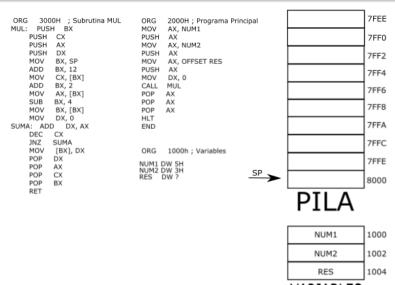
Practica 1 - Subrutinas

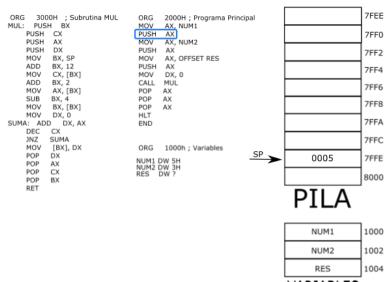
24 de septiembre de 2020

Ejercicio 7 - Multiplicación de números sin signo

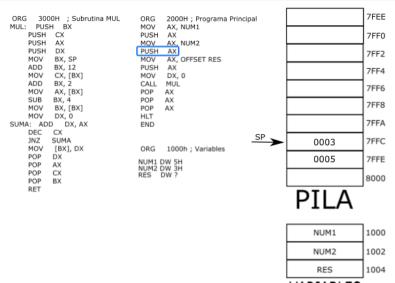
- El programa utiliza una subrutina para multiplicar dos números sin signo mayores que cero.
- Se pasan los números a multiplicar por valor.
- Se para por referencia la dirección donde se debe guardar el resultado.
- Todos los parámetros se pasan a través de la pila



