

MANUAL TELA BET.REGISTRY

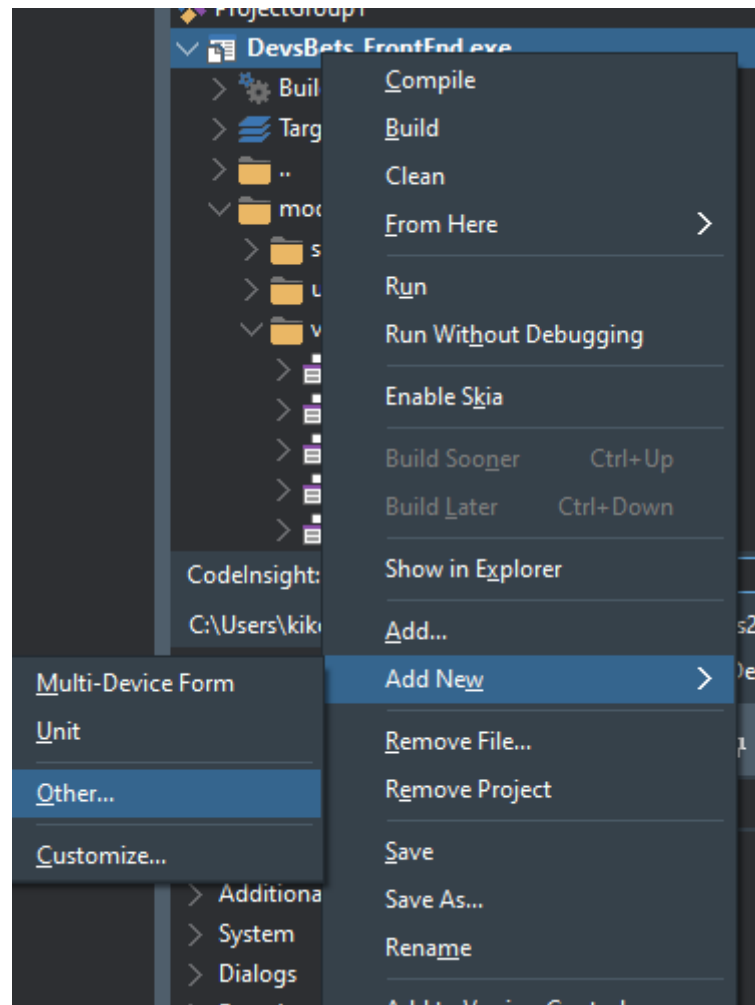
(Passo a Passo)

