Elements Of Data Science - F2025

Week 2: Python Intro/Review and Numpy

9/9/2025

TODOs

- Review Selections from PDSH Chapter 2
- Read Selections from PDSH Chapter 3
- **Skim** Selections from PDSH Chapter 4

• Complete Week 2 Quiz (Due 1 week from today, Sep 16 @11:59pm)

Announcements

Office hours

- Tuesday, 6pm-6:50pm, location: DSI Conference room
- Skype, by appointment only, Mondays 6pm+. (link to be sent once OH requested)

TODOs

- Ch 2. Introduction to NumPy
 - Understanding Data Types in Python
 - The Basics of NumPy Arrays
 - Skim: Computation on NumPy Arrays: Universal Functions
 - Aggregations: Min, Max, and Everything In Between
 - Skim: Computation on Arrays: Broadcasting
 - Comparisons, Masks, and Boolean Logic
 - Fancy Indexing
 - Sorting Arrays
 - Structured Data: NumPy's Structured Arrays

TODOs

- Ch 3. Data Manipulation with Pandas
 - Introducing Pandas Objects
 - Data Indexing and Selection
 - Operating on Data in Pandas
 - Handling Missing Data
 - Hierarchical Indexing
 - Combining Datasets: Concat and Append
 - Combining Datasets: Merge and Join
 - Aggregation and Grouping
 - Pivot Tables
 - Skim:Vectorized String Operations
 - Working with Time Series
 - High-Performance Pandas: eval() and query()

Getting Changes from Git

- 1. cd to the cloned class repostory
- 2. git pull

example:

```
$ cd ~/proj/eods-f25
$ git pull
```

Questions?

TODAY

- Tools Review
- Getting "Help" Documentation
- Python (Review?)
- Numpy

Tools Review

- Starting Jupyter
- Notebooks, Kernels and Virtual Environments

Getting "Help" Documentation in Python

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```
Help on built-in function print in module builtins:

print(...)

print(value, ..., sep=' ', end='\n', file=sys.stdout, flush=False)

Prints the values to a stream, or to sys.stdout by default.

Optional keyword arguments:
file: a file-like object (stream); defaults to the current sys.stdout.

sep: string inserted between values, default a space.
end: string appended after the last value, default a newline.
flush: whether to forcibly flush the stream.
```

Getting "Help" Documentation in Python

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Prints the values to a stream, or to sys.stdout by default.

Optional keyword arguments:

file: a file-like object (stream); defaults to the current sys.stdout.

sep: string inserted between values, default a space.

end: string appended after the last value, default a newline.

flush: whether to forcibly flush the stream.
```

Also, in ipython/jupyter:

```
print? # show docstring
print?? # show code as well
print([SHIFT+TAB] # get help in a popup
```

```
In [2]: 1 import pandas as pd
In [3]: 1 pd.DataFrame()
Out[3]:
```

Python (Review?)

- Whitespace Formatting
- Dynamic Typing
- Basic Data Types
- Functions
- String Formatting
- Exceptions and Try-Except
- Truthiness
- Comparisons and Logical Operators
- Control Flow
- Assert
- Sorting
- List/Dict Comprehensions
- Importing Modules
- collections Module
- Object Oriented Programming

Whitespace Formatting

• Instead of braces or brackets to delimit blocks, use whitespace

- 4 space indentations are conventional
- Style Guide: PEP 8 (https://www.python.org/dev/peps/pep-0008/)

```
In [4]:

1 for name in ['Matt', 'Jack', 'John']:
    print(name+ ' is a cool guy')

Matt is a cool guy
    Jack is a cool guy
```

Dynamic Typing

• don't need to specify type at variable creation (though they'll get one at runtime)

```
In [5]: 1 x = 'apple'
In [6]: 1 type(x)
Out[6]: str
```

Dynamic Typing

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Dynamic Typing

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Basic Python Data Types

- **int** (integer): 42
- float: 4.2, 4e2
- bool (boolean): True, False
- str(string): 'num 42', "num 42", """multi-line string""
- None (null): None

• also long, complex, bytes, etc.

In [9]: 1 pd.DataFrame?

```
In [9]: 1 pd.DataFrame?

In [10]: 1 def add_two(x):
    """Adds 2 to the number passed in."""
    return x+2
    d
5 add_two(2)

Out[10]: 4
```

```
In [9]: 1 pd.DataFrame?
In [10]: 1 def add_two(x):
    """Adds 2 to the number passed in."""
    return x+2

5 add_two(2)

Out[10]: 4

In [11]: 1 help(add_two)
    Help on function add_two in module __main__:
    add_two(x)
    Adds 2 to the number passed in.
```

```
In [9]: 1 pd.DataFrame?

In [10]: 1 def add_two(x):
    """Adds 2 to the number passed in."""
    return x+2
4
5
6 add_two(2)

Out[10]: 4

In [11]: 1 help(add_two)
    Help on function add_two in module __main__:
    add_two(x)
    Adds 2 to the number passed in.
```

Reminder, also in ipython/jupyter:

```
add_two?
add_two??
# show docstring
add_two??
# show code as well
add two([SHIFT+TAB] # get help in a popup
```

```
In [12]: 1 def subtract(x,y):
    return x-y
3    subtract(3,1)
Out[12]: 2
```

- keyword arguments must follow positional
- can be called in any order

- **keyword arguments** must follow positional
- can be called in any order

```
In [14]: 1 \times = 3.1415
         3 'the value of x is ' + str(x)
Out[14]: 'the value of x is 3.1415'
In [15]: 1 type(x)
Out[15]: float
In [16]: 1 'the value of x is %0.3f' % x
Out[16]: 'the value of x is 3.142'
In [17]: 1 'the value of x is {:0.10f} and not {}'.format(x, 10)
Out[17]: 'the value of x is 3.1415000000 and not 10'
In [18]: 1 f'the value of x is {x:0.2f}'
         2 # note: f-string is a literal string, prefixed with 'f', which contains expressions inside braces.
Out[18]: 'the value of x is 3.14'
```

```
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```

often want to print variable values for debugging

