Offline POMDP Algorithms

Infinite-Horizon POMDP Value Iteration

```
\Gamma \leftarrow 	ext{blind lower bound}
\begin{aligned} & \log & \Gamma \leftarrow \Gamma \cup 	ext{backup}(\Gamma) \\ & \Gamma \leftarrow 	ext{prune}(\Gamma) \end{aligned}
```

Point-Based Value Iteration (PBVI)

```
\mathsf{backup}(\Gamma, b)
    for a \in A
         for o \in O
             b' \leftarrow 	au(b, a, o)
             lpha_{a,o} \leftarrow 	ext{argmax } lpha^	op b'
         for s \in S
             egin{aligned} lpha_a[s] = R(s,a) + \gamma \sum_{s',o} T(s' \mid s,a) \, Z(o' \mid a,s') \, lpha_{a,o}[s'] \end{aligned}
    return \operatorname{argmax} \alpha_a^{\top} b
```

Original PBVI

```
B \leftarrow b_0
loop
    for b \in B
        \Gamma \leftarrow \Gamma \cup \{ \text{point\_backup}(\Gamma, b) \}
    for b \in B
        B \leftarrow \{ 	au(b, a, o) : a \in A, o \in O \}
       B' \leftarrow B' \cup \left\{ rgmax \ \|B, b'\| 
ight\}
    B \leftarrow B \cup B'
```

PERSEUS: Randomly Selected Beliefs

Two Phases:

- 1. Random Exploration
- 2. Value Backup

Random Exploration:

Heuristic Search Value Iteration (HSVI)

```
while \overline{V}(b_0) - \underline{V}(b_0) > \epsilon
     explore(b_0, 0)
function explore(b, t)
     if \overline{V}(b) - \underline{V}(b) > \epsilon \gamma^t
           a^* = \operatorname{argmax} \overline{Q}(b, a)
           egin{aligned} oldsymbol{o}^* = \operatorname{argmax} \, P(o \mid b, a) \, ig( \overline{V}(	au(b, a^*, o)) - \underline{V}(	au(b, a^*, o)) - \epsilon \gamma^t ig) \end{aligned}
           explore(\tau(b, a^*, o^*), t+1)
           \underline{\Gamma} \leftarrow \underline{\Gamma} \cup \text{point\_backup}(\underline{\Gamma}, b)
           \overline{V}(b) = B_b \left[ \overline{V}(b) \right]
```

Sawtooth Upper Bounds

SARSOP

Successive Approximation of Reachable Space under Optimal Policies

Policy Graphs

Monte Carlo Value Iteration (MCVI)