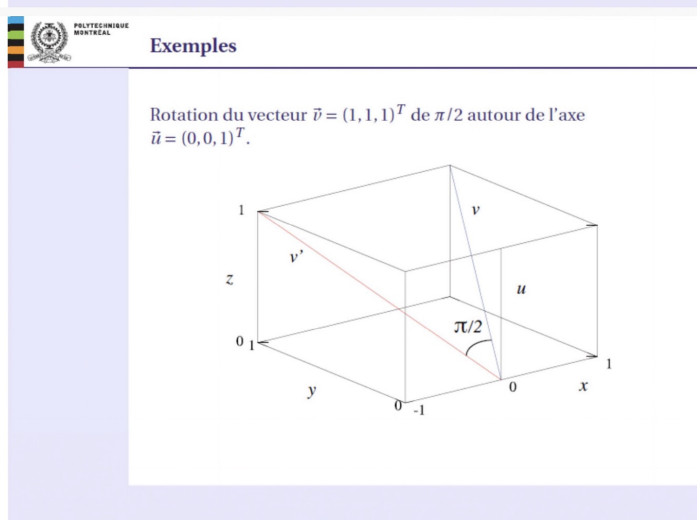




Cours 2 (9 Sept. 2021)

Exemple (chapitre 2, diapo 38)



Solution:

$$\vec{v} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \rightarrow$$

$$\vec{u} = \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix}$$

$$\theta = \frac{\pi}{2}$$

$$\hat{u} = \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix}$$

$$\vec{v}' = \begin{pmatrix} \cos \frac{\theta}{2} & \sin \frac{\theta}{2} & \sin \frac{\theta}{2} \\ \sin \frac{\theta}{2} & \cos \frac{\theta}{2} & 0 \\ \sin \frac{\theta}{2} & 0 & \cos \frac{\theta}{2} \end{pmatrix} \begin{pmatrix} u_x \\ u_y \\ u_z \end{pmatrix} = \begin{pmatrix} \cos \frac{\pi}{4} & \sin \frac{\pi}{4} & \sin \frac{\pi}{4} \\ \sin \frac{\pi}{4} & \cos \frac{\pi}{4} & 0 \\ \sin \frac{\pi}{4} & 0 & \cos \frac{\pi}{4} \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} = \frac{\sqrt{2}}{2} \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}$$

$$\vec{v}_1 = \vec{v}_2 \quad \vec{v}_3 \quad \vec{v}_4$$

$$\vec{v}_1 \cdot \vec{v}_4 = \frac{\sqrt{2}}{2} \begin{pmatrix} 0 \\ -1 \\ -1 \end{pmatrix} \cdot \frac{\sqrt{2}}{2} \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix} = \frac{\sqrt{2}}{2} \begin{pmatrix} 0 & -0 & -0 & +1 \\ 0 & +1 & -1 & -0 \\ 0 & +1 & +0 & +1 \\ 0 & +1 & +0 & -0 \end{pmatrix} =$$

$$= \frac{\sqrt{2}}{2} \begin{pmatrix} 1 \\ 0 \\ -2 \\ -1 \end{pmatrix}$$

$$\vec{v}_2 \cdot \vec{v}_4 = \frac{\sqrt{2}}{2} \begin{pmatrix} 1 \\ 0 \\ 0 \\ -1 \end{pmatrix} \cdot \frac{\sqrt{2}}{2} \begin{pmatrix} 1 \\ 0 \\ 2 \\ -1 \end{pmatrix} = \frac{1}{2} \begin{pmatrix} 1 \\ 0 \\ 0 \\ -1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 2 \\ -1 \end{pmatrix} =$$

$$= \frac{1}{2} \begin{pmatrix} 1 & -0 & -0 & -1 \\ 0 & +0 & +0 & -2 \\ 2 & -0 & -0 & +0 \end{pmatrix} = \frac{1}{2} \begin{pmatrix} 0 \\ -2 \\ 2 \\ 2 \end{pmatrix}$$

$$\vec{v}_1 = \begin{pmatrix} 0 \\ 1 \\ -1 \\ -1 \end{pmatrix}$$

← Response fixed

Cours 3 (14 Sept. 2021)

Exemple : Pyramide (cours 2, diapo 81)



Centre de masse

Objets ponctuels et étendus

Matrices de rotation

Quaternions et rotation

Équations de la dynamique

Centre de masse

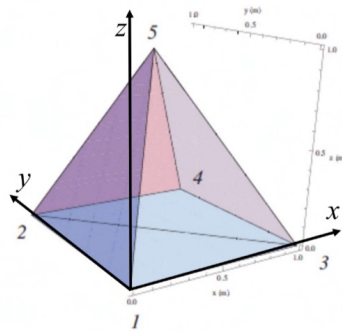
Moment d'inertie

Conclusions

Exemple:

Volume et centre de masse d'une pyramide déformée

Sommet	x (m)	y (m)	z (m)
1	0.0	0.0	0.0
2	0.0	1.0	0.0
3	1.0	0.0	0.0
4	1.0	1.0	0.0
5	0.2	0.2	1.0



2021-09-13

$$dV_i = \frac{1}{6} (a_i (b_i \times c_i)) \quad V = \sum dV_i$$

$$d\vec{r}_i = \frac{1}{4} (a\vec{r} + b\vec{r} + c\vec{r}) \quad \vec{V}_{cm} = \frac{1}{V} \sum dV_i d\vec{r}_i$$

triangle	a_i	b_i	c_i	dV_i	$4d_i$
1	0, 0, 0	1, 0, 0	0.2, 0.2, 1	0	
2	1, 0, 0	1, 1, 0	0.2, 0.2, 1	$\frac{1}{6}$	
3	0, 1, 0	0.2, 0.2, 1	1, 1, 0	$\frac{1}{6}$	
4				0	
5				0	
6				0	

$4d_i$
 2 $[2.2, 1.2, 1]$
 3 $[1.2, 2.2, 1]$

Calculus :

$$dV_1 = \frac{1}{6} \left[\begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} \cdot \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} \times \begin{pmatrix} 0.2 \\ 0.2 \\ 1 \end{pmatrix} \right] = 0$$

$$dV_2 = \frac{1}{6} \left[\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \times \begin{pmatrix} 0.2 \\ 0.2 \\ 1 \end{pmatrix} \right] = \frac{1}{6} \left[\begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} \cdot \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix} \right] = \frac{1}{6}$$

$$dV_3 = \frac{1}{6} \left[\begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \cdot \begin{pmatrix} 0.2 \\ 0.2 \\ 1 \end{pmatrix} \times \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \right] = \frac{1}{6} \left[\begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \cdot \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix} \right] = \frac{1}{6}$$

$$V = \frac{2}{6} = \frac{1}{3} \quad [m^3]$$

$$\vec{r}_{cn} = \frac{3}{4} \times \frac{1}{6} \begin{pmatrix} 2.2 \\ 1.2 \\ 1 \end{pmatrix} + \begin{pmatrix} 1.2 \\ 2.2 \\ 1 \end{pmatrix}$$

$$\vec{r}_{cn} = \frac{1}{8} \begin{pmatrix} 3.4 \\ 3.4 \\ 2 \end{pmatrix} \quad m$$