COMP3251
Lecture 1: Introduction

Welcome to COMP3251

Instructor:

- HUANG, Zhiyi (zhiyi@cs.hku.hk)
- 423 Chow Yei Ching Building
- Tuesday, 4:00pm to 5:00pm
- Other time slots may be available **by appointment**

Tutors:

- LI, Dongchen (dongchen.li@connect.hku.hk)
- SUN, Enze (sunenze@connect.hku.hk)
- YANG, Peilin (peilinyang@connect.hku.hk)
- LG101 Chow Yei Ching Building
- Wednesday and Friday, 4:00pm to 5:00pm

What are algorithms?

An algorithm is a set of precise step-by-step rules for solving a specific computational problem.

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$$\begin{array}{rr} & 5\,6\,7\,8 \\ \times & 1\,2\,3\,4 \\ \hline \end{array}$$

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 & 5 & 6 & 7 & 8 \\
\times & 1 & 2 & 3 & 4 \\
\hline
 & 2 & 2 & 7 & 1 & 2 \\
1 & 7 & 0 & 3 & 4 & \\
1 & 1 & 3 & 5 & 6 & \\
\end{array}
$$

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\hline
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1\,7\,0\,3\,4 \\
1\,1\,3\,5\,6 \\
5\,6\,7\,8 \\
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7\,0\,0\,6\,6\,5\,2
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$$

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Examples: Multiplying two numbers, say, *1234* and *5678*.

In primary school, we learnt this as "the correct way" of calculating the multiplication of two numbers.

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\hline
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\hline
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In this course:

- How good is this algorithm?
- Can we do better?

```
      5 6 7 8
×     1 2 3 4
-------------
    2 2 7 1 2
  1 7 0 3 4
1 1 3 5 6
5 6 7 8
-------------
7 0 0 6 6 5 2
```

An alternative multiplication algorithm

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2) Partition *(5678)* into two numbers *(56)* and *(78)*.

An alternative multiplication algorithm

Examples: Multiplying two numbers, say, *1234* and *5678*.

1) Partition *(1234)* into two numbers *(12)* and *(34)*.
2) Partition *(5678)* into two numbers *(56)* and *(78)*.
3) Multiply *(12)* and *(56)* and get *(672)*.

An alternative multiplication algorithm

Examples: Multiplying two numbers, say, *1234* and *5678*.

1) Partition *(1234)* into two numbers *(12)* and *(34)*.
2) Partition *(5678)* into two numbers *(56)* and *(78)*.
3) Multiply *(12)* and *(56)* and get *(672)*.
4) Multiply *(34)* and *(78)* and get *(2652)*.

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1) Partition *(1234)* into two numbers *(12)* and *(34)*.
2) Partition *(5678)* into two numbers *(56)* and *(78)*.
3) Multiply *(12)* and *(56)* and get *(672)*.
4) Multiply *(34)* and *(78)* and get *(2652)*.
5) Multiply *(12)+(34)=(46)* and *(56)+(78)=(134)* and get *(6164)*.

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4) Multiply *(34)* and *(78)* and get *(2652)*.
5) Multiply *(12)+(34)=(46)* and *(56)+(78)=(134)* and get *(6164)*.
6) Subtract the first two numbers from the third one and get *(6164)-(672)-(2652)=(2840)*.

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6) Subtract the first two numbers from the third one and get *(6164)-(672)-(2652)=(2840)*.
7) Sum up *(6720000)* (1st number padded with four 0's), *(2652)* (2nd number), and *(284000)* (4th number padded with two 0's), and get

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6) Subtract the first two numbers from the third one and get *(6164)-(672)-(2652)=(2840)*.
7) Sum up *(6720000)* (1st number padded with four 0's), *(2652)* (2nd number), and *(284000)* (4th number padded with two 0's), and get

(6720000) + (2652) + (284000) = (7006652).

An alternative multiplication algorithm

Cannot make any sense?

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- That's expected for now!

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- After a few classes, you will understand this alternative multiplication algorithm.

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- That's expected for now!
- After a few classes, you will understand this alternative multiplication algorithm.
- By the end of the semester, you will be able to design algorithms like this one (and other fancy techniques too).

Why study algorithms?

