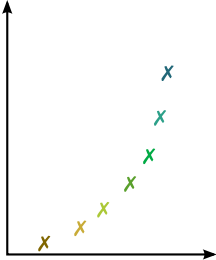
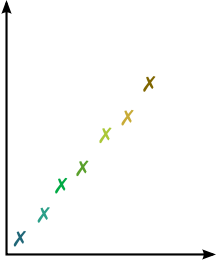
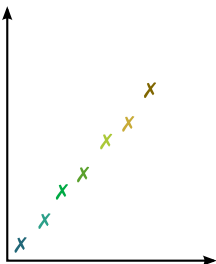
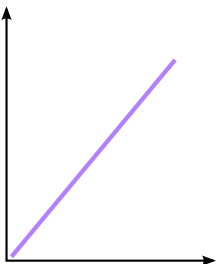


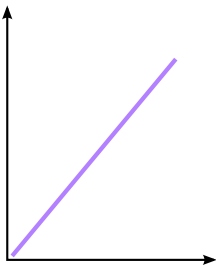
1

Conformal
Map

2

Hough
Transform

3

Conformal
Re-Map