Practica 1 - Subrutinas

5 de septiembre de 2011

Subrutinas

```
        ORG     3000H   : Subrutina MUL
MUL:    PUSH    BX
        MOV     BX, SP
        PUSH    CX
        PUSH    AX
        PUSH    DX
        ADD     BX, 6
        MOV     CX, [BX]
        MOV     BX, [BX]
        ADD     BX, 2
        MOV     AX, [BX]
SUMA:   ADD     DX, AX
        DEC     CX
        JNZ     SUMA
        SUB     BX, 4
        MOV     AX, [BX]
        MOV     BX, AX
        MOV     [BX], DX
        POP     DX
        POP     AX
        POP     CX
        POP     BX
        RET
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ORG     2000H : Programa Principal
MOV     AX, NUM1
PUSH    AX
MOV     AX, NUM2
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MOV     AX, OFFSET RES
PUSH    AX
MOV     DX, 0
CALL    MUL
POP     AX
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POP     AX
HLT
END
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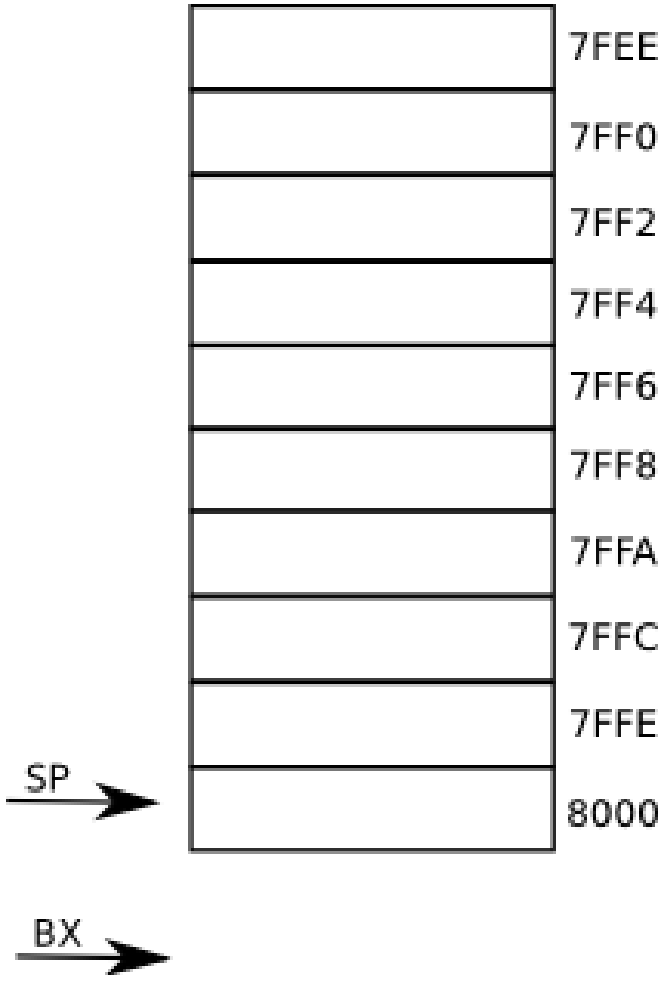

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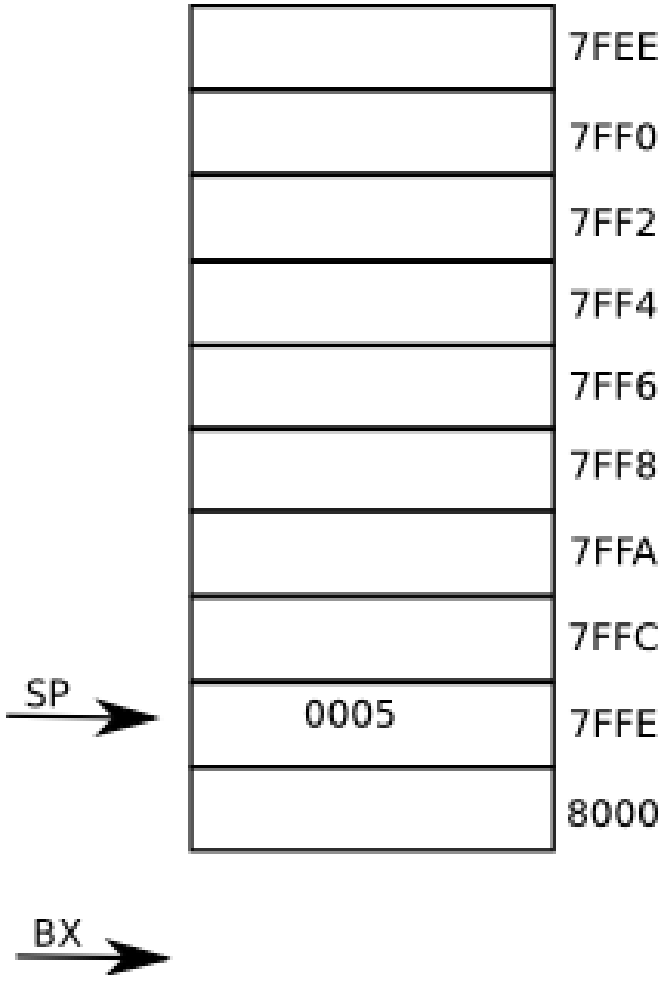

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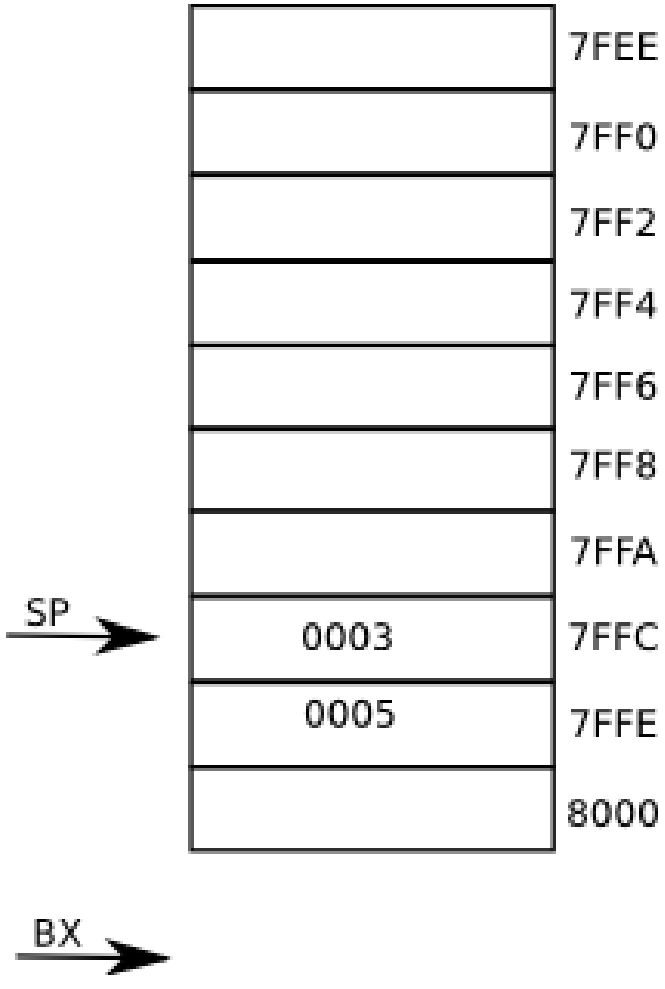

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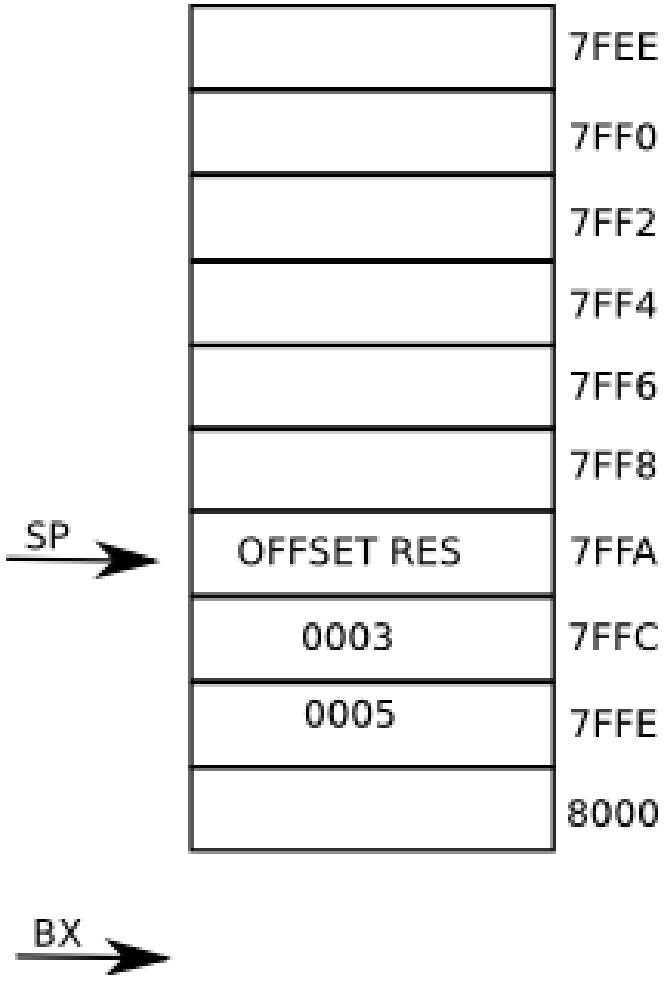