Useful for all areas in CS

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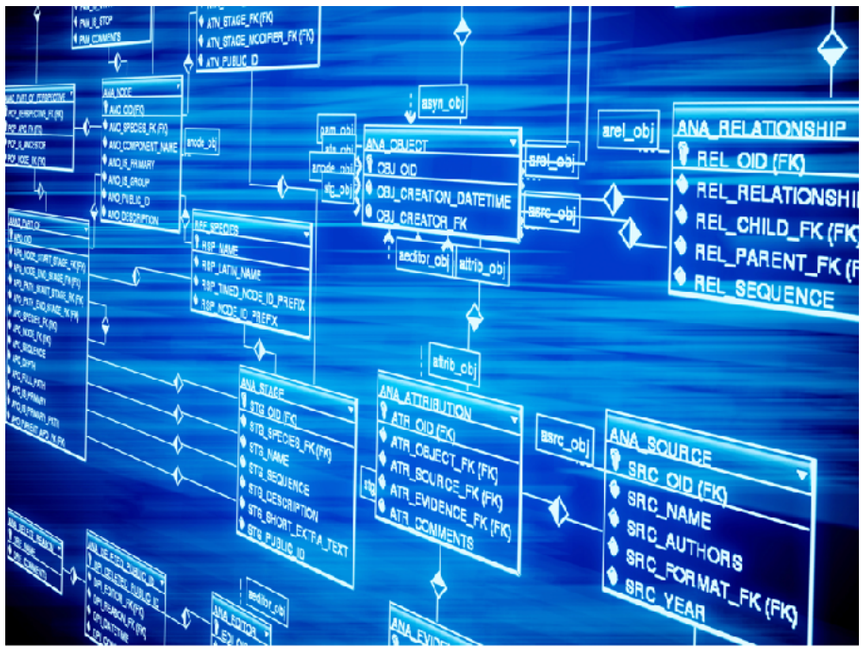
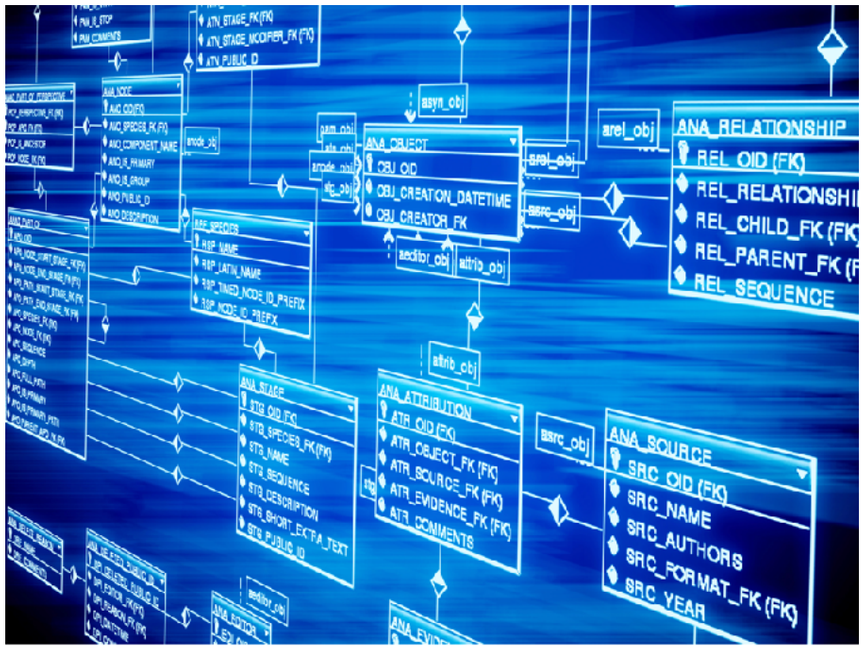


database

Useful for all areas in CS



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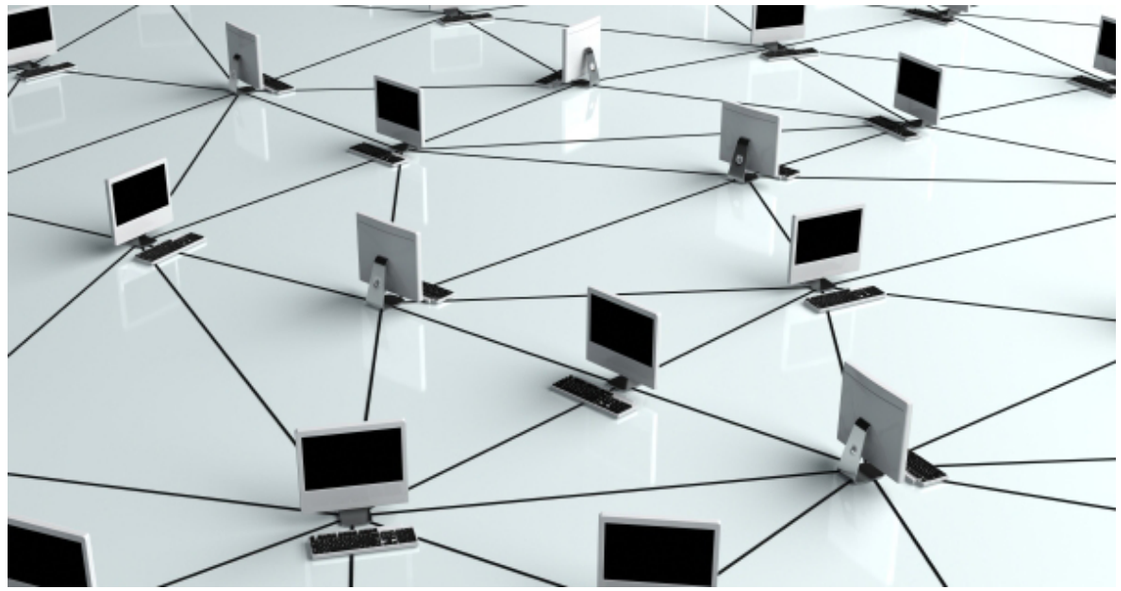
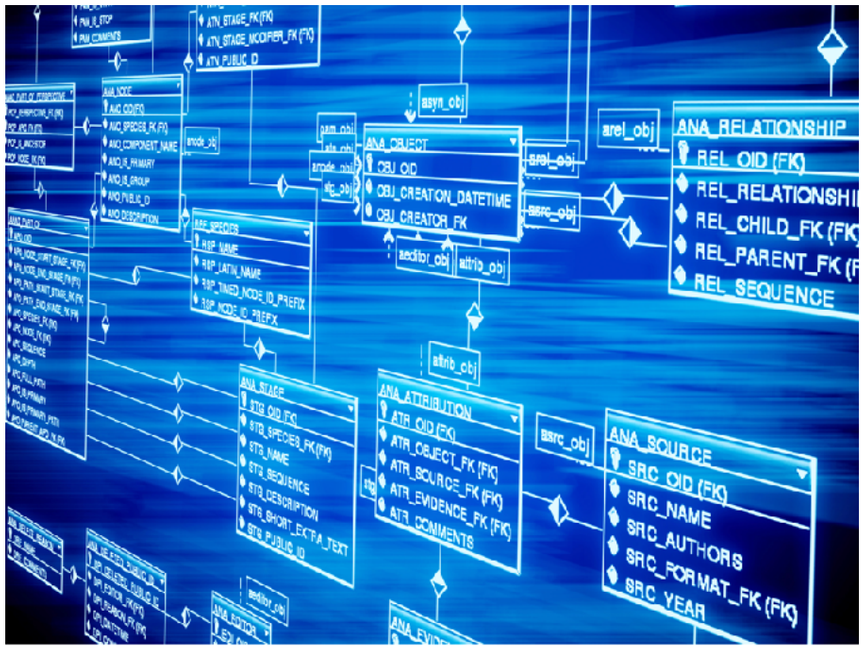