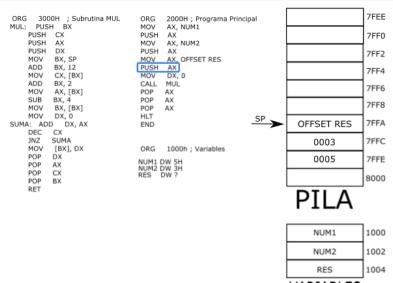




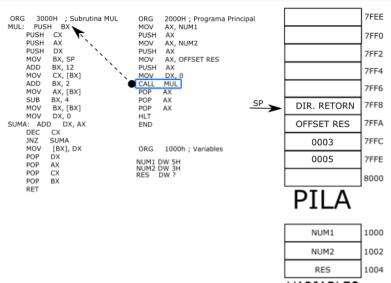






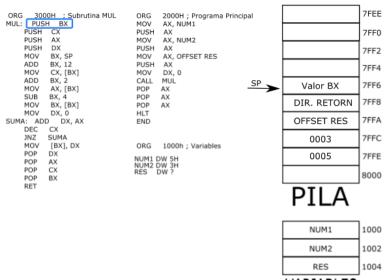


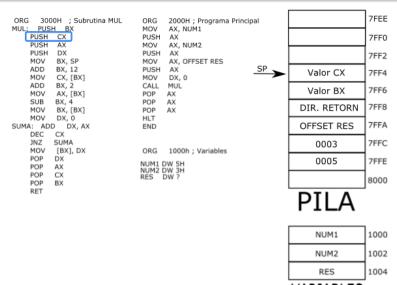




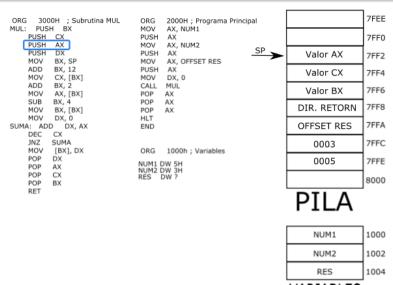






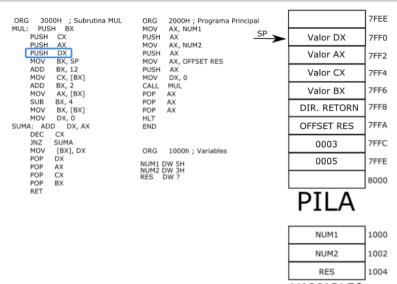






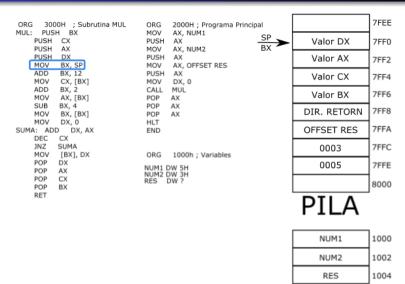




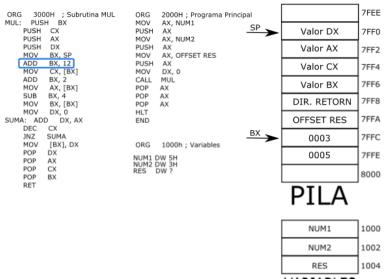


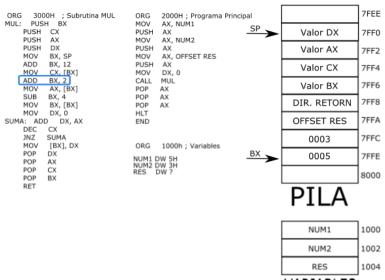


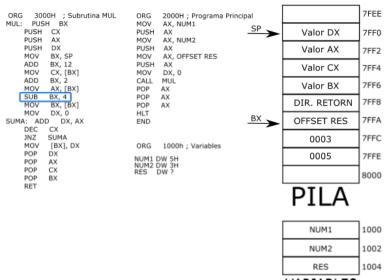




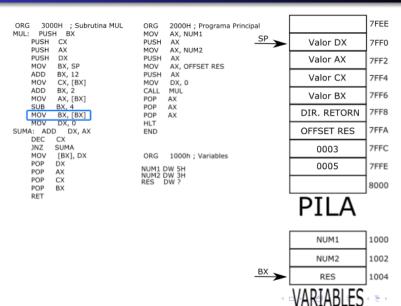


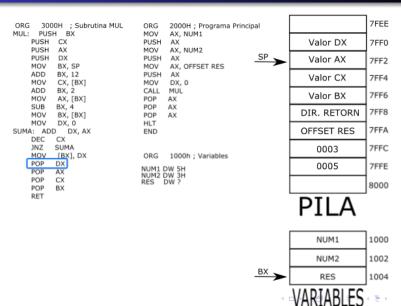


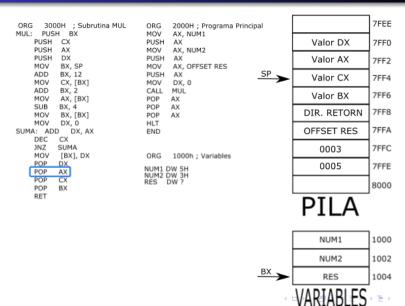


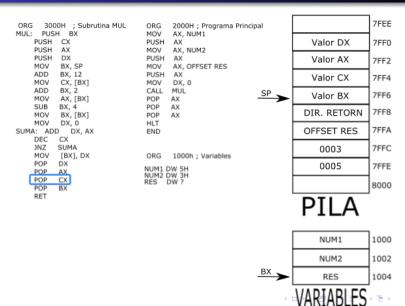


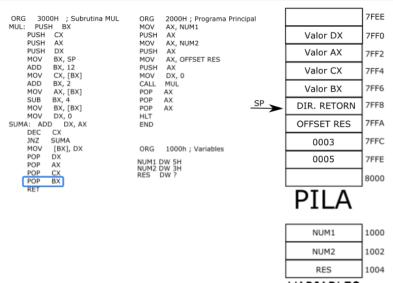




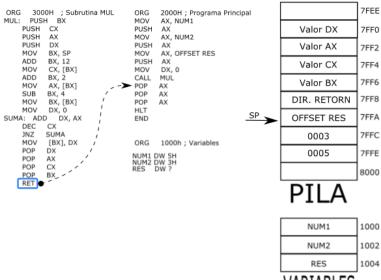


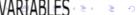


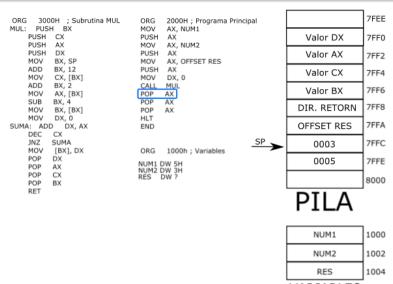


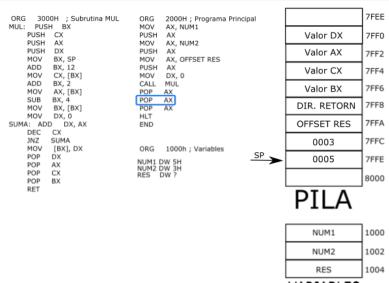














ORG 3000H ; Subrutina MUL	ORG 2000H ; Programa Principal		7FEE