```
In [14]: 1 \times = 3.1415
         3 'the value of x is ' + str(x)
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```

often want to print variable values for debugging

```
In [19]: 1 f'x = {x:0.2f}'
Out[19]: 'x = 3.14'
```

```
In [14]: 1 \times = 3.1415
         3 'the value of x is ' + str(x)
Out[14]: 'the value of x is 3.1415'
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Out[15]: float
In [16]: 1 'the value of x is %0.3f' % x
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In [18]: 1 f'the value of x is {x:0.2f}'
         2 # note: f-string is a literal string, prefixed with 'f', which contains expressions inside braces.
Out[18]: 'the value of x is 3.14'
```

often want to print variable values for debugging

```
In [19]: 1 f'x = {x:0.2f}'
Out[19]: 'x = 3.14'
In [20]: 1 f'{x = :0.2f}' # new in 3.8
```

String Formatting Cont.

```
In [21]: 1 """This is a multiline string.
The value of x is {}."""
Out[21]: 'This is a multiline string.\nThe value of x is {}.'
```

String Formatting Cont.

```
In [21]: 1 """This is a multiline string.
2 The value of x is {}."""
Out[21]: 'This is a multiline string.\nThe value of x is {}.'

In [22]: 1 """This is a multiline string.
2 The value of x is {}.""".format(x)

Out[22]: 'This is a multiline string.\nThe value of x is 3.1415.'
```

String Formatting Cont.

```
In [21]: 1 """This is a multiline string.
Out[21]: 'This is a multiline string.\nThe value of x is {}.'

In [22]: 1 """This is a multiline string.
2 The value of x is {}.""".format(x)

Out[22]: 'This is a multiline string.\nThe value of x is 3.1415.'

In [23]: 1 print("""This is a multiline string.
2 The value of x is {}.""".format(x))

This is a multiline string.
The value of x is 3.1415.
```

String Formatting Cont.

• to learn more https://realpython.com/python-string-formatting/

```
In [24]: 1 # elements of a python list do not all have to be of the same type
2 x = [42,'e',2.0]
3 x

Out[24]: [42, 'e', 2.0]

In [25]: 1 x[0] # indexing

Out[25]: 42
```

```
In [24]: 1 # elements of a python list do not all have to be of the same type
2 x = [42,'e',2.0]
3 x

Out[24]: [42, 'e', 2.0]
In [25]: 1 x[0] # indexing

Out[25]: 42

In [26]: 1 x[-1] # reverse indexing

Out[26]: 2.0
```

```
In [24]: 1 # elements of a python list do not all have to be of the same type
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Out[24]: [42, 'e', 2.0]

In [25]: 1 x[0] # indexing

Out[25]: 42

In [26]: 1 x[-1] # reverse indexing

Out[26]: 2.0

In [27]: 1 x[2] = 4 # assignment
2 x

Out[27]: [42, 'e', 4]
```

```
In [24]: 1 # elements of a python list do not all have to be of the same type
         2 \times = [42, 'e', 2.0]
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In [27]: 1 \times [2] = 4 \# assignment
         2 x
Out[27]: [42, 'e', 4]
In [28]: 1 x.append('a') # add a value to list
         2 x
Out[28]: [42, 'e', 4, 'a']
```

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         2 \times = [42, 'e', 2.0]
         3 x
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         2 x
Out[27]: [42, 'e', 4]
In [28]: 1 x.append('a') # add a value to list
         2 x
Out[28]: [42, 'e', 4, 'a']
In [29]: 1 value_at_1 = x.pop(1) # remove/delete at index
         2 x
Out[29]: [42, 4, 'a']
```

```
In [30]: 1 \times = \{'b':[2,1], 'a':1, 'c':4\}
         2 \# or x = dict(b=2, a=1, c=4)
Out[30]: {'b': [2, 1], 'a': 1, 'c': 4}
In [31]: 1 # index into dictionary using key
         2 x['b']
Out[31]: [2, 1]
In [32]: 1 grades = {'John':{90: 100},
                      'Mike':[100, 90],
                      'Julia':[100,100]}
In [33]: 1 grades = {'John':{'midterm': 90,
                              'final':100},
                      'Mike':[100, 90],
                      'Julia':[100,100]}
In [34]: 1 grades['John']['midterm']
Out[34]: 90
```

