

$$N(s,a)$$
$$Q(s,a)$$

Online POMDP Methods

Approximate POMDP Solutions

Approximate POMDP Solutions

Numerical Approximations

(approximately solve original problem)

Approximate POMDP Solutions

Numerical Approximations

(approximately solve original problem)



Offline

Approximate POMDP Solutions

Numerical Approximations

(approximately solve original problem)



Offline



Online

Approximate POMDP Solutions

Numerical Approximations

(approximately solve original problem)



Offline

Previously



Online

Approximate POMDP Solutions

Numerical Approximations

(approximately solve original problem)



Offline

Previously



Online

Formulation Approximations

(solve a slightly different problem)

Approximate POMDP Solutions

Numerical Approximations

(approximately solve original problem)



Offline

Previously



Online

Formulation Approximations

(solve a slightly different problem)

Last Time

Approximate POMDP Solutions

Numerical Approximations

(approximately solve original problem)



Offline

Previously



Online

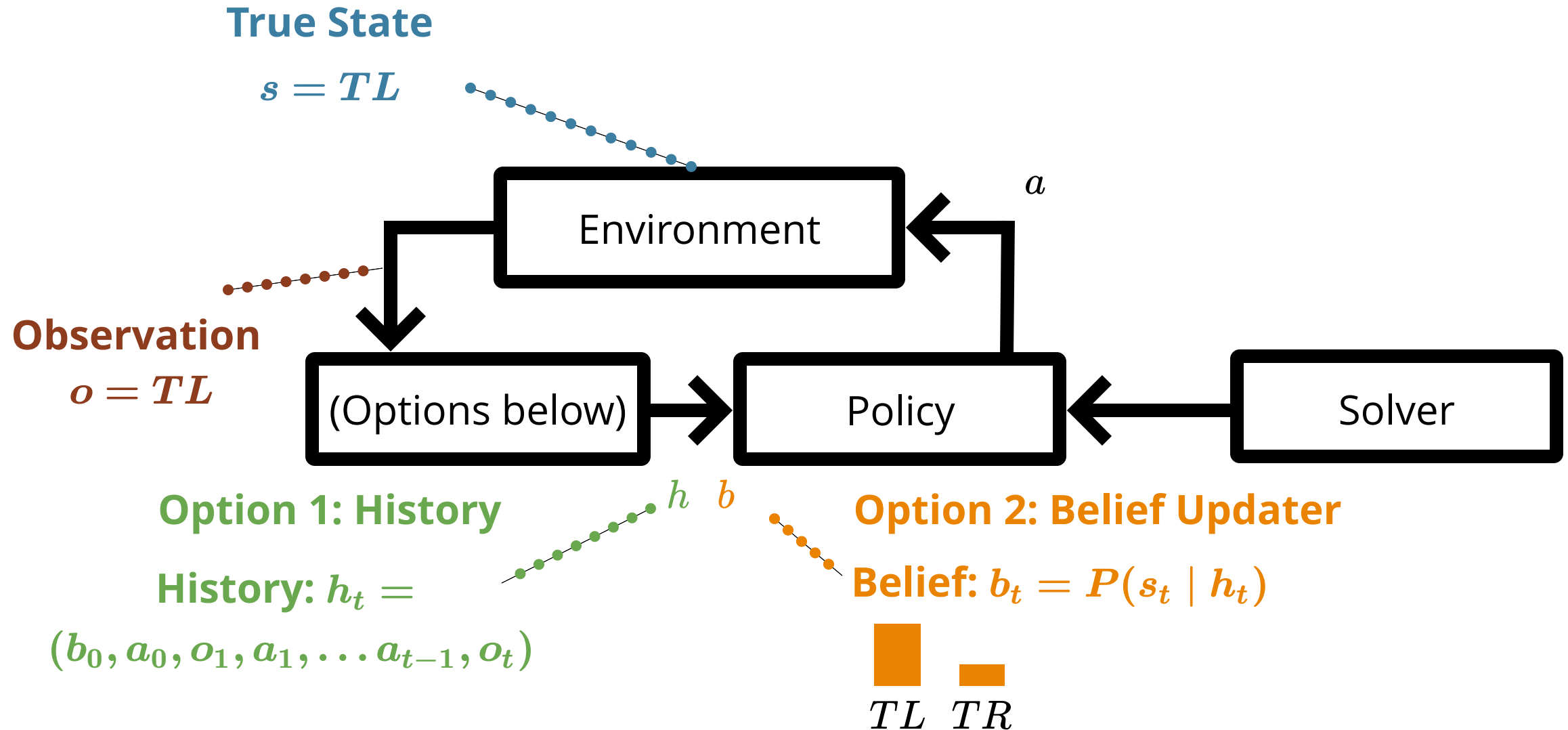
Today!

Formulation Approximations

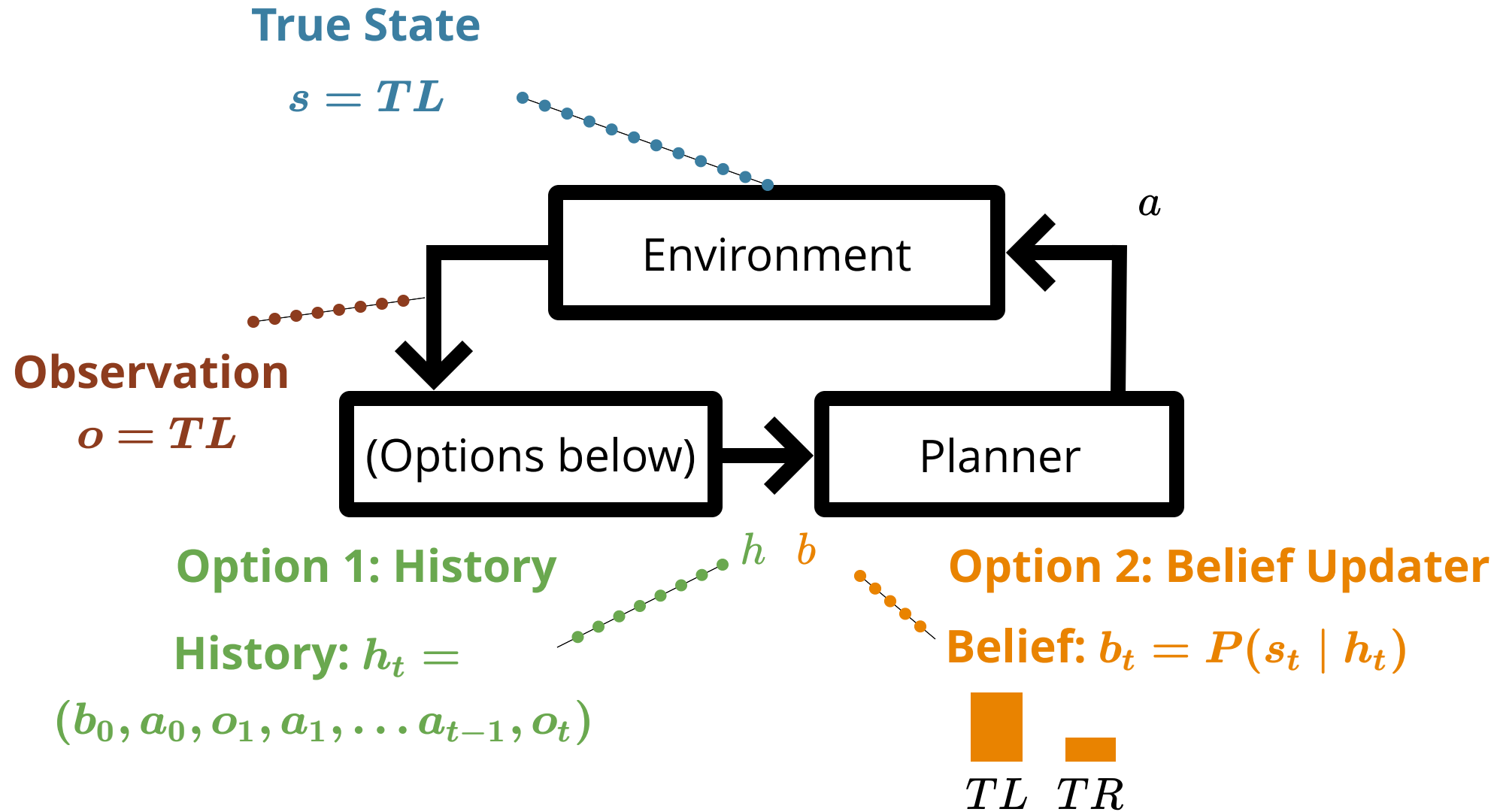
(solve a slightly different problem)