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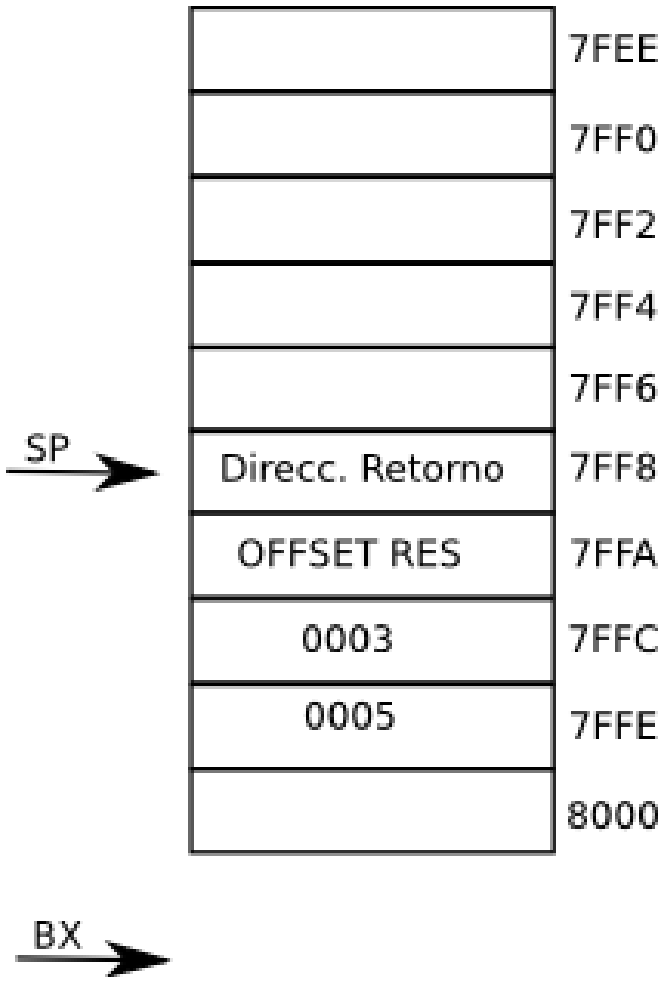

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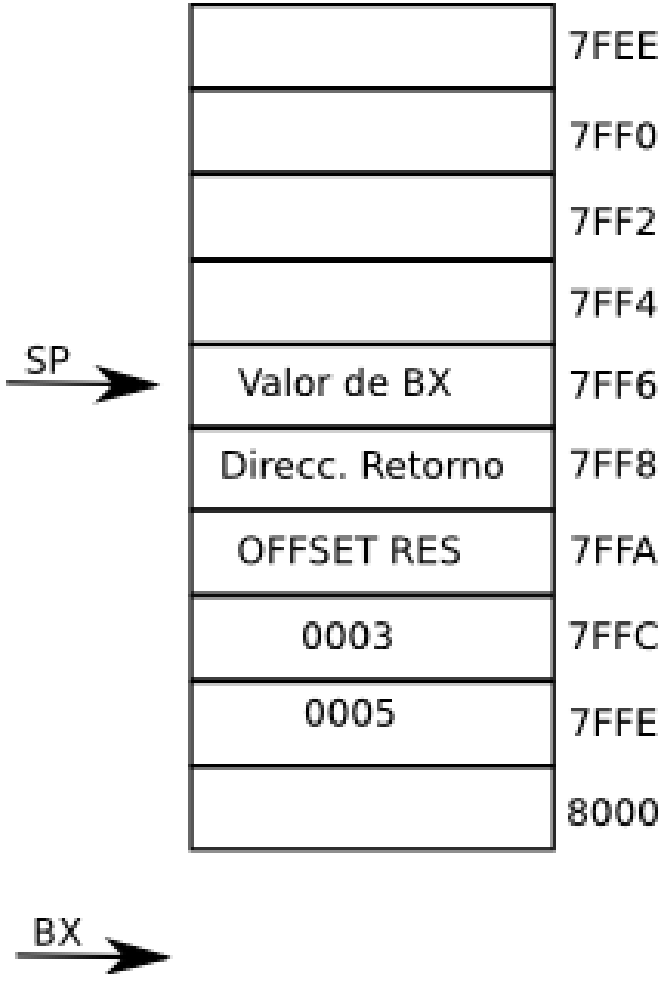

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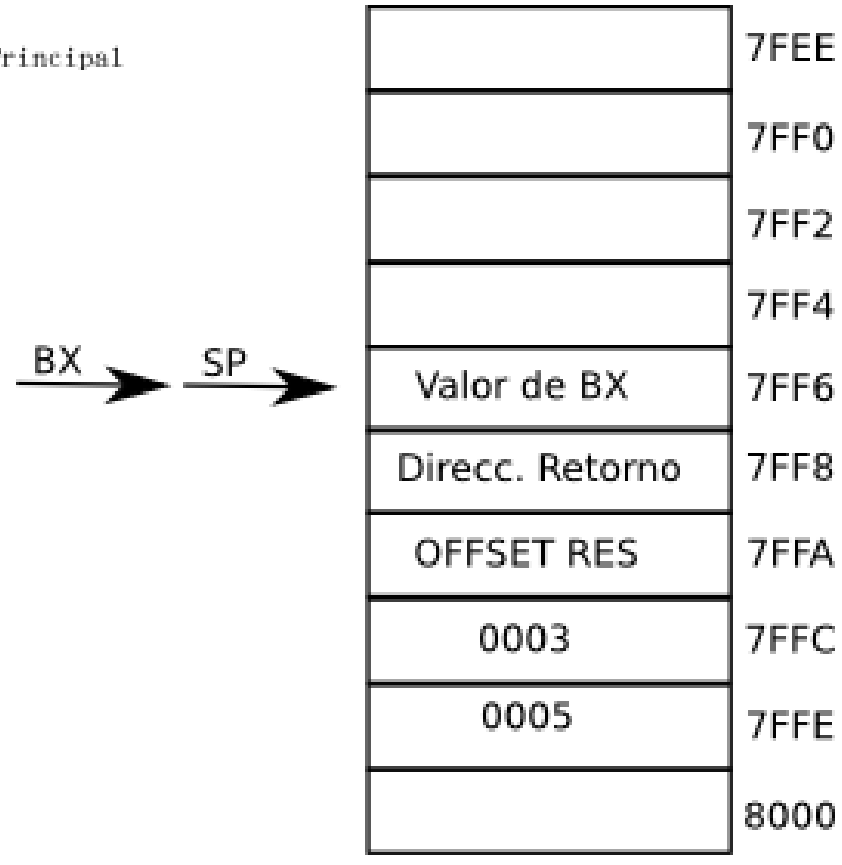

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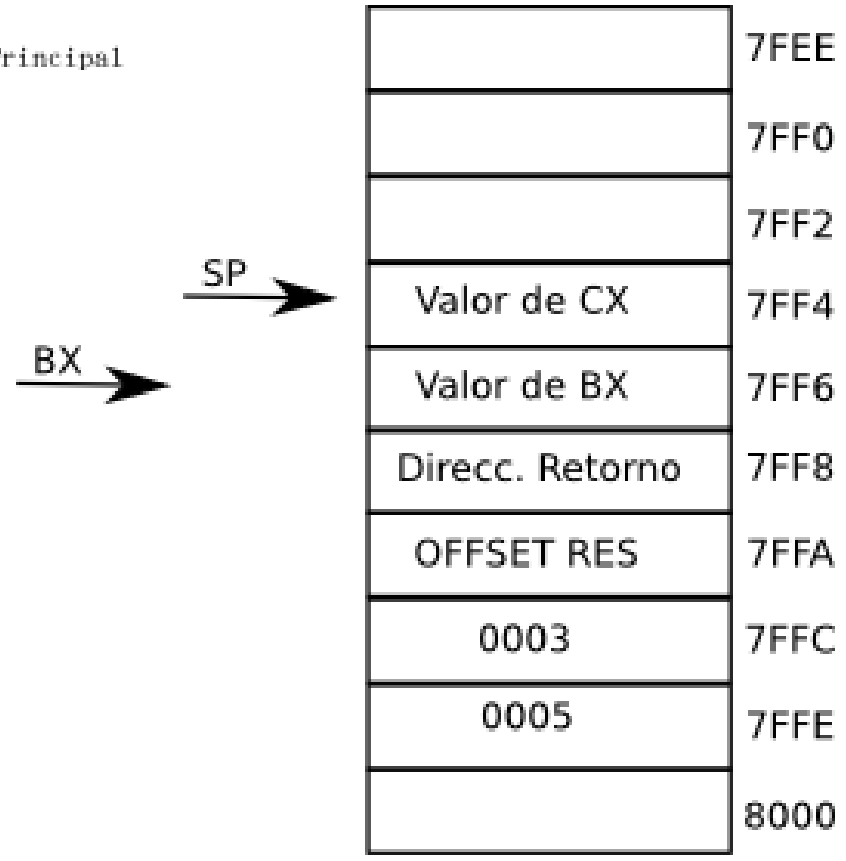

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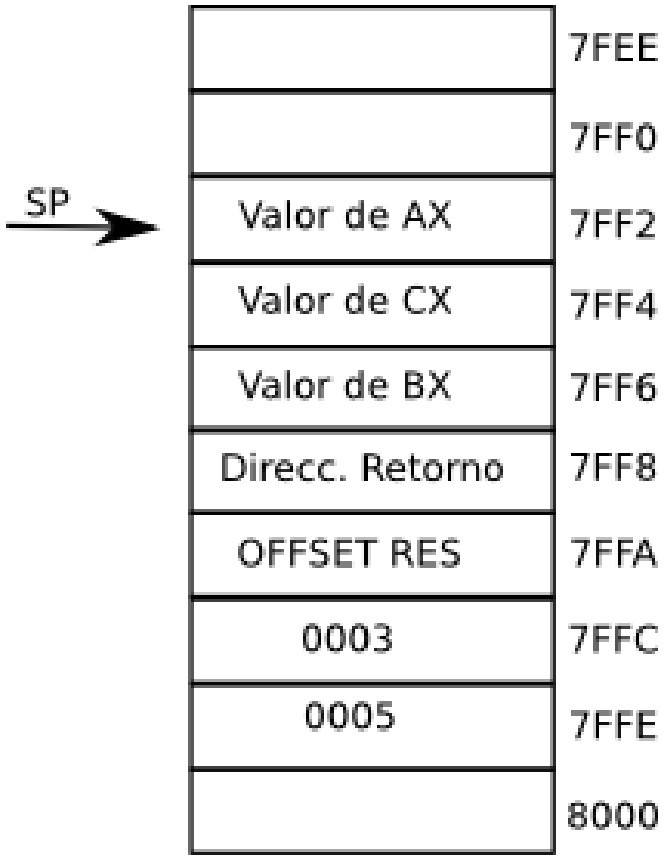

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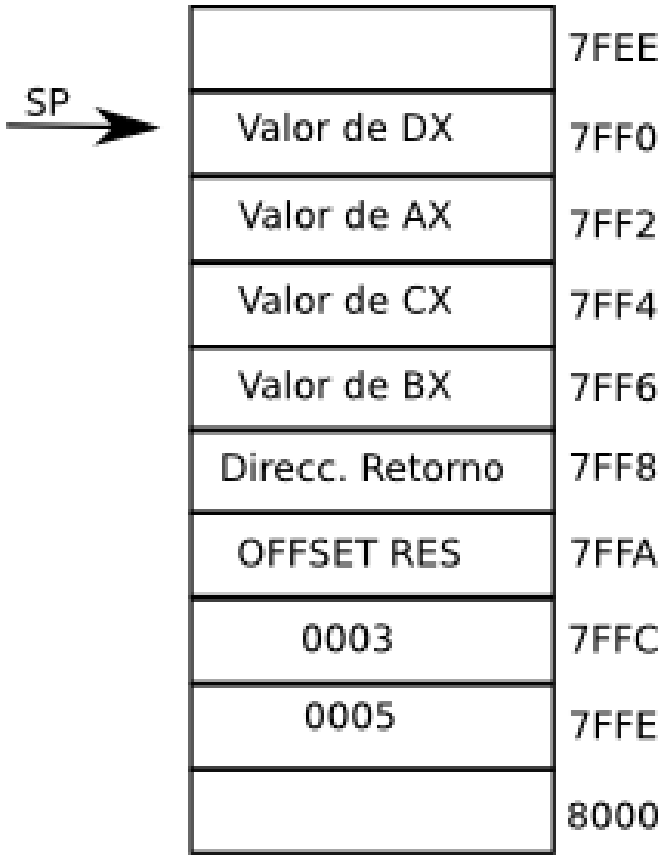

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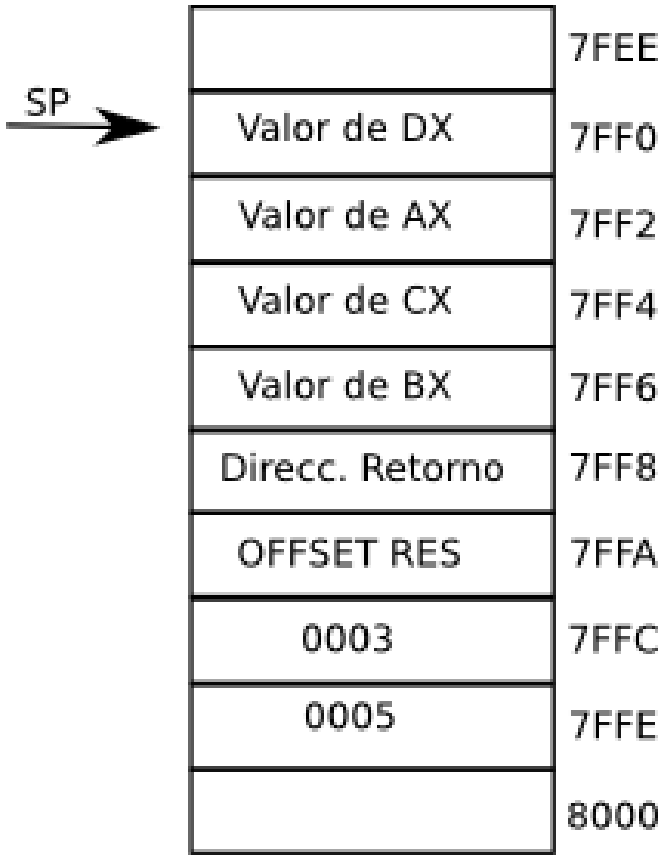