networking

Useful for all areas in CS



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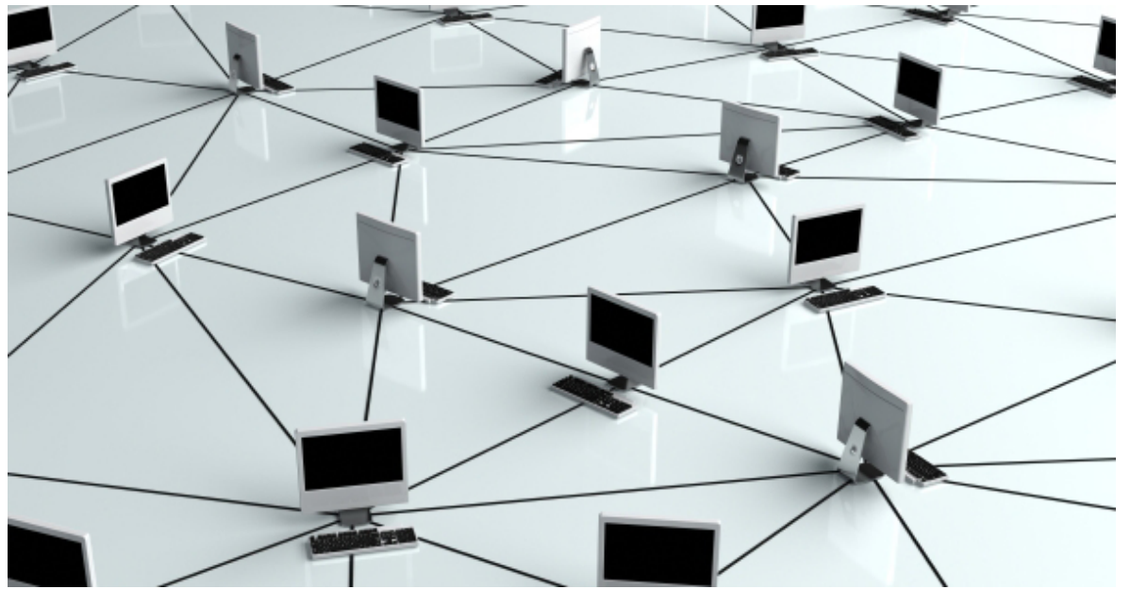