Last Time

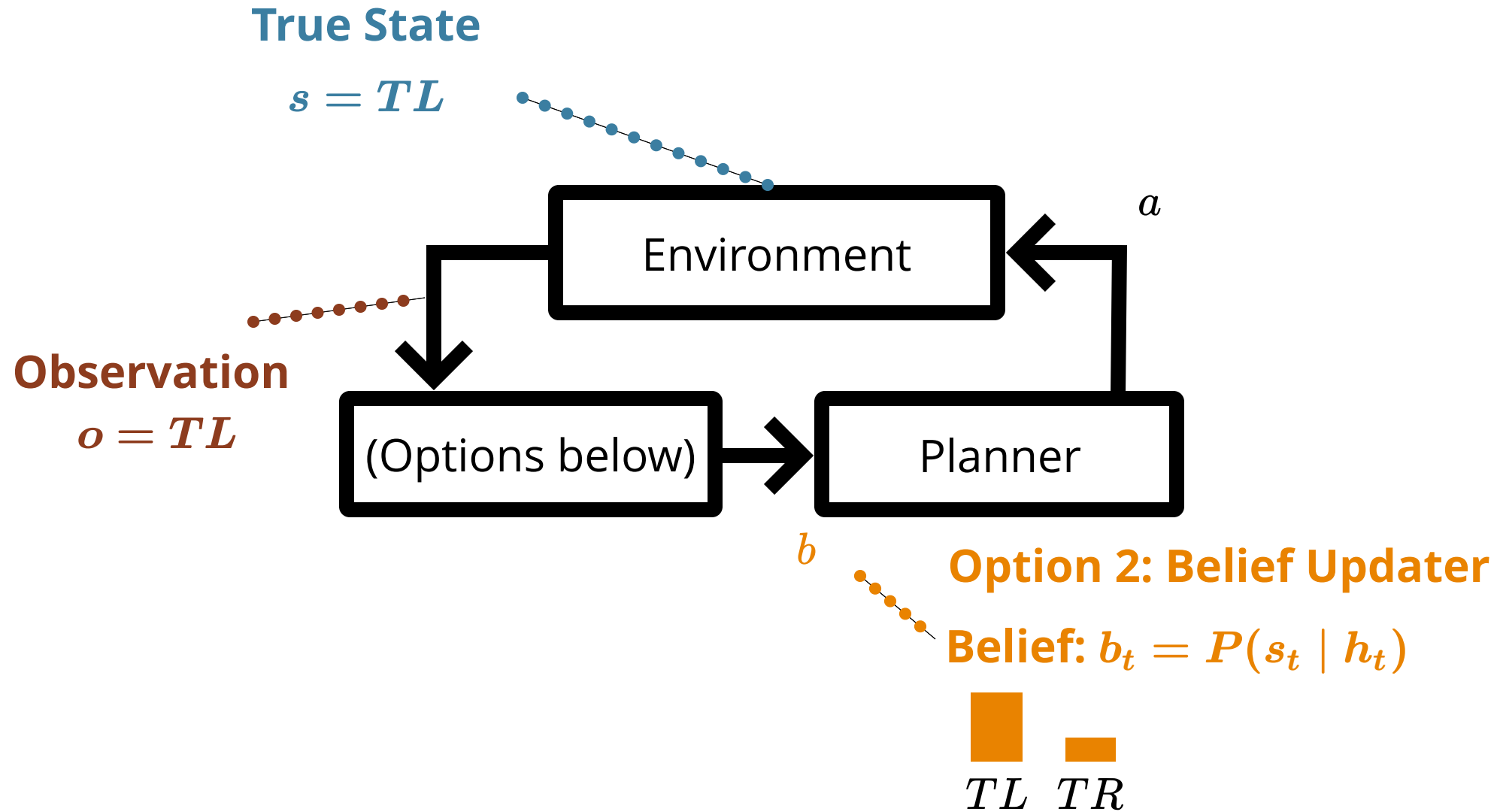
POMDP Sense-Plan-Act Loop



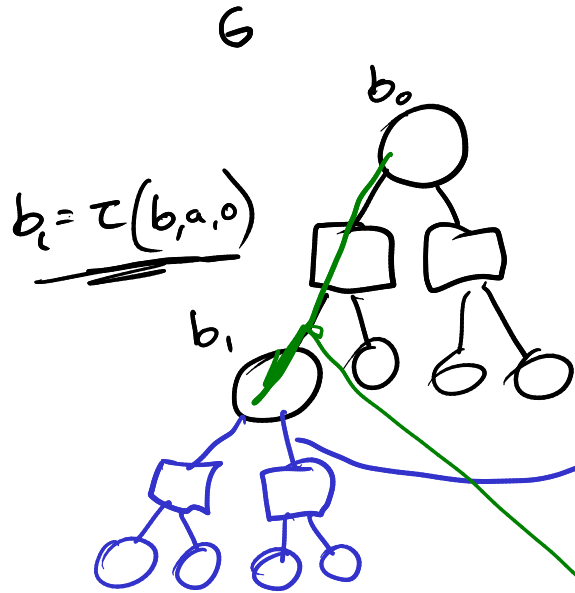
POMDP Sense-Plan-Act Loop



POMDP Sense-Plan-Act Loop



Belief-Space Tree Search: AEMS



while time remains

$$b^* = \operatorname{argmax}_{b \in \text{fringe}(G)} E(b) \leftarrow$$

expand(b^*)
backup(b^*)

$$E(b) = \gamma^d P(b) \hat{E}(b)$$

$$\hat{E}(b) = U(b) - L(b) \leftarrow \text{domain-specific heuristic}$$

$$P(b) = \prod_{i=0}^{d-1} P(o_i | b_i, a_i) P(a_i | b_i)$$

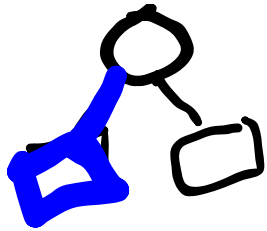
$\sum_{s'} T(s' | s, a) Z(o | a, s') b(s)$

$$P(a|b) \propto \frac{U(b, a) - L(b)}{U(b) - L(b)} \leftarrow \text{AEMS1}$$

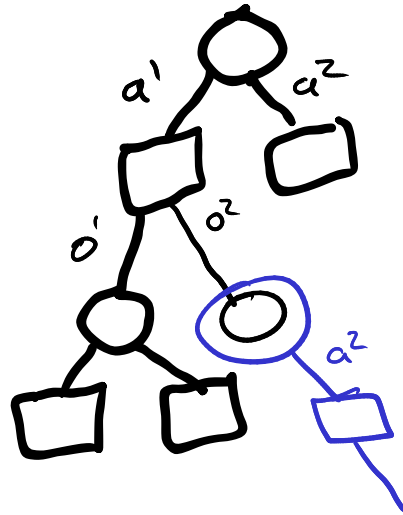
$$P(a|b) \propto \begin{cases} 1 & \text{if } a = \operatorname{argmax}_{a'} U(b, a') \\ 0 & \text{o.w.} \end{cases} \leftarrow \text{AEMS2}$$

Monte Carlo Tree Search (MCTS/UCT)

