

PIC16C50X

EPROM Memory Programming Specification

This document includes the programming specifications for the following devices:

PIC16C505

1.0 PROGRAMMING THE PIC16C50X

The PIC16C50X can be programmed using a serial method. Due to this serial programming, the PIC16C50X can be programmed while in the user's system, increasing design flexibility. This programming specification applies to PIC16C50X devices in all packages.

1.1 Hardware Requirements

The PIC16C50X requires two programmable power supplies, one for VDD (2.0V to 6.5V recommended) and one for VPP (12V to 14V). Both supplies should have a minimum resolution of 0.25V.

1.2 Programming Mode

The Programming mode for the PIC16C50X allows programming of user program memory, and the configuration word for the PIC16C50X.

Pin Diagram

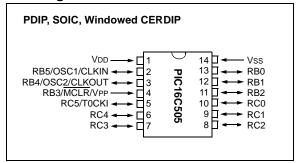


TABLE 1-1: PIN DESCRIPTIONS (DURING PROGRAMMING): PIC16C50X

| Pin Name | During Programming | | | | | |
|--------------|--------------------|----------|-------------------|--|--|--|
| Pili Name | Pin Name | Pin Type | Pin Description | | | |
| RB1 | CLOCK | 1 | Clock Input | | | |
| RB0 | DATA | I/O | Data Input/Output | | | |
| RB3/MCLR/Vpp | VPP | Р | Programming Power | | | |
| VDD | VDD | Р | Power Supply | | | |
| Vss | Vss | Р | Ground | | | |

Legend: I = Input, O = Output, P = Power

2.0 PROGRAM MODE ENTRY

The Program/Verify Test mode is entered by holding pins RB0 and RB1 low, while raising MCLR pin from VIL to VIHH. Once in this Test mode, the user program memory and the test program memory can be accessed and programmed in a serial fashion. The first selected memory location is the configuration word. RB0 and RB1 are Schmitt Trigger inputs in this mode.

Incrementing the PC once (using the increment address command) selects location 0x000 of the regular program memory. Afterwards, all other memory locations from 0x001-03FF can be addressed by incrementing the PC.

If the program counter has reached the last user program location and is incremented again, the on-chip special EPROM area will be addressed. (See Figure 2-2 to determine where the special EPROM area is located for the various PIC16C50X devices.)

2.1 Programming Method

The programming technique is described in the following section. It is designed to guarantee good programming margins. It does, however, require a variable power supply for Vcc.

2.1.1 PROGRAMMING METHOD DETAILS

Essentially, this technique includes the following steps:

- Perform blank check at VDD = VDDMIN. Report failure. The device may not be properly erased.
- Program location with pulses and verify after each pulse at VDD = VDDP: where VDDP = VDD range required during programming (4.5V - 5.5V).
- a) Programming condition:

VPP = 12.75V to 13.25V

VDD = VDDP = 4.5V to 5.5V

VPP must be \geq VDD + 7.25V to keep

"Programming mode" active.

b) Verify condition:

VDD = VDDP

 $VPP \ge VDD + 7.5V$ but not to exceed 13.25V If location fails to program after "N" pulses (suggested maximum program pulses of 8), then report error as a programming failure.

Note: Device must be verified at minimum and maximum specified operating voltages as specified in the data sheet.

- Once location passes 'Step 2', apply 11X overprogramming, i.e., apply 11 times the number of pulses that were required to program the location. This will insure a solid programming margin. The overprogramming should be made "software programmable" for easy updates.
- Program all locations.
- Verify all locations (using Speed Verify mode) at VDD = VDDMIN.

6. Verify all locations at VDD = VDDMAX.

VDDMIN is the minimum operating voltage spec. for the part. VDDMAX is the maximum operating voltage spec. for the part.

2.1.2 SYSTEM REQUIREMENTS

Clearly, to implement this technique, the most stringent requirements will be that of the power supplies:

VPP: VPP can be a fixed 13.0V to 13.25V supply. It must not exceed 14.0V to avoid damage to the pin and should be current limited to approximately 100mA.

VDD: 2.0V to 6.5V with 0.25V granularity. Since this method calls for verification at different VDD values, a programmable VDD power supply is needed.