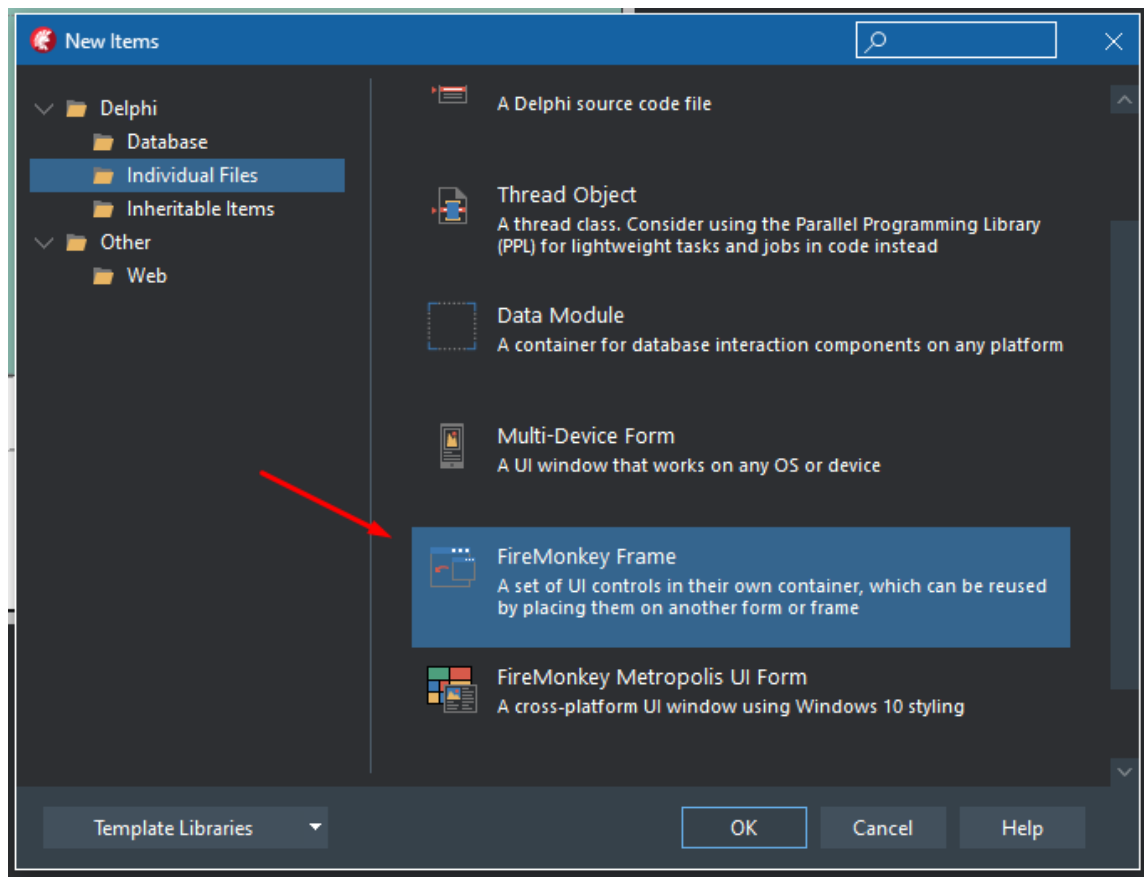
The screenshot shows a web browser window with the title bar "UfraBet" and a tab labeled "UfraBet.Registry". The page has a teal background. At the top center is a logo featuring a soccer ball inside a shield, with a banner below it that says "Palpites". Below the logo is a large white text input field with a dashed border and the placeholder text "item txtPartida". Underneath the input field are two green buttons: "Placar Time A" on the left and "Placar Time B" on the right, separated by a black "X". At the bottom center is a large green button labeled "SALVAR". A green back arrow is visible in the top left corner of the page content area.

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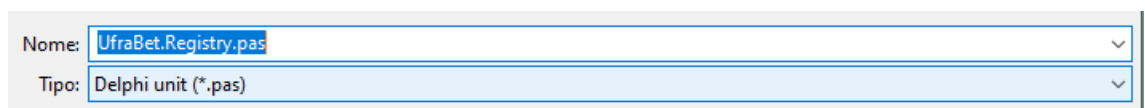
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1. Adicionando FireMonkey Frame



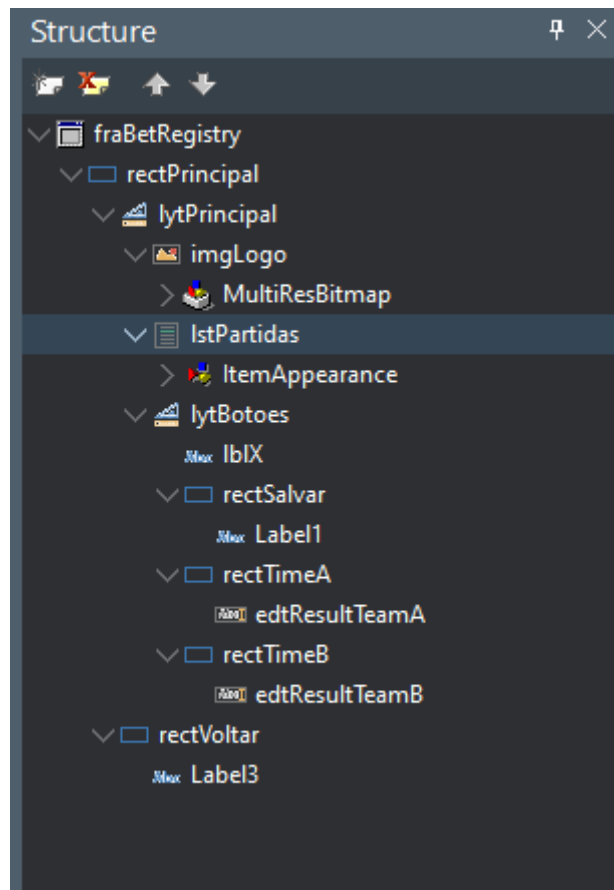


Salvar com o nome ***UfraBet.Registry.pas*** dentro da pasta model/views.