Search



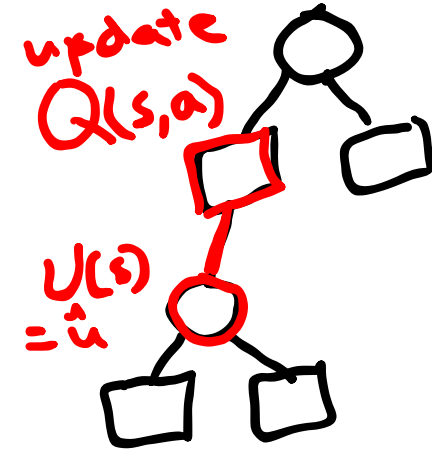
Expansion



Rollout



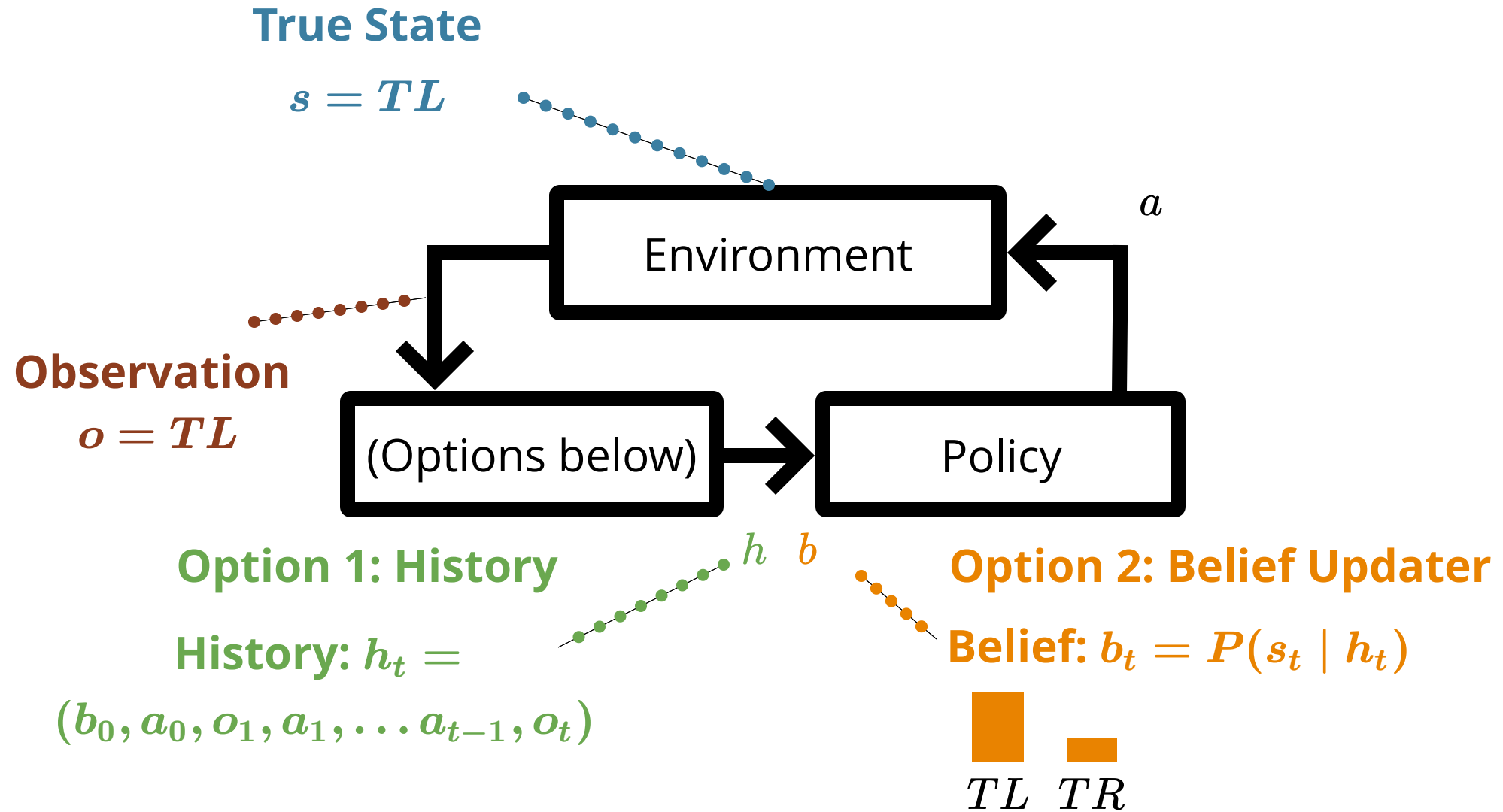
Backup



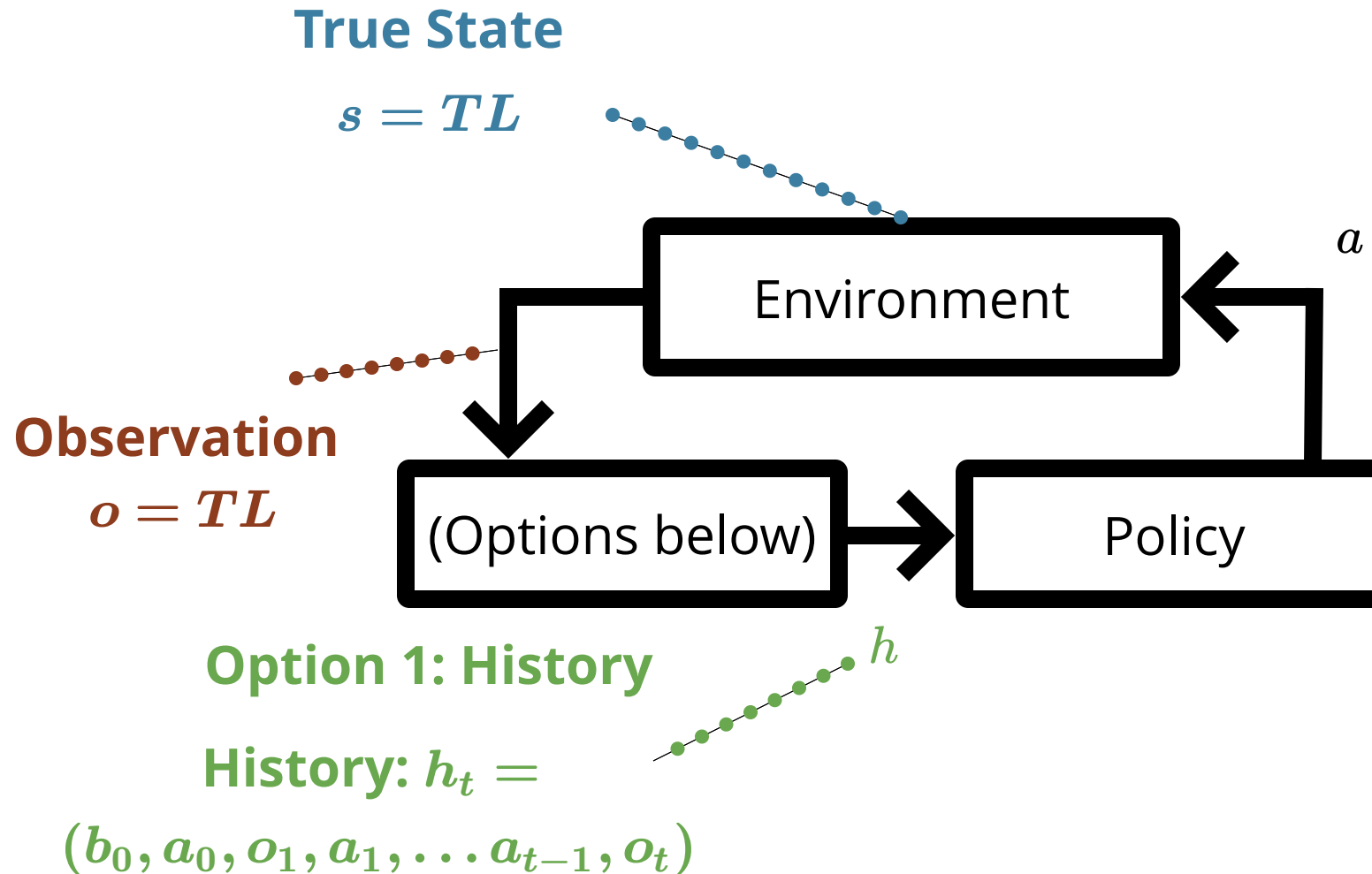
$$Q(s, a) + c \sqrt{\frac{\log N(s)}{N(s, a)}}$$

low $N(s, a)/N(s)$ = high bonus
start with $c = 2(\bar{V} - \underline{V})$

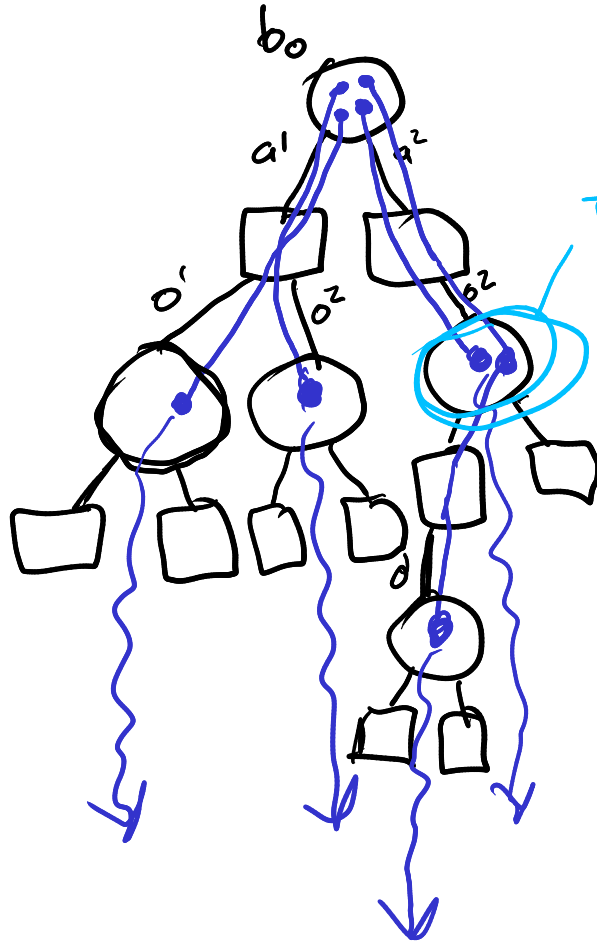
How should we adapt MCTS for POMDPs?