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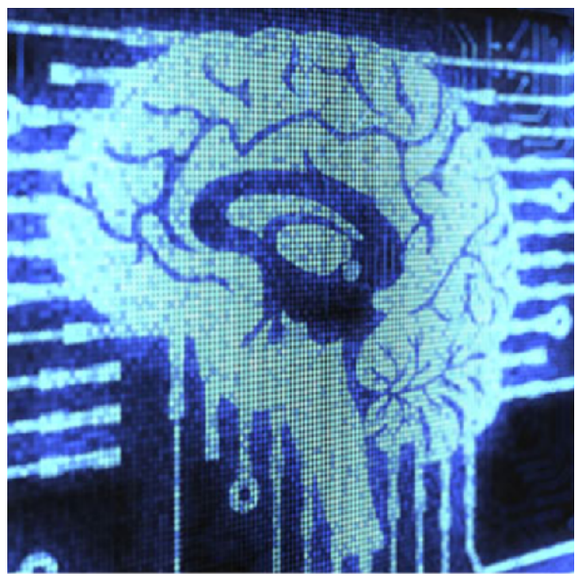
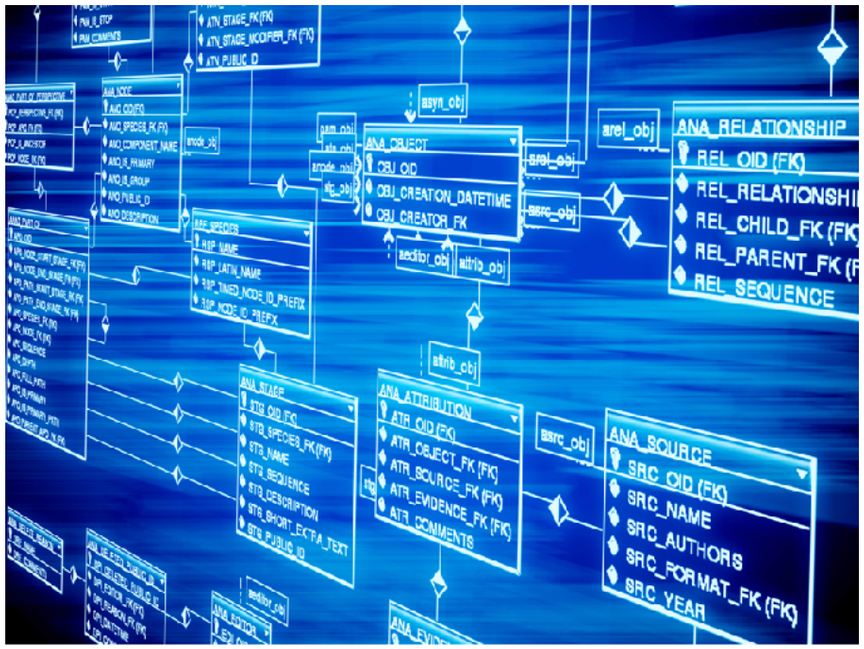


machine learning

Useful for all areas in CS



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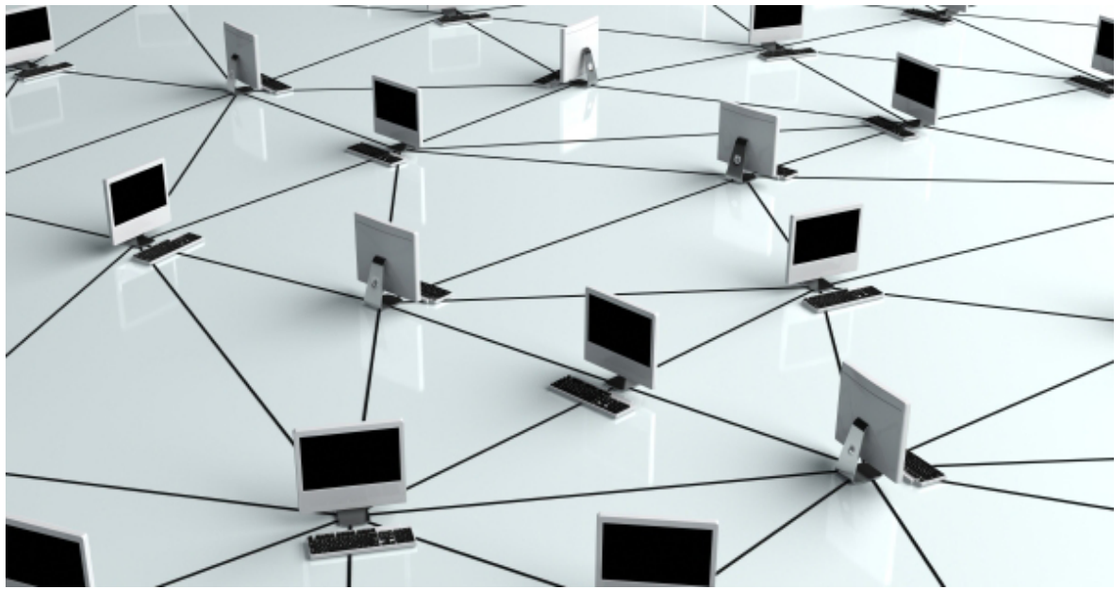
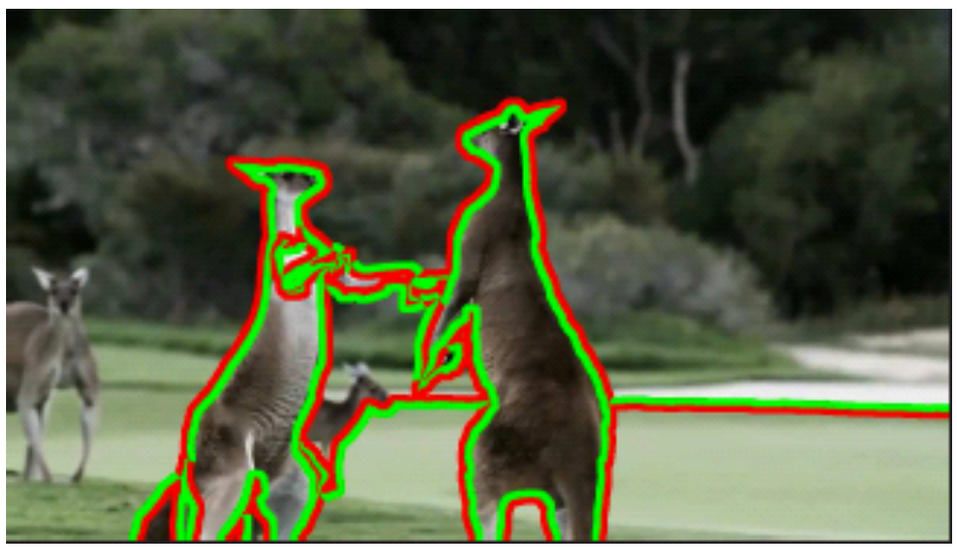
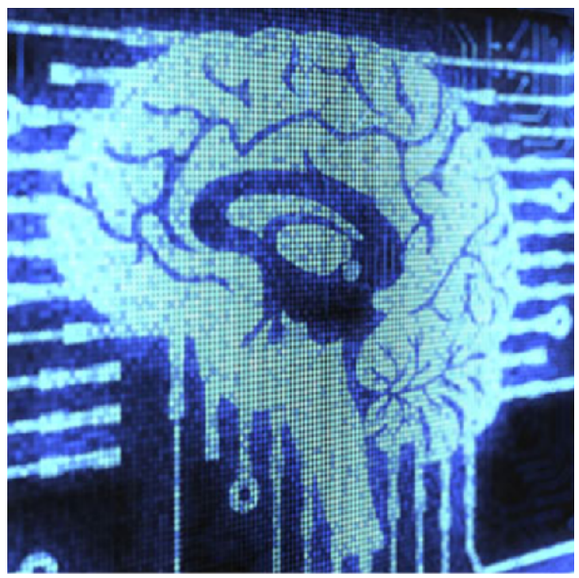