MUL: PUSH BX PUSH CX PUSH AX	MOV AX, NUM1 PUSH AX MOV AX, NUM2	Valor DX	7FF0
PUSH DX MOV BX, SP	PUSH AX MOV AX, OFFSET RES	Valor AX	7FF2
ADD BX, 12 MOV CX, [BX]	PUSH AX MOV DX, 0	Valor CX	7FF4
ADD BX, 2 MOV AX, [BX]	CALL MUL POP AX	Valor BX	7FF6
SUB BX, 4 MOV BX, [BX]	POP AX	DIR. RETORN	7FF8
MOV DX, 0 SUMA: ADD DX, AX DEC CX	HLT END	OFFSET RES	7FFA
JNZ SUMA MOV [BX], DX	ORG 1000h ; Variables	0003	7FFC
POP DX POP AX	NUM1 DW 5H NUM2 DW 3H	0005	7FFE
POP CX POP BX	RES DW ?		8000
RET		PILA	
		NUM1	1000



NUM2

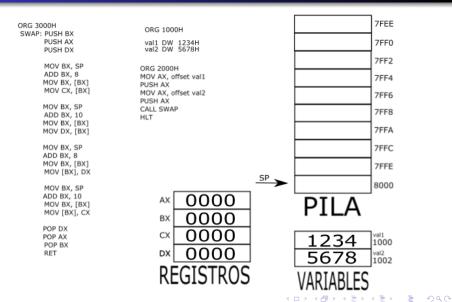


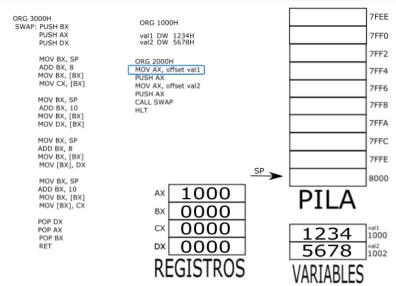
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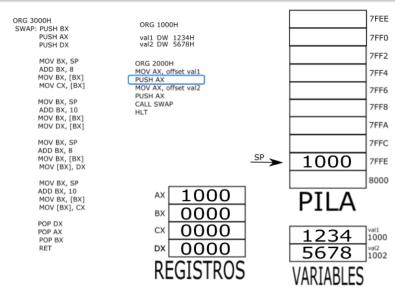
1004

Ejercicio 10 - SWAP (intercambio)

- Escribir una subrutina SWAP que intercambie dos datos de 16 bits almacenados en memoria.
- Los parámetros deben ser pasados por referencia desde el programa principal a través de la pila.