```
In [30]: 1 \times = \{'b':[2,1], 'a':1, 'c':4\}
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Out[30]: {'b': [2, 1], 'a': 1, 'c': 4}
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In [34]: 1 grades['John']['midterm']
Out[34]: 90
In [35]: | 1 # assign a value to a (new or existing) key
         2 x['a'] = 3
         3 x
```

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Out[30]: {'b': [2, 1], 'a': 1, 'c': 4}
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         2 |x['a'] = 3
         3 x
```

```
In [39]: 1 # using the same dictionary
2 x

Out[39]: {'b': [2, 1], 'a': 3, 'c': 4}

In [40]: 1 # get a set of keys
2 x.keys()

Out[40]: dict_keys(['b', 'a', 'c'])

In [41]: 1 # get a set of values
2 x.values()

Out[41]: dict_values([[2, 1], 3, 4])
```

```
In [39]: 1 # using the same dictionary
         2 x
Out[39]: {'b': [2, 1], 'a': 3, 'c': 4}
In [40]: 1 # get a set of keys
         2 x.keys()
Out[40]: dict_keys(['b', 'a', 'c'])
In [41]: 1 # get a set of values
         2 x.values()
Out[41]: dict_values([[2, 1], 3, 4])
In [42]: 1 # get a set of (key, value) tuples
         2 x.items()
Out[42]: dict_items([('b', [2, 1]), ('a', 3), ('c', 4)])
```

```
In [39]: 1 # using the same dictionary
         2 x
Out[39]: {'b': [2, 1], 'a': 3, 'c': 4}
In [40]: 1 # get a set of keys
         2 x.keys()
Out[40]: dict_keys(['b', 'a', 'c'])
In [41]: 1 # get a set of values
         2 x.values()
Out[41]: dict_values([[2, 1], 3, 4])
In [42]: 1 # get a set of (key, value) tuples
         2 x.items()
Out[42]: dict_items([('b', [2, 1]), ('a', 3), ('c', 4)])
In [43]: 1 # get a list of (key, value) pairs
         2 list(x.items())
Out[43]: [('b', [2, 1]), ('a', 3), ('c', 4)]
```

```
In [44]: 1 x = (2,'e',3,4)
2 x

Out[44]: (2, 'e', 3, 4)
```

```
In [44]: 1 \times = (2, 'e', 3, 4)
          2 x
Out[44]: (2, 'e', 3, 4)
In [45]: 1 x[0] # indexing
Out[45]: 2
In [46]: 1 \times [0] = 3 \# assignment? Nope, error: immutable`
                                                    Traceback (most recent call last)
         TypeError
         Cell In[46], line 1
         ---> 1 x[0] = 3
         TypeError: 'tuple' object does not support item assignment
In [47]: 1 a = (1,2,[10,12])
In [48]: 1 a[2]
Out[48]: [10, 12]
In [49]: 1 a[2] =15
```

```
In [54]: 1 lst = [1,1,1,1,1,1,5,5,'Jack']
2 # lst = list(set(lst))

In [55]: 1 lst

Out[55]: [1, 1, 1, 1, 1, 5, 5, 'Jack']

In [56]: 1 list(set(lst))

Out[56]: [1, 'Jack', 5]

In [57]: 1 x = {2,'e','e'} # or set([2,'e','e'])
2 x

Out[57]: {2, 'e'}
```

```
In [54]: 1 lst = [1,1,1,1,1,1,5,5,'Jack']
         2 # 1st = list(set(lst))
In [55]: 1 lst
Out[55]: [1, 1, 1, 1, 1, 5, 5, 'Jack']
In [56]: 1 list(set(lst))
Out[56]: [1, 'Jack', 5]
In [57]: 1 \times = \{2, 'e', 'e'\} \# or set([2, 'e', 'e'])
         2 x
Out[57]: {2, 'e'}
In [58]: 1 x.add(1) # insert
         2 x
Out[58]: {1, 2, 'e'}
```

```
In [54]: 1 lst = [1,1,1,1,1,1,5,5,'Jack']
         2 # 1st = list(set(lst))
In [55]: 1 lst
Out[55]: [1, 1, 1, 1, 1, 5, 5, 'Jack']
In [56]: 1 list(set(lst))
Out[56]: [1, 'Jack', 5]
In [57]: 1 \times = \{2, 'e', 'e'\} \# or set([2, 'e', 'e'])
         2 x
Out[57]: {2, 'e'}
In [58]: 1 x.add(1) # insert
         2 x
Out[58]: {1, 2, 'e'}
In [59]: 1 x.remove('e') # remove/delete
         2 x
Out[59]: {1, 2}
```

```
In [54]: 1 lst = [1,1,1,1,1,1,5,5,'Jack']
         2 # 1st = list(set(lst))
In [55]: 1 lst
Out[55]: [1, 1, 1, 1, 1, 5, 5, 'Jack']
In [56]: 1 list(set(lst))
Out[56]: [1, 'Jack', 5]
In [57]: 1 \times = \{2, 'e', 'e'\} \# or set([2, 'e', 'e'])
         2 x
Out[57]: {2, 'e'}
In [58]: 1 x.add(1) # insert
         2 x
Out[58]: {1, 2, 'e'}
In [59]: 1 x.remove('e') # remove/delete
         2 x
Out[59]: {1, 2}
In [60]: 1 x.intersection({2,3})
Out[60]: {2}
```

```
In [54]: 1 lst = [1,1,1,1,1,1,5,5,'Jack']
         2 # 1st = list(set(lst))
In [55]: 1 lst
Out[55]: [1, 1, 1, 1, 1, 5, 5, 'Jack']
In [56]: 1 list(set(lst))
Out[56]: [1, 'Jack', 5]
In [57]: 1 \times = \{2, 'e', 'e'\} \# or set([2, 'e', 'e'])
         2 x
Out[57]: {2, 'e'}
In [58]: 1 x.add(1) # insert
         2 x
Out[58]: {1, 2, 'e'}
In [59]: 1 x.remove('e') # remove/delete
         2 x
Out[59]: {1, 2}
In [60]: 1 x.intersection({2,3})
Out[60]: {2}
In [61]: 1 x.difference(\{2,3\})
```

```
In [54]: 1 lst = [1,1,1,1,1,1,5,5,'Jack']
         2 # 1st = list(set(lst))
In [55]: 1 lst
Out[55]: [1, 1, 1, 1, 1, 5, 5, 'Jack']
In [56]: 1 list(set(lst))
Out[56]: [1, 'Jack', 5]
In [57]: 1 \times = \{2, 'e', 'e'\} \# or set([2, 'e', 'e'])
         2 x
Out[57]: {2, 'e'}
In [58]: 1 x.add(1) # insert
         2 x
Out[58]: {1, 2, 'e'}
In [59]: 1 x.remove('e') # remove/delete
         2 x
Out[59]: {1, 2}
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Out[60]: {2}
In [61]: 1 x.difference({2,3})
```

Determining Length with 1en

Determining Length with 1en

```
In [63]: 1 len([1,2,3])
Out[63]: 3
```

Determining Length with len

```
In [63]: 1 len([1,2,3])
Out[63]: 3
In [64]: 1 len({'a':1,'b':2,'c':3})
Out[64]: 3
In [65]: 1 ['a', 'p','p','l','e']
Out[65]: ['a', 'p', 'p', 'l', 'e']
```

Determining Length with len

```
In [63]: 1 len([1,2,3])
Out[63]: 3
In [64]: 1 len({'a':1,'b':2,'c':3})
Out[64]: 3
In [65]: 1 ['a', 'p', 'p', 'l', 'e']
Out[65]: ['a', 'p', 'p', 'l', 'e']
In [66]: 1 len('apple')
Out[66]: 5
In [67]: 1 'john'[0]
Out[67]: 'j'
```

Exceptions

Exceptions

Exceptions

```
In [68]: 1 'a' + 2
TypeError
Cell In[68], line 1
----> 1 'a' + 2

TypeError: can only concatenate str (not "int") to str
```

Common exceptions:

- SyntaxError
- IndentationError
- ValueError
- TypeError
- IndexError
- KeyError
- and many more https://docs.python.org/3/library/exceptions.html

Catching Exceptions with try-except

Catching Exceptions with try-except

Catching Exceptions with try-except

```
In [69]: 1
    try:
        'a' + 2
        except TypeError as e:
            print(f"We did this on purpose, and here's what's wrong:\n{e}")

We did this on purpose, and here's what's wrong:
        can only concatenate str (not "int") to str

In [70]: 1
    try:
        set([1,2,3])[0]
        except SyntaxError as e:
            print(f"Print this if there's a syntax error")
        except Exception as e:
            print(f"Print this for any other error")

Print this for any other error
```

Truthiness

```
In [71]: 1 False /0

ZeroDivisionError Traceback (most recent call last)
Cell In[71], line 1
----> 1 False /0
ZeroDivisionError: division by zero
```

Truthiness

• boolean: True, False

- These all translate to False:
 - None
 - [] (empty list)
 - {} (empty dictionary)
 - ' ' (empty string)
 - set()
 - 0

- equality: ==
- inequality: !=

- equality: ==
- inequality: !=

```
In [72]: 1 3 == 3
Out[72]: True
```

```
• equality: ==
```

• inequality: !=

```
In [72]: 1 3 == 3
Out[72]: True

In [73]: 1 3 != 4
Out[73]: True

In [74]: 1 1!= False
Out[74]: True
```

```
• equality: ==
```

• inequality: !=

```
In [72]: 1 3 == 3
Out[72]: True

In [73]: 1 3 != 4
Out[73]: True

In [74]: 1 1!= False
Out[74]: True
```

- less than: <
- greater than: >
- '(less than/greater than) or equal to: <= , >=

```
• equality: ==
```

• inequality: !=

```
In [72]: 1 3 == 3
Out[72]: True
In [73]: 1 3 != 4
Out[73]: True
In [74]: 1 1!= False
Out[74]: True
```

- less than: <
- greater than: >
- '(less than/greater than) or equal to: <= , >=

```
In [75]: 1 3 < 4
Out[75]: True</pre>
```

• logical operators: and, or, not

```
In [76]: 1 (False or True and not False)
Out[76]: True
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• logical operators: and, or, not

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• any(): at least one element is true

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In [79]: 1 any([0,0,0])
Out[79]: False
```

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In [79]: 1 any([0,0,0])
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• all(): all elements are true

```
In [80]: 1 all([True,1,False])
Out[80]: False
```

• logical operators: and, or, not

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```

- use assert to test anything we know should be true
- simple unit test
- raises exception when assertion is false, otherwise nothing

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```
In [81]: 1 assert 2+2 != 4

AssertionError Traceback (most recent call last)

Cell In[81], line 1
----> 1 assert 2+2 != 4

AssertionError:
```

- use assert to test anything we know should be true
- simple unit test
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```
In [81]: 1 assert 2+2 != 4
         AssertionError
                                                    Traceback (most recent call last)
         Cell In[81], line 1
         ---> 1 assert 2+2 != 4
         AssertionError:
In [82]: 1 assert 1 == 0, 'if this is wrong what you want to display'
         AssertionError
                                                   Traceback (most recent call last)
         Cell In[82], line 1
         ---> 1 assert 1 == 0, 'if this is wrong what you want to display'
         AssertionError: if this is wrong what you want to display
In [83]: | 1 # can add an error message
         2 assert 1 == 0, "1 does not equal 0"
         AssertionError
                                                    Traceback (most recent call last)
         Cell In[83], line 2
```

• if then elif then else

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```
In [84]: 1 x = 3
2 if x >= 2:
3     print('x > 2')
4 elif 0 < x < 1:
5     print('0< x < 1')
6 elif 1 <= x < 2:
7     print('0< x < 1')
8 else:
9     print('x == 0')</pre>
x > 2
```

• if then elif then else

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• single-line if then else

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4 elif 0 < x < 1:
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6 elif 1 <= x < 2:
7     print('0< x < 1')
8 else:
9     print('x == 0')</pre>
x > 2
```

• single-line if then else

```
In [85]: 1 print("x < 0") if (x < 0) else print("x = 0")
x = 0
```

• for each element of an iterable: do something

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• while something is true

More Control Flow: for and while

• for each element of an iterable: do something

• while something is true

• break : break out of current loop

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• continue : continue immediately to next iteration of loop

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• continue : continue immediately to next iteration of loop

```
In [91]: 1 # create list of integers from 0 up to but not including 4
a = []
for x in range(4):
    a.append(x)
a

Out[91]: [0, 1, 2, 3]

In [92]: 1 range(10)

Out[92]: range(0, 10)

In [93]: 1 list(range(10))

Out[93]: [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
```

```
In [91]: 1 # create list of integers from 0 up to but not including 4
         2 a = []
         3 for x in range(4):
               a.append(x)
         5 a
Out[91]: [0, 1, 2, 3]
In [92]: 1 range(10)
Out[92]: range(0, 10)
In [93]: 1 list(range(10))
Out[93]: [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
In [94]: 1 list(range(1,5)) # with a start and end+1
Out[94]: [1, 2, 3, 4]
```

```
In [91]: 1 # create list of integers from 0 up to but not including 4
         2 a = []
         3 for x in range(4):
               a.append(x)
         5 a
Out[91]: [0, 1, 2, 3]
In [92]: 1 range(10)
Out[92]: range(0, 10)
In [93]: 1 list(range(10))
Out[93]: [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
In [94]: 1 list(range(1,5)) # with a start and end+1
Out[94]: [1, 2, 3, 4]
In [95]: 1 list(range(0,100,5)) # with start, end+1 and step-size
Out[95]: [0, 5, 10, 15, 20, 25, 30, 35, 40, 45, 50, 55, 60, 65, 70, 75, 80, 85, 90, 95]
```

Keep track of list index or for-loop iteration: enumerate

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Two ways to sort a list:

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1. by changing the list itself: list.sort()