networking



computer vision

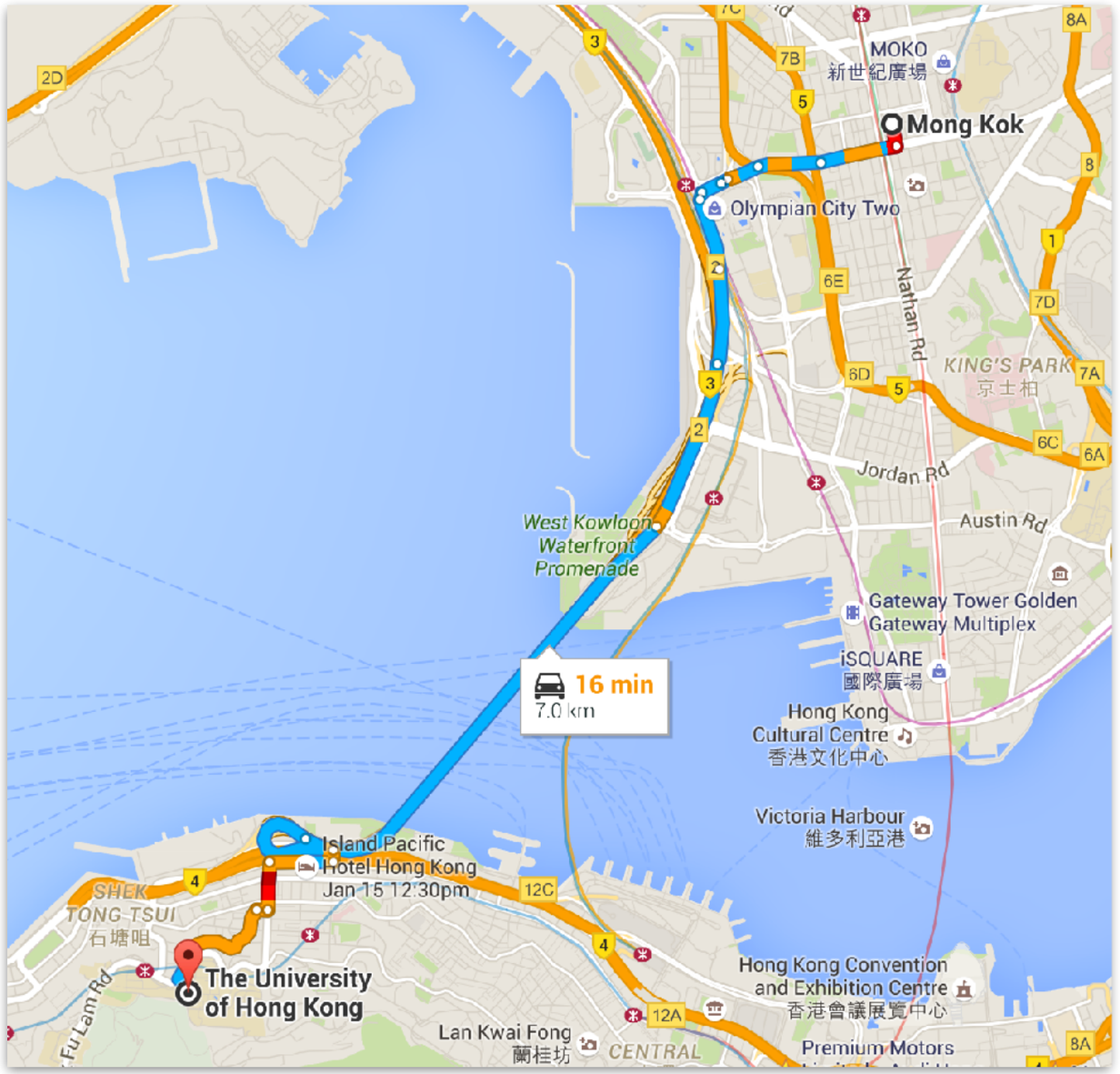


machine learning

Algorithms that run the world

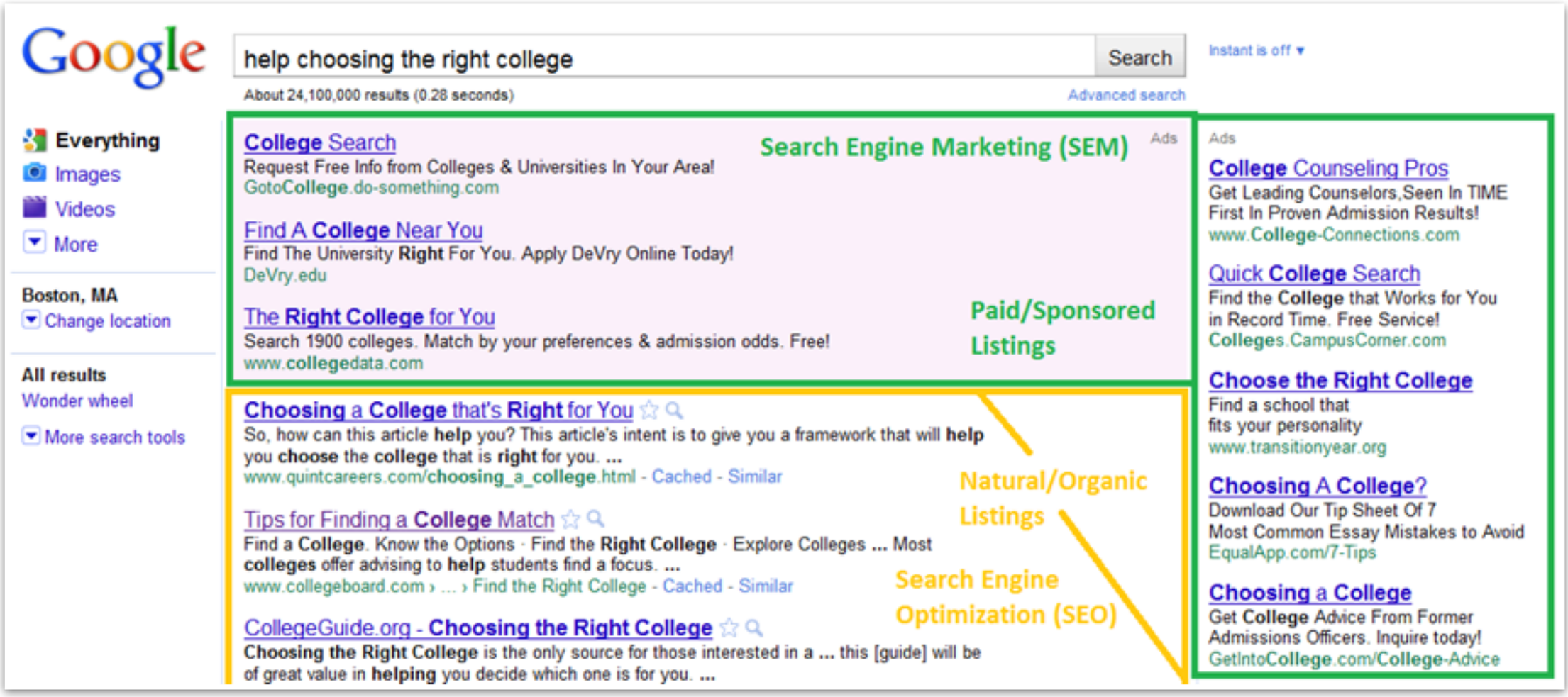
