

Software Language Engineering

Tijs van der Storm



Centrum Wiskunde & Informatica



university of
 groningen

- Week 1: Introduction (Chapters 1 & 2)
- Week 2: Concrete syntax (Chapters 6 & 7)
- Week 3: Abstract syntax (Chapters 3 & 4)
- Week 4: Checking (Chapter 9)
- Week 5: Interpretation (Chapters 5 & 8)
- Week 6: Code generation (Chapter 5)
- Week 7: Transformation (Chapters 5 & 12)
- Week 8: Wrap up & grading of lab starts

```

form taxOfficeExample {
  "Did you sell a house in 2010?"
  hasSoldHouse: boolean

  "Did you buy a house in 2010?"
  hasBoughtHouse: boolean

  "Did you enter a loan?"
  hasMaintLoan: boolean

  if (hasSoldHouse) {
    "What was the selling price?"
    sellingPrice: integer
    "Private debts for the sold house:"
    privateDebt: integer
    "Value residue:"
    valueResidue: integer =
      sellingPrice - privateDebt
  }
}

```

- Concrete syntax
- Abstract syntax
- Name resolution
- Type checking
- Interpretation
- Code generation
- Normalization
- Rename refactoring

```

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  }
}

```



Did you sell a house in 2010?

Yes

Did you buy a house in 2010?

Choose an answer

Did you enter a loan?

Choose an answer

What was the selling price?

100

Private debts for the sold house:

200

Value residue:

-100.00

Submit taxOfficeExample

Checking the lab

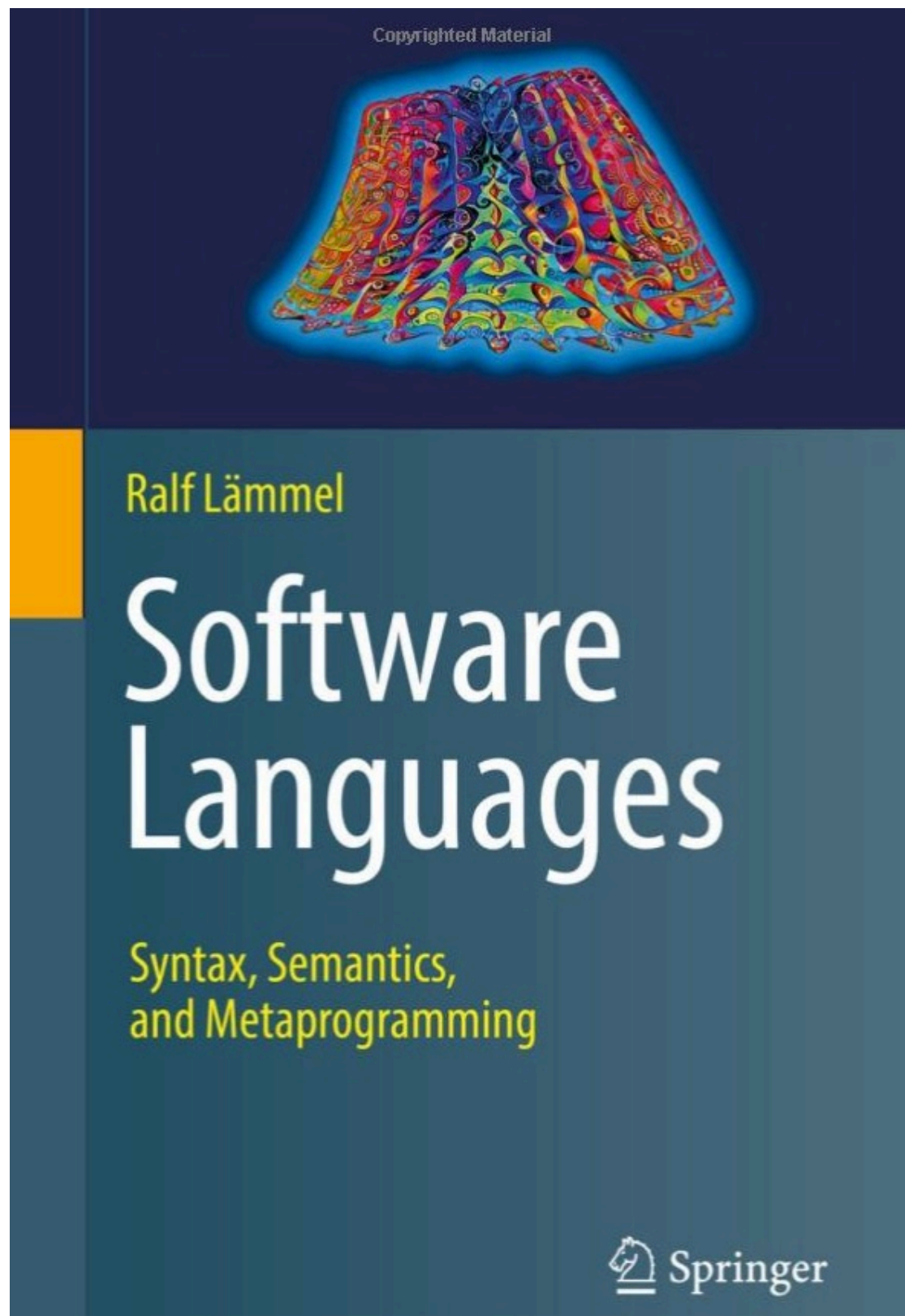
- Example QL program: running
- Introduce error and marking
- Hyperlinking works
- Interpreter demo
- Brief survey of the code

Code quality

- Please, please, please, clean up code
 - no commented out stuff, dead code, failed trials etc.
- Consistent layout and indentation
- Communicating code over comments
- Otherwise I'll be grumpy ;)

Exam

- Tuesday 19/1 18:45–21:45
- Online; special course on Blackboard



Ralf Lämmel

+ slides

Example questions

- Define a grammar for... <well-known language x>
- Define abstract syntax ADT for <some grammar>
- Categorize <X> regarding <Y>
- Extend QL with a construct <X>, and elaborate
- Draw name graph on top of program <X>
- Explain difference between <X> and <Y>

Example questions

- Explain drawback of $\langle X \rangle$ over $\langle Y \rangle$
- Mention n concrete examples of $\langle X \rangle$
- Provide a definition for $\langle X \rangle$
- Identify n errors in the following program
- Sketch an interpreter for language $\langle X \rangle$
- Sketch the basic architecture of $\langle X \rangle$

Example questions

- Define an interpreter for this semantics
- Explain the difference between X and Y