Current Requirement: 40 mA maximum

Microchip may release devices in the future with different VDD ranges which make it necessary to have a programmable VDD.

It is important to verify an EPROM at the voltages specified in this method to remain consistent with Microchip's test screening. For example, a PIC16C50X specified for 4.5V to 5.5V should be tested for proper programming from 4.5V to 5.5V.

Note: Any programmer not meeting the programmable VDD requirement and the verify at VDDMAX and VDDMIN requirement, may only be classified as a "prototype" or "development" programmer, but not a production programmer.

2.1.3 SOFTWARE REQUIREMENTS

Certain parameters should be programmable (and therefore, easily modified) for easy upgrade.

- a) Pulse width.
- b) Maximum number of pulses, present limit 8.
- Number of over-programming pulses: should be = (A • N) + B, where N = number of pulses required in regular programming. In our current algorithm A = 11, B = 0.

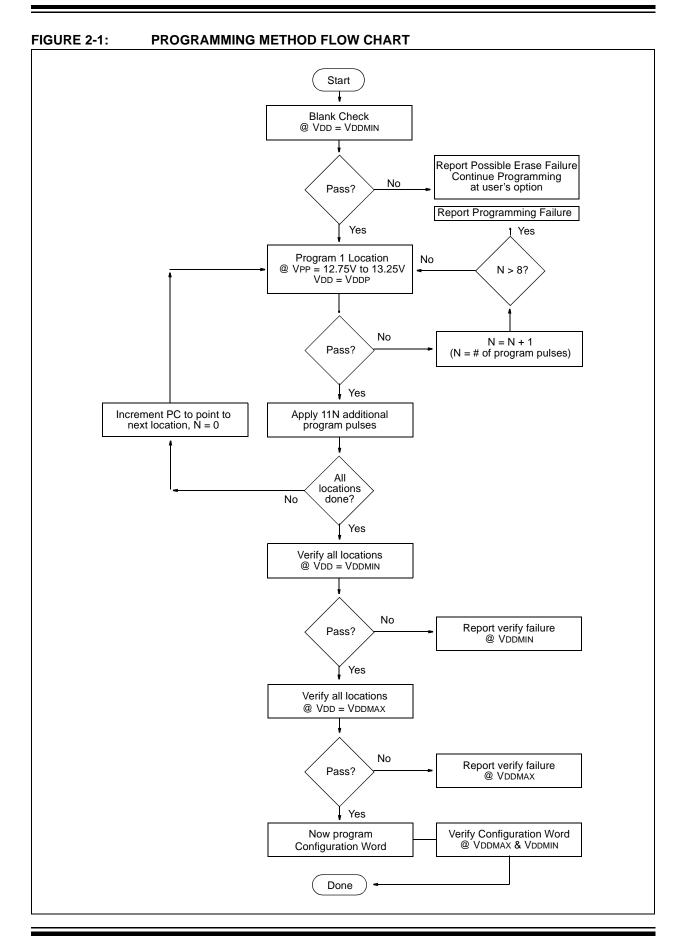
2.2 Programming Pulse Width

Program Memory Cells: When programming one word of EPROM, a programming pulse width (TPW) of 100 µs is recommended.

The maximum number of programming attempts should be limited to 8 per word.

After the first successful verify, the same location should be over-programmed with 11X over-programming.

Configuration Word: The configuration word for oscillator selection, WDT (Watchdog Timer) disable and code protection, and \overline{MCLR} enable, requires a programming pulse width (TPWF) of 10 ms. A series of 100 μ s pulses is preferred over a single 10 ms pulse.



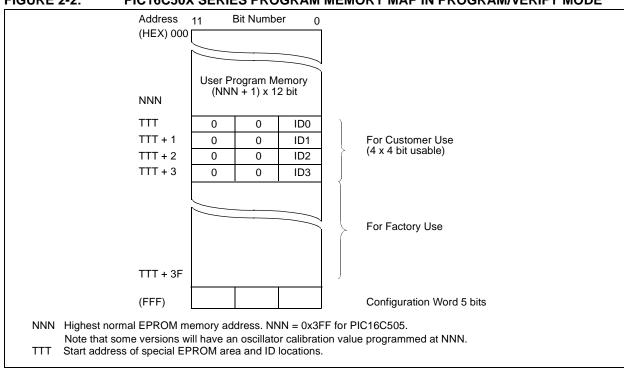


FIGURE 2-2: PIC16C50X SERIES PROGRAM MEMORY MAP IN PROGRAM/VERIFY MODE

2.3 Special Memory Locations

The highest address of program memory space is reserved for the internal RC oscillator calibration value. This location should not be overwritten except when this location is blank, and it should be verified, when programmed, that it is a MOVLW XX instruction.