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```
In [98]: 1 x = [4,1,2,3]
2 x.sort()
3 assert x == [1,2,3,4], 'Not same lists'
```

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1. by changing the list itself: list.sort()

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• To sort descending, use reverse=True:

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```

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• Pass a lambda function to 'key=' to specify what to sort by:

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```
In [100]: 1 assert sorted([1,2,3,4], reverse=True) == [4,3,2,1]
```

• Pass a lambda function to 'key=' to specify what to sort by:

```
In [103]: 1 # which integers between 0 and 3 inclusive are divisible by 2?
2 is_even = []
3 for x in range(0,4):
4     is_even.append(x%2 == 0)
5 is_even

Out[103]: [True, False, True, False]

In [104]: 1 [x%2 == 0 for x in range(0,4)] # using a list comprehension

Out[104]: [True, False, True, False]
```

- list comprehension but for (key,value) pairs
- can add logic to dictionary creation

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- can add logic to dictionary creation

```
In [106]: 1 pairs = [(1,'e'),(2,'f'),(3,'g')]
```

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- can add logic to dictionary creation

```
In [106]: 1 pairs = [(1,'e'),(2,'f'),(3,'g')]
In [107]: 1 dict(pairs)
Out[107]: {1: 'e', 2: 'f', 3: 'g'}
```

- list comprehension but for (key,value) pairs
- can add logic to dictionary creation

```
In [106]: 1 pairs = [(1,'e'),(2,'f'),(3,'g')]
In [107]: 1 dict(pairs)
Out[107]: {1: 'e', 2: 'f', 3: 'g'}
In [108]: 1 # modify value and only include odd keys
2 {key:'value_'+ val for key,val in pairs if key*2 == 1}
Out[108]: {1: 'value_e', 3: 'value_g'}
In [110]: 1 next(iter_obj)
Out[110]: 1
```

Object Oriented

Object Oriented

```
In [112]:
          1 class MyClass:
                 """A descriptive docstring."""
                 # constructor
                 def __init__(self,myvalue = 0): # what happens when created
                     # attributes
                     self.myvalue = myvalue
                 def __repr__(self): # what gets printed out (string repr.)
                     return f'MyClass(myvalue={self.myvalue})'
          10
          11
          12
                 # any other methods
          13
          14
                 def get_value(self):
                     """Return the value in myvalue."""
          15
          16
                     return self.myvalue
```

Object Oriented

```
In [112]: 1 class MyClass:
                 """A descriptive docstring."""
                # constructor
                def __init__(self,myvalue = 0): # what happens when created
                    # attributes
                    self.myvalue = myvalue
                def repr (self): # what gets printed out (string repr.)
                    return f'MyClass(myvalue={self.myvalue})'
          10
         11
          12
                 # any other methods
         13
         14
                def get_value(self):
                     """Return the value in myvalue."""
         15
         16
                    return self.myvalue
In [113]: 1 \times = MyClass(100)
                                # instantiate object
          3 assert x.myvalue == 100 # access object attribute
          5 assert x.get_value() == 100 # use object method
```

Want to import a module/library? Use import

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```
In [114]: 1 import math
2 math.sqrt(2)

Out[114]: 1.4142135623730951
```

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```
In [114]: 1 import math
2 3 math.sqrt(2)

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```

• Want to import a submodule or function from a module? Use from

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Importing Modules Cont.

• Want to import a module using an alias? Use 'as'

Importing Modules Cont.

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```
In [116]: 1 import math as m m.sqrt(2)
Out[116]: 1.4142135623730951
```

Importing Modules Cont.

• Want to import a module using an alias? Use 'as'

```
In [116]: 1 import math as m m.sqrt(2)
Out[116]: 1.4142135623730951
```

• Don't do: import *

```
from math import *
# for example, what if there is a math.print() function?
# what happens when we then call print()?
```

collections Module

collections Module

In [117]: 1 from collections import Counter, defaultdict

collections Module

```
In [117]: 1 from collections import Counter, defaultdict
```

- Counter: useful for counting hashable objects
- defaultdict: create dictionaries without checking keys
- OrderedDict: key,value pairs returned in order added

• others: https://docs.python.org/3.7/library/collections.html

```
In [118]: 1 c = Counter(['red', 'blue', 'red', 'green', 'blue', 'blue'])
Out[118]: Counter({'red': 2, 'blue': 3, 'green': 1})
```

```
In [121]: 1 %xmode Minimal 2 # reduce the amount printed when an exception is thrown

Exception reporting mode: Minimal
```

```
In [121]: 1 %xmode Minimal
          2 # reduce the amount printed when an exception is thrown
          Exception reporting mode: Minimal
In [122]: | 1 # create mapping from length of word to list of words
          2 colors = ['red', 'blue', 'purple', 'gold', 'orange']
          3 d = \{\}
          4 for word in colors:
                 d[len(word)].append(word)
          KeyError: 3
In [123]: 1 d = {}
          2 for word in colors:
                 if len(word) in d:
                     d[len(word)].append(word)
              else:
                     d[len(word)] = [word]
           7 d
Out[123]: {3: ['red'], 4: ['blue', 'gold'], 6: ['purple', 'orange']}
In [124]: 1 d = defaultdict(list)
          2 for word in colors:
                  d[len(word)].append(word)
          4 d
Out[124]: defaultdict(list, {3: ['red'], 4: ['blue', 'gold'], 6: ['purple', 'orange']})
```

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              else:
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          7 d
Out[123]: {3: ['red'], 4: ['blue', 'gold'], 6: ['purple', 'orange']}
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- a context is like applying a scope with helper functions
- For example: open and write to a file

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- For example: open and write to a file

```
In [126]: 1 with open('tmp_context_example.txt','w') as f:
        f.write('test')

In [127]: 1 # instead of
        f = open('tmp_context_example.txt','w')
        f.write('test')
        f.close() # this is easy to forget to do
```

- a context is like applying a scope with helper functions
- For example: open and write to a file

Python (Review?)

- Dynamic Typing
- Whitespace Formatting
- Basic Data Types
- Functions
- String Formatting
- Exceptions and Try-Except
- Truthiness
- Comparisons and Logical Operators
- Control Flow
- Assert
- Sorting
- List/Dict Comprehensions
- Importing Modules
- collections Module
- Object Oriented Programming

Questions?