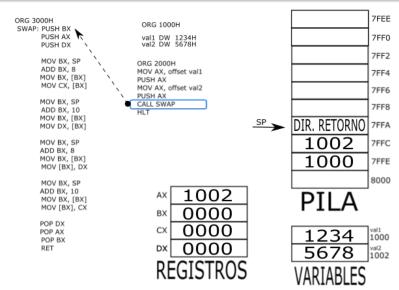


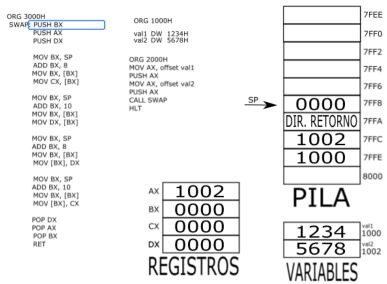


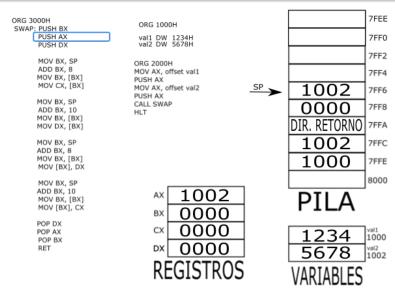


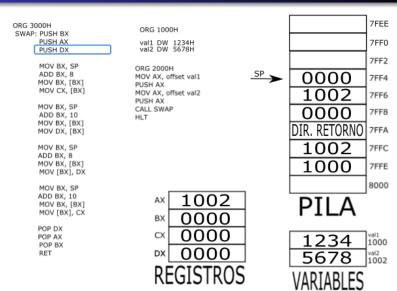
7FEE ORG 3000H ORG 1000H SWAP: PUSH BX PUSH AX 7FF0 val1 DW 1234H PUSH DX val2 DW 5678H 7FF2 MOV BX, SP ORG 2000H ADD BX, 8 MOV AX, offset val1 7FF4 MOV BX, [BX] PUSH AX MOV CX, [BX] MOV AX, offset val2 7FF6 PUSH AX MOV BX, SP CALL SWAP 7FF8 ADD BX, 10 HLT MOV BX, [BX] 7FFA MOV DX, [BX] MOV BX, SP 7FFC ADD BX, 8 SP > 1000 MOV BX, [BX] 7FFE MOV [BX], DX 8000 MOV BX, SP ADD BX, 10 1002 AX PILA MOV BX, [BX] MOV [BX], CX 0000BX POP DX 0000 CX POP AX 1234 1000 POP BX 0000 RET DX val2 5678 1002 REGISTROS

7FEE ORG 3000H ORG 1000H SWAP: PUSH BX PUSH AX 7FF0 val1 DW 1234H PUSH DX val2 DW 5678H 7FF2 MOV BX, SP ORG 2000H ADD BX, 8 MOV AX, offset val1 7FF4 MOV BX, [BX] PUSH AX MOV CX, [BX] MOV AX, offset val2 7FF6 PUSH AX MOV BX, SP CALL SWAP 7FF8 ADD BX, 10 HLT MOV BX, [BX] 7FFA MOV DX, [BX] 1002 7FFC MOV BX, SP ADD BX, 8 1000 MOV BX, [BX] 7FFE MOV [BX], DX 8000 MOV BX, SP ADD BX, 10 1002 AX PILA MOV BX, [BX] MOV [BX], CX 0000 BX POP DX 0000CX POP AX 1234 1000 POP BX 0000 RET DX val2 5678 1002 REGISTROS

