



Partner: Polycom

Model: SoundStructure

**Device Type: DSP** 



GENERAL INFORMATION			
SIMPLWINDOWS NAME:	Polycom SoundStructure Run Preset v2.0		
CATEGORY:	Conferencing		
VERSION:	2.0		
SUMMARY:	This module executes full and partial presets.		
GENERAL NOTES:	This module executes full and partial presets and reports feedback for full and partial presets. The feedback includes the last preset that ran on the SoundStructure and also indicates when a preset begins executing.  The From_Processor\$ input must be connected to the To_Preset_Modules\$ output on		
	the Feedback Processor module.  This module supports up to 10 presets. For more than 10 presets, multiple modules can be used. Unlike the other Crestron modules for the Polycom SoundStructure, it is		
CRESTRON HARDWARE REQUIRED:	C2I-COM6, C2COM-2/3, C2ENET-1/2, C2I-MC3-COM2-232, C2I-MC3ENET-1		
SETUP OF CRESTRON HARDWARE:	RS232 Baud: 9600 Parity: None Data Bits: 8 Stop Bits: 1  TCP/IP: Port: 52774		
VENDOR FIRMWARE:	1.6.0-beta2		
VENDOR SETUP:	The Polycom SoundStructure must have a program loaded. The virtual channel names from that program must be entered in the parameter fields on the control modules.		
CABLE DIAGRAM:	CNSP-121		



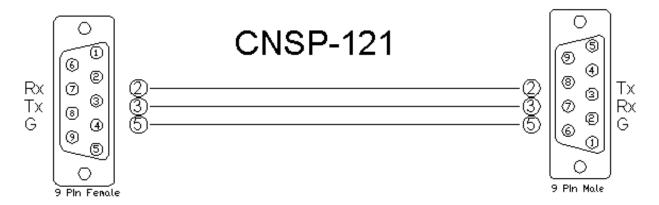


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CONTROL:		
Run_Preset_*	D	Pulse to run the desired preset.
From_Processor\$	S	Serial signal to be routed from a To_Preset_Modules\$ output on the Feedback Processor module.

PARAMETER:		
Preset * Name	Р	Preset name as entered in the Polycom SoundStructure software.

FEEDBACK:		
Preset_*_Ran	D	High to indicate the last preset that ran and completed.
Preset_*_Started_Running	D	High to indicate the last preset which started running. Goes low when once a preset has completed.
To_Device\$	S	Serial signal to be routed to a 2-way serial COM port or a TCP/IP Client.





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TESTING:			
OPS USED FOR TESTING:	PRO2: 4.003.0015 MC3: 1.003.0008		
SIMPL WINDOWS USED FOR TESTING:	3.10.20		
CRES DB USED FOR TESTING:	29.02.103.00		
DEVICE DB USED FOR TESTING:	39.00.005.00		
SAMPLE PROGRAM:	Polycom SoundStructure v2.0 Demo		
REVISION HISTORY:	V. 1.0 – Original Release  V. 1.1 – Made changes to all control modules with fader or level controls.  V. 1.2 – Created separate basic and advanced controls. The basic controls do not offer control of the Level. Polycom recommends using the basic modules to control the SoundStructure.  V. 2.0 – Now 3-Series compatible. Improved performance by reducing extraneous find() calls. Added logic to handle virtual names containing double quote characters by escaping them with a backslash. Added Preset_*_Started_Running ouputs to indicate when execution of a preset has began.		