David S. Carlson

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EDUCATION

UMASS Amherst, Amherst MA: B.S. Computer Science Concentration in Artificial Intelligence

May 2016 3.31 GPA

Relevant Courses:		Data Science		Primary		Web Experience	
	Machine Learning	•	Matlab	•	C#	•	HTML/CSS
	Neural Networks	•	Scikit	•	Python	•	Javascript
	Modeling & Simulation	•	Numpy	•	C++	•	MySQL
	Computer Vision	•	Linux	•	Java		Bootstrap

TECHNICAL SKILLS

A.I & Graphics Programmer

- · Implemented atmospheric scattering of light in a ray tracer
- Created a black-body radiation shader using JOGL/Sunflow recreated it in ProcessingJS
- · Implemented 3D rigid body physics, mesh smoothing and neural networks in MATLAB
- · Analyzed web-scraped data using SVM, clustering, neural networks and Kohonen networks

Tools Programmer

- · Developed Word Snack HD, a free puzzle game for iOS and Android
- · Collaborated with a diverse team of artists and programmers using Git
- Organized the C# backend, from the scoring mechanics to the end screen

Music Lesson Planner

- · Helped design and test MusicLessonPlanner, a website for music mentors
- · Learned how to organize and test large projects using Node and end-to-end testing
- https://github.com/mzenzie/320MusicLessonPlanner

WORK EXPERIENCE

QA Consultant, Boston, MA

Jan. — Aug. 2017

- Helped develop a Continuous Delivery project for migrating and testing Pega projects
- · Earned CSA and CSSA certifications in PegaSystems business process management software

iD Tech Programming Academy Instructor, Stanford University, CA

June — Aug. 2015/2016

- Taught High School age students C++ Game Programming and iPhone Development
- Developed course materials, coding challenges and samples (e.g. A tile editor for a game)

Graphics Programming Grader, Amherst, MA

Jan. - May 2016

- · Mentored students taking Intro to Graphics, graded assignments, code and tests
- · Earned a Citation of Excellence for this course prior to becoming a grader