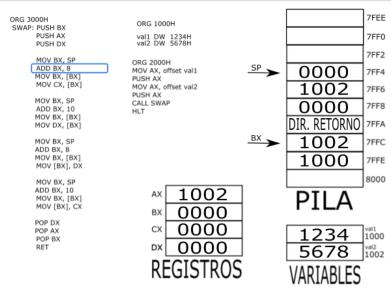


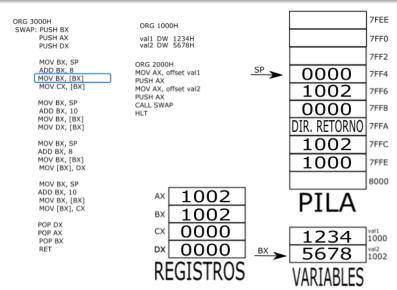


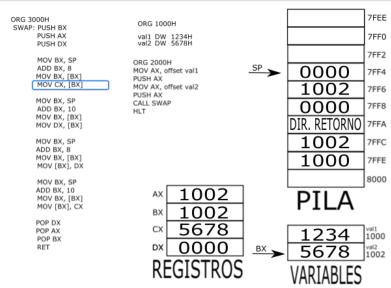




7FEE ORG 3000H ORG 1000H SWAP: PUSH BX PUSH AX 7FF0 val1 DW 1234H PUSH DX val2 DW 5678H 7FF2 MOV BX, SP ORG 2000H ADD BX, 8 0000 MOV AX, offset val1 7FF4 MOV BX, [BX] PUSH AX MOV CX, [BX] 1002 MOV AX, offset val2 7FF6 PUSH AX MOV BX, SP CALL SWAP 0000 7FF8 ADD BX, 10 HLT MOV BX, [BX] DIR. RETORNO 7FFA MOV DX, [BX] 1002 7FFC MOV BX, SP ADD BX, 8 1000 MOV BX, [BX] 7FFE MOV [BX], DX 8000 MOV BX, SP ADD BX, 10 1002 AX PILA MOV BX, [BX] MOV [BX], CX 7FF4 BX POP DX 0000 CX POP AX 1234 1000 POP BX 0000 RET DX val2 5678 1002 REGISTROS





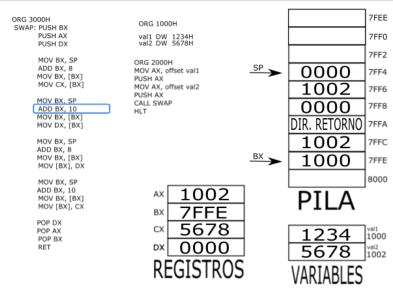


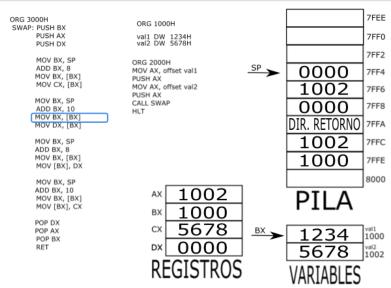
ORG 3000H SWAP: PUSH BX PUSH AX PUSH DX MOV BX, SP ADD BX, 8 MOV BX, [BX] MOV CX, [BX] MOV BX, SP ADD BX, 10 MOV BX, [BX] MOV DX, [BX] MOV BX, SP ADD BX, 8 MOV BX, [BX] MOV [BX], DX MOV BX, SP ADD BX, 10 MOV BX, [BX] MOV [BX], CX POP DX POP AX POP BX RET

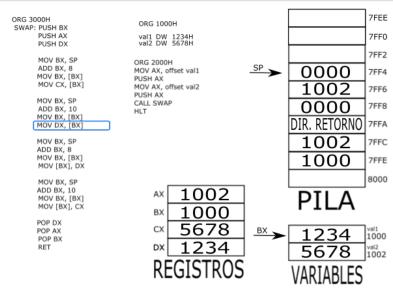
7FEE ORG 1000H 7FF0 val1 DW 1234H val2 DW 5678H 7FF2 ORG 2000H 0000 MOV AX, offset val1 7FF4 PUSH AX MOV AX, offset val2 1002 7FF6 PUSH AX CALL SWAP 0000 7FF8 HLT DIR. RETORNO 7FFA 1002 7FFC 1000 7FFE 8000 1002 AX PILA 7FF4 BX 5678 CX 1234 1000 0000 DX val2 5678