The ID Locations area is only enabled if the device is in Programming/Verify mode. Thus, in normal operation mode, only the memory location 0x000 to 0xNNN will be accessed and the Program Counter will just rollover from address 0xNNN to 0x000 when incremented.

The configuration word can only be accessed immediately after $\overline{\text{MCLR}}$, going from VIL to $\overline{\text{VHH.}}$. The Program Counter will be set to all '1's upon $\overline{\text{MCLR}} = \text{VIL}$. Thus, it has the value "0xFFF" when accessing the configuration EPROM. Incrementing the Program Counter once causes the Program Counter to rollover to all '0's. Incrementing the Program Counter 4K times after RESET ($\overline{\text{MCLR}} = \text{VIL}$) does not allow access to the configuration EPROM.

2.3.1 CUSTOMER ID CODE LOCATIONS

Per definition, the first four words (address TTT to TTT + 3) are reserved for customer use. It is recommended that the customer use only the four lower order bits (bits 0 through 3) of each word and filling the eight higher order bits with '0's.

A user may want to store an identification code (ID) in the ID locations and still be able to read this code after the code protection bit was programmed.

EXAMPLE 2-1: CUSTOMER CODE 0xD1E2

The Customer ID code "0xD1E2" should be stored in the ID locations 400-403 like this:

400: 0000 0000 1101 401: 0000 0000 0001 402: 0000 0000 1110 403: 0000 0000 0010

Reading these four memory locations, even with the code protection bit programmed, would still output on PORTA the bit sequence "1101", "0001", "1110", "0010" which is "0xD1E2".

Note: All other locations in PICmicro® configuration memory are reserved and should not be programmed.

2.4 Program/Verify Mode

The Program/Verify mode is entered by holding pins RB1 and RB0 low, while raising MCLR pin from VIL to VIHH (high voltage). Once in this mode, the user program memory and the configuration memory can be accessed and programmed in serial fashion. The mode of operation is serial, and the memory that is accessed is the user program memory. RB0 and RB1 are Schmitt Trigger inputs in this mode.

The sequence that enters the device into the Programming/Verify mode places all other logic into the RESET state (the \overline{MCLR} pin was initially at VIL). This means that all I/O are in the RESET state (High impedance inputs).

Note: The MCLR pin should be raised from VIL to VIHH within 9 ms of VDD rise. This is to ensure that the device does not have the PC incremented while in valid operation range.

2.4.1 PROGRAM/VERIFY OPERATION

The RB1 pin is used as a clock input pin, and the RB0 pin is used for entering command bits and data input/ output during serial operation. To input a command, the clock pin (RB1) is cycled six times. Each command bit is latched on the falling edge of the clock with the least significant bit (LSb) of the command being input first. The data on pin RB0 is required to have a minimum setup and hold time (see AC/DC specs), with respect to the falling edge of the clock. Commands that have data associated with them (read and load) are specified to have a minimum delay of 1µs between the command and the data. After this delay the clock pin is cycled 16 times with the first cycle being a START bit and the last cycle being a STOP bit. Data is also input and output LSb first. Therefore, during a read operation, the LSb will be transmitted onto pin RB0 on the rising edge of the second cycle, and during a load operation, the LSb will be latched on the falling edge of the second cycle. A minimum 1µs delay is also specified between consecutive commands.

All commands are transmitted LSb first. Data words are also transmitted LSb first. The data is transmitted on the rising edge and latched on the falling edge of the clock. To allow for decoding of commands and reversal of data pin configuration, a time separation of at least 1µs is required between a command and a data word (or another command).

The commands that are available are listed in Table 2-1.