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MCTS on Histories

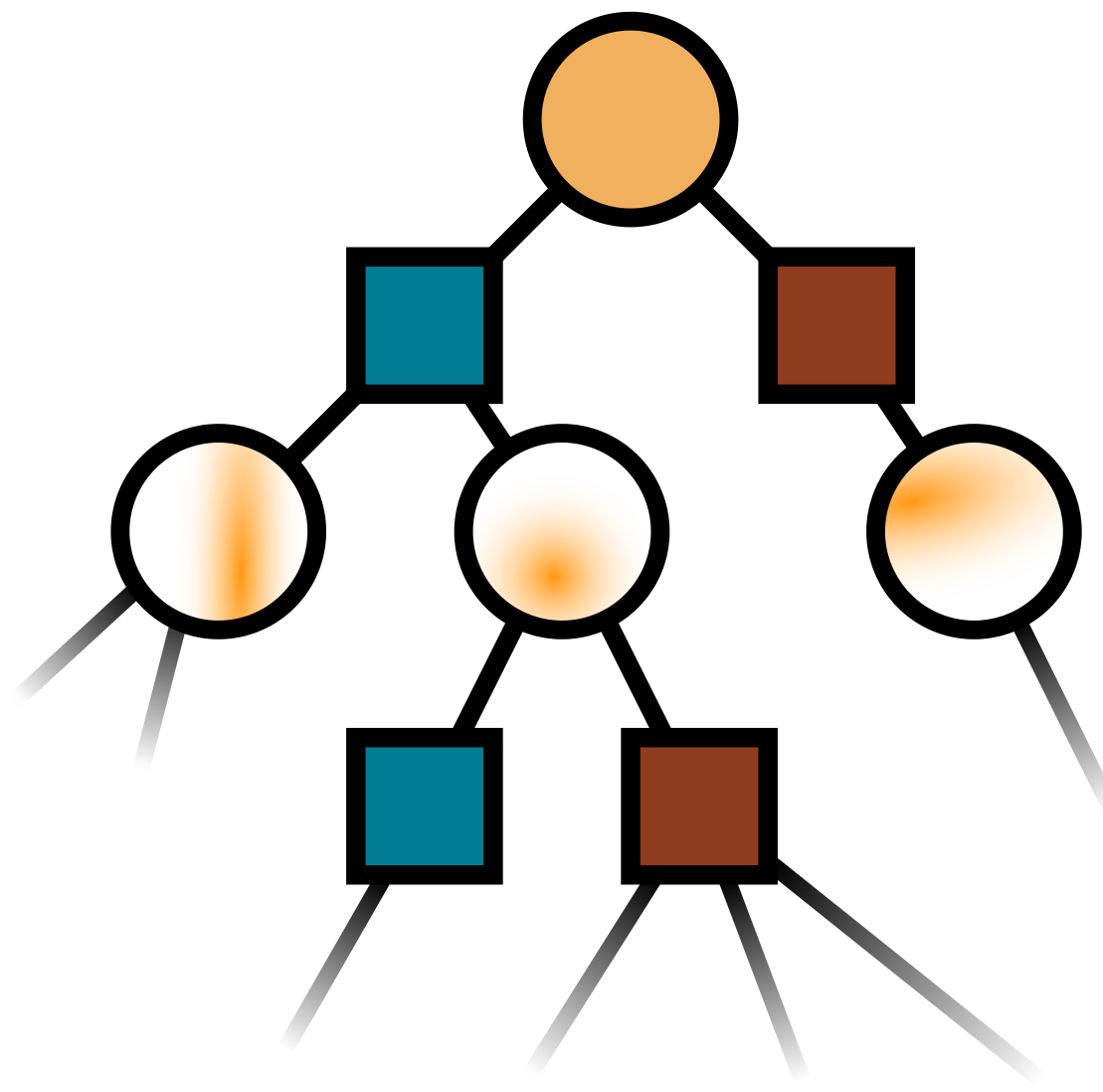


$$\tau(b_0, a^2, o^2)$$

PO-UCT

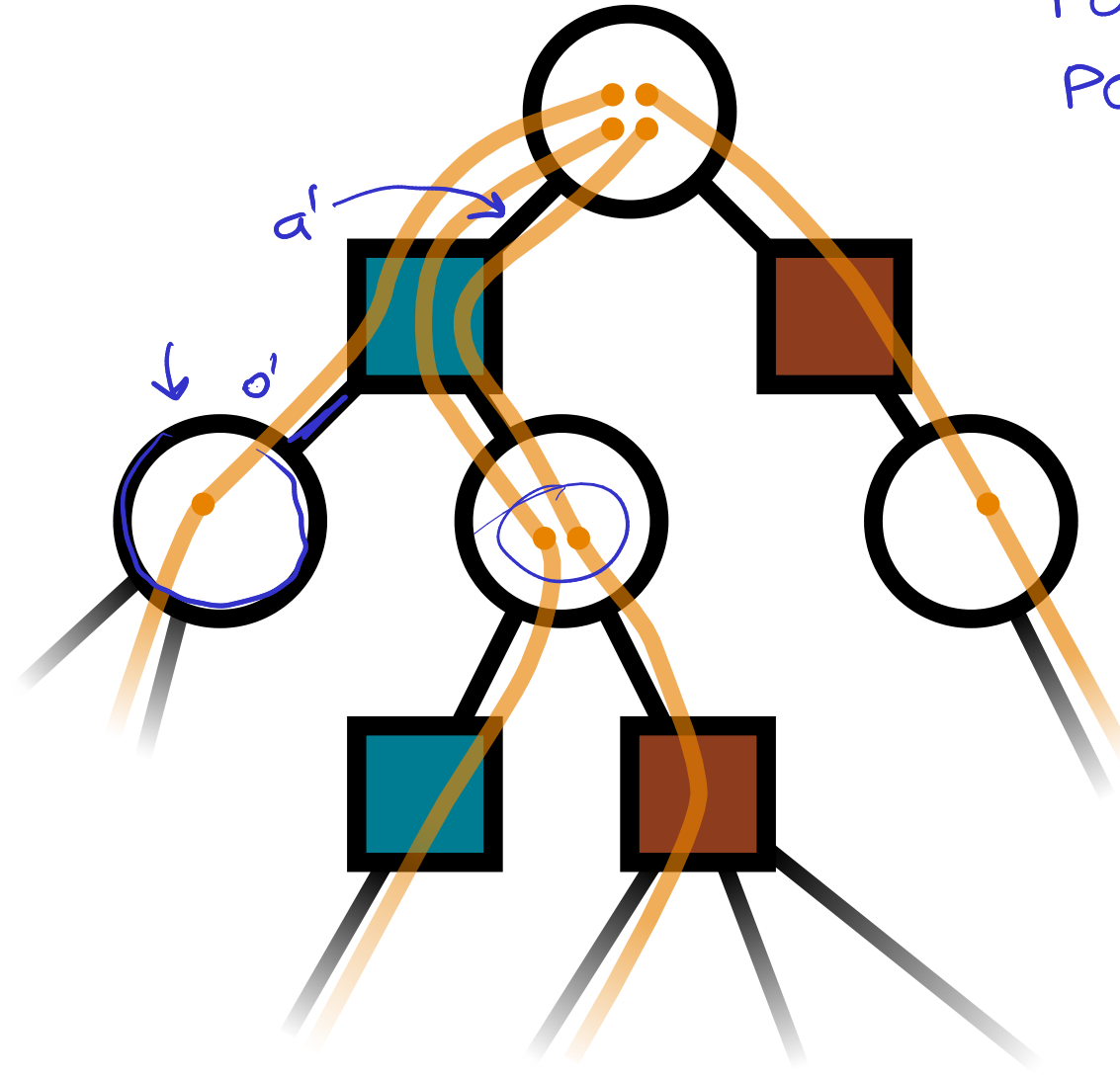
POMCP

re-uses the particles from
the tree for beliefs



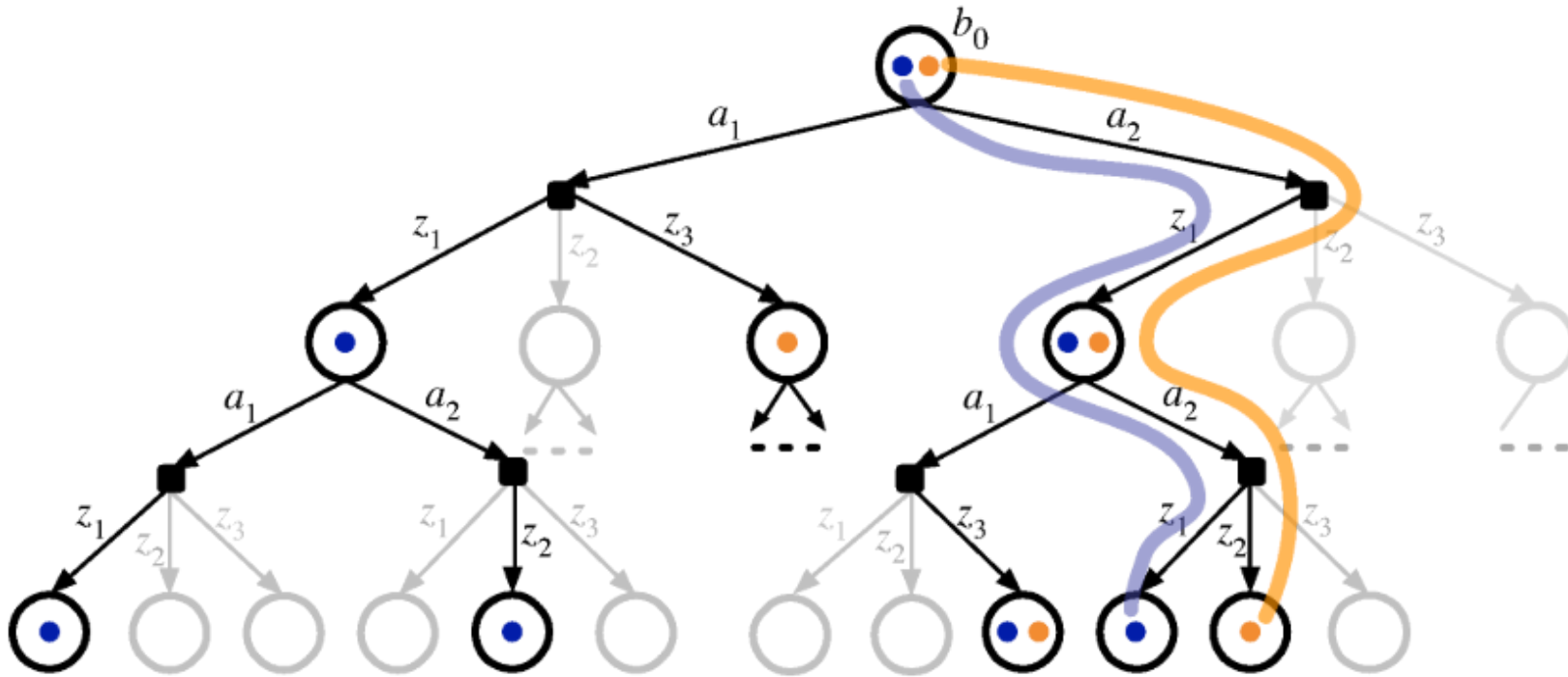
1. Online POMDP
2. Application
3. OOP
4. HW6