2. Estrutura de Componentes

Ao realizar o passo a passo a estrutura dos componentes deve ficar conforme a imagem abaixo:



2.1. Propriedades Frame

Name = fraBetRegistry

Height = 400

Width = 500

2.2. Propriedades do RectPrincipal

Align = Client

Fill.Color = #FF8FC1B5

Size.Width = 500

Size.Height = 400

Size.PlatformDefault = False

Stroke.Color = claWhite

2.3. Propriedades do LytPrincipal

Align = Center

Size.Width = 400

Size.Height = 386

Size.PlatformDefault = False

2.4. Propriedades do ImgLogo

MultiResBitmap.Height = 626

MultiResBitmap.Width = 626

MultiResBitmap = "imagens\Palpites.png"

Align = Top

Size.Width = 400

Size.Height = 215

Size.PlatformDefault = False

2.5. Propriedades do LstBotoes

Align = Client

Size.Width = 400

Size.Height = 171

Size.PlatformDefault = False

2.6. Propriedades do RectSalvar

Fill.Color = #FF007566

Position.X = 78

Position.Y = 121

Size.Width = 255

Size.Height = 41

Size.PlatformDefault = False

Stroke.Kind = None

2.7. Propriedades do Label1

Align = Client

Size.Width = 255

Size.Height = 41

Size.PlatformDefault = False

TextSettings.Font.Size = 14

TextSettings.FontColor = clWhite

TextSettings.HorzAlign = Center

Text = 'SALVAR'

2.8. Propriedades do RectTimeA

Fill.Color = #FF589A8D

Position.X = 78

Position.Y = 75

Size.Width = 119

Size.Height = 35

Size.PlatformDefault = False

Stroke.Kind = None

2.9. Propriedades do EdtResultTeamA

Align = Client

StyleLookup = 'transparentedit'

TextSettings.Font.Size = 14

TextSettings.FontColor = clWhite

TextSettings.HorzAlign = Center

Size.Width = 119

Size.Height = 35

Size.PlatformDefault = False

TextPrompt = 'Placar Time A'

CharCase = ecUpperCase

2.10. Propriedades do RectTimeB

Fill.Color = #FF589A8D

Position.X = 216

Position.Y = 75

Size.Width = 119
Size.Height = 35
Size.PlatformDefault = False
Stroke.Kind = None

2.11. [Propriedades do EdtResultTeamB](#)

Align = Client
StyleLookup = 'transparentedit'
TextSettings.Font.Size = 14
TextSettings.FontColor = clWhite
TextSettings.HorzAlign = Center
Size.Width = 119
Size.Height = 35
Size.PlatformDefault = False
TextPrompt = 'Placar Time B'
CharCase = ecUpperCase

2.12. [Propriedades do LblX](#)

Position.X = 198
Position.Y = 84
Size.Width = 17
Size.Height = 17
Size.PlatformDefault = False
TextSettings.Font.Size = 14
TextSettings.HorzAlign = Center
TextSettings.Trimming = None
Text = 'X'

2.13. [Propriedades do RecVoltar](#)

Fill.Kind = None
Position.X = 5
Position.Y = 5
Size.Width = 39
Size.Height = 39
Size.PlatformDefault = False
Stroke.Kind = None

2.14. [Propriedades do Label3](#)

Align = Center
Size.Width = 37
Size.Height = 38
Size.PlatformDefault = False
TextSettings.Font.Size = 28
TextSettings.FontColor = #FF589A8D
TextSettings.HorzAlign = Center
Text = '<'

2.15. [Propriedades do LstPartidas](#)

ItemAppearanceClassName = 'TDynamicAppearance'
ItemEditAppearanceClassName = 'TDynamicAppearance'
HeaderAppearanceClassName = 'TListHeaderObjects'