Working with Data

Working with Data

Want to:

transform and select data quickly (numpy)

• manipulate datasets: load, save, group, join, etc. (pandas)

keep things organized (pandas)

Intro to NumPy

Intro to NumPy



Provides (from numpy.org):

• a powerful N-dimensional array object

• sophisticated (broadcasting) functions

• linear algebra and random number capabilities

• (Fourier transform, tools for integrating C/C++ and Fortran code, etc.)

Python Dynamic Typing

Python Dynamic Typing

```
In [129]: 1 x = 5
2 x = 'five'
3 x = 5.0
```

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- Note: still *strongly* typed
- Python is both a strongly typed and a dynamically typed language.
 - Strong typing means that variables do have a type and that the type matters when performing operations on a variable.
 - Dynamic typing means that the type of the variable is determined only during runtime.

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- Python is both a strongly typed and a dynamically typed language.
 - Strong typing means that variables do have a type and that the type matters when performing operations on a variable.
 - Dynamic typing means that the type of the variable is determined only during runtime.

```
In [130]: 1 x,y = 5,'five'
2 x+y

TypeError: unsupported operand type(s) for +: 'int' and 'str'
```

Importing NumPy

Importing NumPy

Often imported as alias np

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Often imported as alias np

```
In [131]: 1 import numpy as np
2 #Create an numpy array with random integers
3 np.random.randint(10,size=5)
Out[131]: array([0, 1, 0, 5, 6])
```

NumPy Datatypes

NumPy Datatypes

```
bool
           Boolean (True or False) stored as a byte
           Default integer type (same as C long; normally either int64 or int32)
int
           Identical to C int (normally int32 or int64)
intc
           Integer used for indexing (same as C ssize t; normally either int32 or int64)
intp
int8
           Byte (-128 to 127)
int16
           Integer (-32768 to 32767)
int32
           Integer (-2147483648 to 2147483647)
int64
           Integer (-9223372036854775808 to 9223372036854775807)
uint8
           Unsigned integer (0 to 255)
uint16
           Unsigned integer (0 to 65535)
uint32
           Unsigned integer (0 to 4294967295)
uint64
           Unsigned integer (0 to 18446744073709551615)
float
           Shorthand for float64.
           Half precision float: sign bit, 5 bits exponent, 10 bits mantissa
float16
float32
           Single precision float: sign bit, 8 bits exponent, 23 bits mantissa
float64
           Double precision float: sign bit, 11 bits exponent, 52 bits mantissa
           Shorthand for complex128.
complex
complex64
           Complex number, represented by two 32-bit floats
complex128 Complex number, represented by two 64-bit floats
```

```
In [132]: 1 x = np.array([1,2,3])
Out[132]: array([1, 2, 3])
In [133]: 1 type(x[0])
Out[133]: numpy.int64
```

```
In [132]: 1 \times = \text{np.array}([1,2,3])
           2 x
Out[132]: array([1, 2, 3])
In [133]: 1 type(x[0])
Out[133]: numpy.int64
In [134]: 1 # use dtype to show the datatype of the array
           2 x.dtype
Out[134]: dtype('int64')
In [135]: 1 # np arrays can only contain one datatype and default to the most flexible type
           2 x = np.array([1,'two',3])
           3 x
Out[135]: array(['1', 'two', '3'], dtype='<U21')</pre>
```

```
In [132]: 1 \times = \text{np.array}([1,2,3])
           2 x
Out[132]: array([1, 2, 3])
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In [136]: 1 x.dtype
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           2 \times = np.array([1, 'two', 3])
           3 x
Out[135]: array(['1', 'two', '3'], dtype='<U21')</pre>
In [136]: 1 x.dtype
Out[136]: dtype('<U21')</pre>
In [137]: | 1 # many different ways to create numpy arrays
           2 np.zeros(5,dtype=int)
Out[137]: array([0, 0, 0, 0, 0])
In [138]: 1 np.ones(5, dtype=float)
Ou+[139] - 2rr2v/[1] 1 1 1 1 1 1 1 1
```

• For single indices, works the same as list

• For single indices, works the same as list

• For single indices, works the same as list

```
In [141]: 1 x = np.arange(5) # note that in numpy it's arange instead of range
Out[141]: array([0, 1, 2, 3, 4])

In [142]: 1 # return first two items, start:end (exclusive)
2 x[0:3]
Out[142]: array([0, 1, 2])
```

```
In [141]: 1 x = np.arange(5) # note that in numpy it's arange instead of range
2 x

Out[141]: array([0, 1, 2, 3, 4])

In [142]: 1 # return first two items, start:end (exclusive)
2 x[0:3]

Out[142]: array([0, 1, 2])

In [143]: 1 # missing start implies position 0
2 x[:4]

Out[143]: array([0, 1, 2, 3])
```

```
In [141]: 1 \times = \text{np.arange}(5) \# \text{note that in numpy it's arange instead of range}
           2 x
Out[141]: array([0, 1, 2, 3, 4])
In [142]: 1 # return first two items, start:end (exclusive)
           2 \times [0:3]
Out[142]: array([0, 1, 2])
In [143]: 1 # missing start implies position 0
           2 x[:4]
Out[143]: array([0, 1, 2, 3])
In [144]: | 1 # missing end implies length of array
           2 x[2:]
Out[144]: array([2, 3, 4])
```

```
In [141]: 1 \times = \text{np.arange}(5) \# \text{note that in numpy it's arange instead of range}
           2 x
Out[141]: array([0, 1, 2, 3, 4])
In [142]: 1 # return first two items, start:end (exclusive)
           2 \times [0:3]
Out[142]: array([0, 1, 2])
In [143]: 1 # missing start implies position 0
           2 x[:4]
Out[143]: array([0, 1, 2, 3])
In [144]: | 1 # missing end implies length of array
           2 x[2:]
Out[144]: array([2, 3, 4])
In [145]: | 1 # return last two items
           2 x[-2:]
Out[145]: array([3, 4])
```

NumPy Array Slicing with Steps

NumPy Array Slicing with Steps

```
In [146]: 1 x
Out[146]: array([0, 1, 2, 3, 4])
```