TABLE 2-1: COMMAND MAPPING

| Command | Mapping (MSb LSb) | | | | | Data | |
|-------------------|-------------------|---|---|---|---|------|----------------|
| Load Data | 0 | 0 | 0 | 0 | 1 | 0 | 0, data(14), 0 |
| Read Data | 0 | 0 | 0 | 1 | 0 | 0 | 0, data(14), 0 |
| Increment Address | 0 | 0 | 0 | 1 | 1 | 0 | |
| Begin programming | 0 | 0 | 1 | 0 | 0 | 0 | |
| End Programming | 0 | 0 | 1 | 1 | 1 | 0 | |

Note: The clock must be disabled during in-circuit programming.

PIC16C50X

2.4.1.1 Load Data

After receiving this command, the chip will load in a 14-bit "data word" when 16 cycles are applied, as described previously. Because this is a 12-bit core, the two MSb's of the data word are ignored. A timing diagram for the load data command is shown in Figure 5-1.

2.4.1.2 Read Data

After receiving this command, the chip will transmit data bits out of the memory currently accessed, starting with the second rising edge of the clock input. The RB0 pin will go into output mode on the second rising clock edge, and it will revert back to input mode (himpedance) after the 16th rising edge. A timing diagram of this command is shown in Figure 5-2.

2.4.1.3 Increment Address

The PC is incremented when this command is received. A timing diagram of this command is shown in Figure 5-3.

2.4.1.4 Begin Programming

A load data command must be given before every begin programming command. Programming of the appropriate memory (test program memory or user program memory) will begin after this command is received and decoded. Programming should be performed with a series of 100µs programming pulses. A programming pulse is defined as the time between the begin programming command and the end programming command.

2.4.1.5 End Programming

After receiving this command, the chip stops programming the memory (configuration program memory or user program memory) that it was programming at the time.

2.5 Programming Algorithm Requires Variable VDD

The PIC16C50X uses an intelligent algorithm. The algorithm calls for program verification at VDDMIN, as well as VDDMAX. Verification at VDDMIN insures good "erase margin". Verification at VDDMAX insures good "program margin".

The actual programming must be done with VDD in the VDDP range (4.75 - 5.25V).

VDDP = VCC range required during programming.

VDDMIN = minimum operating VDD spec for the part.

VDDMAX = maximum operating VDD spec for the part.

Programmers must verify the PIC16C50X at its specified VDDMAX and VDDMIN levels. Since Microchip may introduce future versions of the PIC16C50X with a broader VDD range, it is best that these levels are user selectable (defaults are ok).

Note: Any programmer not meeting these requirements may only be classified as a "prototype" or "development" programmer, but not a "production" quality programmer.

3.0 CONFIGURATION WORD

000 = LP oscillator

The PIC16C50X family members have several configuration bits. These bits can be programmed (reads '0'), or left unprogrammed (reads '1'), to select various device configurations. Figure 3-1 provides an overview of configuration bits.

FIGURE 3-1: CONFIGURATION WORD BIT MAP

Bit Number: 11 10 8 7 2 9 6 5 3 1 0 Register: CONFIG **MCLRE** CP WDTE FOSC2 FOSC1 FOSC0 CP CP CP CP CP CP Address 0FFFh bit 11-6, 4: CP: Code Protection bits(1) (2) bit 5: MCLRE: RB3/MCLR Pin Function Select bit 1 = RB3/ \overline{MCLR} pin function is \overline{MCLR} 0 = RB3/MCLR pin function is digital I/O, MCLR internally tied to VDD WDTE: Watchdog Timer Enable bit bit 3: 1 = WDT enabled 0 = WDT disabled FOSC2:FOSC0: Oscillator Selection bits bit 2-0: 111 = External RC oscillator/CLKOUT function on RB4/OSC2/CLKOUT pin 110 = External RC oscillator/RB4 function on RB4/OSC2/CLKOUT pin 101 = Internal RC oscillator/CLKOUT function on RB4/OSC2/CLKOUT pin 100 = Internal RC oscillator/RB4 function on RB4/OSC2/CLKOUT pin 011 = Invalid selection 010 = HS oscillator 001 = XT oscillator

Note 1: All of the CP pins have to be given the same value to enable the code protection scheme listed.

