## Snake

- Name ():String
- Species (): String Color (); String
- Sex (); String
- -Age (); Int
- + Constructor
- + Set(): void
- + printinfo(String): void

## Rabbit

- Name ():String Species (): String Color (); String Sex (); String

- -Age (); Int
- + Consgtructor
- + Set(): Void
- + Printinfo(String): Void

## Point

- + x,y (): Int
- + Name(): String + Sound (): String
- + Constructor(x,y):
- + Move(String, Int): Void

## Classname

- \* Import scanner
- + point.rabbit(0,0);
- + point.snake(10,10);
- + Choice()Int;
- + Do while():
- + distb (): double
- + Case 1(): String, int, doubl

+ Case 11():.....

+ menuprompt (): void