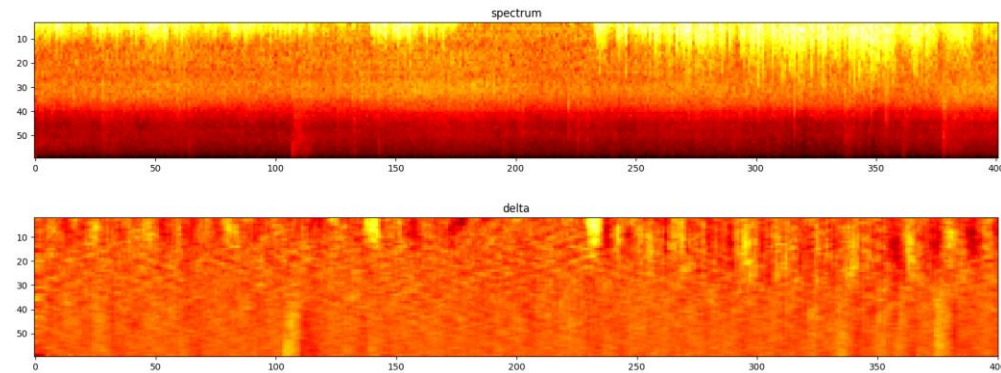
Data Preprocessing (2/2)

We use 2 types of information

- Raw data
 - Waveform of the audio
 - Resampling to 22050Hz
 - Value of the wave of each instant is in the interval $[-1.0, 1.0]$
 - 662 float values
- Spectral data
 - Log-scale mel-spectrogram of the audio
 - 60 mel bands
 - First-order time derivative of the mel-spectrogram
 - 2 columns (time buckets)



Waveform



Mel spectrogram and delta



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Architecture (1/4)

- Inspired by the works of **Li et al.** and **Piczak**

An Ensemble Stacked Convolutional Neural Network Model for Environmental Event Sound Recognition

Shaobo Li ^{1,2} , Yong Yao ^{1,*}, Jie Hu ³, Guokai Liu ³, Xuemei Yao ³ and Jianjun Hu ^{1,4,*} 

