en esta clase realizamos la implementación de action bar en android utilizando kotlin, por algún motivo no obtuve el resultado esperado

Implementación

```kotlin
class MainActivity : AppCompatActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.activity_main)

        val actionBar = supportActionBar

        actionBar!!.title = "  GfG | Action Bar"

        actionBar.subtitle = "   Design a custom Action Bar"

        actionBar.setIcon(R.drawable.app_logo)

        actionBar.setDisplayUseLogoEnabled(true)
        actionBar.setDisplayShowHomeEnabled(true)
    }
    override fun onCreateOptionsMenu(menu: Menu): Boolean {
        menuInflater.inflate(R.menu.main, menu)
        return super.onCreateOptionsMenu(menu)
    }

    override fun onOptionsItemSelected(item: MenuItem): Boolean {
        when (item.itemId) {
            R.id.search -> Toast.makeText(this, "Search Clicked",
Toast.LENGTH_SHORT).show()
            R.id.refresh -> Toast.makeText(this, "Refresh Clicked",
Toast.LENGTH_SHORT).show()
            R.id.copy -> Toast.makeText(this, "Copy Clicked", Toast.LENGTH_SHORT).show()
        }
        return super.onOptionsItemSelected(item)
    }
}
```