NumPy Array Slicing with Steps

Reverse array with step-size of -1

Reverse array with step-size of -1

```
In [148]: 1 x
Out[148]: array([0, 1, 2, 3, 4])
```

Reverse array with step-size of -1

```
In [148]: 1 x
Out[148]: array([0, 1, 2, 3, 4])
In [149]: 1 x[::-1]
Out[149]: array([4, 3, 2, 1, 0])
```

```
In [150]: 1 x = np.arange(5,10)
2 x
Out[150]: array([5, 6, 7, 8, 9])
```

Boolean Indexing using a Boolean Mask

Boolean Indexing using a Boolean Mask

```
In [153]: 1 x
Out[153]: array([5, 6, 7, 8, 9])
```

Boolean Indexing using a Boolean Mask

Boolean Indexing using a Boolean Mask

Boolean Indexing using a Boolean Mask

```
In [153]: 1 x
Out[153]: array([5, 6, 7, 8, 9])
In [154]: 1 # Which indices have a value divisible by 2?
          2 # mod operator % returns remainder of division
          3 \times 2 == 0
Out[154]: array([False, True, False, True, False])
In [155]: 1 x[[False, True, False, True, False]]
Out[155]: array([6, 8])
In [156]: | 1 # Which values are divisible by 2?
          2 | x[x_{2} = 0]
Out[156]: array([6, 8])
In [157]: 1 # Which values are greater than 6?
          2 x[x <= 8]
Out[157]: array([5, 6, 7, 8])
```

```
In [158]: 1 x
Out[158]: array([5, 6, 7, 8, 9])
```

```
In [158]: 1 x
Out[158]: array([5, 6, 7, 8, 9])
In [159]: 1 (x%2 == 0)
Out[159]: array([False, True, False])
```

```
In [158]: 1 x
Out[158]: array([5, 6, 7, 8, 9])
In [159]: 1 (x%2 == 0)
Out[159]: array([False, True, False, True, False])
In [160]: 1 (x > 6)
Out[160]: array([False, False, True, True])
```

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In [158]: 1 x
Out[158]: array([5, 6, 7, 8, 9])
In [159]: 1 (x%2 == 0)
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In [160]: 1 (x > 6)
Out[160]: array([False, False, True, True, True])

1 # Which values are divisible by 2 AND greater than 6?
2 # 'and' expexts both elements to be boolean, not arrays of booleans!
3 (x%2 == 0) and (x > 6)
```

```
In [158]: 1 x
Out[158]: array([5, 6, 7, 8, 9])
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1 # Which values are divisible by 2 AND greater than 6?
2 # 'and' expexts both elements to be boolean, not arrays of booleans!
3 (x%2 == 0) and (x > 6)
In [161]: 1 # & compares each element pairwise
          2 | x[(x%3 == 0) \& (x > 5) \& (x%2 == 0)]
Out[161]: array([6])
In [162]: 1 x[np.array([False, False, False, True, False])]
Out[162]: array([8])
```

```
In [158]: 1 x
Out[158]: array([5, 6, 7, 8, 9])
In [159]: 1 (x%2 == 0)
Out[159]: array([False, True, False, True, False])
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          2 | x[(x%3 == 0) \& (x > 5) \& (x%2 == 0)]
Out[161]: array([6])
In [162]: 1 x[np.array([False, False, False, True, False])]
Out[162]: array([8])
In [163]: 1 \times (x = 0) & (x > 6)
Out[163]: array([8])
```

• and: & (ampersand)

• or: | (pipe)

• and: & (ampersand)

• or: | (pipe)

```
In [164]: 1 # Which values are even AND greater than 6?
2 x[(x%2 == 0) & (x > 6)]

Out[164]: array([8])

• or: | (pipe)

In [165]: 1 # which values are even OR greater than 6?
2 x[(x%3 == 0) | (x > 8)]

Out[165]: array([6, 9])

• not: ~ (tilde)
```

```
In [166]: 1 ( (x%2 == 0) | (x > 6) )
Out[166]: array([False, True, True, True])
In [167]: 1 -( (x%2 == 0) | (x > 6) )
Out[167]: array([ True, False, False, False, False])
```

```
In [164]: | 1 # Which values are even AND greater than 6?
           2 \times (x = 0) & (x > 6)
Out[164]: array([8])
      • or: | (pipe)
In [165]: | 1 # which values are even OR greater than 6?
           2 \times [(x \cdot 3 == 0) \mid (x > 8)]
Out[165]: array([6, 9])
      • not : ~ (tilde)
In [166]: 1 ( (x \% 2 == 0) | (x > 6) )
Out[166]: array([False, True, True, True, True])
In [167]: 1 - ((x \% 2 == 0) | (x > 6))
Out[167]: array([ True, False, False, False, False])
In [168]: | 1 # which values are NOT (even OR greater than 6)
           2 \times [-((x \cdot 2 == 0) \mid (x > 6))]
```

```
In [164]: | 1 # Which values are even AND greater than 6?
           2 \times (x = 0) & (x > 6)
Out[164]: array([8])
      • or: | (pipe)
In [165]: | 1 # which values are even OR greater than 6?
           2 \times [(x \cdot 3 == 0) \mid (x > 8)]
Out[165]: array([6, 9])
      • not : ~ (tilde)
In [166]: 1 ( (x \% 2 == 0) | (x > 6) )
Out[166]: array([False, True, True, True, True])
In [167]: 1 - ((x \% 2 == 0) | (x > 6))
Out[167]: array([ True, False, False, False, False])
In [168]: | 1 # which values are NOT (even OR greater than 6)
           2 \times [-((x \cdot 2 == 0) \mid (x > 6))]
```

Indexing Review

Indexing Review

standard array indexing (including reverse/negative)

slicing [start:end:step-size]

fancy indexing (list/array of indices)

boolean indexing (list/array of booleans)

```
In [169]: 1 x = [[1,2,3],[4,5,6]] # list of lists
Out[169]: [[1, 2, 3], [4, 5, 6]]
In [170]: 1 # return first row
2 x[0]
Out[170]: [1, 2, 3]
```