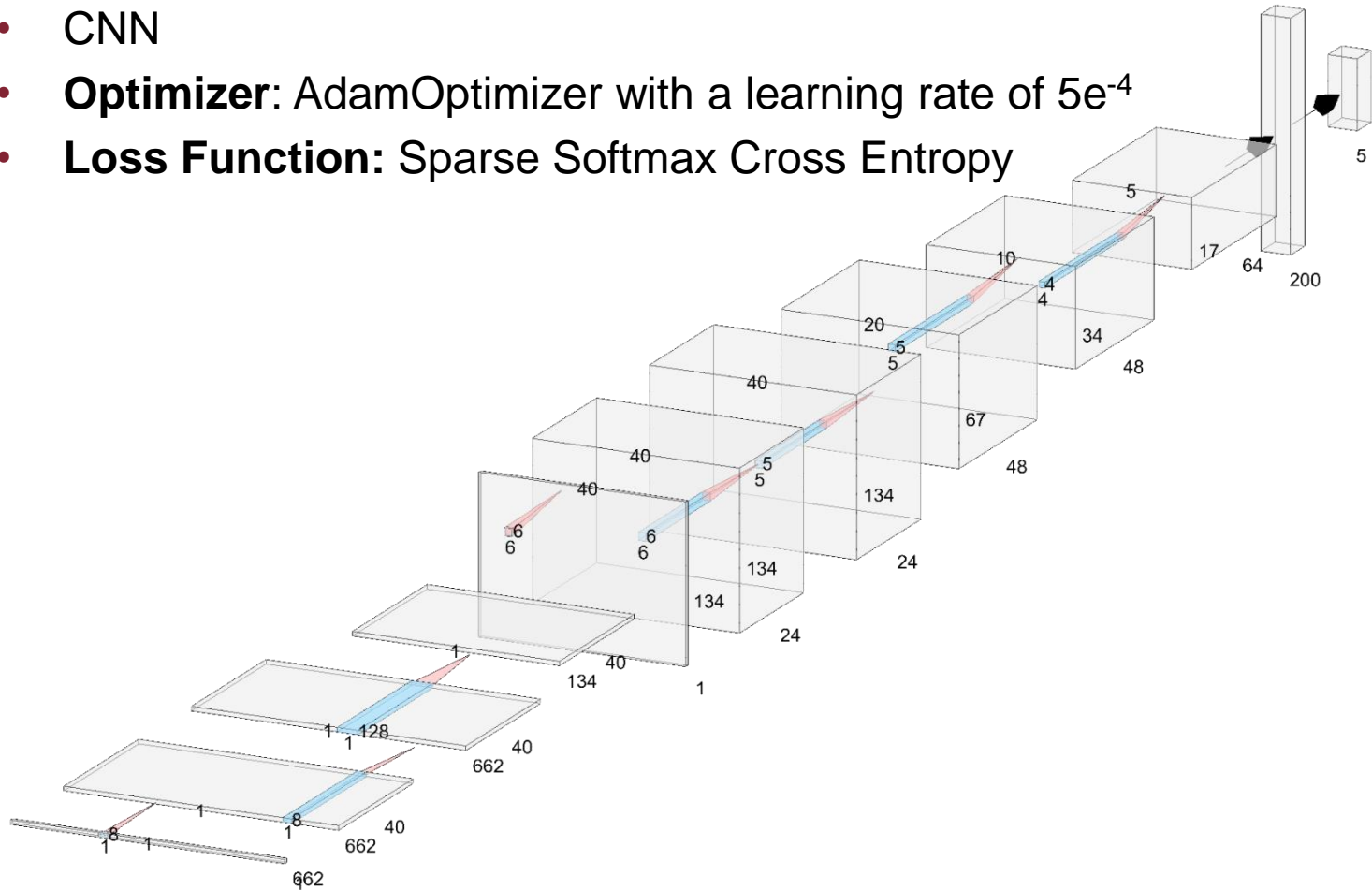
ENVIRONMENTAL SOUND CLASSIFICATION WITH CONVOLUTIONAL NEURAL NETWORKS

Karol J. Piczak

- Use two different convolutional neural networks
- Each neural network makes use of a different type of data
- Unify the results using Dempster-Shafer theory to improve results