REGISTROS

1002





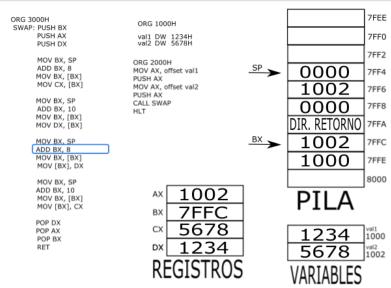


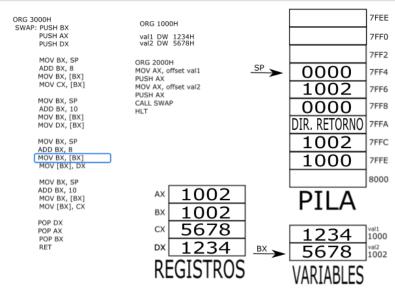
REGISTROS

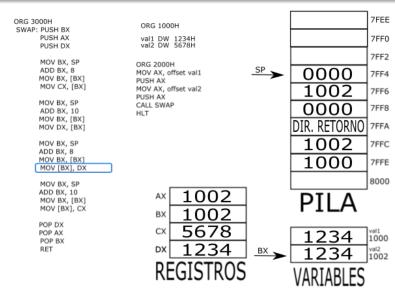
Ejercicio 10 - SWAP

ORG 3000H SWAP: PUSH BX PUSH AX PUSH DX MOV BX, SP ADD BX, 8 MOV BX, [BX] MOV CX, [BX] MOV BX, SP ADD BX, 10 MOV BX, [BX] MOV DX, [BX] MOV BX, SP ADD BX, 8 MOV BX, [BX] MOV [BX], DX MOV BX, SP ADD BX, 10 MOV BX, [BX] MOV [BX], CX POP DX POP AX POP BX RET

7FEE ORG 1000H 7FF0 val1 DW 1234H val2 DW 5678H 7FF2 ORG 2000H 0000 MOV AX, offset val1 7FF4 PUSH AX 1002 MOV AX, offset val2 7FF6 PUSH AX CALL SWAP 0000 7FF8 HLT DIR. RETORNO 7FFA 1002 7FFC 1000 7FFE 8000 1002 AX PILA 7FF4 BX 5678 CX 1234 1000 1234 DX val2 5678 1002







ORG 3000H SWAP: PUSH BX PUSH AX PUSH DX MOV BX, SP ADD BX, 8

MOV BX, [BX] MOV CX, [BX] MOV BX, SP

ADD BX, 10 MOV BX, [BX] MOV DX, [BX]

MOV BX, SP ADD BX, 8 MOV BX, [BX] MOV [BX], DX

MOV BX, SP

ADD BX, 10 MOV BX, [BX] MOV [BX], CX

POP DX POP AX POP BX RET

ORG 1000H

val1 DW 1234H val2 DW 5678H

ORG 2000H MOV AX, offset val1 PUSH AX MOV AX, offset val2 PUSH AX CALL SWAP HLT

1002 AX 7FF4 BX 5678 CX

1234 DX REGISTROS

0000

1002 7FF6 0000 7FF8

DIR. RETORNO 7FFA

7FEE

7FF0

7FF2

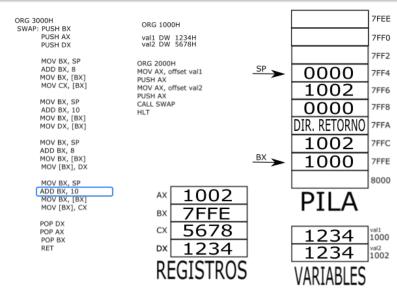
7FF4

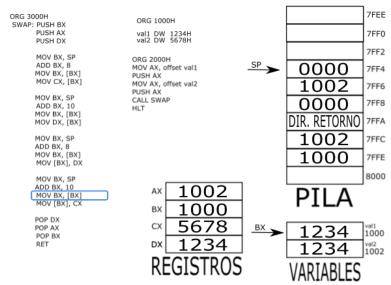
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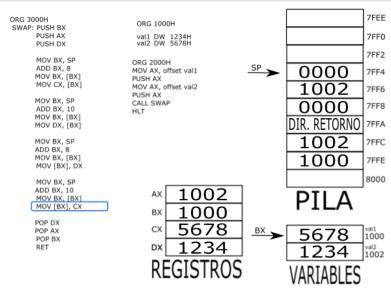
1002 7FFC 1000 7FFE

