

```
create_table "active_storage_attachments", force: :cascade do |t|
  t.string "name", null: false
  t.string "record_type", null: false
  t.bigint "record_id", null: false
  t.bigint "blob_id", null: false
  t.datetime "created_at", null: false
  t.index ["blob_id"], name: "index_active_storage_attachments_on_blob_id"
  t.index ["record_type", "record_id", "name", "blob_id"], name:
    "index_active_storage_attachments_uniqueness", unique: true
end
```

```
create_table "active_storage_blobs", force: :cascade do |t|
  t.string "key", null: false
  t.string "filename", null: false
  t.string "content_type"
  t.text "metadata"
  t.string "service_name", null: false
  t.bigint "byte_size", null: false
  t.string "checksum", null: false
  t.datetime "created_at", null: false
  t.index ["key"], name: "index_active_storage_blobs_on_key", unique: true
end
```

```
create_table "active_storage_variant_records", force: :cascade do |t|
  t.bigint "blob_id", null: false
  t.string "variation_digest", null: false
  t.index ["blob_id", "variation_digest"], name:
    "index_active_storage_variant_records_uniqueness", unique: true
end
```

```
create_table "addresses", force: :cascade do |t|
  t.integer "street_number", null: false
  t.string "street_name", null: false
  t.string "suburb", null: false
  t.string "state", null: false
  t.string "postcode", null: false
  t.bigint "user_id", null: false
  t.datetime "created_at", precision: 6, null: false
  t.datetime "updated_at", precision: 6, null: false
  t.index ["user_id"], name: "index_addresses_on_user_id"
end
```

```
create_table "games", force: :cascade do |t|
  t.string "name", null: false
  t.integer "genre", null: false
  t.integer "minimum_players", null: false
  t.integer "maximum_players", null: false
  t.float "price", null: false
  t.text "description", null: false
```

```
t.bigint "user_id", null: false
t.datetime "created_at", precision: 6, null: false
t.datetime "updated_at", precision: 6, null: false
t.integer "condition", null: false
t.boolean "sold", default: false
t.index ["user_id"], name: "index_games_on_user_id"
end
```

```
create_table "purchases", force: :cascade do |t|
  t.float "price"
  t.boolean "deliver", default: false
  t.bigint "game_id", null: false
  t.bigint "user_id", null: false
  t.datetime "created_at", precision: 6, null: false
  t.datetime "updated_at", precision: 6, null: false
  t.string "receipt_url"
  t.index ["game_id"], name: "index_purchases_on_game_id"
  t.index ["user_id"], name: "index_purchases_on_user_id"
end
```

```
create_table "users", force: :cascade do |t|
  t.string "email", default: "", null: false
  t.string "encrypted_password", default: "", null: false
  t.string "reset_password_token"
  t.datetime "reset_password_sent_at"
  t.datetime "remember_created_at"
  t.string "username", null: false
  t.boolean "admin", default: false
  t.datetime "created_at", precision: 6, null: false
  t.datetime "updated_at", precision: 6, null: false
  t.index ["email"], name: "index_users_on_email", unique: true
  t.index ["reset_password_token"], name: "index_users_on_reset_password_token", unique:
true
end
```

```
add_foreign_key "active_storage_attachments", "active_storage_blobs", column: "blob_id"
add_foreign_key "active_storage_variant_records", "active_storage_blobs", column:
"blob_id"
add_foreign_key "addresses", "users"
add_foreign_key "games", "users"
add_foreign_key "purchases", "games"
add_foreign_key "purchases", "users"
end
```