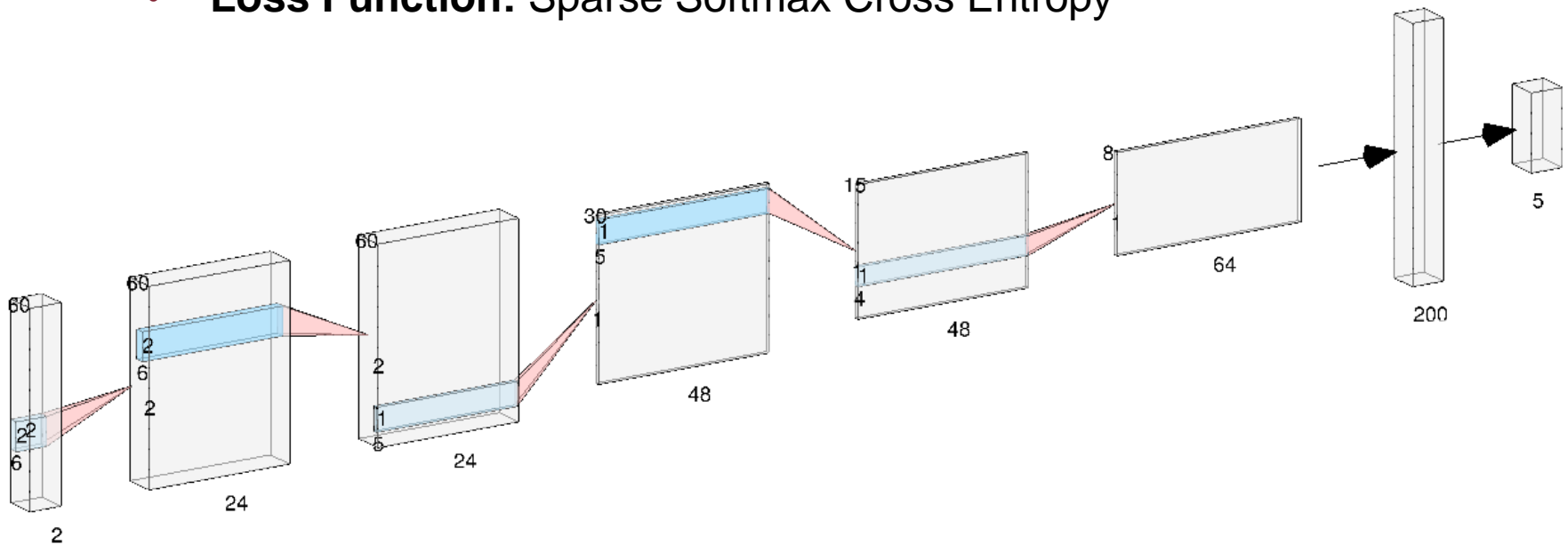
Architecture (2/4) - RawNet

- Uses the waveform of the audio fragment
- CNN
- **Optimizer:** AdamOptimizer with a learning rate of $5e^{-4}$
- **Loss Function:** Sparse Softmax Cross Entropy



Architecture (3/4) - SpectroNet

- Uses the spectrograms of the audio fragment
- CNN
- **Optimizer:** AdamOptimizer with a learning rate of $5e^{-4}$
- **Loss Function:** Sparse Softmax Cross Entropy



Architecture (4/4) – DSE Module

- Implements Dempster's rule of combination:

$$m(C) = \begin{cases} 0 & \text{if } C = \emptyset \\ \frac{1}{K} \sum_{C_1 \cap C_2 = C} m_1(C_1)m_2(C_2) & \text{otherwise} \end{cases}$$

$$K = \sum_{C_1 \cap C_2 = \emptyset} m(C_1)m(C_2)$$

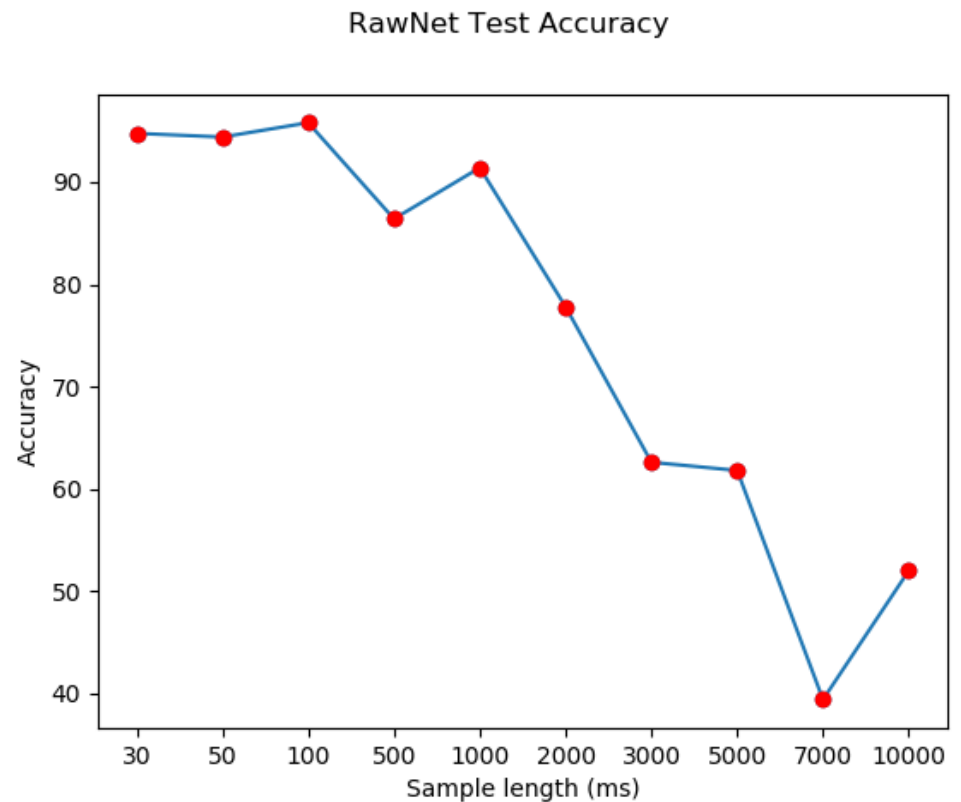
- Classes are mutually exclusive
- Each network outputs a class probability distribution via its softmax layer
- The probability that a segment belongs to a single class is equal to the normalized product of the two networks probabilities