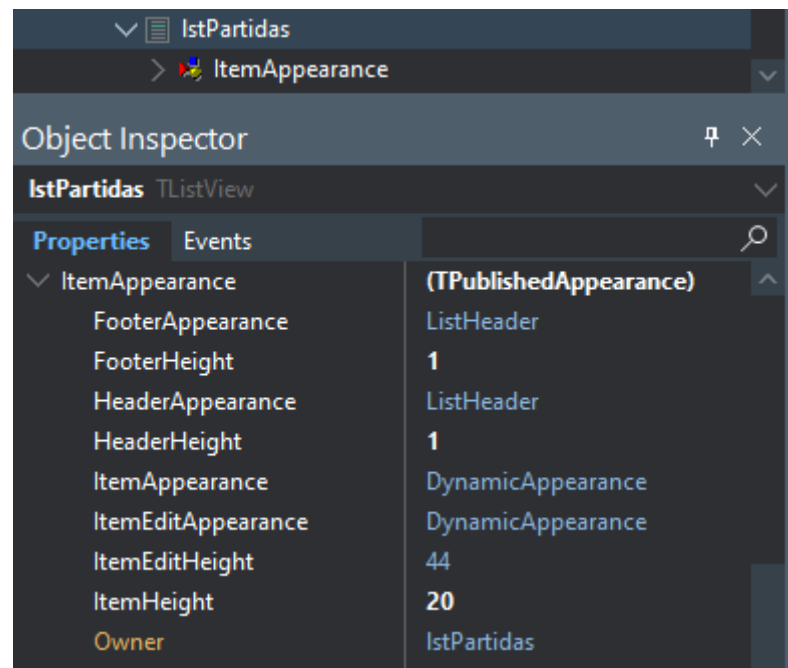
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FooterAppearanceClassName = 'TListHeaderObjects'
Position.X = 93
Position.Y = 226
Size.Width = 331
Size.Height = 64
Size.PlatformDefault = False
ItemAppearance.ItemHeight = 20
ItemAppearance.HeaderHeight = 1
ItemAppearance.FooterHeight = 1

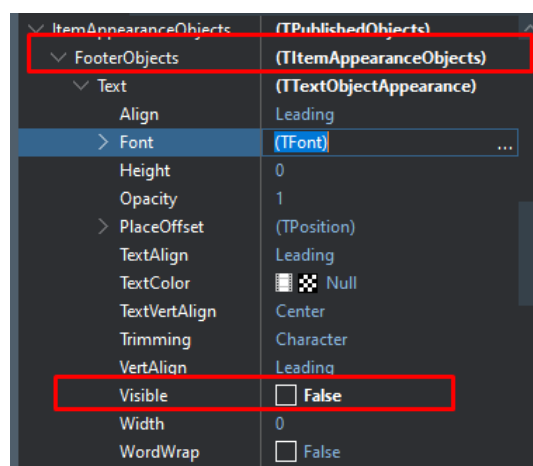
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3. Configurando o Item do ListView

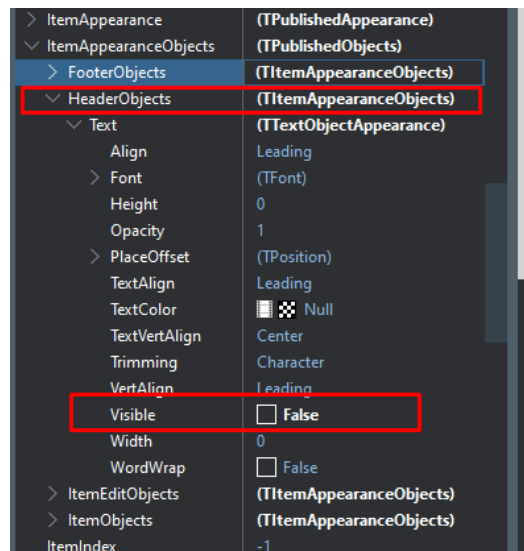
3.1. Configurando a aparência dos itens *ItemAppearance*



