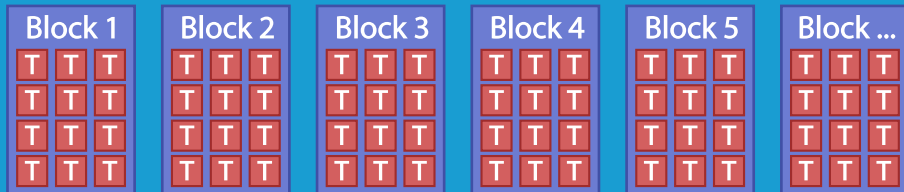
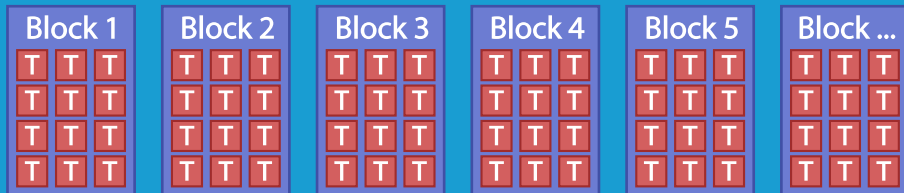


GPU

Grid 1



Grid 2



Grid ...

