

DMU

Probabilistic

$$P(A) = \sum_b P(A|b)P(b)$$

$$P(A, B)$$

$$P(A|B) = \frac{P(A, B)}{P(B)}$$

Bayes' rule

$$P(A|B) = \frac{P(B|A)P(A)}{P(B)}$$

Independence

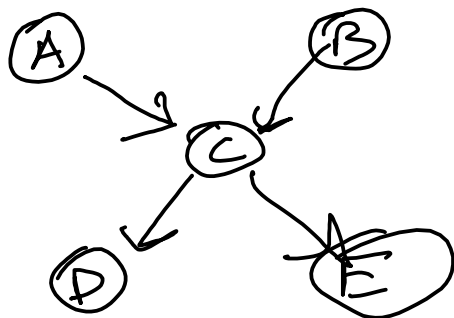
$$A \perp B | C$$

$$P(A, B | C) = P(A | C)P(B | C)$$

Stochastic Processes

$$\{X_t\}_{t=0}^{\infty}$$

Bayes' Net



d-separation

\Leftrightarrow Conditional independence

Sampling : Topological

Inference : NP-hard

Direct Sampling

Likelihood-Weighted

Gibbs

Learning

Parameter

Max Likelihood

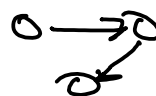
Bayesian

Non-parametric



Structure

Bayesian Score



K2

Local Optimization

Sequential Decision Problems

Outcome

Model

State

A/E

A

Static E

Dynamic E



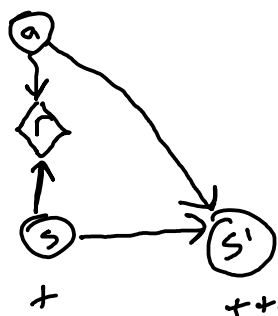
MDP

Generative/Explicit

(S, A, T, R, γ)

Markov Property

s_{t-1}



maximize $\sum_{t=0}^{\infty} \gamma^t R(s_t, a_t)$

deterministic policy on state

Offline

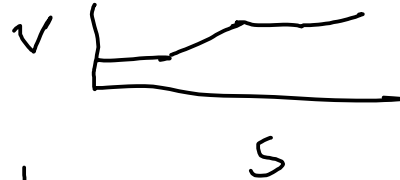
Policy Iteration

Value Iteration

Contraction Mapping

$$V^*(s) = \max_a \left\{ R(s,a) + \gamma E[V^*(s') | s,a] \right\}$$

Approximate DP



Direct Policy Search

$$\pi(s) = f_{\theta}(s)$$

θ choose

- Genetic
- Simulated Annealing
- Cross Entropy

Online MDP Methods

Forward Search $O(|A| \times |S|)$

Branch + Bound

Sparse Sampling \leftarrow continuous S

MCTS

Search Expansion Rollout Backup

\uparrow UCB

$$\arg\max_a \left\{ Q(s,a) + c \sqrt{\frac{\log W(s)}{W(s,a)}} \right\}$$

UCT

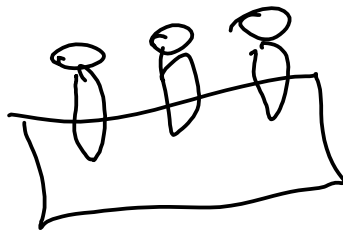
Model Uncertainty (RL)

Model Based / Model Free

On Policy / Off Policy

Deep / Trad / Tab

Bandit



ϵ -greedy
softmax

ϵ -PG

$O(\log n)$ regret {
- UCB
- Thompson
- Bayes Optimal
- Info Gathering

augmin $\frac{\Delta(a)^2}{g(x)}$

Tabular

Max Likelihood Model

On-Policy SARSA Δ .

Off Policy Q-learning

Deep RL

DQN

Replay Buffer

Frozen Target

Policy Gradient

Baselines

Actor-Critic \approx Policy Gradient
+ Value Learning

Challenges.

- Exploration / Exploitation
- Credit Assignment
- Generalization

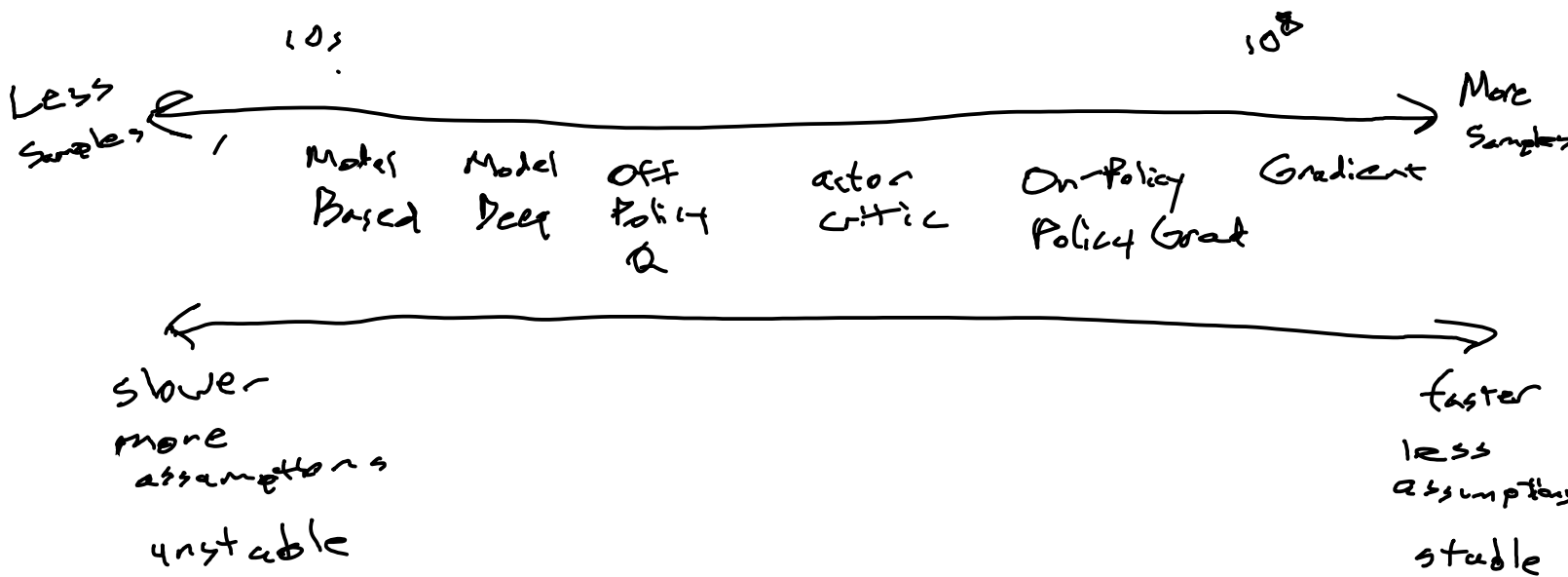
RAINBOW

TRPO
PPO

A3C
GAE
SAC

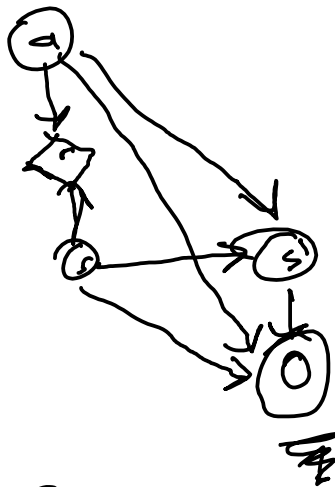
Exploration : RND
Continuous A : DDPG

Transfer
Meta :



Inverse RL: Given Data, Learn R

State Uncertainty (POMDPs)



$$(S, A, O, T, Z, R, \gamma)$$

$$\pi: H \rightarrow A$$

Belief Update

Exact Bayesian
Particle Filtering

Offline POMDP

α -vector \sqrt{I}

prune dominated

PBVI

SARSOP

Online POMDP

AES

MCTS/POMCP

DESPOT

POMCPW/DESPOT- α

Model Approximation

Certainty Equivalence $\pi(E[s])$

QMDF

$\arg\max (E[Q_{MDP}(s,a)])$

Games

Equilibria

Nash

Dominant Strategy

Differential Game

Alt Optimization Obj

Multi Obj

→ Weighted Combination

→ Constrained

Stochastic Policies

Coherent Risk Measures

AlphaZero

AlphaStar

DeepStack