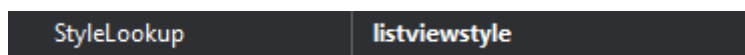
3.2. Ocultando o rodapé *FooterObjects*



3.3. Ocultando o cabeçalho *HeaderObjects*



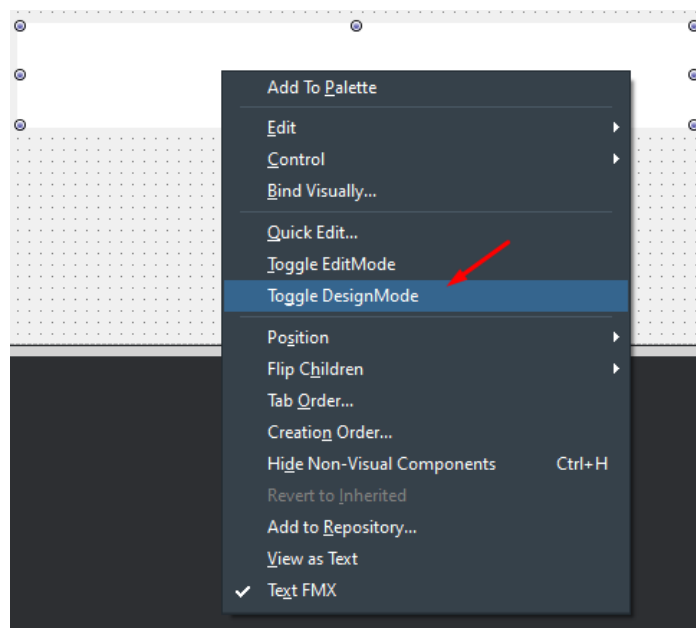
3.4. Alterando o estilo do ListView *StyleLookup*



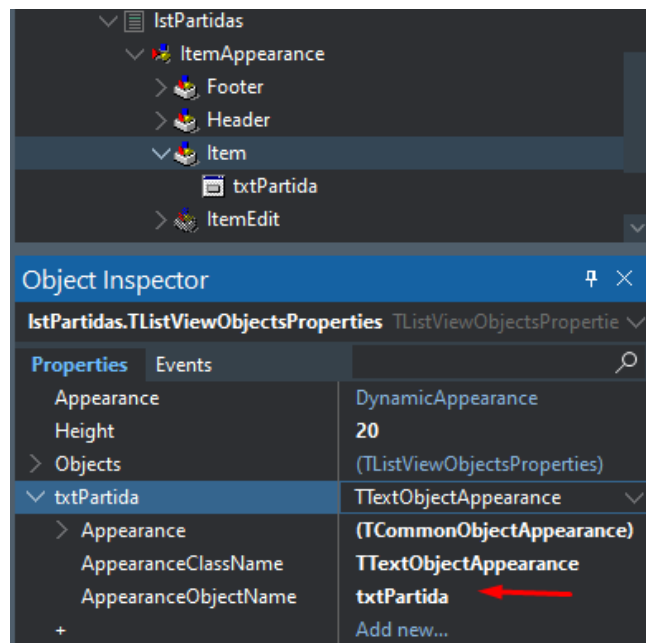
3.5. Ativando Modo Design

Agora vamos ativar o modo Design para alterarmos o item do listview - *Toggle DesignMode*.

Para ativar: botão direito no listview e clicar na opção destacada na imagem abaixo:

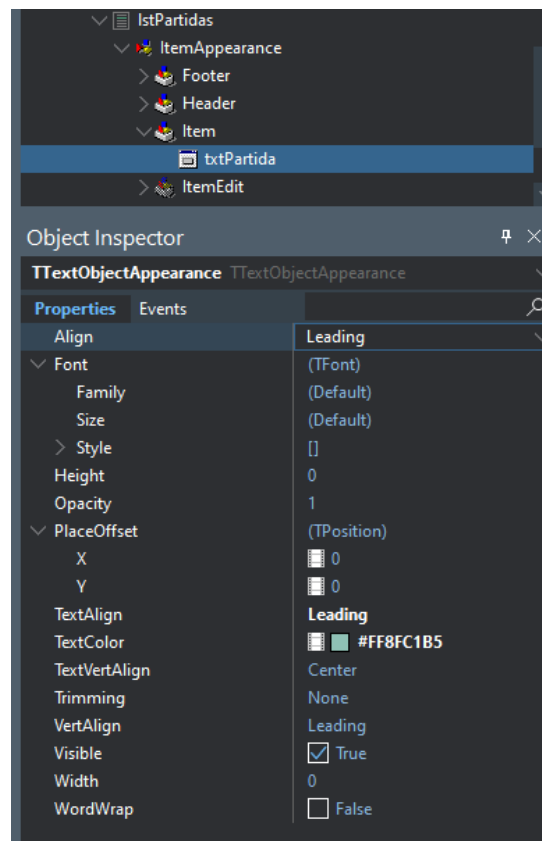


3.6. Alterando o nome do item *Text1* para *txtPartida*



3.7. Finalização

E por fim vamos alterar as propriedades do *txtPartida*



3.8. Resultado Final

Resultado final do item do listview:

