ABRAHAM MENDEZ

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SUMMARY

As a skilled Full-Stack developer with a background in art and design, I have honed my coding skills at the prestigious Tecnológico de Monterrey coding boot camp. My passion for problem-solving fuels my enthusiasm for creating innovative solutions, and I excel at meticulously debugging applications with a keen focus. My specialty is crafting mobile-first applications with smooth designs and user interfaces that prioritize intuitive usability. My creativity, collaboration, communication, and design strengths all contribute to my success as a Full-Stack developer.

TECHNICAL SKILLS

Software/Platforms:

- MERN Stack
- Webpack
- MongoDB
- Redux
- Jest
- React
- Express.js
- OOP
- Tailwind CSS
- Bootstrap
- SQL
- CSS
- HTML5
- REST APIs
- Vite
- JWT
- MVC
- ORM
- Mongoose
- Sequalize

Software Languages:
- Node.js
- Javascript
- Python

PROJECTS

Todone (Full-Stack App) | Github: https://github.com/zaort/todone
Deployed App: https://todonevf-6aecf37fb01a.herokuapp.com/

- This web app is a Todo list that helps the user keep track of their everyday tasks.
- I was in charge of creating a server for the backend and designing and building the Front End, as team leader I was the SCRUM Master.
- Javascript, Node.js, MVC, ORM Sequelize, SQL, Handlebars view engine, Tailwind CSS, Express.js, MySQL.

MVC Blog (Full-Stack App) | Github https://github.com/Andatax/MVC-practice
Deployed Project: https://mvc-blog-tailwind-95c92be2d918.herokuapp.com/login

- This personal project was to develop a Full-Stack application of my own to master MVC and relational databases.
- Designed the Full-Stack application, routes, controllers, user interface, models, and database.
- Javascript, Node.js, MVC, ORM Sequelize, SQL, Handlebars view engine, Tailwind CSS, PostCSS, PurgeCSS, Express.js, Mysql, Sequalize, Cloud Service Heroku.

B.A Animation and Digital Art Program:
      Monterrey Institute of Technology & Higher Education, Mexico

The curriculum was focused on cultivating skills in logical thinking and UX/UI design for game development.

06/2022

Fine Arts and Experimental Media Certificate:
      Prague College - The Czech Republic

A 48-week intensive program focused on acquiring critical thinking, abstraction of concepts, and the application of such to interactive applications using next-gen technologies.

11/2018