Andi Xu

Education

09/2020 – Present Ann Arbor, MI **University of Michigan**

Bachelor of Science in Computer Science Bachelor of Science in Mathematics

GPA: 3.9 / 4.0

Advisor: Dr. Anhong Guo

Publications

05/2023 - 09/2023 Ann Arbor, MI ImageExplorer Deployment: Understanding Text-Based and Touch-Based Image Exploration in the Wild. **A. Xu**, M. Cai*, D. Hou*, R. Chang, A. Guo (*In Submission to CHI 2024*)

- Worked on a deployment project to study how blind and visually-impaired people consume image descriptions in real life.
- Released an iOS app, ImageExplorer that provides image descriptions in textual and touch-based interfaces.
- Built a dashboard to visualize users' usage data and quantitatively analyzed user data to understand users' interaction with the app.

05/2023 - Present Ann Arbor, MI Deploying VizLens: Characterizing User Needs, Preferences, and Challenges of Physical Interfaces Usage in the Wild. **A. Xu**, M. Qazwini, C. Liang, A. Guo (*Accepted by ASSETS 2024 Poster & Demo*)

- Deployed an iOS mobile app, Vizlens that helps blind and visually-impaired people use flat, inaccessible interfaces.
- Collected and analyzed users' usage data to study how BVI users interact with those interfaces in real life to inform future assistive technology design.

05/2022 – Present Ann Arbor, MI ProgramAlly: An End-User Programming System for Visual Information Filtering for Blind and Visually Impaired People. J. Herskovitz, **A. Xu**, C. Zheng, A. Guo. (*In preparation for UIST 2024*)

- Worked on a project that enables BVI people to DIY short programs to access visual information as needed by applying end-user programming onto AI-based assistive technologies.
- Designed and implemented AI models pipeline, block-based end-user programming module and multi-modal creation module of the system.

01/2021 –08/2022 Ann Arbor, MI Hacking, Switching, Combining: Supporting Bespoke Design by Blind and Visually Impaired People. J. Herskovitz, **A. Xu**, R. Alharbi, A. Guo. (Accepted by CHI 2023)

 Assisted with a research project to interview blind people on their experiences tinkering with assistive technology, and their visions for DIY assistive technology in the future.

- Worked to design an interview protocol for 12 blind individuals.
- Performed a thematic analysis of interview data, using qualitative coding and affinity diagramming techniques.

Research Experience

01/2021 - Present Human-AI Lab, University of Michigan

Ann Arbor, MI Undergraduate Researcher

Advised by Professor Anhong Guo

09/2020 - 04/2021 Systems Imaging & Bioinformatics Lab, University of Michigan

Ann Arbor, MI Research Assistant

Advised by Professor Arvind Rao

Work Experience

12/2020 -04/2021 **ByteDance**

Beijing, China Product Operation Intern

 Collaborated with ML engineers, product managers and 30+ freelancers on data labeling to improve the product's AI accuracy

Awards

Winter 2020 - University Honors

Present UM Students who earned a 3.5 grade point during a term

03/2022 James B. Angell Scholar

UM Students who achieve an "A" record for two or more consecutive

terms

Presentations & Talks

Nov 2023 Michigan AI Symposium

ImageExplorer Deployment: Understanding Text-Based and

Touch-Based Image Exploration in the Wild.

Nov 2023 Michigan AI Symposium

Deploying VizLens: Characterizing User Needs, Preferences, and

Challenges of Physical Interfaces Usage in the Wild.

Oct 2022 UM CSE National Advisory Board Undergraduate Student

Research Poster Presentation

ProgramAlly: Understanding and Supporting DIY Assistive Technology

Design by Blind People

Teaching

09/2022-04/2023 Instructional Aide, UM EECS 493 User Interface

- Lead weekly discussions; held weekly office hours to answer student questions
- Helped to redesign course content; conducted four 1-1 interviews and led to creat interview dataset for the final project