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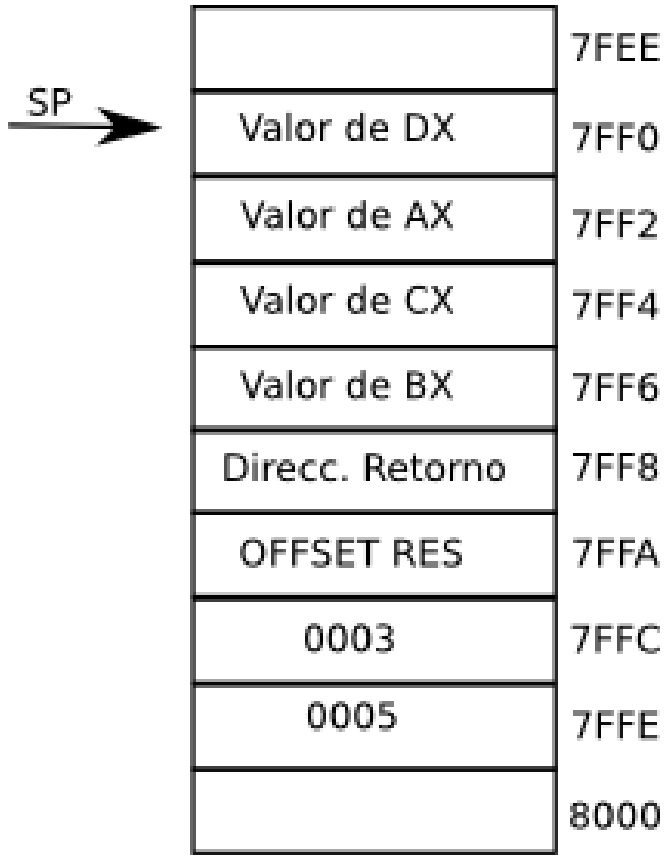

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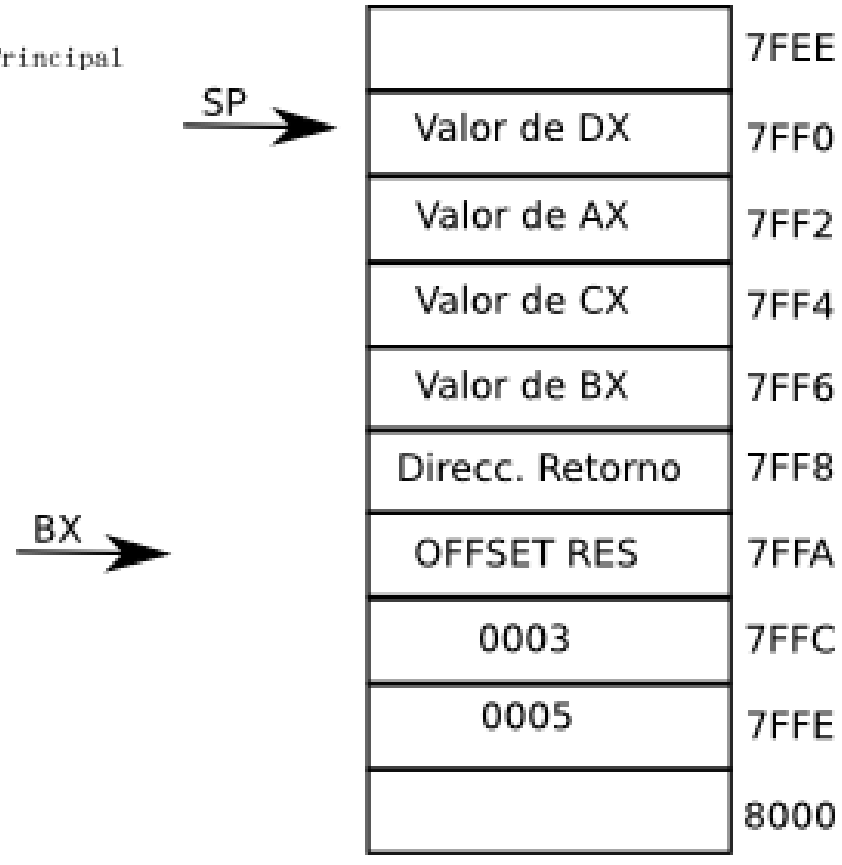

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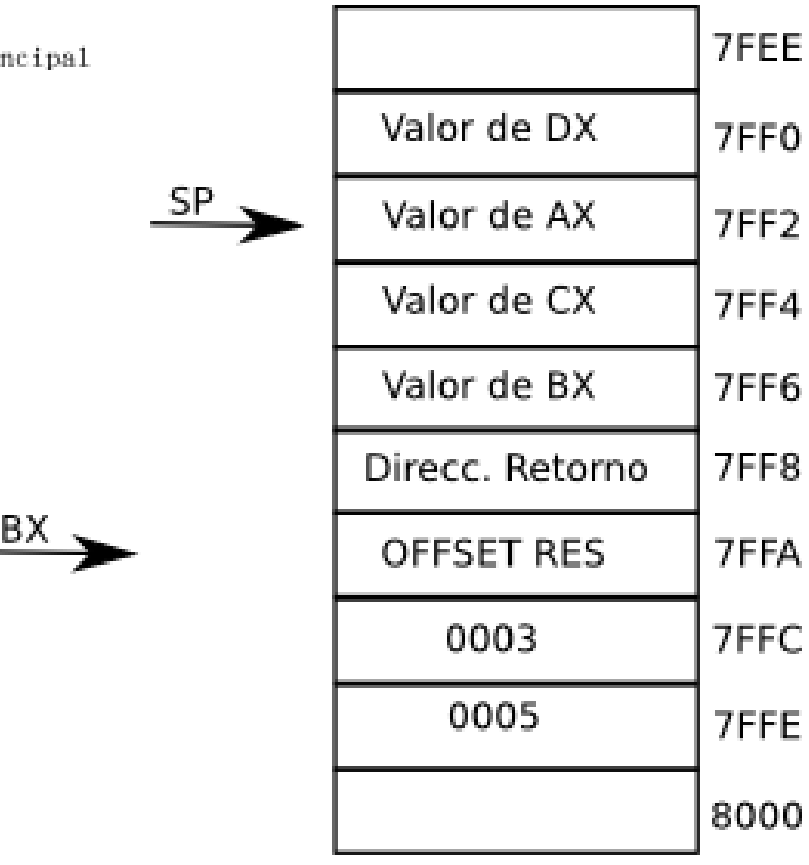

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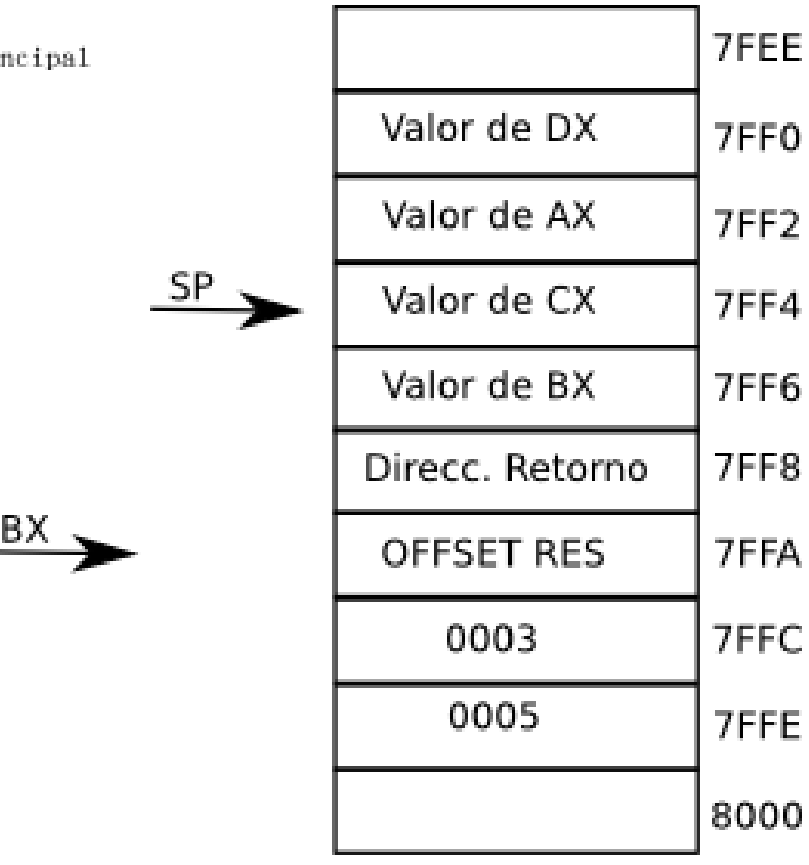

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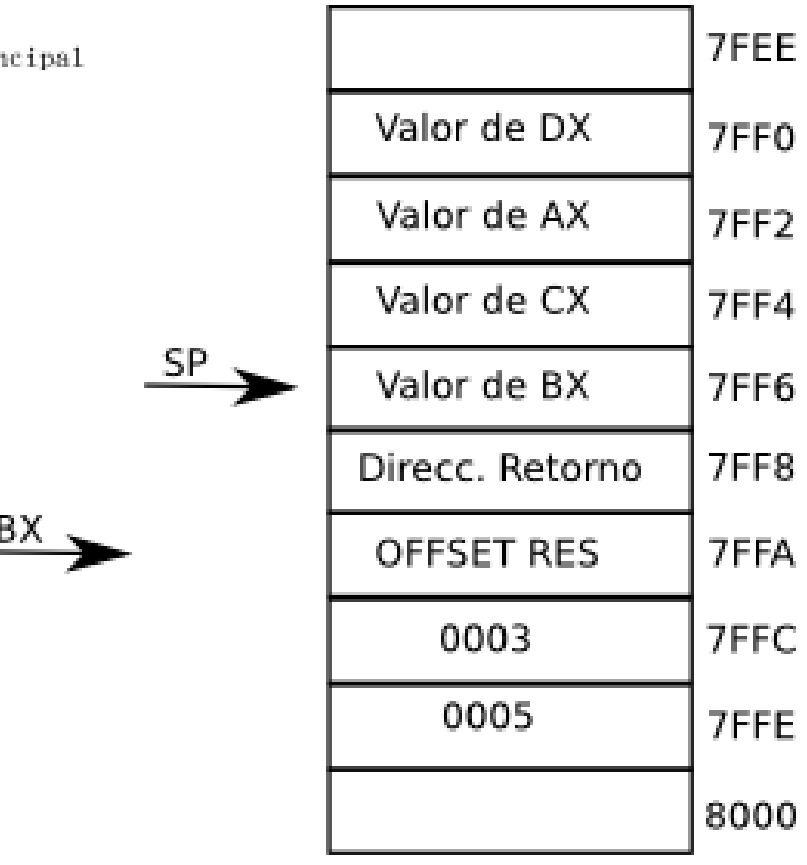

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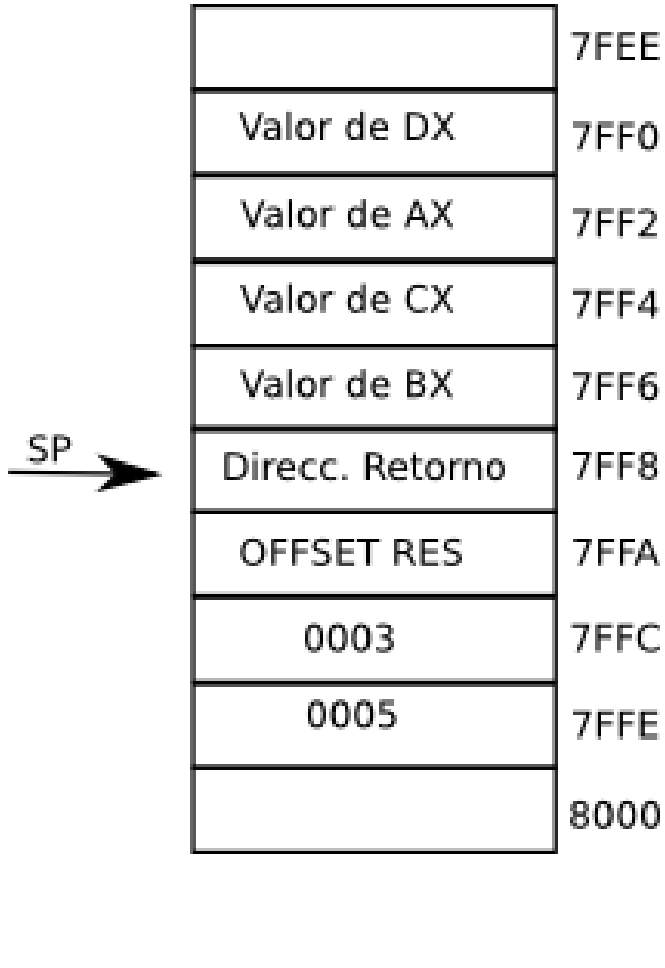

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        POP     AX
        POP     AX
        HLT
        END
```