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Experiment (1/5) - Setup

- Choice of the most suitable sample length
- Several models built and tested
- Chosen 30ms samples
 - High accuracy
 - Higher number of subsamples



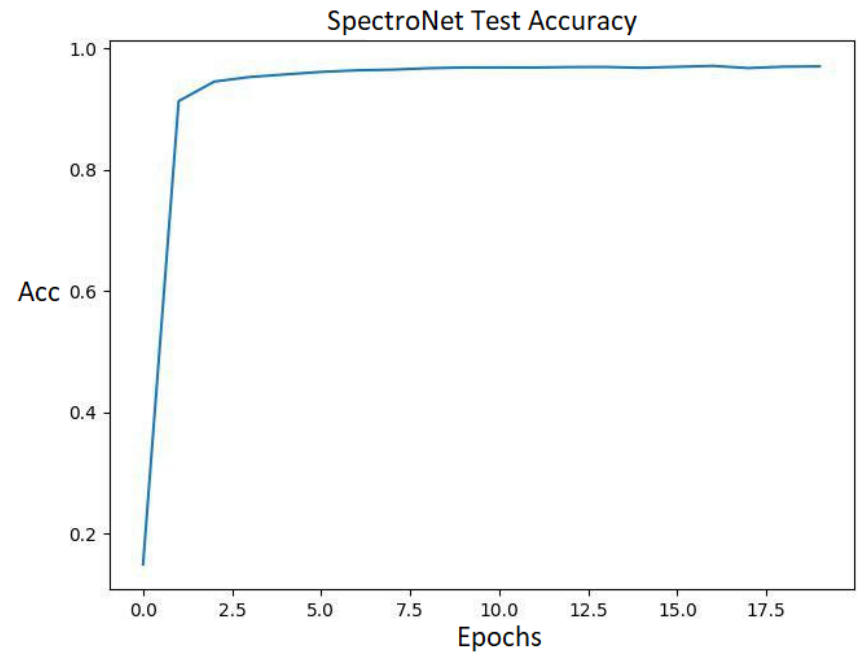
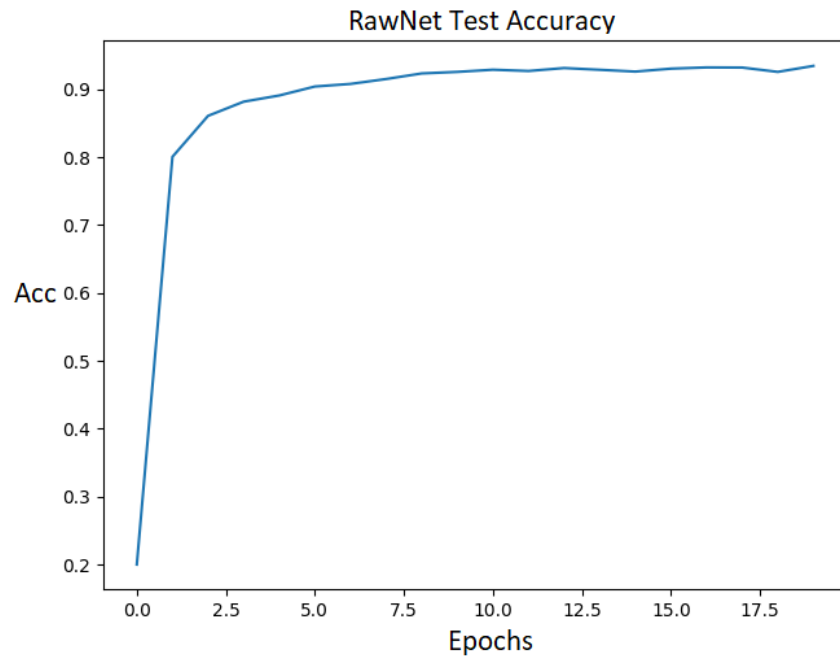
Experiment (2/5) - Classification

- Performed 5-Fold cross validation
 - 80% training
 - 20% test
 - Disjoint subset