2: 03FFh is always uncode protected on the PIC16C505. This location contains the $\texttt{MOVLW} \times \texttt{xx}$ calibration instruction for the INTRC.

4.0 CODE PROTECTION

The program code written into the EPROM can be protected by writing to the CP bit of the configuration word.

In PIC16C50X, it is still possible to program and read locations 0x000 through 0x03F, after code protection. Once code protection is enabled, all protected segments read '0's (or "garbage values") and are prevented from further programming. All unprotected

segments, including ID locations and configuration word, read normally. These locations can be programmed.

Once code protection is enabled, all code protected locations (0x040 to 0x3FE) read 0's. All unprotected segments, including the internal oscillator calibration value (0x3FF location), ID and config word read as normal.

4.1 Embedding Configuration Word and ID Information in the HEX File

To allow portability of code, the programmer is required to read the configuration word and ID locations from the HEX file when loading the HEX file. If configuration word information was not present in the HEX file, then a simple warning message may be issued. Similarly, while saving a HEX file, configuration word and ID information must be included. An option to not include this information may be provided.

Microchip Technology Inc. feels strongly that this feature is important for the benefit of the end customer.

TABLE 4-1: CODE PROTECTION: PIC16C505

To code protect:

(CP enable pattern: 000000X0XXXX)

| Program Memory Segment | R/W in Protected Mode | R/W in Unprotected Mode | | | |
|------------------------------|---|-----------------------------|--|--|--|
| Configuration Word (0xFFF) | Read Enabled, Write Enabled | Read Enabled, Write Enabled | | | |
| [0x00:0x3F] | Read Enabled, Write Enabled | Read Enabled, Write Enabled | | | |
| [0x40:0x3FE] | Read Disabled (all 0's), Write Disabled | Read Enabled, Write Enabled | | | |
| 0x3FF | Read Enabled, Write Enabled | Read Enabled, Write Enabled | | | |
| ID Locations (0x400 : 0x403) | Read Enabled, Write Enabled | Read Enabled, Write Enabled | | | |

4.2 Checksum

4.2.1 CHECKSUM CALCULATIONS

Checksum is calculated by reading the contents of the PIC16C50X memory locations and adding up the opcodes up to the maximum user addressable location (not including the last location which is reserved for the oscillator calibration value), e.g., 0x3FE for the PIC16C505. Any carry bits exceeding 16-bits are neglected. Finally, the configuration word (appropriately masked) is added to the checksum. Checksum computation for each member of the PIC16C50X family is shown in Table 4-2.

The checksum is calculated by summing the following:

- · The contents of all program memory locations
- · The configuration word, appropriately masked
- Masked ID locations (when applicable)

The Least Significant 16-bits of this sum are the checksum.

The following table describes how to calculate the checksum for each device. Note that the checksum calculation differs, depending on the code protect setting. Since the program memory locations read out differently, depending on the code protect setting, the table describes how to manipulate the actual program memory values to simulate the values that would be read from a protected device. When calculating a checksum by reading a device, the entire program memory can simply be read and summed. The configuration word and ID locations can always be read.

The oscillator calibration value location is not used in the above checksums.

TABLE 4-2: CHECKSUM COMPUTATION

| Device | Code Protect | Checksum* | | 0x723 at 0 and Max Address |
|-----------|-----------------|--|------|----------------------------------|
| PIC16C505 | OFF | SUM[0x000:0x3FE] + CFGW & 0xFFF | FC00 | EA48 |
| | ON | SUM[0x000:0x03F] + CFGW & 0xFFF + SUM(IDS) | FBEF | E15B |

Legend: CFGW = Configuration Word

SUM[a:b] = [Sum of locations a through b inclusive]

SUM_ID = ID locations masked by 0xF then made into a 16-bit value with ID0 as the most significant nibble. For example,

ID0 = 0x12, ID1 = 0x37, ID2 = 0x4, ID3 = 0x26, then $SUM_ID = 0x2746$.

