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4d

The screenshot shows the Visual Studio Code editor with the file 'tugasPPbk.html' open. The editor is in the 'Welcome' tab. The left sidebar shows the 'EXPLORER' view with the file 'tugasPPbk.html' selected. The main editor area displays the HTML code for 'tugasPPbk.html'. The code includes a DOCTYPE declaration, a head section with meta tags for charset, http-equiv, and viewport, and a script tag for Vue.js. The body section contains a div with a class 'App' and a style block with a box model and an image element.

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta http-equiv="X-UA-Compatible" content="IE=edge">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <script src="https://unpkg.com/vue@3/dist/vue.global.js"></script>
  <title>PBK 1 4D</title>
</head>
<style>
  .box{
    padding: 100px 0;
    width: 400px;
    text-align: center;
    background-color: #ddd;
    margin: 20px;
    display: inline-block;
  }
  img {
    width: 150px;
    height: 150px;
    border-radius: 50%;
  }
</style>
```

The screenshot shows the Visual Studio Code editor with the file 'tugasPPbk2.js' open. The editor is in the 'Welcome' tab. The left sidebar shows the 'EXPLORER' view with the file 'tugasPPbk2.js' selected. The main editor area displays the JavaScript code for 'tugasPPbk2.js'. The code defines a Vue application with a data object containing 'tampilan', 'nama', and 'umur'. It also defines several methods: 'tekanA()', 'tekanB(nama)', 'tombolTampilanAA()', 'tombolTampilanBB()', and 'handlemouse(e, data)'.

```
const App = Vue.createApp ({
  data() {
    return {
      tampilan: true,
      nama : 'jhoony',
      umur : 25
    }
  },
  methods : {
    tekanA() {
      this.nama = 'owi'
    },
    tekanB (nama) {
      this.nama = nama
    },
    tombolTampilanAA() {
      this.tampilan = false
    },
    tombolTampilanBB() {
      this.tampilan = !this.tampilan
    },
    handlemouse(e, data) {
```