Page Rank

Algorithms that run the world



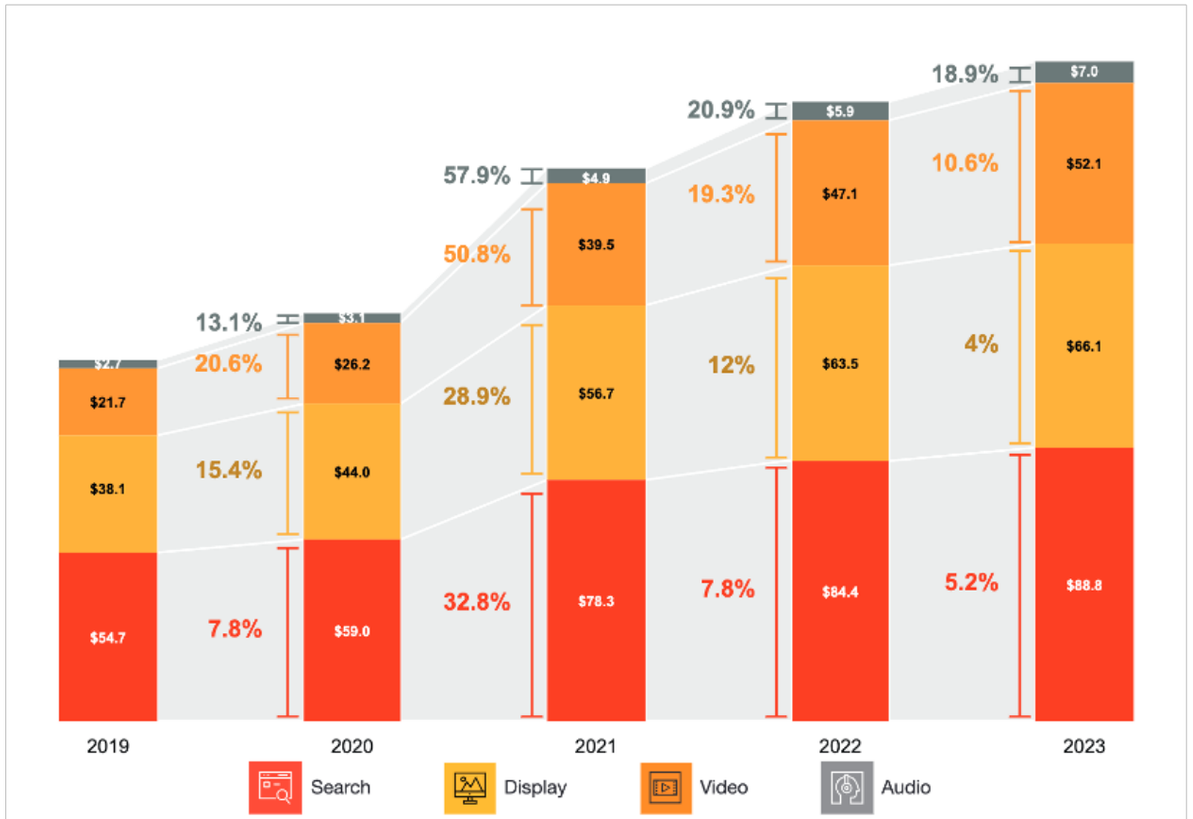
Shortest Path Algorithms

Algorithms that run the world



Online Advertisement