*Checksum = [Sum of all the individual expressions] **MODULO** [0xFFFF]

+ = Addition

& = Bitwise AND

5.0 PROGRAM/VERIFY MODE ELECTRICAL CHARACTERISTICS

TABLE 5-1: AC/DC CHARACTERISTICS
TIMING REQUIREMENTS FOR PROGRAM/VERIFY MODE

Standard Operating Conditions

Operating Temperature: +10°C ≤ TA ≤ +40°C, unless otherwise stated, (20°C recommended)

Operating Voltage: $4.5V \le VDD \le 5.5V$, unless otherwise stated.

| Parameter No. | Sym. | Characteristic | Min. | Тур. | Max. | Units | Conditions |
|---------------|---------|--|-----------|------|--------|-------|-----------------------|
| | General | | | | | | |
| PD1 | VDDP | Supply voltage during programming | 4.75 | 5.0 | 5.25 | V | |
| PD2 | IDDP | Supply current (from VDD) during programming | | | 20 | mA | |
| PD3 | VDDV | Supply voltage during verify | VDDMIN | | VDDMAX | V | (Note 1) |
| PD4 | VIHH1 | Voltage on MCLR/VPP during programming | 12.75 | | 13.25 | V | (Note 2) |
| PD5 | VIHH2 | Voltage on MCLR/VPP during verify | VDD + 4.0 | | 13.5 | | |
| PD6 | IPP | Programming supply current (from VPP) | | | 50 | mA | |
| PD9 | VIH1 | (RB1, RB0) input high level | 0.8 VDD | | | V | Schmitt Trigger input |
| PD8 | VIL1 | (RB1, RB0) input low level | 0.2 VDD | | | V | Schmitt Trigger input |

| Serial Program Verify | | | | | | | |
|-----------------------|-------|--|-----|--|-----|----|--|
| P1 | TR | MCLR/VPP rise time (Vss to VHH) | | | 8.0 | μs | |
| P2 | Tf | MCLR fall time | | | 8.0 | μs | |
| P3 | Tset1 | Data in setup time before clock \downarrow | 100 | | | ns | |
| P4 | Thld1 | Data in hold time after clock ↓ | 100 | | | ns | |
| P5 | Tdly1 | Data input not driven to next clock input (delay required between command/data or command/command) | 1.0 | | | μѕ | |
| P6 | Tdly2 | Delay between clock ↓ to clock ↑ of next command or data | 1.0 | | | μs | |
| P7 | Tdly3 | Clock ↑ to date out valid (during read data) | 200 | | | ns | |
| P8 | Thld0 | Hold time after MCLR ↑ | 2 | | | μs | |

Note 1: Program must be verified at the minimum and maximum VDD limits for the part.

^{2:} VIHH must be greater than VDD + 4.5V to stay in Programming/Verify mode.

FIGURE 5-1: LOAD DATA COMMAND (PROGRAM/VERIFY)

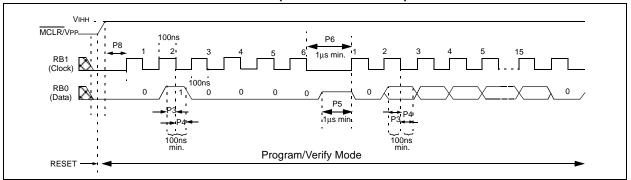


FIGURE 5-2: READ DATA COMMAND (PROGRAM/VERIFY)

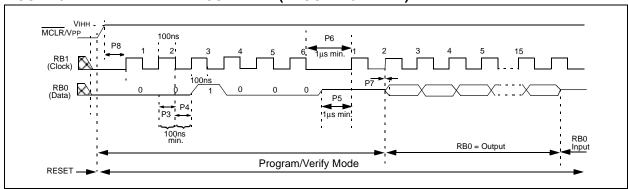
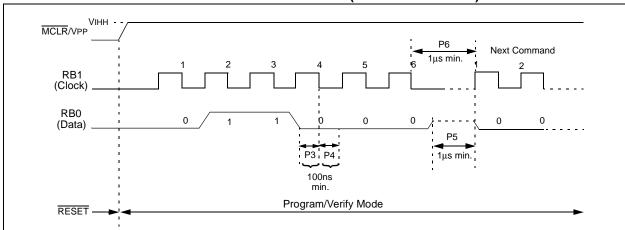


FIGURE 5-3: INCREMENT ADDRESS COMMAND (PROGRAM/VERIFY)



PIC16C50X

NOTES:

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