VOLUME GRAPHICS RECONSTRUCTION GEOMETRY AND COORDINATE SYSTEM CONVENTIONS

The axes referred to in this documentation are as follows: the Z-axis is the "vertical" axis, i.e. the upwards direction of the (optimum) rotation axis. The X-axis is perpendicular to the detector plane, going from x-ray source to detector. The Y-axis is, therefore, the "horizontal" detector axis.

Fig. 1:
Geometric setup (top view)

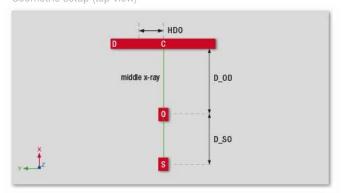
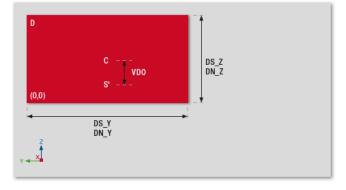


Fig. 3:
Geometric setup, detector (frontal)



Legend:

S : x-ray source

S': position of S projected onto detector plane

O : object rotation axis (optimum axis)

D : detector plane

C : detector plane center

HDO : horizontal detector offset

VDO : vertical detector offset

D_SO: distance source - object

D_OD : distance object – detector

DN_Y : detector pixel count Y

DN_Z : detector pixel count Z

DS_Y: detector size Y

Fig. 2:
Geometric setup with reconstruction volume cube at zero angle

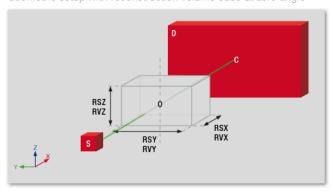
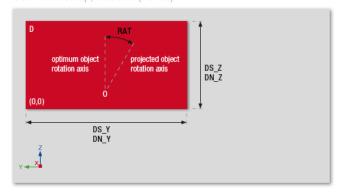


Fig. 4:
Geometric setup, detector (frontal)



DS Z : detector size Z

 $RVX \quad : complete \ reconstruction \ voxel \ count \ X$

RVY : complete reconstruction voxel count Y RVZ : complete reconstruction voxel count Z

RSX : complete reconstruction volume size X

(calculated automatically)

RSY : complete reconstruction volume size Y

(calculated automatically)

RSZ : complete reconstruction volume size Z

(calculated automatically)

RAT : rotation axis tilt correction

(calculated automatically)