Online Advertisement is Big!



Source: IAB / PwC Internet Ad Revenue Report

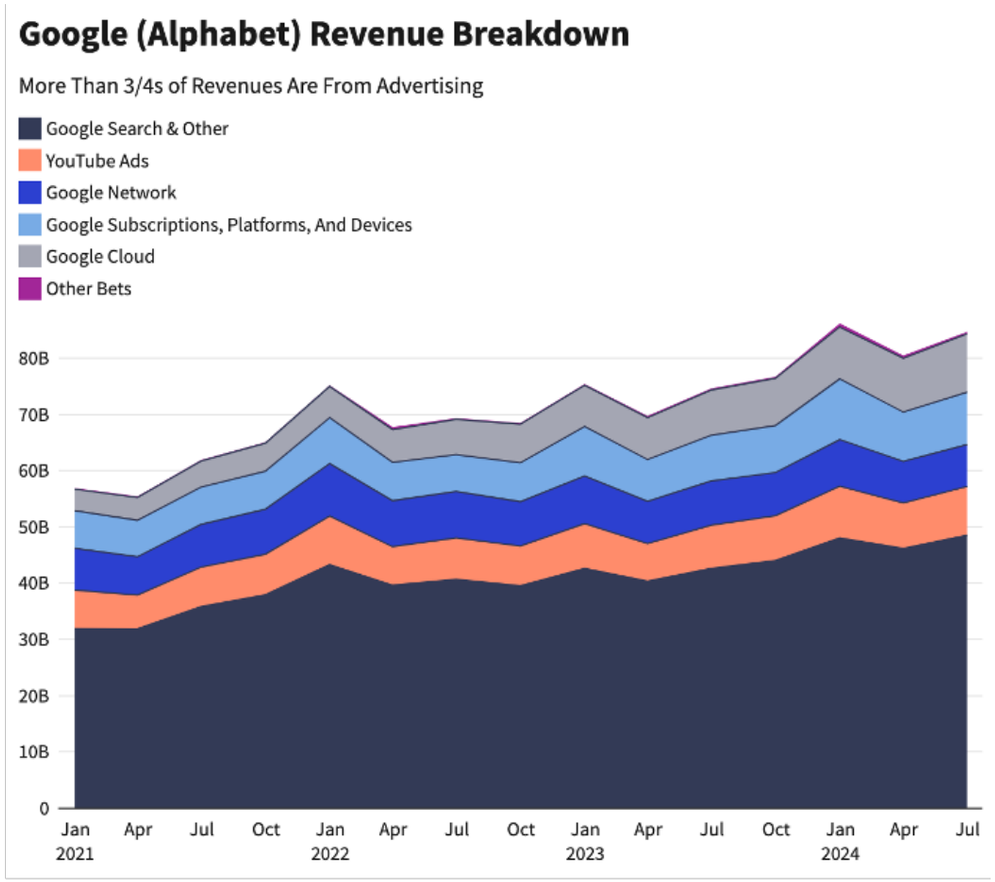
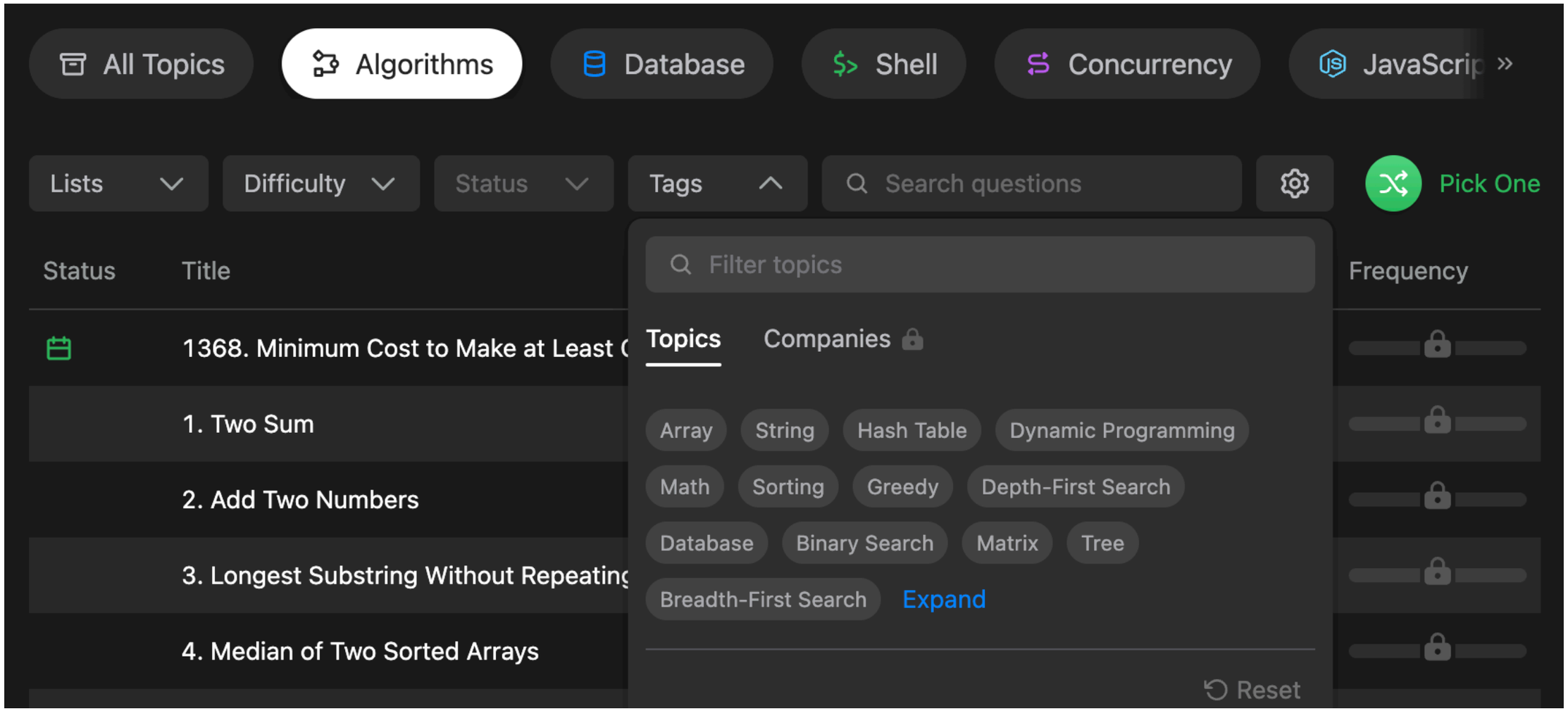