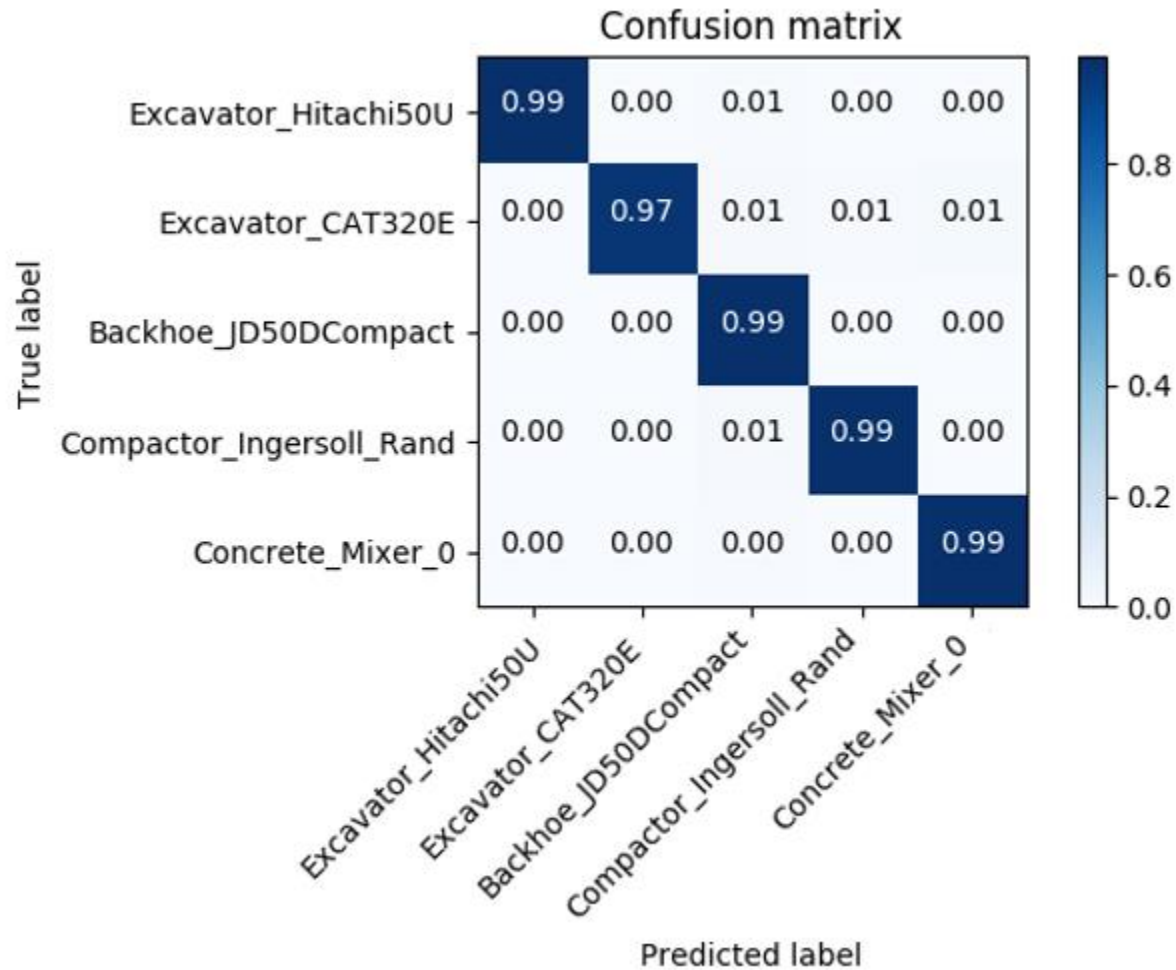
Network	Accuracy	Precision	Recall	F1
RawNet	93.59	93.68	93.55	93.61
SpectroNet	97.08	97.34	97.30	97.32
WreckingNet (DSE)	98.27	97.84	97.10	97.46

- Using DSE we obtain results higher than the highest of the two

Experiment (3/5) – Test Accuracy



Experiment (4/5) – Confusion Matrix



Experiment (5/5) - Prediction

- Audio track split into 30ms subsamples
- Each subsample is classified by the network as belonging to one of the classes
- Overall classification determined by the majority of labels among all the fragment
- Performed on a sample of a concrete mixer recorded by us: correctly classified

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Conclusions and Future Work

- Extension of a general environmental sound classification model to a more specific field
- High classification accuracy obtained on 5 classes
- Extension to a higher number of classes
- Activity monitoring
- Recognition of hazard during construction activity

THANK YOU FOR YOUR ATTENTION