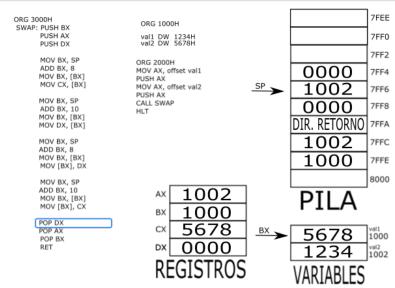
PILA

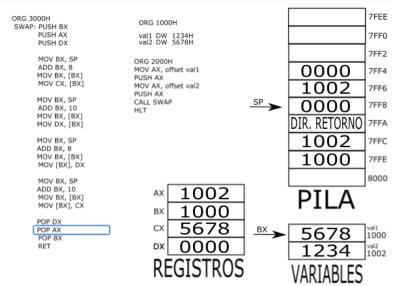
val1 1234 1000 val2 1234 1002



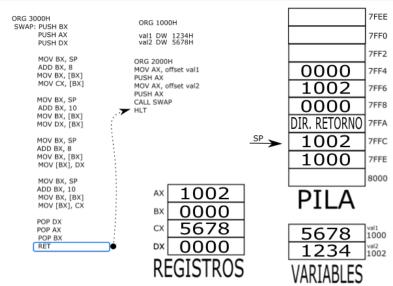








7FEE ORG 3000H ORG 1000H SWAP: PUSH BX PUSH AX val1 DW 1234H 7FF0 PUSH DX val2 DW 5678H 7FF2 MOV BX, SP ORG 2000H ADD BX, 8 0000 MOV AX, offset val1 7FF4 MOV BX, [BX] PUSH AX MOV CX, [BX] MOV AX, offset val2 1002 7FF6 PUSH AX MOV BX, SP CALL SWAP 0000 7FF8 ADD BX, 10 HLT MOV BX, [BX] SP DIR. RETORNO 7FFA MOV DX, [BX] 1002 7FFC MOV BX, SP ADD BX, 8 1000 MOV BX, [BX] 7FFE MOV [BX], DX 8000 MOV BX, SP ADD BX, 10 1002 AX PILA MOV BX, [BX] MOV [BX], CX 0000 BX POP DX 5678 CX POP AX 5678 1000 POP BX 0000 RET DX val2 1234 1002 REGISTROS



```
7FEE
ORG 3000H
                          ORG 1000H
SWAP: PUSH BX
     PUSH AX
                          val1 DW 1234H
                                                                          7FF0
     PUSH DX
                          val2 DW 5678H
                                                                          7FF2
     MOV BX, SP
                         ORG 2000H
     ADD BX, 8
                                                            0000
                         MOV AX, offset val1
                                                                          7FF4
     MOV BX, [BX]
                         PUSH AX
     MOV CX, [BX]
                                                            1002
                         MOV AX, offset val2
                                                                          7FF6
                         PUSH AX
     MOV BX, SP
                         CALL SWAP
                                                            0000
                                                                          7FF8
     ADD BX, 10
                         HLT
     MOV BX, [BX]
                                                          DIR. RETORNO
                                                                          7FFA
     MOV DX, [BX]
                                                  SP 🔪
                                                            1002
                                                                          7FFC
     MOV BX, SP
     ADD BX, 8
                                                            1000
     MOV BX, [BX]
                                                                          7FFE
     MOV [BX], DX
                                                                          8000
     MOV BX, SP
     ADD BX, 10
                                   1002
                             AX
                                                           PILA
     MOV BX, [BX]
     MOV [BX], CX
                                   0000
                             BX
     POP DX
                                   5678
                             CX
                                                            5678
     POP AX
                                                                         1000
     POP BX
                                  0000
     RET
                             DX
                                                                          val2
                                                            1234
                                                                         1002
                             REGISTROS
```

Ejercicio 10 - SWAP (intercambio)

El programa cumple con el enunciado, pero...

- No desapila los dos parámetros de la pila
- La subrutina preserva los registros AX, BX y DX. Pero modifica los registro BX, CX y DX. No es necesario preservar AX, CX si.