Chart: Investopedia/Peter Gratton
Source: Alphabet Inc.

LeetCode Prep Course?



What you will get from this course?

- Become a better programmer
- Sharpen your analytical and mathematical skills
- Ace the algorithm questions in your job interviews
- Think “algorithmically”

Textbook

Lecture notes:

- Self-contained
- Available on Moodle before each lecture

Textbook (required supplementary readings):

- *Algorithms*
  S. Dasgupta, C. H. Papadimitriou, and U. Vazirani

Other resources (optional):

- *Algorithm Design*
  E. Tardos and J. Kleinberg
- *Introduction to Algorithms*
  T. H. Cormen, C. E. Leiserson, R. L. Rivest, and C. Stein
- Online course by Tim Roughgarden

Course Topics

Algorithm design paradigms:

- Divide and conquer (DPV Ch. 2)
- Greedy (DPV Ch. 5)
- Dynamic programming (DPV Ch. 6)

Graph algorithms:

- Graph decomposition (DPV Ch. 3)
- Shortest path (DPV Ch. 4)
- Max flow (DPV Ch. 7.2, supplementary materials will be available on Moodle)

Complexity theory:

- NP-completeness and reduction (DPV Ch. 8)

Assessment

- Homework assignments (40%)
  - 5 assignments
  - Count **best 4** out of 5
  - **No late submission:** If you happen to be extremely busy before one of the deadlines, that's your worst 1 out of 5
  - About 4 problems in each assignment
- Midterm (10%)
  - 90 min, semi-open book (2 sheets of A4), in class
  - Most likely in the week after the reading week
- Final (50%)
  - 3 hours, 4-5 questions, semi-open book (2 sheets of A4)

Collaboration Policy for Homework Assignments

YES: Discuss with friends, ask ChatGPT, acknowledge them, **write your own solutions**.

NO: Copy solutions word-for-word or with minor modifications (from your friends, from the Internet, from past-year, etc.)

Note: I strongly recommend that you try to complete the homework assignments on your own.

3251 (Regular Class) vs. 3252 (Advanced Class)

- COMP3251 focuses on
  - How basic algorithms work
  - Applications of algorithms

- COMP3252 emphasizes more on
  - Problem solving skills
  - Mathematical proofs