history MCTS
PO-UCT
POMCP

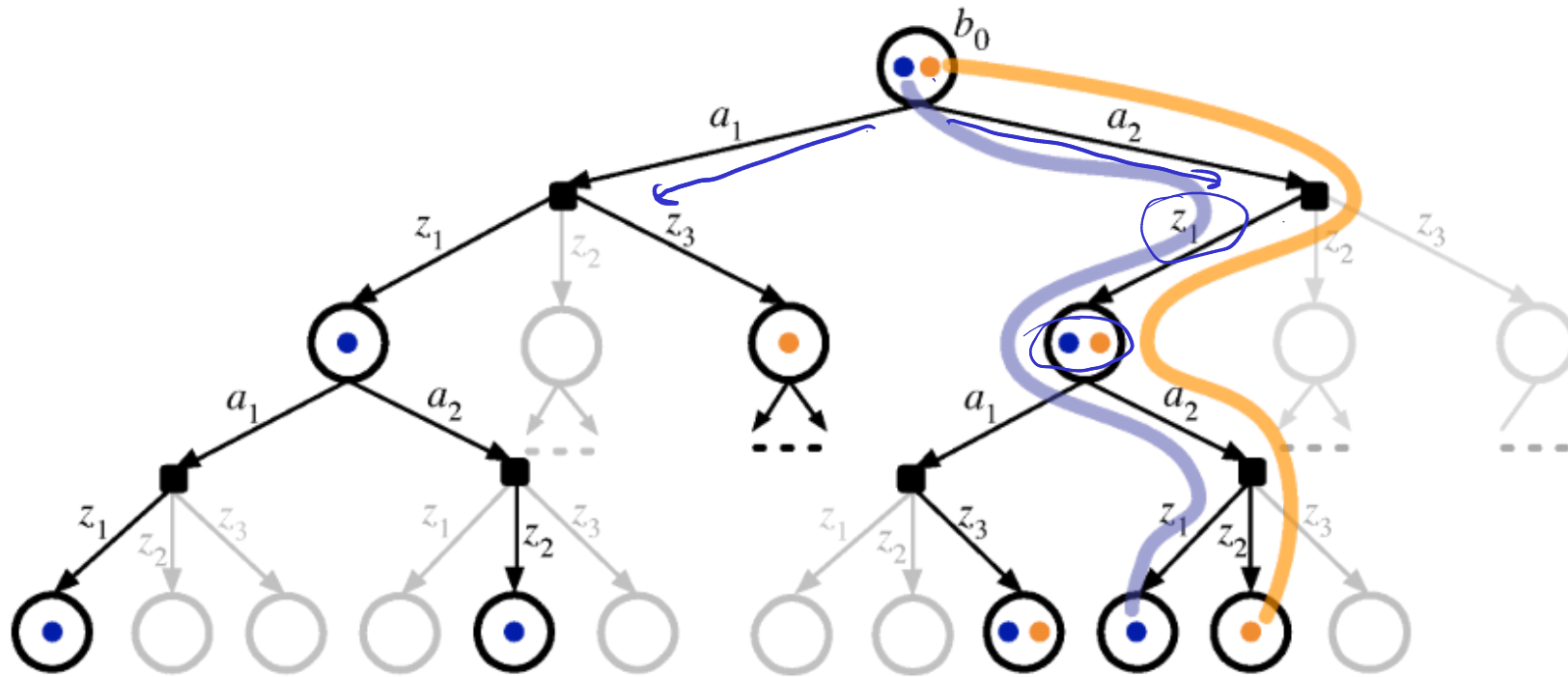


DESPOT

Determinized Sparse
Partially Observable Tree

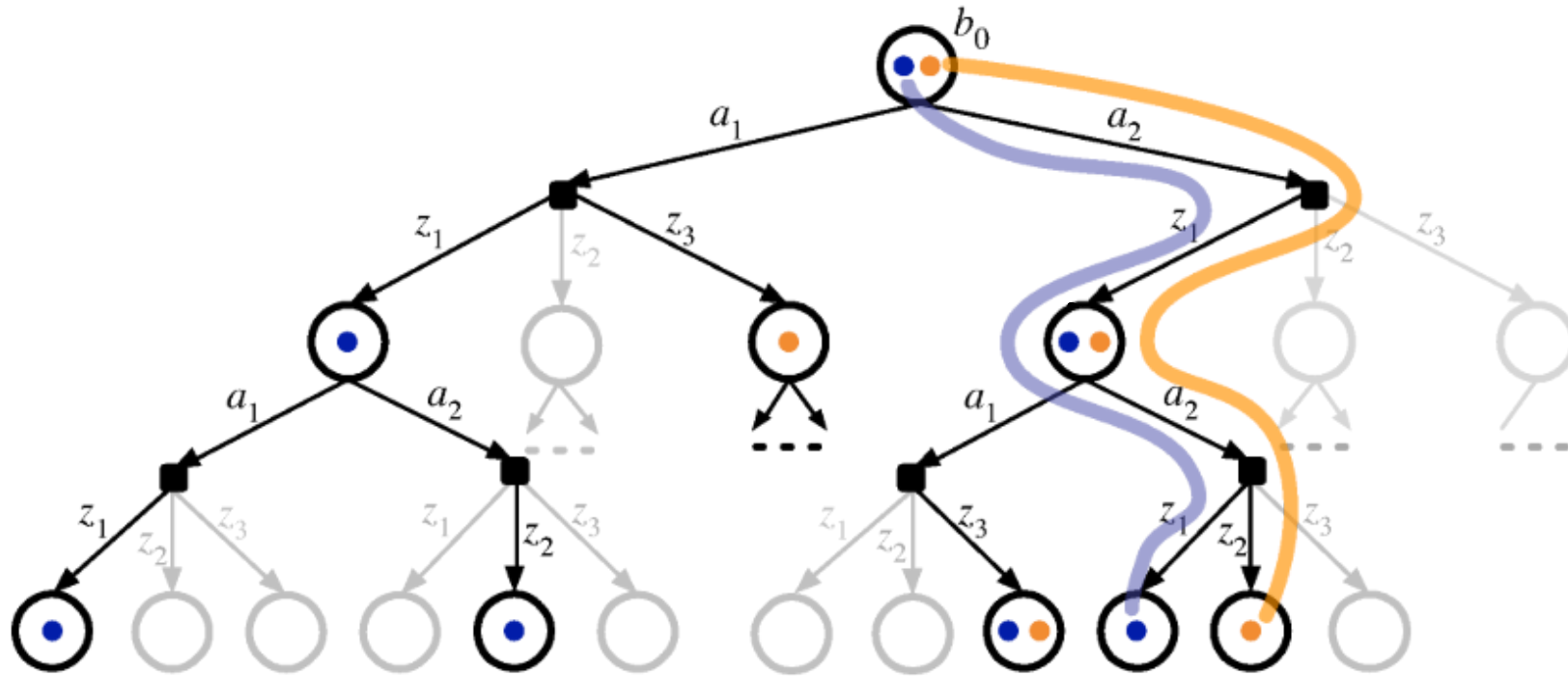


DESPOT



- Determinized Scenarios

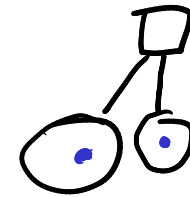
DESPOT



$$\varepsilon(b) = U(b) - L(b)$$

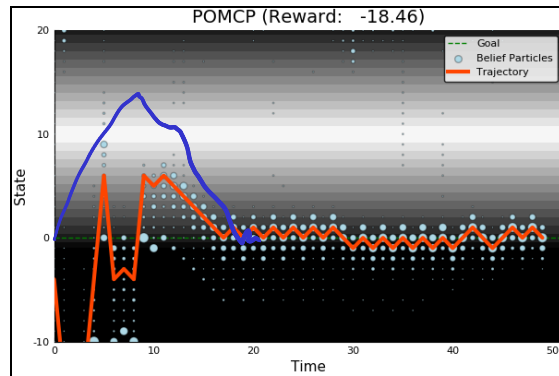
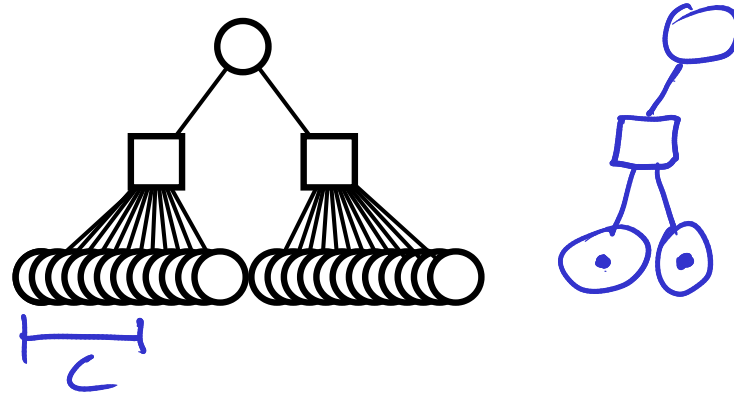
$$\begin{matrix} U(b) \\ L(b) \end{matrix}$$

- Determinized Scenarios
- Guided by Lower and Upper Bounds



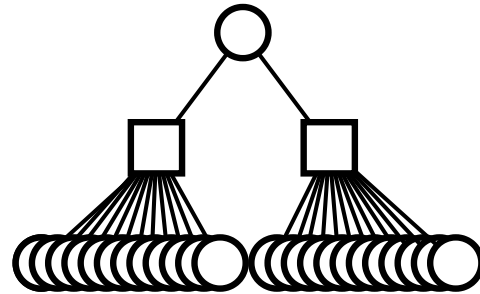
Continuous Observation Spaces

POMCP

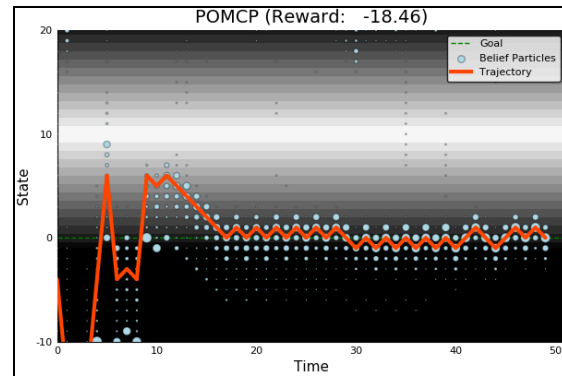


Continuous Observation Spaces

POMCP

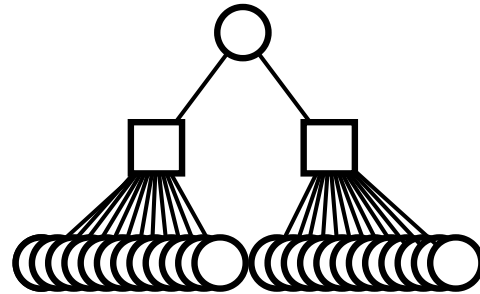


POMCPOW



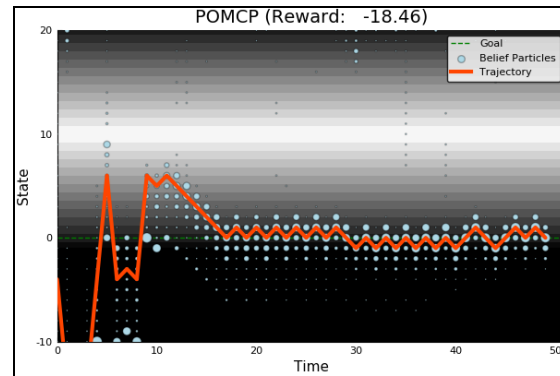
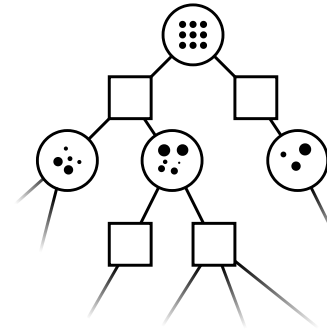