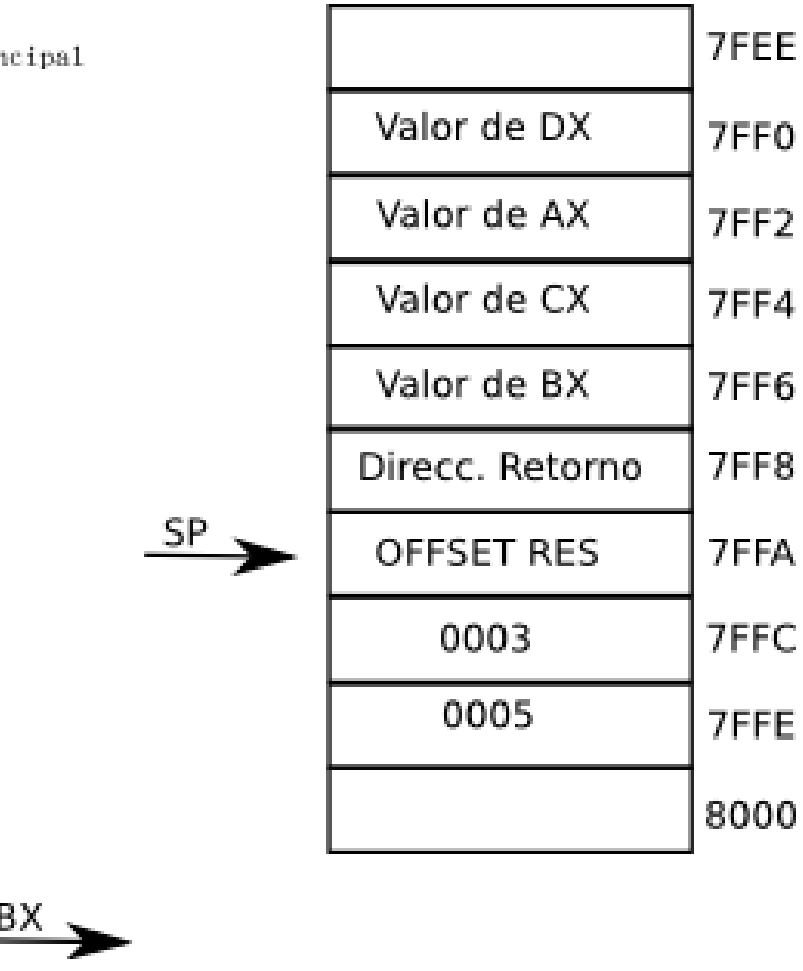
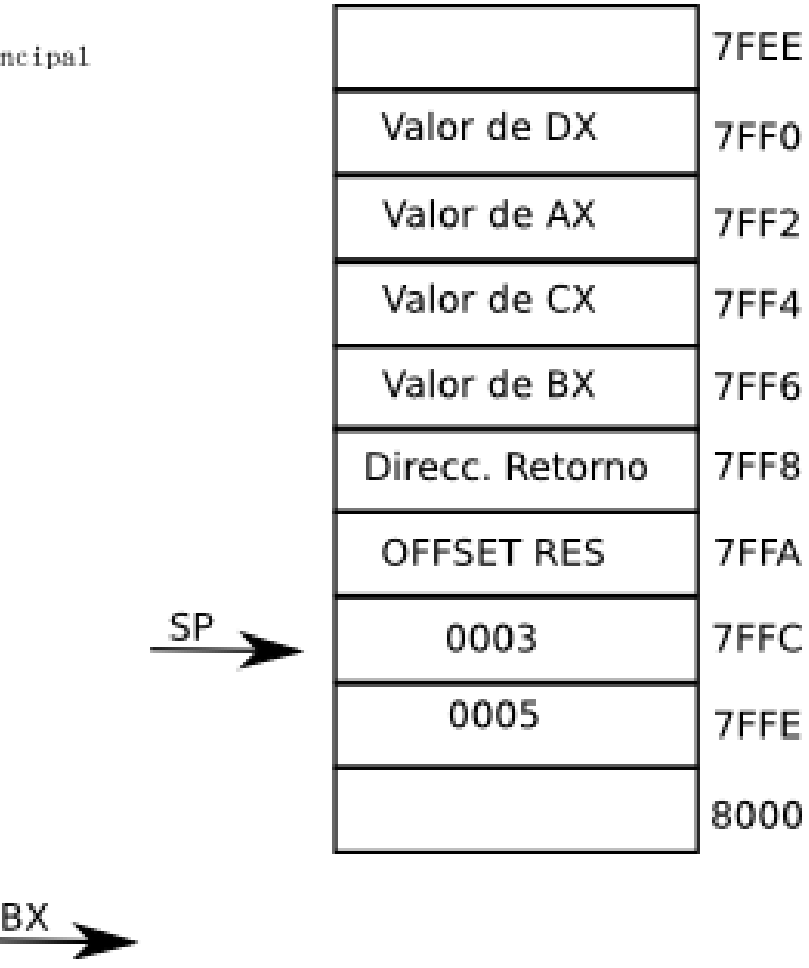



Subrutinas

```
        ORG     3000H   ; Subrutina MUL
MUL:    PUSH    BX
        MOV     BX, SP
        PUSH    CX
        PUSH    AX
        PUSH    DX
        ADD     BX, 6
        MOV     CX, [BX]
        MOV     BX, [BX]
        ADD     BX, 2
        MOV     AX, [BX]
SUMA:   ADD     DX, AX
        DEC     CX
        JNZ     SUMA
        SUB     BX, 4
        MOV     AX, [BX]
        MOV     BX, AX
        MOV     [BX], DX
        POP     DX
        POP     AX
        POP     CX
        POP     BX
        RET
```

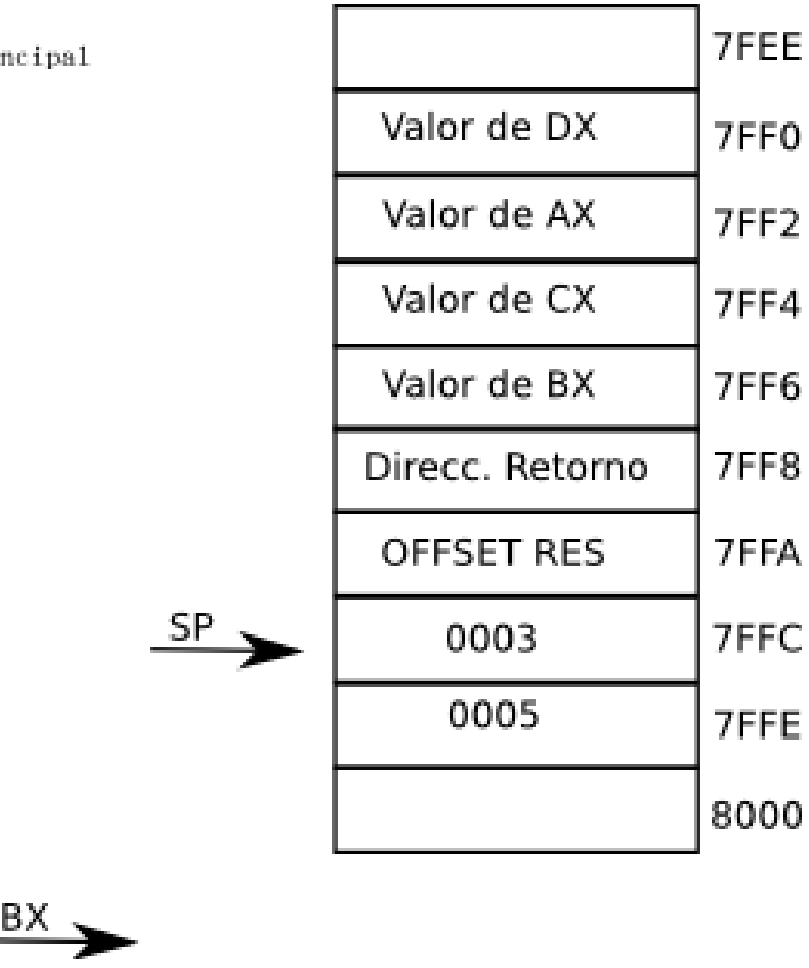
```