```
In [169]: 1 x = [[1,2,3],[4,5,6]] # list of lists
Out[169]: [[1, 2, 3], [4, 5, 6]]
In [170]: 1 # return first row
2 x[0]
Out[170]: [1, 2, 3]
In [171]: 1 # return first row, second column
2 x[1][2]
Out[171]: 6
```

```
In [169]: 1 \times = [[1,2,3],[4,5,6]] # list of lists
          2 x
Out[169]: [[1, 2, 3], [4, 5, 6]]
In [170]: | 1 # return first row
          2 x[0]
Out[170]: [1, 2, 3]
In [171]: | 1 # return first row, second column
          2 \times [1][2]
Out[171]: 6
In [172]: | 1 # return second column?
          2 [row[1] for row in x]
Out[172]: [2, 5]
```

```
In [173]: 1 \times = \text{np.array}([[1,2,3],[4,5,6]])
          2 x
Out[173]: array([[1, 2, 3],
                 [4, 5, 6]])
In [174]: 1 x[0,1] # first row, second column
Out[174]: 2
In [175]: 1 x[0,:] # first row
Out[175]: array([1, 2, 3])
In [176]: 1 x[0,:] # first row (first to last column)
Out[176]: array([1, 2, 3])
In [177]: 1 x[:,1] # second column (first to last row)
Out[177]: array([2, 5])
```

```
In [178]: 1 x = np.array([[1,2,3],[4,5,6]])
```

```
In [178]: 1 x = np.array([[1,2,3],[4,5,6]])
In [179]: 1 x.ndim # number of dimensions
Out[179]: 2
```

```
In [178]: 1 x = np.array([[1,2,3],[4,5,6]])
In [179]: 1 x.ndim # number of dimensions
Out[179]: 2
In [180]: 1 x.shape # shape in each dimension
Out[180]: (2, 3)
```

```
In [178]: 1 x = np.array([[1,2,3],[4,5,6]])
In [179]: 1 x.ndim # number of dimensions
Out[179]: 2
In [180]: 1 x.shape # shape in each dimension
Out[180]: (2, 3)
In [181]: 1 x.size # total number of elements
Out[181]: 6
```

```
In [182]: 1 x = [1,2,3]
2 y = [4,5,6]

In [183]: 1 x+y
Out[183]: [1, 2, 3, 4, 5, 6]
```

```
In [182]: 1 x = [1,2,3]
2 y = [4,5,6]

In [183]: 1 x+y

Out[183]: [1, 2, 3, 4, 5, 6]

In [184]: 1 x = np.array([1,2,3])
2 y = np.array([4,5,6])
```

```
In [182]: 1 x = [1,2,3]
2 y = [4,5,6]

In [183]: 1 x+y

Out[183]: [1, 2, 3, 4, 5, 6]

In [184]: 1 x = np.array([1,2,3])
2 y = np.array([4,5,6])

In [185]: 1 x+y

Out[185]: array([5, 7, 9])
```

```
In [182]: 1 \times = [1,2,3]
           2 y = [4,5,6]
In [183]: 1 x+y
Out[183]: [1, 2, 3, 4, 5, 6]
In [184]: 1 \times = \text{np.array}([1,2,3])
           2 y = np.array([4,5,6])
In [185]: 1 x+y
Out[185]: array([5, 7, 9])
In [186]: 1 %time sum(range(0,int(1e8)))
          CPU times: user 1.56 s, sys: 8.05 ms, total: 1.57 s
          Wall time: 1.56 s
Out[186]: 4999999950000000
```

```
In [182]: 1 \times = [1,2,3]
           2 y = [4,5,6]
In [183]: 1 x+y
Out[183]: [1, 2, 3, 4, 5, 6]
In [184]: 1 \times = \text{np.array}([1,2,3])
           2 y = np.array([4,5,6])
In [185]: 1 x+y
Out[185]: array([5, 7, 9])
In [186]: 1 %time sum(range(0,int(1e8)))
          CPU times: user 1.56 s, sys: 8.05 ms, total: 1.57 s
          Wall time: 1.56 s
Out[186]: 4999999950000000
In [187]: 1 %time np.arange(0,int(1e8)).sum()
          CPU times: user 293 ms, sys: 267 ms, total: 560 ms
          Wall time: 574 ms
Out[187]: 4999999950000000
```

```
In [188]: 1 # square every element in a list x = [1,2,3]
```

```
In [188]: 1 # square every element in a list
2 x = [1,2,3]

In [189]: 1 x**2

TypeError: unsupported operand type(s) for ** or pow(): 'list' and 'int'
```

```
In [188]: 1 # square every element in a list
2 x = [1,2,3]
In [189]: 1 x**2

TypeError: unsupported operand type(s) for ** or pow(): 'list' and 'int'
```

```
In [190]: 1 # square every element in a numpy array
2 x = np.array([1,2,3])
```

```
In [188]: 1 # square every element in a list
          2 \times [1,2,3]
In [189]: 1 x**2
          TypeError: unsupported operand type(s) for ** or pow(): 'list' and 'int'
In [190]: 1 # square every element in a numpy array
          2 \times = np.array([1,2,3])
In [191]: 1 x**2
Out[191]: array([1, 4, 9])
In [192]: 1 a = np.array([1.0, 2.0, 3.0])
          2 b = 2.0
          3 a * b
Out[192]: array([2., 4., 6.])
```

Allows for vectorized computation on arrays of different sizes

```
In [188]: 1 # square every element in a list
          2 \times [1,2,3]
In [189]: 1 x**2
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          2 \times = np.array([1,2,3])
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Out[191]: array([1, 4, 9])
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Out[192]: array([2., 4., 6.])
```

is equivalent to

Allows for vectorized computation on arrays of different sizes

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In [188]: 1 # square every element in a list
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In [192]: 1 = \text{np.array}([1.0, 2.0, 3.0])
           2 b = 2.0
           3 a * b
Out[192]: array([2., 4., 6.])
```

is equivalent to

NumPy random Submodule

NumPy random Submodule

Provides many random sampling functions

NumPy random Submodule

Provides many random sampling functions

from numpy.random import ...

- rand: random floats
- randint:randomintegers
- randn: standard normal distribution
- permutation : random permutation

Questions?