Continuous Observation Spaces

POMCP



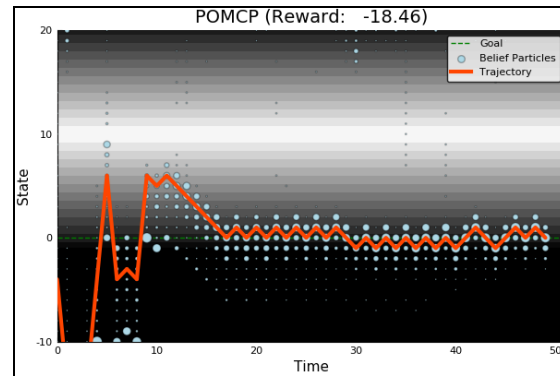
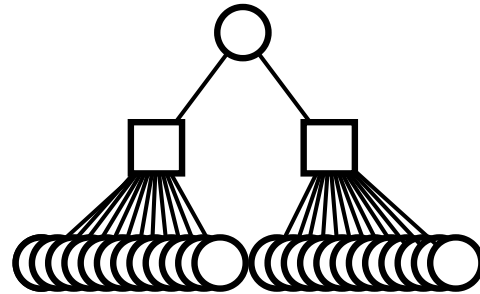
POMCPOW

DPW

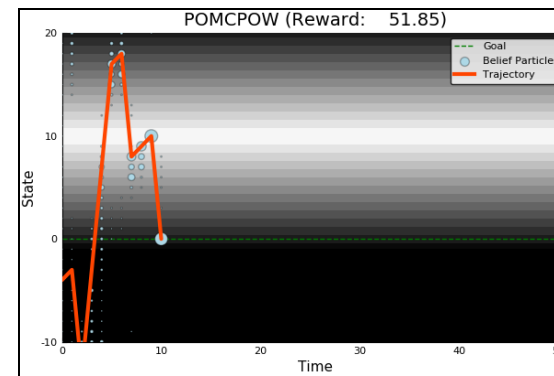
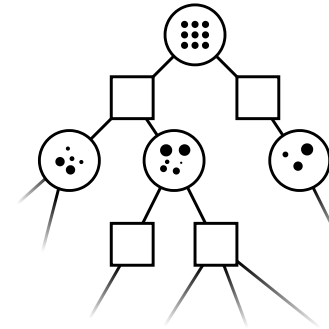


Continuous Observation Spaces

POMCP



POMCPOW



PF Approximation Accuracy

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$b(s) \approx \sum_i w_i \mathbb{1}(s_i=s)$ \mathbf{M}_P = Particle belief MDP approximation of POMDP P

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For any $\epsilon > 0$ and $\delta > 0$, if C (number of particles) is high enough,

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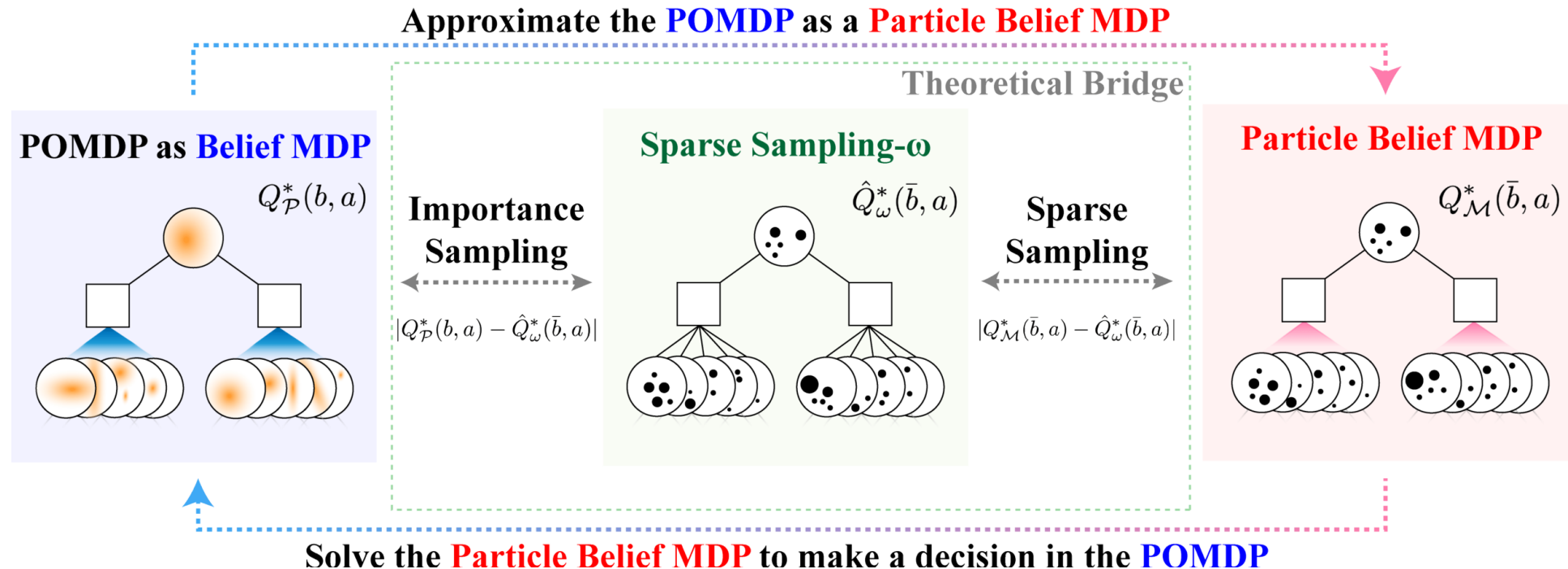
$$|Q_{\mathbf{P}}^*(b, a) - Q_{\mathbf{M_P}}^*(\bar{b}, a)| \leq \epsilon \quad \text{w.p. } 1 - \delta$$

PF Approximation Accuracy

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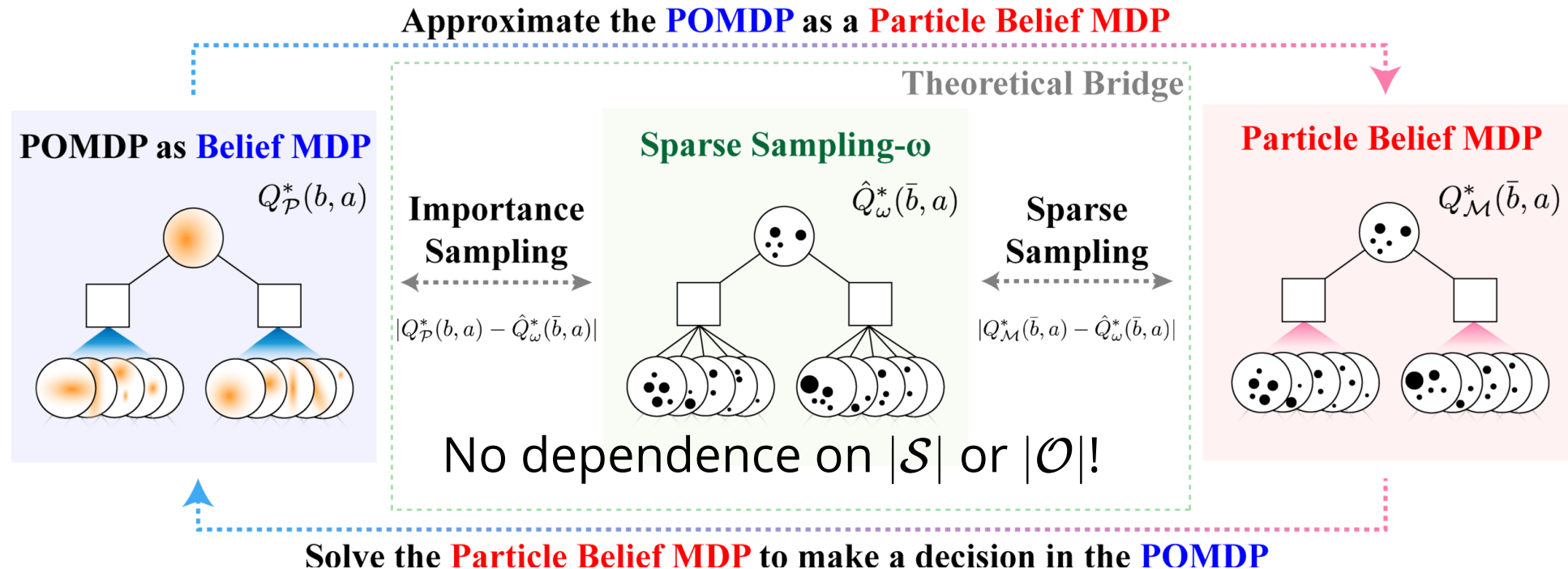


PF Approximation Accuracy

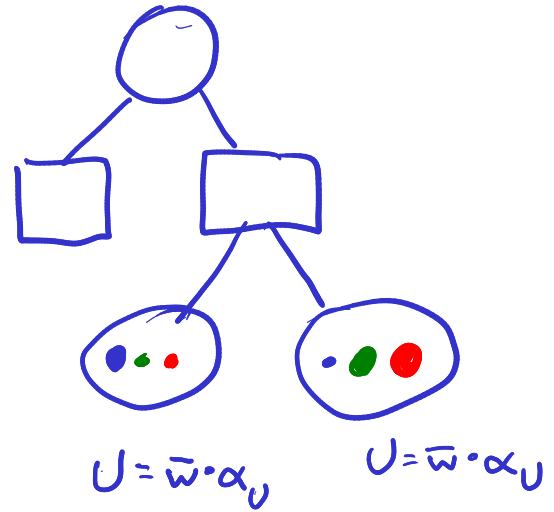
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DESPOT- α



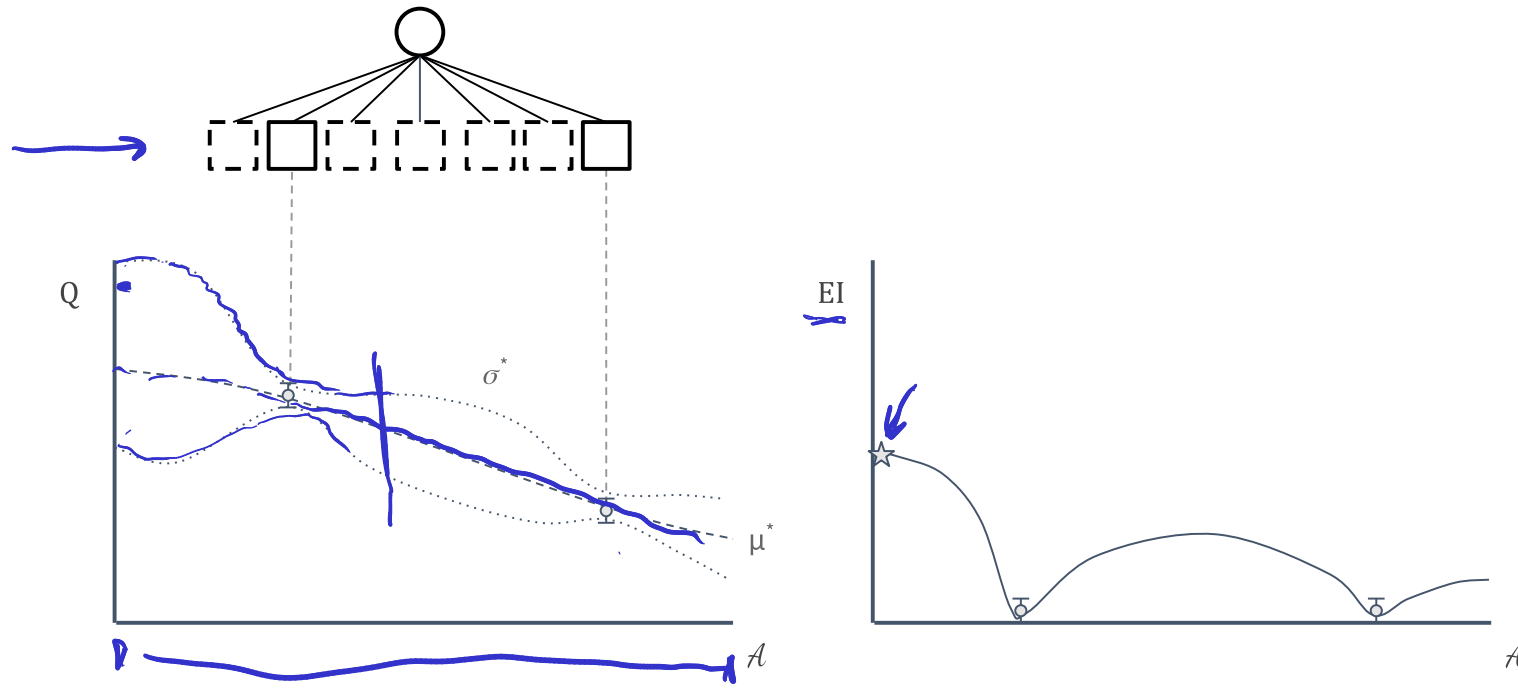
Continuous Action Spaces

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Continuous Action Spaces

BOMCP

Bayesian Optimized Action Branching



Continuous Action Spaces

BOMCP

Bayesian Optimized Action Branching

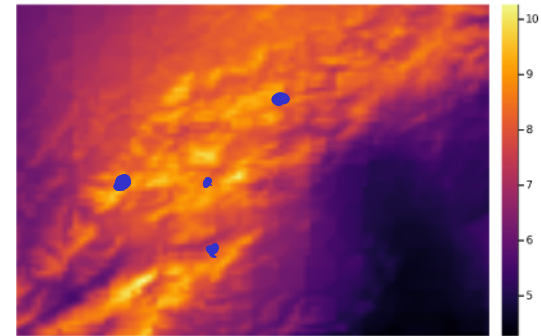
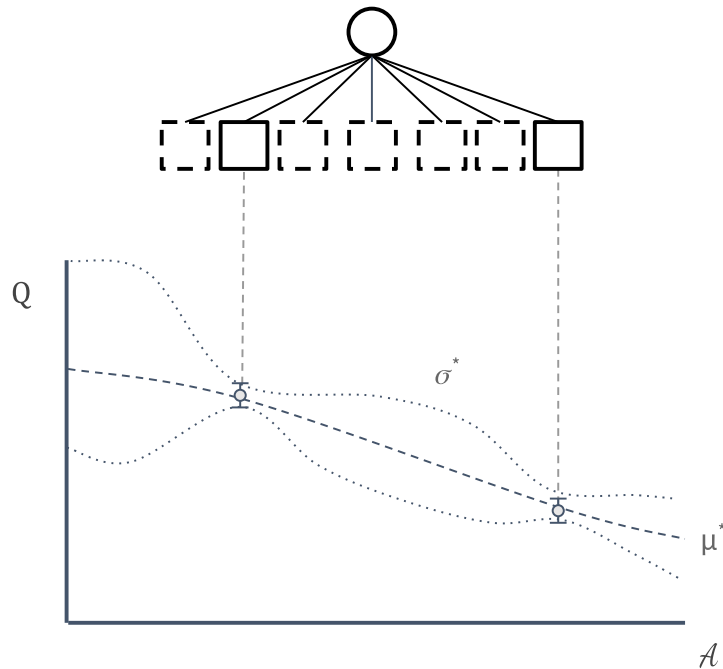
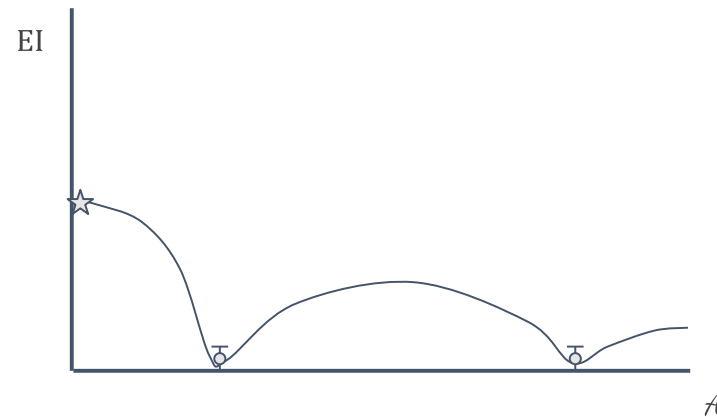


Figure 2: Wind Map. Figure shows wind map for Altamont Pass, CA at 100m altitude. The colors represent the average annual wind speed in m/s.



Continuous Action Spaces

BOMCP

Bayesian Optimized Action Branching

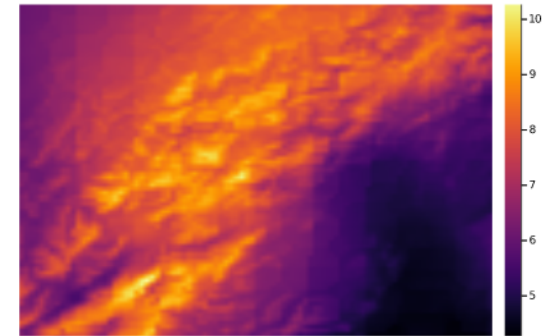
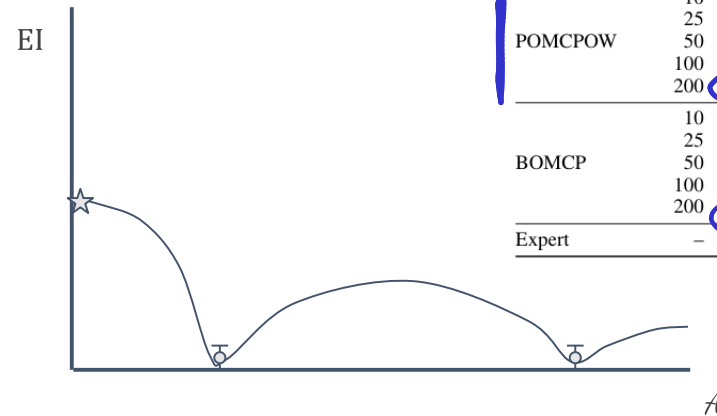
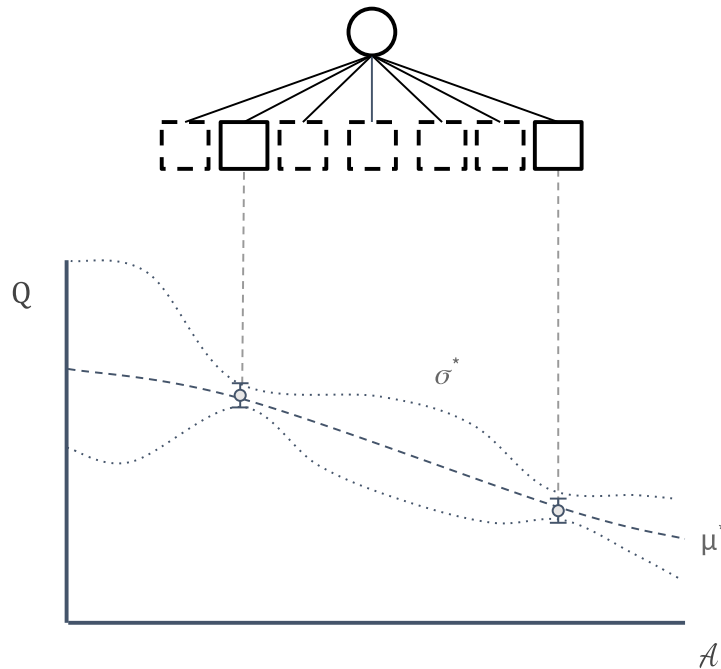


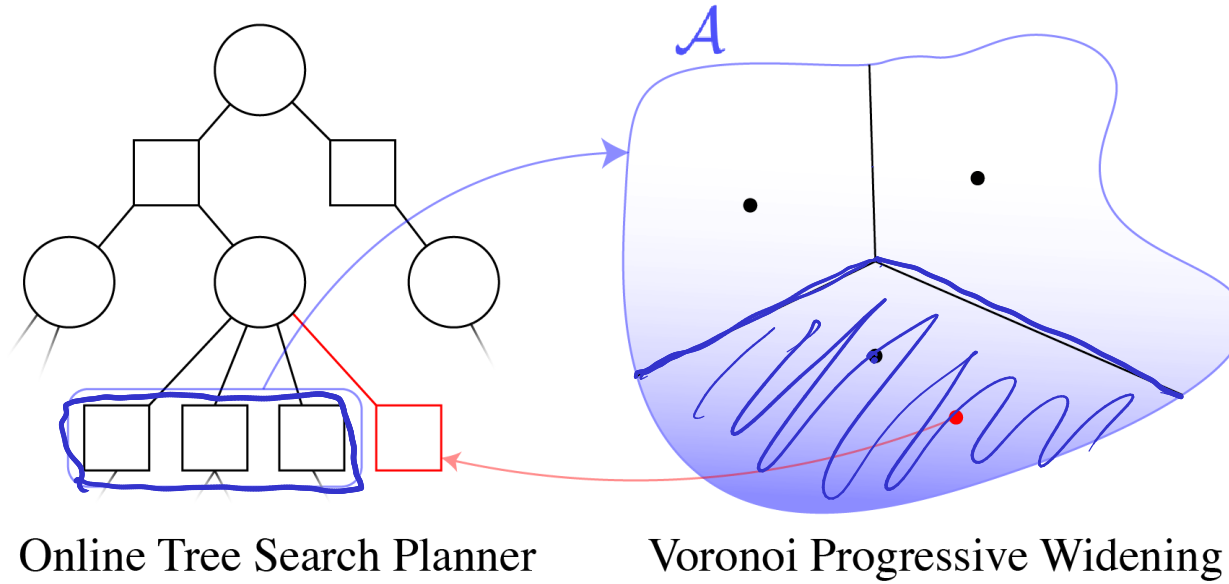
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Algorithm	Queries	Score	Time (seconds)
POMCPOW	10	15708 ± 229	2.25 ± 0.07
	25	16234 ± 217	4.80 ± 0.07
	50	16374 ± 212	6.27 ± 0.08
	100	16018 ± 262	11.98 ± 0.07
	200	15787 ± 233	20.67 ± 0.09
BOMCP	10	18095 ± 183	2.55 ± 0.08
	25	18154 ± 158	5.21 ± 0.07
	50	18015 ± 163	6.71 ± 0.06
	100	18225 ± 119	13.39 ± 0.07
	200	18113 ± 157	25.14 ± 0.08
Expert	-	8130 ± 51	-

15000

18000

Voronoi Progressive Widening



Voronoi Progressive Widening