        ORG     2000H ; Programa Principal
        MOV     AX, NUM1
        PUSH    AX
        MOV     AX, NUM2
        PUSH    AX
        MOV     AX, OFFSET RES
        PUSH    AX
        MOV     DX, 0
        CALL    MUL
        POP     AX
        POP     AX
        POP     AX
        HLT
        END
```



Subrutinas

```
        ORG     3000H   ; Subrutina MUL
MUL:    PUSH    BX
        MOV     BX, SP
        PUSH    CX
        PUSH    AX
        PUSH    DX
        ADD     BX, 6
        MOV     CX, [BX]
        MOV     BX, [BX]
        ADD     BX, 2
        MOV     AX, [BX]
SUMA:   ADD     DX, AX
        DEC     CX
        JNZ     SUMA
        SUB     BX, 4
        MOV     AX, [BX]
        MOV     BX, AX
        MOV     [BX], DX
        POP     DX
        POP     AX
        POP     CX
        POP     BX
        RET
```

```
        ORG     2000H ; Programa Principal
        MOV     AX, NUM1
        PUSH    AX
        MOV     AX, NUM2
        PUSH    AX
        MOV     AX, OFFSET RES
        PUSH    AX
        MOV     DX, 0
        CALL    MUL
        POP     AX
        POP     AX
        POP     AX
        HLT
        END
```



Subrutinas

```
        ORG     3000H   ; Subrutina MUL
MUL:    PUSH    BX
        MOV     BX, SP
        PUSH    CX
        PUSH    AX
        PUSH    DX
        ADD     BX, 6
        MOV     CX, [BX]
        MOV     BX, [BX]
        ADD     BX, 2
        MOV     AX, [BX]
SUMA:   ADD     DX, AX
        DEC     CX
        JNZ     SUMA
        SUB     BX, 4
        MOV     AX, [BX]
        MOV     BX, AX
        MOV     [BX], DX
        POP     DX
        POP     AX
        POP     CX
        POP     BX
        RET
```

```
        ORG     2000H ; Programa Principal
        MOV     AX, NUM1
        PUSH    AX
        MOV     AX, NUM2
        PUSH    AX
        MOV     AX, OFFSET RES
        PUSH    AX
        MOV     DX, 0
        CALL    MUL
        POP     AX
        POP     AX
        POP     AX
        HLT
        END
```