Week 1:  
  
Day 1:  
Project have been released online.  
I read the assignment and prepped myself for the coming day.

Day 2:  
Company visit in Viborg.  
We had a joint tour around the company, where the owner told us about the process of being a customer.  
We got more details of the assignment.  
After the tour I asked him some questions regarding the application, which I noted on my phone.

Day 3:  
  
The group met up in skive, and made a plan for the project. I recommended that we assigned each other objectives, that we could work on individually.  
We came to an agreement about that this would be a good idea.

Day 4:  
I was about to start on my objective, which was to make a domain model, but as I was going through the details of the Unified process model, it hit me that that would not be we correct way to go.  
We should start by making the activity diagram with BPMN.  
So I decided to refresh my skills in this subject.  
I have tried contacting the group regarding this

Day 5:  
Today the Activity diagrams AS IS and TO BE have been made and upload in their final states.  
We have had a meeting regarding communication.  
I have booked a meeting with funhall Viborg on mondag midday.  
I have edited our Brief use cases and made them ready for the presentation on Monday.  
The group have been set to work on the Classes (conceptual)  
  
Day 6:

I researched into making a domain model  
The domain model have been made

Week 2

Day 1:

Discussion regarding class diagram  
Making of the class diagram  
  
We had a Meeting with Martin  
He was very positive about our progression and was very eager to get it out to hes company.  
  
We got some feedback regarding the Segway disclaimer.  
- We need to think the whole feature through, because not all participants is going to ride Segway.  
Maybe we should just make it possible for everybody to agree, if 1 person from the group wants to ride the Segway? We haven’t fully gotten to a conclusion just of yet.  
And what if nobody accepts it? And rides it anyway. We have to think about it as we progress in our work,  
We also got feedback that told us to have the possibility to add or remove participants.  
So that if not everybody showed up or showed up at a later time, it should be possible to add or remove them. Mostly important to be able to remove them.

We had the idea to split up the app into 2, but Martin would like us to make it into 1 app, so it would be easier for people to take the same tablet with them.

Day 2:  
  
I have made my Fully dressed Use case, Sequence diagram and the code for the   
“Connect app to linux server” use case.